

oFreq  
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## **Chapter 1**

# **Introduction**

### **Table of Contents**



## Chapter 2

# Bodies

**Todo** Documentation on theoretical basis for bodies. Include links to the body coordinate system.

### Body Mass

Rigid body mass. Meant for 6DOF rigid body only.

### Simulating Additional Mass

You can simulate additional mass items by entering them as a reactive force object.

### Body Forces

- Mass Forces
- Reactive Forces - User
  - Can be any order of derivative from 0 to no limit. Very useful for modeling behavior of control systems.
- Reactive Forces - Hydrodynamic
  - Normally automatically included. None if you set the hydrodynamic body name to "none".
- Active Forces - User
- Active Forces - Hydrodynamic
- Crossbody Forces - User
- Crossbody Forces - Hydrodynamic

### Multibody Support

[Multibody Support](#)

#### 2.1 Multibody Support

**Todo** Write theoretical background for multibody support. List the forces that are used for multibody interaction. Include relative coordinate systems how each body has its own coordinate system.

## Interacting Forces

Cross-body Force: Hydrodynamic

Cross-body Force: User



## Chapter 3

# Coordinate Systems

Two coordinate systems are used in ofreq:

[Global Coordinates](#)

[Body Coordinate System](#)

### 3.1 Global Coordinates

**Todo** Write documentation for Global Coordinate system.

#### Translation Coordinates

#### Rotation Coordinates

#### Heading Coordinates

### 3.2 Body Coordinate System

**Todo** write body coordinate system documentation.

#### Translation

#### Rotation

#### Relative to Body Motion

#### Order of Translation and Rotation Application

Specify that first we apply the linear translation, with respect to orientation of the global coordinate system. And then the body is rotated with respect to its own heading.



# Chapter 4

## Motion Models

**Todo** Write general purpose information for motion models.

- What are they.
- Why do we need them.
- Do we care about them?
- What can we do with them. Emphasise that they let us convert motions into forces.

### Standard Motion Models

[Standard Motion Models](#)

### Custom Motion Models

You can write your own custom motion models.

[Custom Motion Models](#)

## 4.1 Standard Motion Models

**Todo** Write page for standard motion models.

### Standard Motion Models

[6 Degree of Freedom \(6 DOF\) Motion Model](#)

#### 4.1.1 6 Degree of Freedom (6 DOF) Motion Model

**Todo** Write 6 DOF motion model documentation. Include all the documentation necessary.

## 4.2 Custom Motion Models

**Todo** write documentation for custom motion models. This will be a really important one. So give it some effort. Start with the documentation already present in the source code.

**Defining Your Own Motion Models**

**Available Functions**

**Custom parameters**

## Chapter 5

# Motion Solver

**Todo** Write documentation for motion solver. Describe the process. List each of the steps and the relevant equations.



## Chapter 6

# Outputs

**Todo** write documentation for outputs page.

### Calculation of RAO

All outputs include the absolute magnitude of response. And the response amplitude operator (RAO) for that output. RAO's are their own list, given separately after the absolute response.

### Basic Feedback Outputs

[Wave Directions](#)  
[Wave Frequencies](#)  
[Wave Spectra](#)

### Global Solution Outputs

[Global Derivative](#)  
[Global Motion](#)  
[Global Velocity](#)  
[Global Acceleration](#)

### Local Solution Outputs

[Local Derivative](#)  
[Local Motion](#)  
[Local Velocity](#)  
[Local Acceleration](#)

### Force Outputs

[Global Forces](#)

## Local Forces

### Power Outputs

Outputs about power are often used for research into items such as wave energy extraction devices. They may also be useful for preliminary assessments of body structures.

#### Power

### Efficiency Outputs

These are some customized outputs used by ofreq for efficiency assessments of wave energy extraction devices.

#### Absolute Efficiency

#### Relative Efficiency

### Human Tolerance Outputs

Sometimes, human tolerances are the limiting criteria for seakeeping performance. Ofreq includes outputs for classice algorithms on human tolerance, based on the ship motions.

#### Motion Sickness Index

#### Subjective Motion Assessment

## 6.1 Wave Directions

**Todo** write documentation for wave directions.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

### RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

### RAO Normalization.

Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.



### RAO Units

Sometimes it can be very confusing what the units of an RAO are. So this should clarify.

## 6.2 Wave Frequencies

**Todo** write documentation for wave frequencies.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

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## 6.3 Wave Spectra

**Todo** write documentation for wave spectra. This is feedback to the user to show exactly what magnitude of wave spectra ofreq calculated for each specified wave direction.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

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## 6.4 Global Derivative

**Todo** write documentation for global derivative.

## Output

### Calculation Method

### Limitations

## Application to Custom Motion Models

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## 6.5 Global Motion

**Todo** write documentation for global motions.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

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## 6.6 Global Velocity

**Todo** write documentation for global velocity.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

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## 6.7 Global Acceleration

**Todo** write documentation for global acceleration.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

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## 6.8 Local Derivative

**Todo** write documentation for local derivative.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

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## 6.9 Local Motion

**Todo** write documentation for local motion.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

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## 6.10 Local Velocity

**Todo** write documentation for local velocity.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

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Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.

### RAO Units

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## 6.11 Local Acceleration

**Todo** write documentation for local acceleration.

## Output

## Calculation Method

This calculation should include the  $\sin(\theta)$  terms. For example:

$$\ddot{x}_2 = \dots + g \sin(\theta)$$

## Limitations

## Application to Custom Motion Models

$$|I_2| = \left| \int_0^T \psi(t) \left\{ u(a, t) - \int_{\gamma(t)}^a \frac{d\theta}{k(\theta, t)} \int_a^\theta c(\xi) u_t(\xi, t) d\xi \right\} dt \right|$$

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

### RAO Normalization.

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## 6.12 Global Forces

**Todo** write documentation for global forces

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

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### RAO Units

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## 6.13 Local Forces

**Todo** write documentation for local forces

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

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### RAO Units

Sometimes it can be very confusing what the units of an RAO are. So this should clarify.

## 6.14 Power

**Todo** write documentation for Power. Power extracted should be based on each equation entered. We need a summary for each force. Possibly also a summary for total force. Remember that only a force, reactive in nature, can extract power.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

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Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.



## RAO Units

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## 6.15 Absolute Efficiency

**Todo** write documentation for Absolute Efficiency. Refer back to the Porpoise Buoy documentation. That should have some useful stuff on the various types of efficiency calculated.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

## RAO Normalization.

Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.

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## 6.16 Relative Efficiency

**Todo** write documentation for Relative Efficiency. Refer back to the Porpoise Buoy documentation. That should have some useful stuff on the various types of efficiency calculated.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

### RAO Normalization.

Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.

### RAO Units

Sometimes it can be very confusing what the units of an RAO are. So this should clarify.

## 6.17 Motion Sickness Index

**Todo** write documentation for Motion Sickness Index. There will probably also be some inputs to enter.

### Output

### Calculation Method

### Limitations

### Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

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Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.

### RAO Units

Sometimes it can be very confusing what the units of an RAO are. So this should clarify.

## 6.18 Subjective Motion Assessment

**Todo** write documentation for Subjective Motion Assessment. There will probably also be some inputs to enter.

## Output

## Calculation Method

## Limitations

## Application to Custom Motion Models

## RAO Calculation

State how the RAO is calculated. For every output, ofreq calculates both the true response value, and the RAO for that value. They are listed sequentially. First the response, then the RAO.

### RAO Normalization.

Sometimes it can be very confusing which part of the input wave properties are used to normalize the output. This section should explicitly state how the RAO was calculated.

### RAO Units

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## Chapter 7

# Resonant Solver

**Todo** Write documentation for resonant solver. List each of the steps. May also need to include another fundamentals section on eigen-value problems.

**Still in Development**



## Chapter 8

# Sea State Definition

**Todo** Write sea state definition guide.

Slight note: There is often debate within the naval architecture community of the proper spelling of the word sea state. In this documentation, we will use it as two words to recognize the fact that any sea state is composed of two components.

- Wave direction variation
- Wave frequency variation

### Direction Models

Wave direction variation. Be warned that because the program allows definition of radically different models between wave spectra, the program must use linear interpolation between defined wave directions. So use closely spaced wave directions to reduce interpolation errors when it really matters.

[Wave Direction Models](#)

### Wave Spectra

Wave frequency variation. Several models are available within ofreq.

[Wave Spectra](#)

### 8.1 Wave Direction Models

**Todo** write documentation for wave direction models.

#### Header 1

[Model Cos<sup>2</sup> Wave Direction Model](#)

#### 8.1.1 Model Cos<sup>2</sup> Wave Direction Model

**still in development**

**Todo** Write the documentation for the Wave Direction Model -  $\cos^2$

## 8.2 Wave Spectra

**Todo** Write wave spectra page.

[ITTC \(Bretschneider\) Wave Spectra](#)

[JONSWAP Wave Spectra](#)

[Ochi 2 Parameter Wave Spectra](#)

[Pierson-Moskowitz Wave Spectra](#)

**Todo** Add other spectra to the list of wave spectra.

### 8.2.1 ITTC (Bretschneider) Wave Spectra

**Still in Development**

**Todo** Write documentation for ITTC Wave spectra.

### 8.2.2 JONSWAP Wave Spectra

**Still in Development**

**Todo** Write documentation page for JONSWAP wave spectra.

### 8.2.3 Ochi 2 Parameter Wave Spectra

**Still in Development**

**Todo** Write Documentation for Ochi 2 Parameter Wave Spectra.

### 8.2.4 Pierson-Moskowitz Wave Spectra

**Still In Development**

**Todo** Write documentation for Pierson-Moskowitz Wave Spectra



## Chapter 9

# Seakeeping Fundamentals

**Todo** Expand the seakeeping fundamentals section. A little introductory knowledge.

[Frequency Domain Aanalysis](#)

[Linear Algebra](#)

[Waves](#)

[Wave Interactions with Bodies](#)

[Hydrodynamic Data](#)

### 9.1 Frequency Domain Aanalysis

**Todo** write frequency domain analysis page. Maybe something from Wikiwaves will suffice. Or something from Wikipedia about a Fourier transform.

### Frequency Decomposition

### Limitations of Frequency Domain Analysis

### 9.2 Linear Algebra

**Todo** Include an explanataion of linear algebra. Try to just include a quick explanation and maybe a link to a wikipedia page.

### 9.3 Waves

**Todo** write waves section of seakeeping fundamentals.

### Wave Composition

### Waves with Multiple Directions

## 9.4 Wave Interactions with Bodies

**Todo** Write wave interactions background page. Maybe I can find some PDF lecture notes from a seakeeping class and paste them in here. Far less effort to use the work of others and credit them. Much easier than writing my own seakeeping class.

### Incident Waves

### Diffacted Waves

### Radiated Waves

## 9.5 Hydrodynamic Data

**Todo** Write background documentation for hydrodynamic data. Include important things, like the fact that all of the data varies with both frequency and direction.

### Added Mass

### Added Damping

### Hydrostatic Properties

## Chapter 10

# Verification

**Todo** write page about verification.

- Briefly explain what verification is.
- The only major equation that needs verification is the derivative one.
  - That one is easy enough to show since there is an algebraic equivalent for the derivative.

## What is Verification

### The Need for Verification

### Verification of Time Derivative



# Chapter 11

## Individual Wave Calculations

**Todo** write documentation for individual wave calculations

### Calculation from Sea State Definition

Note: This documentation will always speak in terms of *wave amplitude*, not height. Although wave height is more convenient, ofreq tried to maintain a clear and consistent representation for all inputs. Therefore, all inputs are expected in their base, strict, mathematically correct format. It may be inconvenient, but it is consistent, simple, and universally known. This reduces chances for misunderstanding.

### Non-Linear Wave Amplitude

[Non-Linear Wave Amplitude Calculation](#)

### Hydrodynamic Coefficients

[Hydrodynamic Coefficients](#)

## 11.1 Non-Linear Wave Amplitude Calculation

**Todo** write documentation for non-linear wave amplitude calculation.

**Still in Development**

### Motivation

### Linear Wave Amplitude Calculation

### Non-Linear Wave Amplitude Calculation

**Criteria**

## 11.2 Hydrodynamic Coefficients

### Still in Development

**Todo** write documentation for hydrodynamic coefficients.

### Non-linear Hydrodynamic Coefficients

The program does consider non-linear interpolation between wave amplitudes.

## Chapter 12

### Definitions

**Todo** Write definitions of common terms used in ofreq. See if I can find some way to generate a list that will automatically link the terms. I may need to trick Doxygen to believe that definition is a function or some other similar piece of code.





# Chapter 13

## Todo List

### Page **6 Degree of Freedom (6 DOF) Motion Model**

Write 6 DOF motion model documentation. Include all the documentation necessary.

### Page **Absolute Efficiency**

write documentation for Absolute Efficiency. Refer back to the Porpoise Buoy documentation. That should have some useful stuff on the various types of efficiency calculated.

### Page **Bodies**

Documentation on theoretical basis for bodies. Include links to the body coordinate system.

### Page **Body Coordinate System**

write body coordinate system documentation.

### Page **Custom Motion Models**

write documentation for custom motion models. This will be a really important one. So give it some effort. Start with the documentation already present in the source code.

### Page **Definitions**

Write definitions of common terms used in ofreq. See if I can find some way to generate a list that will automatically link the terms. I may need to trick Doxygen to believe that definition is a function or some other similar piece of code.

### Page **Frequency Domain Analysis**

write frequency domain analysis page. Maybe something from Wikiwaves will suffice. Or something from Wikipedia about a Fourier transform.

### Page **Global Acceleration**

write documentation for global acceleration.

### Page **Global Coordinates**

Write documentation for Global Coordinate system.

### Page **Global Derivative**

write documentation for global derivative.

### Page **Global Forces**

write documentation for global forces

### Page **Global Motion**

write documentation for global motions.

### Page **Global Velocity**

write documentation for global velocity.

### Page **Hydrodynamic Coefficients**

write documentation for hydrodynamic coefficients.

**Page [Hydrodynamic Data](#)**

Write background documentation for hydrodynamic data. Include important things, like the fact that all of the data varies with both frequency and direction.

**Page [Individual Wave Calculations](#)**

write documentation for individual wave calculations

**Page [ITTC \(Bretschneider\) Wave Spectra](#)**

Write documentation for ITTC Wave spectra.

**Page [JONSWAP Wave Spectra](#)**

Write documentation page for JONSWAP wave spectra.

**Page [Linear Algebra](#)**

Include an explanataion of linear algebra. Try to just include a quick explanation and maybe a link to a wikipedia page.

**Page [Local Acceleration](#)**

write documentation for local acceleration.

**Page [Local Derivative](#)**

write documentation for local derivative.

**Page [Local Forces](#)**

write documentation for local forces

**Page [Local Motion](#)**

write documentation for local motion.

**Page [Local Velocity](#)**

write documentation for local velocity.

**Page [Model  \$\cos^2\$  Wave Direction Model](#)**

Write the documentation for the Wave Direction Model -  $\cos^2$

**Page [Motion Models](#)**

Write general purpose information for motion models.

- What are they.
- Why do we need them.
- Do we care about them?
- What can we do with them. Emphasise that they let us convert motions into forces.

**Page [Motion Sickness Index](#)**

write documentation for Motion Sickness Index. There will probably also be some inputs to enter.

**Page [Motion Solver](#)**

Write documentation for motion solver. Describe the process. List each of the steps and the relevant equations.

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Write theoretical background for multibody support. List the forces that are used for multibody interaction. Include relative coordinate systems how each body has its own coordinate system.

**Page [Non-Linear Wave Amplitude Calculation](#)**

write documentation for non-linear wave amplitude calculation.

**Page [Ochi 2 Parameter Wave Spectra](#)**

Write Documentation for Ochi 2 Parameter Wave Spectra.

**Page [Outputs](#)**

write documentation for outputs page.

**Page [Pierson-Moskowitz Wave Spectra](#)**

Write documentation for Pierson-Moskowitz Wave Spectra

**Page Power**

write documentation for Power. Power extracted should be based on each equation entered. We need a summary for each force. Possibly also a summary for total force. Remember that only a force, reactive in nature, can extract power.

**Page Relative Efficiency**

write documentation for Relative Efficiency. Refer back to the Porpoise Buoy documentation. That should have some useful stuff on the various types of efficiency calculated.

**Page Resonant Solver**

Write documentation for resonant solver. List each of the steps. May also need to include another fundamentals section on eigen-value problems.

**Page Sea State Definition**

Write sea state definition guide.

**Page Seakeeping Fundamentals**

Expand the seakeeping fundamentals section. A little introductory knowledge.

**Page Standard Motion Models**

Write page for standard motion models.

**Page Subjective Motion Assessment**

write documentation for Subjective Motion Assessment. There will probably also be some inputs to enter.

**Page Verification**

write page about verification.

- Briefly explain what verification is.
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**Page Wave Direction Models**

write documentation for wave direction models.

**Page Wave Directions**

write documentation for wave directions.

**Page Wave Frequencies**

write documentation for wave frequencies.

**Page Wave Interactions with Bodies**

Write wave interactions background page. Maybe I can find some PDF lecture notes from a seakeeping class and paste them in here. Far less effort to use the work of others and credit them. Much easier than writing my own seakeeping class.

**Page Wave Spectra**

Write wave spectra page.

Add other spectra to the list of wave spectra.

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**Page Waves**

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