

Hollow Knight — Medley

Higher beings, these words are for you alone.

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Greenpath

Dirtmouth
Abandoned (♩ = 88) **A** 9 10 16 26 10 36 **B** 3 40 **Mossy** (♩ = 83) 3 4

Percussions **C** 16 **D** 16 **E** 8 **F** 8 **G** 94 **H** 104 **I** 126 **J** 130 132 134 136 138

Susp. cymbal
Bass drum
Tambourine
Toms

poco rit.
Hornet Jumpy (♩ = 145)
Snare TODO Must redo all

p
fp
f
p
fp

The musical score is written for a percussion ensemble. It features ten systems of staves, each labeled 'Percs.' on the left. The notation includes various rhythmic patterns, rests, and dynamic markings. Section markers A through J are placed above the staves at specific measures. The score includes tempo changes, such as 'poco rit.' and 'Hornet Jumpy (♩ = 145)'. There are also performance instructions like 'Snare TODO Must redo all'. The key signature changes from C major to D major and back to C major. The time signature changes from 4/4 to 3/4 and back to 4/4. The score ends with a repeat sign and a first ending bracket.

140 Percs. **K** 142 144

fp *ff* *p* *ff* *p*

146 Percs. 148 150

fp *ff* *p* *ff* *p* *fp*

152 Percs. 154 156

fp *fp* *fp*

158 Percs. **L** 160 162

fp

164 Percs. **M** 166

fp

168 Percs. 170 172

174 Percs. 176

fp *mf*

178 Percs. 180 182 2.

fp

184 Percs. 186 188

mf *fp*

190 Percs. **N** 192

fp *fp*

194 Percs. 196 198

fp *fp* *mp*

200 Percs. **O** 202 *rall.*

mf *fp*

rall. Fungal Wastes
Gloomy (♩ = 80) Woodblocks

204 Percs. *ff* 206 *pp* 208

210 Percs. *pp* < *pp* 212

214 Percs. *p* 216 *pp* 218 *pp*

222 Percs. *p* *pp* *p* 224 *pp*

226 Percs. *p* 228 *p*

230 Percs. 232

234 Percs. *p* 236 *p*

238 Percs. 240 *p* Snare roll ad lib

Hive Knight
Military (♩ = 120)

242 Percs. *f* 244

246 Percs. *p* *f* 248

3 3

250 Percs.  **S**

254 Percs. 

258 Percs.  **T**
f

262 Percs.  **U**
f

266 Percs.  *mp*

270 Percs.  *p* *f*

272 Percs.  **V**

Chains off or bongo

Chains on