

# Hollow Knight — Medley

Higher beings, these words are for you alone.

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arr. Alexandre Simard

**Dirtmouth Abandoned** (♩ = 88) **[A]** 9 10 16 26 **[B]** 15

**Greenpath Mossy** (♩ = 83) **[C]** 46 48

Glockenspiel

**Gls.** 50 52 54 56 58

**[D]** 60 *solo* 62 *p* 64 68 *mf*

**[E]** 70 78 80 82

*mp*

**[F]** 84 86 88 90

*mf*

**[G]** 92 118 **[H]** 8 **Hornet Jumpy** (♩ = 145) *fp* 120

**[I]** 122 124 126 128 **[J]** 130 *f* *mf*

**[K]** 132 134 136 142 144 146

*ff*

**[L]** 148 150 158 160 162 164

*p* *p*

**[M]** 166 174 176 178 180

*p* *f* *p* *f* *p*

**[N]** 182 186 188 190 192

*f* *mf*

**[O]** 194 196 198 200 202 204

*mp* *ff* *fp* *rall.*

**Fungal Wastes** **Gloomy** (♩ = 80) **P**

**Hive Knight** **Military** (♩ = 120) **Tub. Bells**

*rall.* *ff* *fff*

206 8 **Q** 8 **R** 16

246 248 250 **S** 252 **Glock.**

254 256 258 **T** **Tub. Bells** 260 *ff*

262 264 266 **U** 8 **V** 5 **W** 280 4 **X** **Tub. Bells** 284 *fff* 286

288 290 292 **Y** 294

296 **Z** 298 300 302

The musical score is written for a single melodic line on a treble clef staff, with a key signature of two flats (B-flat and E-flat). The tempo and mood change from 'Fungal Wastes' (Gloomy, 80 bpm) to 'Hive Knight' (Military, 120 bpm). The score is divided into measures, with measure numbers 206, 246, 248, 250, 252, 254, 256, 258, 260, 262, 264, 266, 280, 284, 286, 288, 290, 292, 294, 296, 298, 300, and 302 marked. The score includes various musical notations such as rests, eighth notes, sixteenth notes, and beamed sixteenth notes. Dynamics include *ff* (fortissimo) and *fff* (fortississimo). The score is marked with letters P, Q, R, S, T, U, V, W, X, Y, and Z in boxes, likely indicating specific musical phrases or sections. The 'Hive Knight' section features a 'Glock.' (glockenspiel) and 'Tub. Bells' (tubular bells) sound effect. The score ends with a double bar line at measure 302.