

```
#include <iostream>
```

```
using namespace std;
```

```
class construct
```

```
{
```

```
public:
```

```
int a, b;
```

```
construct()
```

```
{
```

```
a = 10;
```

```
b = 20;
```

```
}
```

```
};
```

```
int main()
```

```
{
```

```
construct c;
```

```
cout << "a:" << c.a << endl
```

```
<< "b:" << c.b;
```

```
return 1;
```

```
}
```

%p

a: 10

b: 20