Program:

```c
#include<stdio.h>

struct Address
{
    char HouseNo[25];
    char City[25];
    char PinCode[25];
};

struct Employee
{
    int Id;
    char Name[25];
    float Salary;
    struct Address Add;
};

void main()
{
    int i;
    struct Employee E;

    printf("\n\tEnter Employee Id : ");
    scanf("%d",&E.Id);

    printf("\n\tEnter Employee Name : ");
```

```c
        scanf("%s",&E.Name);


        printf("\n\tEnter Employee Salary : ");

        scanf("%f",&E.Salary);


        printf("\n\tEnter Employee House No : ");

        scanf("%s",&E.Add.HouseNo);


        printf("\n\tEnter Employee City : ");

        scanf("%s",&E.Add.City);


        printf("\n\tEnter Employee House No : ");

        scanf("%s",&E.Add.PinCode);


        printf("\nDetails of Employees");

        printf("\n\tEmployee Id : %d",E.Id);

        printf("\n\tEmployee Name : %s",E.Name);

        printf("\n\tEmployee Salary : %f",E.Salary);

        printf("\n\tEmployee House No : %s",E.Add.HouseNo);

        printf("\n\tEmployee City : %s",E.Add.City);

        printf("\n\tEmployee House No : %s",E.Add.PinCode);


}
```