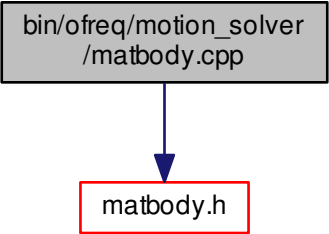


bin/ofreq/motion\_solver  
/matbody.cpp



matbody.h