Grow with Google: Lesson 21

Project: Pixel Art Maker

Instructions

- 1. Dynamically set the size of the table as an N by M grid with the makeGrid() function.
- 2. Choose a color.
- 3. Click a cell in the grid to fill that cell with the chosen color.

Skills Required

- Defining variables with const and let
- Accessing the DOM using methods of the document object
- Declaring functions and attaching them to DOM objects as event listeners
- Writing nested loops and using loop variables
- Although not a requirement, you are encouraged to use jQuery to manipulate the DOM for this project.
- Rubric

Style Guides

- HTML
- CSS
- JavaScript
- Git

Results

• CodePen: Pixel Art Maker

GitHub: Repo GitHub: Page

PIXELARTMOKER

Grid Height: 20 Grid Width: 20 Submit

Pick a color



Design Canvas

