## Brian Lee

## GITHUB PROJECTS

- $\bullet$  and roid\_development
  - Description: This houses the general repository of my work on app development in senior year.
  - Languages: Java,
- github-pinned
  - Description: A python script that pulls recent repository details off a person's Github account using Github's API.
  - Languages: Python, TeX,
- latex
  - Description: A compilation of various papers I have written using LaTeX for my classes. Topics range from Physics and Calculus to Government and Creative Writing, and various miscellaneous topics.
  - Languages: Python, TeX,
- midyear-brian-arthur-max
  - Description: An app that tracks your position along a subway line via the stations' MAC addresses and wakes you up on your stop.
  - Languages: documentation\_url, message,
- unity\_vr\_project
  - Description: A small VR game in Unity where the player finds boxes in a substantially huge map.
    Made for Desktop and Android.
  - Languages: C#, GLSL, HLSL, Objective-C, Objective-C++, ShaderLab,