

Hn.F. II

mf *fp* *fp* *f*

L

Hn.F. II

p *f* *p* *f*

M 2 2

Hn.F. II

p *f* *f*

N 2 8 8 **O**

Hn.F. II

rall. *fp* *ff*

Fungal Wastes
Gloomy (♩ = 80)

Hn.F. II

P 8 **Q** 8 **R** 15 *mf*

Dung Defender
Bouncy (♩ = 150)

Hn.F. II

S *ff* *ff*

Hn.F. II

T *ff*

Hn.F. II

ff

Hn.F. II

U

Hn.F. II

f

Hn.F. II

V 3 3

Hn.F. II

ff *ff* **W**

Hn.F. II

ff *ff* **X**

Hn.F. II

ff *f* **Hive Knight Military** (♩ = 120)

Hn.F. II

ff *f* **Y**

Hn.F. II

ff **Z**

Hn.F. II

f **AA** *f*

Hn.F. II

f *mf* *f* *p* **AB** *mf*

Hn.F. II

f *mf* *f* *p* **AC**

Hn.F. II

fff **AD**

Hn.F. II

ff **AE** *ff* **AF**

The musical score is for Horn in F, II, and consists of 11 staves. It begins in G major (one sharp) and 3/8 time. The first staff has dynamics *ff* and *ff*, with a rehearsal mark **W**. The second staff has *ff* and *ff*, with a rehearsal mark **X**. The third staff has *ff* and *f*, with the title **Hive Knight Military** and tempo marking (♩ = 120). The fourth staff is in B-flat major (two flats) and features triplets. The fifth staff has a rehearsal mark **Y**. The sixth staff has a rehearsal mark **Z** and dynamics *ff*. The seventh staff has a rehearsal mark **AA** and dynamics *f*. The eighth staff has a rehearsal mark **AB** and dynamics *f* and *mf*. The ninth staff has a rehearsal mark **AC** and dynamics *f*, *mf*, *f*, and *p*. The tenth staff has a rehearsal mark **AD** and dynamics *fff*. The eleventh staff has rehearsal marks **AE** and **AF** with dynamics *ff* and *ff*. The score includes various musical notations such as notes, rests, beams, slurs, and articulation marks.

4

Hn.F. II

Musical score for Horn in F, II, measure 4. The staff is in G major (one sharp) and 4/4 time. The melody consists of eighth and sixteenth notes, including a triplet of sixteenth notes. Dynamics include *fp* and *ff* with a crescendo hairpin.