

Hollow Knight — Medley

Higher beings, these words are for you alone.

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arr. A. Simard

Dirtmouth
Abandoned (♩ = 88)

Greenpath
Mossy (♩ = 83)

Horn in F II

Hn.F. II

Hn.F. II

Hn.F. II

Hn.F. II

Hn.F. II

Hn.F. II

Hornet **Swift** (♩ = 145)

Hn.F. II

Hn.F. II

Hn.F. II

A 9 16 **B** 8

C 2 16 **D** *quasi pizz.*

E 8 **F**

G 8

H

I

J 5 1. 3

K 2 4

p *f* *mp* *f* *fp* *p < fp* *mf* *f* *ff*

poco rit.

Hn.F. II

mf *fp* *fp* *f*

L

Hn.F. II

p *f* *p* *f*

M 2 2

Hn.F. II

p *f* *p* *f*

N 2 8 8 **O**

Hn.F. II

rall. *fp* *ff*

Fungal Wastes
Gloomy (♩ = 80)

Hn.F. II

P 8 **Q** 8 **R** 15 *mf*

Dung Defender
Bouncy (♩ = 150)

Hn.F. II

S *ff* *ff*

Hn.F. II

T *ff*

Hn.F. II

ff

Hn.F. II

U

Hn.F. II

f

Hn.F. II

V 3 3

Hn.F. II

ff **W** *ff*

Hn.F. II

ff **X** *ff*

Hn.F. II

ff **Hive Knight Military** (♩ = 120) *f*

Hn.F. II

ff **Y**

Hn.F. II

ff **Z**

Hn.F. II

f **AA** *f*

Hn.F. II

f **AB** *mf*

Hn.F. II

f **AC** *p*

Hn.F. II

fff **AD**

Hn.F. II

ff **AE** *ff* **AF**

The musical score is for Horn in F, II, and consists of 11 staves. The key signature is one sharp (F#) for the first three staves and two flats (Bb, Eb) for the remaining eight. The time signature is 3/8 for the first three staves and 2/4 for the fourth staff, then returns to 3/8. The score includes various musical notations such as dynamics (ff, f, mf, p, fff), articulation (accents, slurs, triplets), and rehearsal marks (W, X, Y, Z, AA, AB, AC, AD, AE, AF). The tempo is marked as 'Hive Knight Military' with a quarter note equal to 120 beats per minute. The score is written for a single player, Horn in F, II.

4

Hn.F. II

Musical score for Horn in F, II, measure 4. The staff is in G major (one sharp) and 4/4 time. The melody consists of eighth and quarter notes, including a triplet of eighth notes. Dynamics include *fp* and *ff* with a crescendo hairpin.