

# **Data Structures & Algorithms**

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# Exceptions are your friend

- **Helps you handle run-time errors**
  - And think about types of errors that are possible
- **Method raises exception to indicate “unexpected” condition**
  - Implicit “return flags”
- **Catch Expected exception and handle it**
  - Separates error handling in a modular way
  - Eases “passing the buck” to caller
- **Unhandled exception terminates the program**
  - Program should handle user defined exceptions



# Unchecked Exception

```
public class Propagate {  
    void divide() {  
        int m = 25, i = 0;  
        i = m / i;  
    }  
    void process() {  
        divide();  
    }  
    public static void main(String[] args) {  
        Propagate p = new Propagate();  
        p.process();  
    }  
}
```

Exception

```
java.lang.ArithmeticException: / by zero  
    at Propagate.divide(Propagate.java:4)  
    at Propagate.process(Propagate.java:8)  
    at Propagate.main(Propagate.java:11)
```

JAVA  
default  
handler



# Exception Handling

```
try {  
    ... normal program code  
}
```

```
catch(Exception e) {  
    ... exception handling code  
}
```

```
finally { // optional: execute after try  
}
```



# Exception Handling

```
try {  
    ... normal program code  
}
```

```
catch (Exception e) {  
    ... exception handling code  
}
```

```
catch (SomeExceptionClass e) {  
    ... exception handling code  
}
```

```
finally { // this is optional  
}
```



# System Exception

```
public void aMethod() {  
    try {  
        int a[] = new int[2];  
        a[2] = 1;  
    } catch (ArrayIndexOutOfBoundsException e)  
    {  
        System.out.println(  
            "exception: " + e.getMessage());  
        e.printStackTrace();  
    }  
}
```



# Pass Exception Along

- A method that might encounter an unhandled exception, should use “throws” clause:

```
public void myMethod throws IOException
{
    ... normal code with some I/O
}
```

- It can generate exception as well



# Example

```
class MyException extends Exception {}

class MyClass {
    void someMethod() throws Myexception {
        MyException x = new MyException();
        // ... some code here
        if (val < 1) throw x;
    }
}
```





# Example

```
class MyException extends Exception {  
    MyException(String s) { super(s); }  
}  
...  
  
void someMethod throws MyException {  
    MyException x = new MyException("Message");  
    ...  
    if (val < 1) throw x;  
}
```