

The objective of the game is to organize the numbered stones on a grid in ascending order. You can shift stones either horizontally or vertically by sliding them into the vacant space on the grid. Only adjacent stones can be moved, and the empty space serves as a temporary holding spot.



Crystals will interfere with you. Connect them in a row and open the numbers.



Each move exchanges the chosen stone with the empty space. The task is to strategically map out your moves to reposition the stones correctly.

The game is victorious when all the stones are successfully aligned in ascending order, and the empty space is located in the bottom-right corner of the grid.

