

**Operators:**  
operators are symbols that perform operations on variables and values.

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### ### 1. **Arithmetic Operators\***

Used to perform basic arithmetic operations:  
`+` (Addition): Adds two operands. `a + b`  
`-` (Subtraction): Subtracts the second operand from the first. `a - b`  
`\*` (Multiplication): Multiplies two operands. `a \* b`

`/` (Division): Divides the numerator by the denominator. `a / b`  
`%` (Modulus): Returns the remainder of a division operation. `a % b`

### ### 2. **Relational Operators\*\***

Used to compare two values:  
`==` (Equal to): Checks if two values are equal. `a == b`  
`!=` (Not equal to): Checks if two values are not equal. `a != b`  
`>` (Greater than): Checks if the left value is greater than the right. `a > b`  
`<` (Less than): Checks if the left value is less than the right. `a < b`  
`>=` (Greater than or equal to): Checks if the left value is greater than or equal to the right. `a >= b`  
`<=` (Less than or equal to): Checks if the left value is less than or equal to the right. `a <= b`

### ### 3. **Logical Operators\*\***

Used to perform logical operations:  
`&&` (Logical AND): Returns true if both operands are true. `(a && b)`  
`||` (Logical OR): Returns true if at least one operand is true. `(a || b)`  
`!` (Logical NOT): Inverts the boolean value of the operand. `!a`

### ### 4. **Bitwise Operators\*\***

Operate on bits and perform bit-level operations:  
`&` (Bitwise AND): Performs AND operation on each bit. `a & b`  
`|` (Bitwise OR): Performs OR operation on each bit. `a | b`  
`^` (Bitwise XOR): Performs XOR operation on each bit. `a ^ b`  
`~` (Bitwise NOT): Inverts all the bits. `~a`  
`<<` (Left shift): Shifts bits of the left operand to the left. `a << b`  
`>>` (Right shift): Shifts bits of the left operand to the right. `a >> b`

### ### 5. **Assignment Operators\*\***

Used to assign values to variables:  
`=` (Simple assignment): Assigns a value to a variable. `a = b`  
`+=` (Addition assignment): Adds and assigns. `a += b` (equivalent to `a = a + b`)  
`-=` (Subtraction assignment): Subtracts and assigns. `a -= b` (equivalent to `a = a - b`)  
`\*=` (Multiplication assignment): Multiplies and assigns. `a \*= b` (equivalent to `a = a \* b`)  
`/=` (Division assignment): Divides and assigns. `a /= b` (equivalent to `a = a / b`)  
`%=` (Modulus assignment): Computes modulus and assigns. `a %= b` (equivalent to `a = a % b`)

### ### 6. **Increment and Decrement Operators\*\***

Used to increase or decrease a variable's value by one:  
- `++` (Increment): Increases the value by one. `a++` (post-increment) or `++a` (pre-increment)  
- `--` (Decrement): Decreases the value by one. `a--` (post-decrement) or `--a` (pre-decrement)

### ### 7. **Conditional (Ternary) Operator\*\***

A shorthand for 'if-else' statements:

- `?:` (Ternary operator): `condition ? expr1 : expr2` evaluates `expr1` if `condition` is true, otherwise evaluates `expr2`.

### **### 8. \*\*Sizeof Operator\*\***

Returns the size of a data type or variable in bytes:

`sizeof` : `sizeof(data\_type)` or `sizeof(variable)`

```

### 1. **Arithmetic Operators**
Used for basic mathematical operations.
#include <stdio.h>
int main() {
    int a = 10, b = 5;
    printf("Addition: %d\n", a + b); // Addition
    printf("Subtraction: %d\n", a - b); // Subtraction
    printf("Multiplication: %d\n", a * b); // Multiplication
    printf("Division: %d\n", a / b); // Division
    printf("Modulus: %d\n", a % b); // Modulus
    return 0;
}

### 2. **Relational Operators**
Used to compare two values.
#include <stdio.h>
int main() {
    int a = 10, b = 5;
    printf("a > b: %d\n", a > b); // Greater than
    printf("a < b: %d\n", a < b); // Less than
    printf("a == b: %d\n", a == b); // Equal to
    printf("a != b: %d\n", a != b); // Not equal to
    printf("a >= b: %d\n", a >= b); // Greater than or equal to
    printf("a <= b: %d\n", a <= b); // Less than or equal to
    return 0;
}

### 3. **Logical Operators**
Used to combine multiple conditions.
#include <stdio.h>
int main() {
    int a = 10, b = 5, c = 0;
    printf("a > b && b > c: %d\n", (a > b && b > c)); // Logical AND
    printf("a > b || b < c: %d\n", (a > b || b < c)); // Logical OR
    printf("(a == b): %d\n", !(a == b)); // Logical NOT
    return 0;
}

### 4. **Bitwise Operators**
Operate on bits and perform bit-by-bit operations.
#include <stdio.h>
int main() {
    int a = 5, b = 9;
    printf("a & b: %d\n", a & b); // AND
    printf("a | b: %d\n", a | b); // OR
    printf("a ^ b: %d\n", a ^ b); // XOR
    printf("~a: %d\n", ~a); // NOT
}

```

```

printf("b << 1: %d\n", b << 1); // Left shift
printf("b >> 1: %d\n", b >> 1); // Right shift
return 0;
}

### 5. **Assignment Operators**
Used to assign values to variables.
#include <stdio.h>
int main() {
    int a = 10;
    a += 5; // a = a + 5
    printf("a += 5: %d\n", a);
    a -= 3; // a = a - 3
    printf("a -= 3: %d\n", a);
    a *= 2; // a = a * 2
    printf("a *= 2: %d\n", a);
    a /= 2; // a = a / 2
    printf("a /= 2: %d\n", a);
    a %= 3; // a = a % 3
    printf("a %= 3: %d\n", a);
    return 0;
}

```

```

### 6. **Increment and Decrement Operators**
Used to increase or decrease the value of a variable by 1.
#include <stdio.h>
int main() {
    int a = 10;
    printf("a++: %d\n", a++); // Post-increment
    printf("++a: %d\n", ++a); // Pre-increment
    printf("a--: %d\n", a--); // Post-decrement
    printf("--a: %d\n", --a); // Pre-decrement
    return 0;
}

```

### **### 7. \*\*Conditional (Ternary) Operator\*\***

Used for simple decision-making.

```
#include <stdio.h>
int main() {
    int a = 10, b = 5;
    int max = (a > b) ? a : b;
    printf("Max: %d\n", max);
    return 0;
}
```

### **### 8. \*\*Sizeof Operator\*\***

Returns the size of a variable or data type.

```
#include <stdio.h>
```

```
int main() {
    int a;
    printf("Size of int: %zu\n", sizeof(a)); // Output: 4 (on most systems)
    printf("Size of char: %zu\n", sizeof(char)); // Output: 1
    printf("Size of float: %zu\n", sizeof(float)); // Output: 4
    return 0;
}
```

### **### 9. \*\*Comma Operator\*\***

Used to separate multiple expressions where only one is expected.

```
#include <stdio.h>
int main() {
    int a, b;
    a = (b = 10, b + 5); // b is assigned 10, and a is assigned b + 5
    printf("a: %d, b: %d\n", a, b);
    return 0;
}
```

### ### \*\*Precedence\*\*

- \*\*Definition\*\*: Precedence dictates which operators are evaluated first in an expression.
- \*\*Example\*\*: In the expression `3 + 4 \* 2`, the multiplication `\*` has higher precedence than addition `+`, so `4 \* 2` is evaluated first.

### ### \*\*Associativity\*\*

- \*\*Definition\*\*: Associativity determines the order of operations when operators of the same precedence appear in an expression.
- \*\*Two Types\*\*:
  1. \*\*Left-to-Right (Left Associative)\*\*: Most operators, like `+`, `-`, `\*`, and `/`, are left associative. This means if two operators of the same precedence are present, the one on the left is evaluated first.
    - \*\*Example\*\*: In `5 - 2 - 1`, the expression is evaluated as `(5 - 2) - 1`.
  2. \*\*Right-to-Left (Right Associative)\*\*: Operators like the assignment operator `=` and the exponentiation operator `\*\*` (if present in certain extensions or libraries) are right associative. This means if two operators of the same precedence are present, the one on the right is evaluated first.
    - \*\*Example\*\*: In `a = b = 5`, the expression is evaluated as `a = (b = 5)`.

<b>OPERATOR</b>	<b>TYPE</b>	<b>ASSOCIATIVITY</b>
( ) [ ] . ->		left-to-right
++ -- + - ! ~ (type) * & sizeof	Unary Operator	right-to-left
* / %	Arithmetic Operator	left-to-right
+ -	Arithmetic Operator	left-to-right
<< >>	Shift Operator	left-to-right
< <= > >=	Relational Operator	left-to-right
== !=	Relational Operator	left-to-right
&	Bitwise AND Operator	left-to-right
^	Bitwise EX-OR Operator	left-to-right
	Bitwise OR Operator	left-to-right
&&	Logical AND Operator	left-to-right
	Logical OR Operator	left-to-right
? :	Ternary Conditional Operator	right-to-left
= += -= *= /= %= &= ^=  = <<= >>=	Assignment Operator	right-to-left
,	Comma	left-to-right

## 20 numerical questions on precedence and associativity in C

### 1. \*\*Question:\*\*

Evaluate the expression `5 + 3 \* 2`.

\*\*Answer:\*\* `11`

(Multiplication `\*` has higher precedence than addition `+`, so `3 \* 2 = 6`, then `5 + 6 = 11`)

### 2. \*\*Question:\*\*

Evaluate `10 / 2 + 3 \* 4`.

\*\*Answer:\*\* `17`

(`10 / 2 = 5`, then `3 \* 4 = 12`, finally `5 + 12 = 17`)

### 3. \*\*Question:\*\*

Evaluate `2 + 3 \* 4 / 2 - 1`.

\*\*Answer:\*\* `7`

(`3 \* 4 = 12`, `12 / 2 = 6`, `2 + 6 = 8`, `8 - 1 = 7`)

### 4. \*\*Question:\*\*

What is the result of `8 + 12 / 4 \* 2 - 3`?

\*\*Answer:\*\* `11`

(`12 / 4 = 3`, `3 \* 2 = 6`, `8 + 6 = 14`, `14 - 3 = 11`)

### 5. \*\*Question:\*\*

Calculate the value of `3 + 6 % 4 \* 5 - 2`.

\*\*Answer:\*\* `11`

(`6 % 4 = 2`, `2 \* 5 = 10`, `3 + 10 = 13`, `13 - 2 = 11`)

### 6. \*\*Question:\*\*

Determine the value of `4 \* 2 / 8 + 5`.

\*\*Answer:\*\* `6`

(`4 \* 2 = 8`, `8 / 8 = 1`, `1 + 5 = 6`)

### 7. \*\*Question:\*\*

Evaluate `5 + 10 > 8 && 6 - 2 < 5`.

\*\*Answer:\*\* `1`

(true) (`5 + 10 = 15`, `15 > 8` is `true`, `6 - 2 = 4`, `4 < 5` is `true`, `true && true` is `true`)

### 8. \*\*Question:\*\*

What is the output of `7 + 3 \* 6 / 2 - 1`?

\*\*Answer:\*\* `15`

(`3 \* 6 = 18`, `18 / 2 = 9`, `7 + 9 = 16`, `16 - 1 = 15`)

### 9. \*\*Question:\*\*

Calculate the result of `(5 + 3) \* (8 - 4) / 2`.

\*\*Answer:\*\* `16`

(`5 + 3 = 8`, `8 - 4 = 4`, `8 \* 4 = 32`, `32 / 2 = 16`)

### 10. \*\*Question:\*\*

What is the value of `8 / 2 \* (2 + 2)`?

\*\*Answer:\*\* `16`

(`8 / 2 = 4`, `2 + 2 = 4`, `4 \* 4 = 16`)

### 11. \*\*Question:\*\*

Evaluate `6 - 3 + 2 \* 4`.

\*\*Answer:\*\* `11`

(`2 \* 4 = 8`, `6 - 3 = 3`, `3 + 8 = 11`)

### 12. \*\*Question:\*\*

Calculate the value of `10 + 2 \* 5 / 2`.

\*\*Answer:\*\* `15`

(`2 \* 5 = 10`, `10 / 2 = 5`, `10 + 5 = 15`)

### 13. \*\*Question:\*\*

Evaluate the expression `3 + 4 \* 2 / (1 - 5)`.

\*\*Answer:\*\* `1`

(`1 - 5 = -4`, `4 \* 2 = 8`, `8 / -4 = -2`, `3 + (-2) = 1`)

### 14. \*\*Question:\*\*

Find the result of `5 + 6 \* 3 % 4`.

\*\*Answer:\*\* `8` (`6 \* 3 = 18`, `18 % 4 = 2`, `5 + 2 = 8`)

### 15. \*\*Question:\*\*

Evaluate the expression `2 \* 3 + 4 \* 5`.

\*\*Answer:\*\* `26`

(`2 \* 3 = 6`, `4 \* 5 = 20`, `6 + 20 = 26`)

### 16. \*\*Question:\*\*

What is the value of `10 - 2 + 3 \* 4`?

**16. \*\*Question:\*\***

What is the value of `10 - 2 + 3 \* 4`?

\*\*Answer:\*\* `20`

(`3 \* 4 = 12`, `10 - 2 = 8`, `8 + 12 = 20`)

**17. \*\*Question:\*\***

Determine the result of `8 + 3 \* (4 - 2)`.

\*\*Answer:\*\* `14`

(`4 - 2 = 2`, `3 \* 2 = 6`, `8 + 6 = 14`)

**18. \*\*Question:\*\***

Evaluate `5 \* 4 / 2 + 3`.

\*\*Answer:\*\* `13`

(`5 \* 4 = 20`, `20 / 2 = 10`, `10 + 3 = 13`)

**19. \*\*Question:\*\***

Calculate the value of `4 + 8 / 2 \* 3`.

\*\*Answer:\*\* `16` (`8 / 2 = 4`, `4 \* 3 = 12`, `4 + 12 = 16`)

**20. \*\*Question:\*\***

What is the result of `12 / 4 \* 3 + 2`?

\*\*Answer:\*\* `11`

(`12 / 4 = 3`, `3 \* 3 = 9`, `9 + 2 = 11`)