Book Cover

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Book Introduction

The DevOps cookbook is a free open-source book that aims to provide general knowledge about DevOps, and a collection of recipes for common DevOps practices. The book is written in Markdown and is published using <u>Ibis</u>.

Book Sections

Chapters are organized in a way that you can read them in order, or you can jump to the chapter you need. The book is divided into 4 sections.

Section 1: Theory

Section 1.1: Must-Have Theory

- I am a SysAdmin!: This section is about the general knowledge a DevOps engineer should have from system administration perspective. It covers topics like System Administration basics, the Linux command line, and the basics of networking.
- I am a Developer!: This section is about the general knowledge a DevOps engineer should have from developement perspective. It covers topics like the basics of programming, the basics of databases, and the basics of web development.
- I am almost a DevOps!: This section is a checkpoint. Take your time and grab a cup of tea, you are now ready to become a DevOps engineer.

Section 1.2: DevOps Basics

- **DevOps 101**: This section covers topics like what is DevOps, the DevOps culture, and the DevOps tools.
- **DevOps 102**: This section covers topics like the DevOps lifecycle, the DevOps mindset, and the DevOps principles.

Section 1.3: DevOps Advanced

- **DevOps 201**: This section covers topics like continuous integration, continuous delivery, and continuous deployment.
- **DevOps 202**: This section covers topics like infrastructure as code, and configuration management.
- **DevOps 203**: This section covers topics like monitoring, and logging.
- **DevOps 204**: This section covers topics like security, and disaster recovery.
- **DevOps 205**: This section covers topics like containers, orchestration, and microservices.
- **DevOps 206**: This section covers topics like serverless, and cloud computing.
- **DevOps 207**: This section covers topics like DevOps in the enterprise.

Section 2: Practice

Section 2.1: Linux

Linux 2: Install LEMP StackLinux 2: Install Laravel

- Linux 3: Automate Laravel Deployment With Bash
- Linux 4: Load Balance Laravel With HAProxy
- Linux 5: Migrate a Laravel App from one server to another
- Linux 6: Write a Bash Script to Monitor System Resources (MEM, CPU, STORAGE) and send a Discord Notification

Section 2.2: Databases

• Database 1: Replicate a MySQL Database to a Slave Server

Section 2.3: Containers

- Container 1: Deploy a Laravel App to a Docker Container
- Container 1: Deploy a Laravel App with Docker Compose
- Container 2: Deploy a Laravel App to a Kubernetes Cluster

Section 2.4: Cloud

- Cloud 1: Deploy a Laravel App to a DigitalOcean Droplet
- Cloud 2: Configure a DigitalOcean Managed Database for your Laravel App
- Cloud 3: Configure a DigitalOcean space for your Laravel static assets
- Cloud 4: Deploy a Laravel App to a DigitalOcean Kubernetes Cluster

Section 2.5: Infrastructure as Code

- IaC 1: Deploy a DigitalOcean Droplet using Terraform
- IaC 2: Deploy a DigitalOcean Droplet, Kubernetes Cluster, and a managed Database with Terraform
- IaC 3: Deploy a Laravel Application on a DigitalOcean Droplet with a managed Database with Terraform and Ansible

How to Contribute

The book is open-source and you can contribute to it by sending a pull request to the $\underline{\text{GitHub}}$ $\underline{\text{repository}}$

I am a SysAdmin

Since you want to become a DevOps engineer, you should have a good understanding of system administration. This section is about the general knowledge a DevOps engineer should have from system administration perspective. It covers topics like System Administration basics, the Linux command line, and the basics of networking.

What is System Administration?

System administration is the process of managing computer systems and networks. It includes maintaining the hardware, software, and configurations of computer systems. Most companies distribute the work of system administration among a multiple teams of administrators. These teams usually include an SRE(site realiability engineer), a network administrator, a database administrator, a storage administrator, and a security administrator.

System administrators are responsible for the security, availability, and performance of computer systems. They also make sure that the systems are up-to-date and running smoothly. System administrators are also responsible for:

- Installing and configuring new hardware and software.
- Monitoring the performance of the systems.
- Troubleshooting problems.
- Performing backups and disaster recovery.
- Managing user accounts and permissions.
- Managing the network.
- MANAGING EVERYTHING!

What knowledge do you need from the System Administration world?

You should have a good understanding of the following topics:

- Linux command line.
- Networking.
- Cloud.
- Databases.
- Security.
- Monitoring.
- Backups and disaster recovery.

Let's take a look at each of these topics.

Linux Command Line

What is the Linux command line?

The Linux command line is a text interface for your computer. It's a program that takes in commands, which it passes on to the computer's operating system to run. The command line is also known as the terminal, console, or shell.

Why should you learn the Linux command line?

The Linux command line is a powerful tool that allows you to do things that are difficult or impossible to do with a graphical user interface. It's also a great way to learn about the inner workings of your computer. It is a must-have skill for any DevOps and System engineer.

How to learn the Linux command line?

There are many resources available online to learn the Linux command line. Here are some of the best resources:

• Linux Command Line Basics

Networking

What is Networking?

Networking is the practice of connecting two or more computing devices together for the purpose of sharing data. In a data network, computing devices exchange data with each other using connections (data links) between nodes. These data links are established over cable media such as wires or optic cables, or wireless media such as WiFi.

How to learn Networking?

You should have a good understanding of the following topics:

- OSI Model.
- IP addresses.
- Subnets.
- Ports.
- Protocols.
- DNS.
- Load balancing.
- Firewalls.
- VPNs.

There are many resources available online to learn Networking. Here are some of the best

resources:

- OSI Model
- IP addresses
- Subnets
- Ports
- Protocols
- DNS
- Load balancing
- Firewalls

Cloud

What is Cloud?

Cloud computing is the on-demand delivery of IT resources and applications via the Internet with pay-as-you-go pricing. Instead of buying, owning, and maintaining physical data centers and servers, you can access technology services, such as computing power, storage, and databases, on an as-needed basis from a cloud provider like DigitalOcean, Amazon Web Services (AWS), Microsoft Azure, or Google Cloud Platform.

How to learn Cloud?

You should have a good understanding of the following topics (actually there are a lot more but let's start with these absolutely mandatory ones before we jump into DevOps):

- Cloud computing.
- Virtualization.

There are many resources available online to learn Cloud. Here are some of the best resources:

- Cloud computing
- <u>Virtualization</u>

Databases

What is a Database?

A database is an organized collection of data. It is the place where you store all your data. Databases are used to store and retrieve related information. They are used to manage large amounts of data efficiently.

How to learn Databases?

You should have a good understanding of the following topics:

- Relational databases.
- Non-relational databases.
- SQL.
- NoSQL.

There are many resources available online to learn Databases. Here are some of the best resources:

- · Relational databases
- Non-relational databases
- SQL
- NoSQL

Security

What is Security?

Security is the process of protecting information by preventing unauthorized access, use, disclosure, disruption, modification, inspection, recording, or destruction. It is a must-have skill for any DevOps and System engineer.

How to learn Security?

You should have a good understanding of the following topics:

- Encryption.
- Authentication.
- Authorization.
- · Access control.
- Vulnerabilities.
- Security best practices.

There are many resources available online to learn Security. Here are some of the best resources:

- Encryption
- Authentication
- Authorization
- Access control
- Vulnerabilities
- Security best practices

Monitoring

What is Monitoring?

Monitoring is the process of observing the performance of a system over time. It is a must-have skill for any DevOps and System engineer.

How to learn Monitoring?

You should have a good understanding of the following topics:

- Monitoring tools.
- Monitoring best practices.

There are many resources available online to learn Monitoring. Here are some of the best resources:

- Monitoring Tools: Grafana
- Monitoring Tools: Prometheus
- Monitoring Tools: Nagios
- Monitoring Tools: Zabbix
- Monitoring Tools: PagerDuty

I am a Developer

Since you want to become a DevOps engineer, you should have a good understanding of software development. This section is about the general knowledge a DevOps engineer should have from software development perspective.

Development Basics

What is software development?

Need Information

What knowledge do you need from the Development world?

You should have a good understanding of the following topics:

- Topic 1
- Topic 2
- Topic 3

Topic 1

What is Topic 1?

Need Information

How do you do Topic 1?

Need Information

Topic 2

What is Topic 2?

Need Information

How do you do Topic 2?

Need Information

... etc

I am almost a DevOps

This is a checkpoint. Take your time and grab a cup of tea, you are now ready to become a DevOps engineer!

DevOps 101

What is DevOps

DevOps Culture

DevOps Tools

DevOps 102

DevOps Lifecycle?

DevOps Mindset

DevOps Principles

DevOps 201

continuous integration, continuous delivery, and continuous deployment.

Continuous Integration

Continuous Delivery

Continuous Deployment

DevOps 202

infrastructure as code, and configuration management

Infrastructure as Code

Configuration Management

DevOps 203

monitoring, and logging

Monitoring

Logging

security, and disaster recovery

Security

Disaster Recovery

containers, orchestration, and microservices

Containers

Orchestration

Microservices

serverless, and cloud computing

Serverless

Cloud Computing

DevOps in the enterprise

DevOps in the Enterprise