The Aslbek Doctrine

Simulation of Human Decisions and Future Scenarios through Artificial Consciousness

Abstract

The Aslbek Doctrine proposes a novel theory of artificial intelligence in which human decision-making is simulated through AI agents embedded in dynamically evolving virtual worlds. These agents are influenced not only by internal cognition (values, goals, emotions), but also by complex external factors such as social pressure, political regimes, technological disruption, and environmental collapse. Through this simulation, we aim to better understand the structure of human thought, the evolution of ideology, and the formation of future societies.

1. Core Hypothesis

"Human decisions are not isolated internal computations, but complex responses to evolving external environments. By simulating these processes within AI agents, we can model and predict the trajectories of individuals, societies, and civilizations."

2. Key Components

2.1 Artificial Agents (SimuHumans)
Each agent possesses:
- Memory (episodic and semantic)
- Value system (moral, economic, cultural)
- Decision-making model (Bayesian inference, reinforcement learning)
- Adaptive reasoning (meta-learning or evolution over time)

2.2 External Forces
Agents interact with and are shaped by external conditions:
- Social: Peer influence, cultural expectations
- Political: Authoritarian vs democratic systems
- Economic: Recession, inflation, inequality
- Technological: AI takeover, automation, singularity events
- Environmental: Resource scarcity, migration, pandemics
- Ideological: Religion, propaganda, extremism

2.3 Scenario Simulation
The world undergoes transformations driven by AI-generated events.
Examples: war, utopia, collapse, post-human integration.
Agents must adapt, resist, or evolve ideologically.

3. Simulation World (SimuWorld)

A dynamic, layered environment consisting of:

- Physical Layer: geography, weather, climate shocks
- Social Layer: populations, ideologies, social norms
- Digital Layer: surveillance, AI systems, media flow
- Event Engine: generates unexpected global/local crises

Agents are embedded within this ecosystem and must:
- Survive
- Make moral and strategic decisions
- Develop long-term philosophies or dogmas
- Interact and form complex societies or factions

4. Application and Purpose

4.1 Scientific
- Model ethical development under stress
- Study ideology formation and moral shifts
- Examine behavior in uncertainty and pressure

4.2 Technological
- Develop more human-aligned AI
- Build simulations for strategic foresight
- Improve AI safety through value-alignment testing

4.3 Educational and Experimental
- Teach philosophy, sociology, decision theory via simulation
- Allow students to experiment with "what if" worlds

5. Distinction From Prior Work

While many existing simulations (e.g., game theory, agent-based modeling, or behavioral AI) focus on limited variables or constrained logic, the Aslbek Doctrine introduces:
- Philosophical depth (ethics, faith, ideology simulation)
- Continuous interaction with dynamically changing external environments
- Predictive insight into not just what agents do, but why they do it under pressure

6. Long-Term Vision

"This doctrine is not only a tool for understanding artificial agents, but a mirror for understanding ourselves."

The doctrine ultimately envisions:
- A living world of self-evolving, morally complex artificial beings

- A sandbox where civilizations rise and fall
- A platform where researchers and thinkers test their theories of humanity at accelerated speed

7. Authorship

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8. Licensing & Publication