

Class Diagrams for Abstract Data Types

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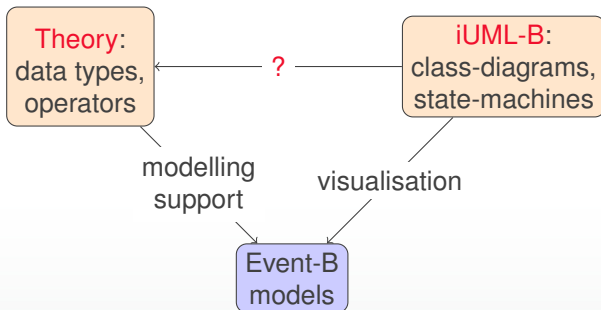
Event-B Mini-Symposium

ECS, University of Southampton, 27th June 2017

Motivation

Illustration. The Stack ADT

Example. The RailGround Case Study



The Aim

Aiding design of ADTs using class diagrams.

Stack ADT

- ▶ Polymorphic datatype.
- ▶ `emptyStack`: denotes an **empty stack**.
- ▶ `top`: takes a non-empty stack `st` and returns `st`'s **top element**.
- ▶ `pop`: takes a non-empty stack `st` and returns a stack where `st`'s **top element is removed**.
- ▶ `push`: takes a stack `st` and an element `e` and returns a stack where `e` is **added to the top** of `st`.

Illustration. Stack ADT

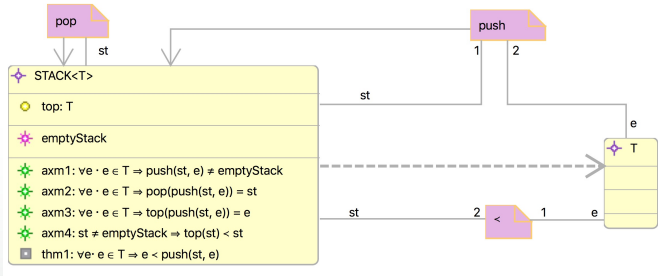
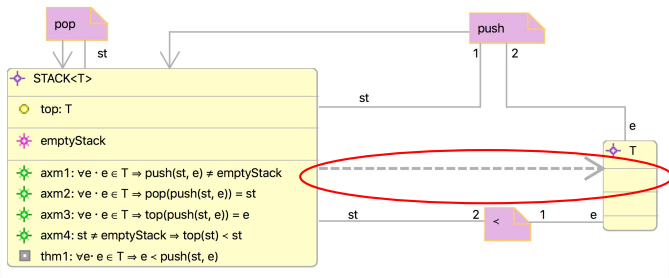


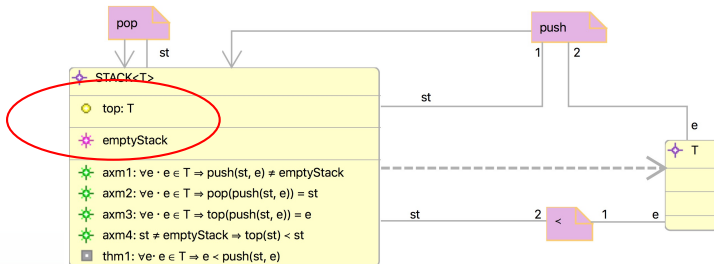
Illustration. Stack ADT



- **STACK** is **polymorphic** with **T** is the type parameter.

1 **theory** STACK<T>

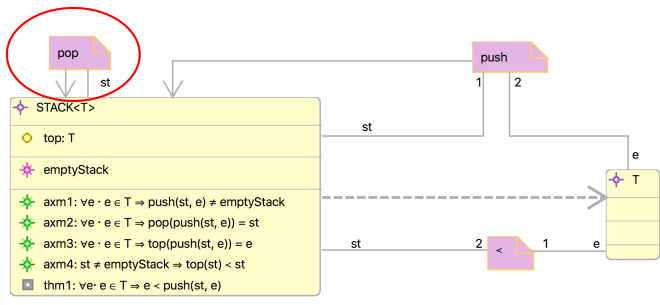
Illustration. Stack ADT



- `emptyStack` is **constant** STACK
- `top` is a “query” operator returning an element of type `T`

```
1 emptyStack: "STACK<T>"
2 top(st : "STACK<T>") : "T"
```

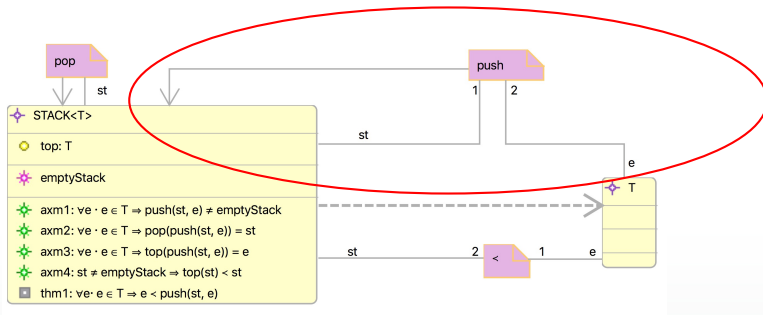
Illustration. Stack ADT



- **pop** is an **operator** with one input (**st**) and one output (of type **STACK<T>**)

```
1 pop(st : "STACK<T>") : "STACK<T>"
```

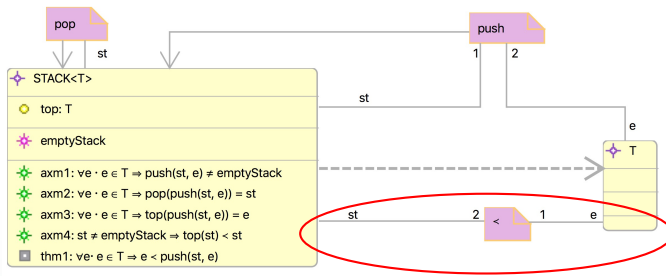
Illustration. Stack ADT



- `push` is an **operator** with two inputs (`st` and `e`) and one output (of type `STACK<T>`)

```
1 push(st: "STACK<T>", e: "T"): "STACK<T>"
```

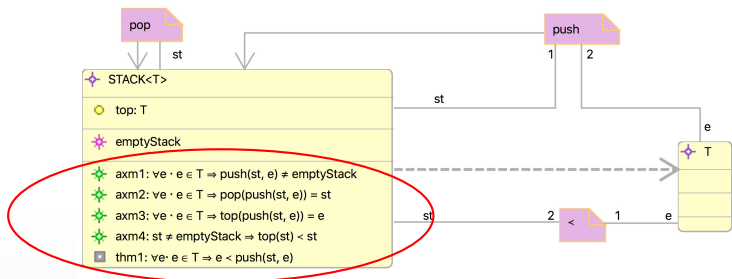
Illustration. Stack ADT



- `<` is a **predicate** with two inputs (`e` and `st`) stating that `e` is in the stack `st`.

```
1  < (e: "T", st: "STACK<T>") infix
```

Illustration. Stack ADT



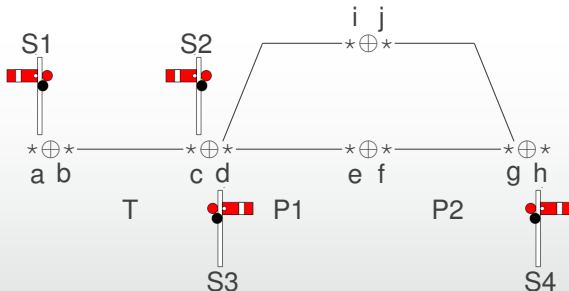
- Axioms are **lifted** to all instances of the `STACK` datatype, e.g.,

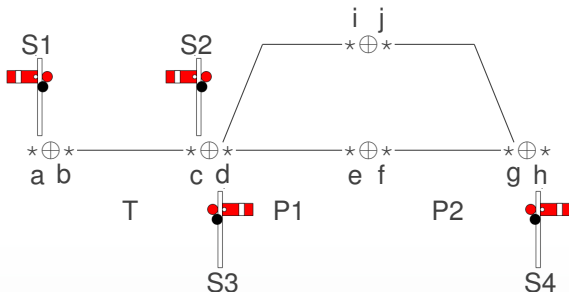
```

1 @axm1: "∀ st. st ∈ STACK ⇒
2       (∀ e · e ∈ T ⇒ push(st, e) ≠ emptyStack)"

```

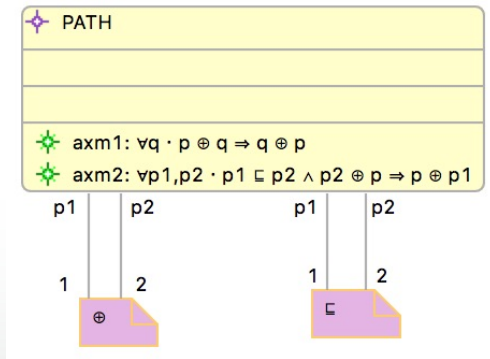
- ▶ A formal model of a (simplified) railway **interlocking system**.
- ▶ Provided by Thales Austria GmbH.
- ▶ Research on formal **validation and verification** of railway systems.



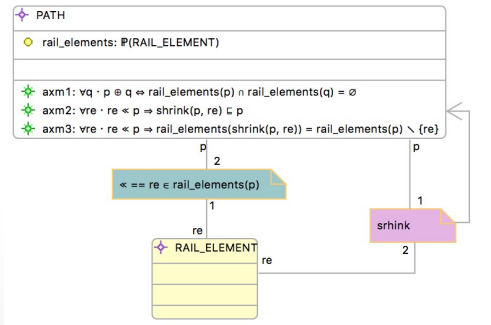


- ▶ Rail **Elements**: $T, P1, P2$
- ▶ Rail **Connectors**: a, b, c, \dots
- ▶ **Segments**: bc, de, di, \dots
- ▶ **Paths/Route**: $[bc, de, fg], [bc, di, ig], \dots$
- ▶ **Vacancy Detection**: correspond to a set of segments
- ▶ **Signals**: $s1, s2, s3, s4$

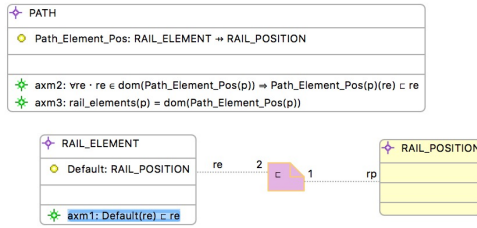
- ▶ **M0**: To abstractly specify **active routes** in the system, focusing on the **collision-free property**
- ▶ **M1**: To introduce the **life-cycle of routes** by specifying requested routes.
- ▶ **M2**: To formalise the **rail elements** and the link between rail elements and paths.
- ▶ **M3**: To specify the **element positions** and their association with the rail elements.
- ▶ **M4**: To introduce the **track vacancy detection** mechanism.
- ▶ **M5**: To introduce the **signals** protecting the trains' movement.



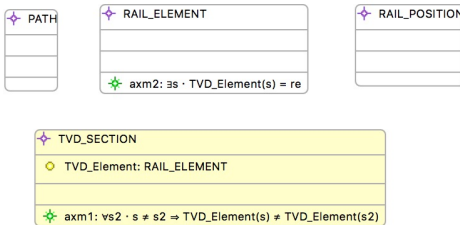
- ▶ $p \oplus q$: Paths p and q are **disjoint**.
- ▶ $p \sqsubseteq q$: p is a **sub-path** of q .



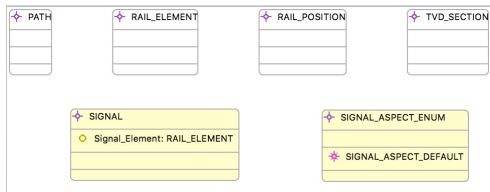
- ▶ $\text{rail_elements}(p)$: Returns the set of element of a path p
- ▶ $\text{shrink}(p, re)$: Remove element re from path p .
- ▶ $re \ll p$ (direct definition): Element re belongs to path p .



- ▶ `rp ⊆ re`: rail position `rp` is a valid for rail element `re`.
- ▶ `Default(re)`: The default position for rail element `re`
- ▶ `Path_Element_Pos(p)`: the position of the rail elements for path `p`.



- **TVD_Element** (*s*) : the rail element corresponding to the TVD section *s*



- **Signal_Element** (*s*) : the rail element that the signal *s* protects.

- ▶ **Classes** are linked to data types
- ▶ **Attributes and associations** corresponding to operators.
- ▶ **Class constraints** are axioms on the data types.
- ▶ Visualisation aids the design of ADTs.
- ▶ Future work:
 - ▶ Tool support
 - ▶ Theory instantiation