

CSE 215L: Programming Language II

Week 03: Method and Loops

Repetition Structures

For loop
<pre>for (int number = 5; number <= 20; number++){ System.out.print(number + " "); }</pre>
While loop
<pre>int number = 5; // initialization (executed only once) while (number<=20) { // checking the condition System.out.print(number + " "); // loop body (statement) number++; // iteration }</pre>
Do while loop
<pre>int number = 5; // initialization do { System.out.print(number + " "); // statement(s) number++; // iteration } while (number <= 20); // Checking condition</pre>

Java Methods

A simple Java method requires a minimum of three items:

Visibility : public, private, protected

Return Type: void, int, double, (etc.)

Name: whatever you want to call the method

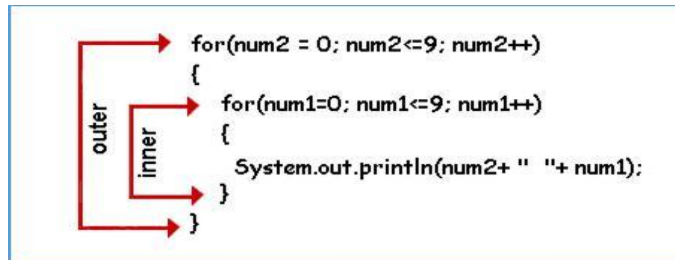
```
public void add(int a, int b)
{
    // do stuff here
}
```

Example 1: Write two overloaded methods which will compute average of two integers and three double numbers, respectively.

public static double computeAverage(**int** a, **int** b)

public static double computeAverage(**double** x, **double** y, **double** z)

Nested loop



The outer loop is changed only after the inner loop is completely done or interrupted.

Lab Tasks:

1. Write a method **Combination**(int,int) to compute combination using the following formula:

$$n_{C_r} = \frac{n!}{r!(n-r)!} \quad \text{both } n \text{ and } r \text{ are integer inputs here. } (n \geq r)$$

You'll need another method **Factorial**(int) to simplify this problem.

$$n! = 1*2*3*.....*n$$

Enter values of n and r : 6 4
Combination: 15

2. Write a void method which will take an integer as parameter and print the following pattern. If the parameter is 4, then your method should display the following:

4 3 2 1

4 3 2

4 3

4

```
public static void printPattern (int n)
```

3. The user should be allowed to enter one-digit positive integers until (s)he enters a negative integer. Convert all the valid inputs into a **positive whole number** and print it. Enter one-digit integers (enter negative to stop):

4

8

1

5

-3

Whole number: 4815

