```
osea::ofreq::oFreqCore
+ logStd
+ logErr
+ logMon
# SLASH
# GRAVITY
#PI
+ oFreqCore()
+ ~oFregCore()
    osea::SeaModel
   # plistWaveFreq
   # plistWaveDir
   # plistWaveSpec
   # plistWaveScale
   # SortedFrea
   # SortedDir
   # pName
   + SeaModel()
   + ~SeaModel()
   + listWaveDir()
   + listWaveDir()
   + listWaveSpec()
   + listWaveSpec()
   + listWaveFreq()
   + listWaveFreq()
   + listWaveScale()
   + listWaveScale()
   and 10 more...
   # SortWaveDir()
   # SortWaveFreq()
   # getFreqStep()
osea::SeaModel Uniform
+ SeaModel Uniform()
+ ~SeaModel Uniform()
+ getWaveEnergy()
+ getWaveEnergy()
+ getWaveAmp()
```