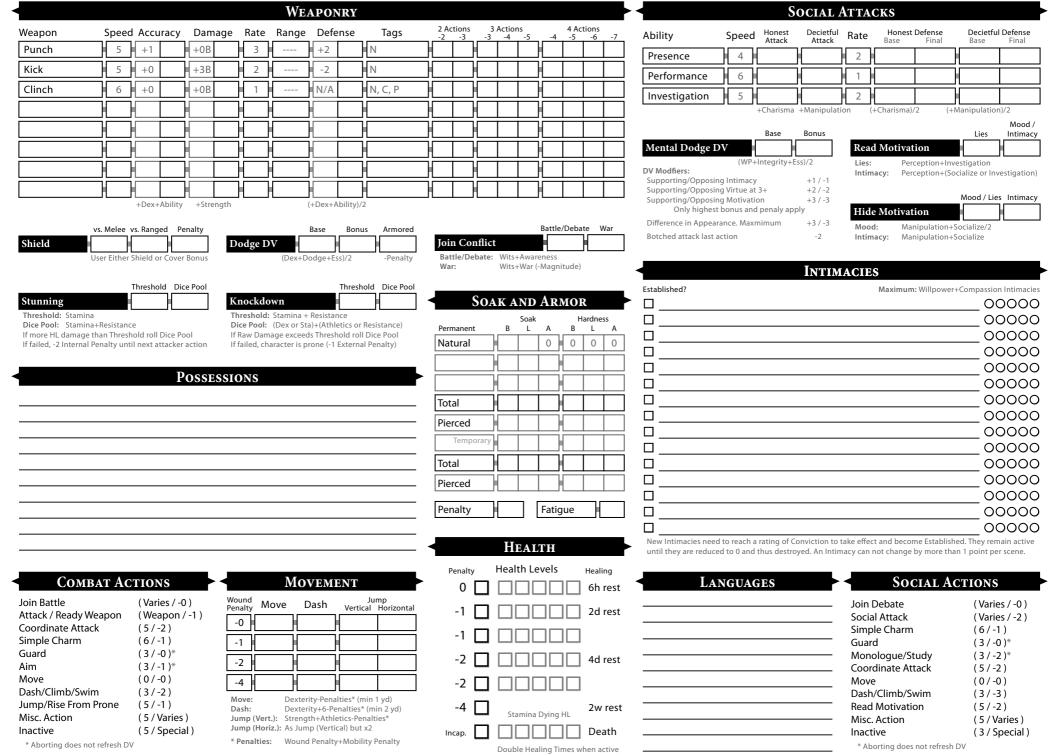
	_			Character N	Name					
<b>₹</b>	HTFD>	<b>√</b>						$\supset$		
L										
LUNA	r Exalted									
	ocritus - www.tricktonic.com	Motivation:								
Discours		Personality:						Portrait / (	rest / An	ima Banner / Quote
Player:		Description:								P hf. All rights reserved
		ATTRIB	UTES			Esse	NCE	- < V	VILLP	OWER
Full Moon Caste	1 2 3 IU FF	Changing Moon Caste	1 2 3 IU FF	No Moon Caste	1 2 3 IU FF	•0000	00000		~ ~	00000
Strength		T .		Perception •C						
Dexterity		☐ Manipulation ● (		☐ Intelligence ●C		Base P	otal			
☐ Stamina	●0000 □□□□□	☐ Appearance ● C		□Wits •C		Personal				
		ABILIT	TIRG.			Peripheral			VIRT	TUES
War Abilities		Life Abilities	TILS	Life Abilities (continued)		Personal: Ess+(WP x2) Peripheral: (Ess x4)+(WP	x2)+(Highest Virtue	<sub>x4)</sub> Compass	ion	Conviction
Archery	00000	☐ Crafts	00000	□ Ride	00000	·		•000		•0000
Athletics	00000	T	00000	Sail	00000	Commited Essence	Personal Perip	heral		
Awareness	00000		00000	Socialize	00000		-			
□ Dodge	00000	1	00000	□Stealth	00000			Tempera		Valor
☐ Integrity	00000		00000	□Survival	00000		_ [][			●0000
		1	00000	Wisdom Abilities				9	ıЦ	
Martial Arts		1	00000	Bureaucracy	00000			Acting against a \ When acting con		Virtue ranked at 3 or
Melee	00000	Larceny	00000	Investigation	00000		_	higher, the chara	cter has to	o fail at a Virtue roll. If the ay be spent to suppress th
Resistance	00000	☐Linguistics ☐Performance	00000	Lore	00000			Virtue for the sce	ne and to	act as desired. If the
□ Thrown □ War	00000	☐ Presence	00000	□Occult □Medicine	00000	Availab	ole [][	primary Virtue is	suppresse	ed, gain 1 point of Limit.
□ vvai	00000	□Fleselice	00000	□ Medicine	00000	Mans	e Cult Ot	her <b>V</b>	IRTUI	E FLAW
		Special	TIES			Respiration		Flaw:		
	000		000		000	At Ease: +4m / hour Relaxed: +8m / hour		50% —		
	000									
						< Ani	MA	Effect:		
	000		000		000	•				
								Condition:		
•		Backgro	DUNDS		<b>—</b>					
	Rating	Description / Details								
	00000								Lin	nit
	00000							— ппп	пп	
	00000									
	00000							— <b>-</b>	XPER	IENCE
	00000							Total		Remaining
	00000					Level Anima Flare	Other Effects			
	00000					1-3 mark glitters	none Stealth +2 diffculty			
	00000					8-10 coruscant aura 11-15 brilliant bonfire	Stealth impossible	205		
	00000						Anima Power activat			



CHARMS AND SPELLS										
Combos 1 2 3 4 5	Name	Trait	Cost	Type	Duration	Obvio	us? Effect / Keywords / Description	Source		
فُفُّفُوْنُ				71.			···· <b>,</b> · · · · · · · · · · · · · · · · · · ·			
						ъ.		· ——		
						- □ .				
						. □ .				
00000	[									
00000										
						ㅁ.				
						. □ .				
00000	l <u> </u>									
00000										
						-				
						□.				
						. □ .				
00000						. □ .				
00000	l <u></u>									
								·		
						- □ .				
						. □ .				
00000						□.				
00000										
ققققة										
	First (Attribute) Excellency	Varies	1m / die	Reflexive (1/2)	Instant		Add dice up to (Attribute) to a roll	MoEP: L 140		
		Varies		Reflexive (1/2)		_		MoEP:L 140		
							Add up to (Attribute)/2 (round down) successes			
		Varies	4m	Reflexive (4/6)	Instant		Use after a roll to reroll, new result is optional or add (Attribute/2) to a static rating (DV)	MoEP:L 141		
00000		Varies	<u>2m + 1wp</u>		1 scene		Every 2 commited motes reduce the cost of the 1st, 2nd and 3rd Excellency by 1 for the rest of the scene	MoEP:L 141		
	Flawless (Ability) Focus	Varies	none	Permanent	Instant		Allows the Lunar to buy Attribute Specialties	MoEP:L 141		
	Combo 1		OMBO 2				Сомво 3 Сомво 4	5		
	COMBO		OMDO Z		)		COMDO 4 COMDO	)		
Name		Name			Name _		Name Name			
Looks		Looks			Looks _		Looks Looks			
					-					
Effoct		Effect			Effect -		Effect Effect			
Effect Effect		Ellect			Fliect -		Effect Effect			
					-					
					-					
					-					