```
osea::ofreq::oFreqCore
   + logStd
   + logErr
   + logMon
   # SLASH
  # GRAVITY
  #PI
   + oFreqCore()
   + ~oFregCore()
  osea::ofreq::MotionModel
+ MotionModel()
+ MotionModel()
+ ~MotionModel()
+ setlistBody()
+ setBody()
+ getBody()
+ CoefficientOnly()
+ getActiveOnly()
+ listCompCrossBod hydro()
+ listCompCrossBod hydro()
and 60 more...
# DefineEquations()
  osea::ofreq::Model6DOF
  + Model6DOF()
  + Model6DOF()
  + ~Model6DOF()
  # DefineEquations()
```