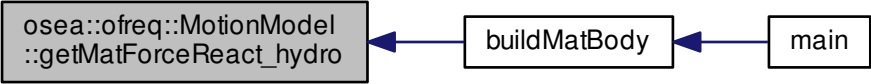


osea::ofreq::MotionModel
::getMatForceReact_hydro



```
graph RL; main --> buildMatBody; buildMatBody --> osea::ofreq::MotionModel::getMatForceReact_hydro;
```

buildMatBody

main