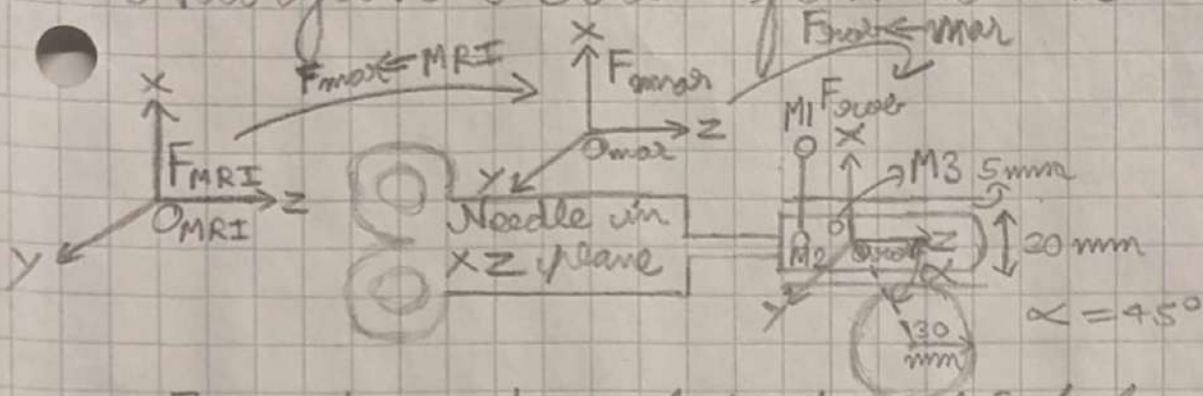


# Navigation Transformation



→ Transformation of target point from  $F_{MRI}$  to  $F_{rob}$  through  $F_{mar}$

⇒ Frame transformation occurring =  $F_{mar} \leftarrow MRI$  &  $F_{rob} \leftarrow mar$

⇒ Frame transformation steps ⇒ ① Translation from  $O_{MRI}$  to  $O_{mar}$  by translation matrix

①  $T_{mar \leftarrow MRI} = \begin{bmatrix} 1 & 0 & 0 & -O_{marx} \\ 0 & 1 & 0 & -O_{mary} \\ 0 & 0 & 1 & -O_{marz} \\ 0 & 0 & 0 & 1 \end{bmatrix}$   $T_{mar \leftarrow MRI}$  which contains vector  $-O_{mar}$ .   
 4x4

②  $R_{mar \leftarrow MRI} = \begin{bmatrix} m_{11} & m_{12} & m_{13} & 0 \\ m_{21} & m_{22} & m_{23} & 0 \\ m_{31} & m_{32} & m_{33} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$  ② Rotation of frame using  $R_{mar \leftarrow MRI}$    
 4x4

③ Since  $F_{mar \leftarrow MRI} = R_{mar \leftarrow MRI} \cdot T_{mar \leftarrow MRI}$

$F_{mar \leftarrow MRI} = \begin{bmatrix} m_{11} & m_{12} & m_{13} & (m_{11} \cdot -O_{marx} + m_{12} \cdot -O_{mary} + m_{13} \cdot -O_{marz}) \\ m_{21} & m_{22} & m_{23} & (m_{21} \cdot -O_{marx} + m_{22} \cdot -O_{mary} + m_{23} \cdot -O_{marz}) \\ m_{31} & m_{32} & m_{33} & (m_{31} \cdot -O_{marx} + m_{32} \cdot -O_{mary} + m_{33} \cdot -O_{marz}) \\ 0 & 0 & 0 & 1 \end{bmatrix}$    
 4x4

④ For  $p_{rob} = F_{mar \leftarrow MRI} \cdot p_{MRI}$ , we repeat steps ①-③ for  $F_{rob \leftarrow mar}$  and get the overall frame transformation to plug into the equation here:

$F_{rob \leftarrow MRI} = F_{mar \leftarrow MRI} \cdot F_{rob \leftarrow mar}$ ; so

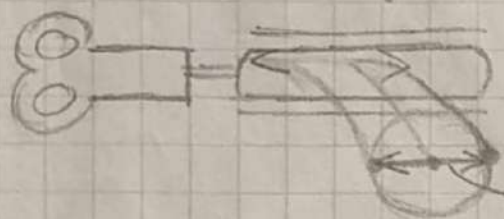
⑤  $p_{rob} = F_{rob \leftarrow MRI} \cdot p_{MRI}$  which is the transformation for the target point from  $F_{MRI}$  to  $F_{rob}$  through  $F_{mar}$ .

# Workspace

## Decoupled degrees of freedom

- ① Translate ② Rotate ③ Insert/Retract needle

⇒ Minimum range of motion for translation of end effector is 0 to 60 mm since the diameter of the prostate (assumed to be a sphere) is 60 mm, this can be seen from the diagram below:

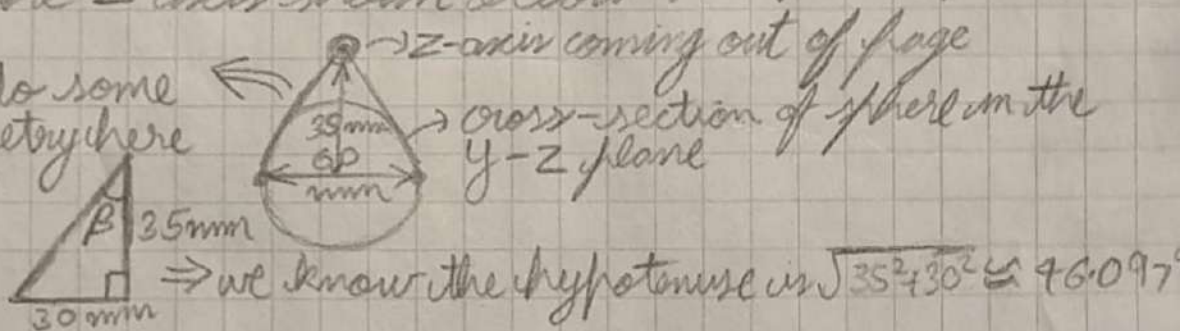


Effect range of translation = 60 mm

⇒ Minimum range of motion for rotation of end effector is calculated in the following way:

- ① Rotation occurs along the z axis; minimum range of motion should span 2 extreme lateral points furthest from the z axis shown below:

- ② We can do some trigonometry here to get ⇒



⇒ we know the hypotenuse is  $\sqrt{35^2 + 30^2} = 46.097$

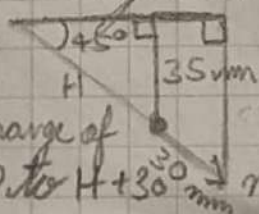
- ③ To find  $\beta$ , we do  $\arcsin(30/46.097) = 40.601^\circ$

- ④ Thus we know that the min range of motion for rotation is  $2\beta = 81.202^\circ$

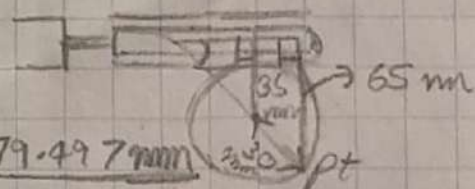
⇒ Minimum range of motion for insertion/rotation of needle is calculated as follows:

- ① The point furthest into the prostate would be straight down the diameter at a  $45^\circ$  angle like this ⇒

- ② We take this triangle ⇒



- ③ Thus we know that min range of motion for needle is from 0 to  $H + 30 \text{ mm} = 79.497 \text{ mm}$  at  $45^\circ$  pt





# Calibration

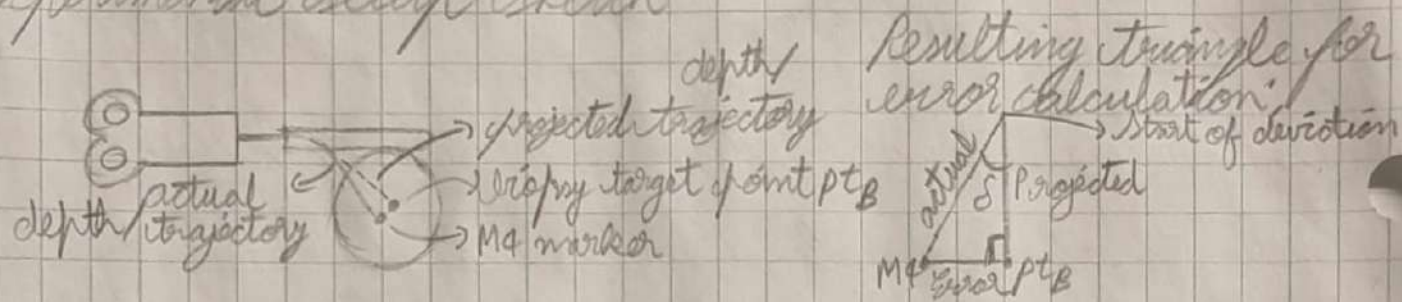
## Needle deflection detection and quantification

- Parts of this method are adapted from a study from 2020 titled "Needle deflection and tissue sampling in needle biopsy" conducted by Shih, A. et al. (cited in digital form)

## Experimental Setup

- Bring robot to its home position and orientation inside an MRI scanner (as it would be in a biopsy)
- Reset all degrees of freedom to nominal home positions; attach M4 marker to needle tip for tracking
- Position a multilayered 'Phantom' to act as a prostate for experimentation; set biopsy target to be at the center of the 'prostate' in MRI frame
- Set the robot to be rotated and translated halfway through their degrees of freedom and initialize needle insertion procedure with all markers being tracked.
- Execute needle insertion to hit predetermined biopsy target point and measure the position of the M4 marker at the end of insertion; also measure lateral distance from M4 to the biopsy point.

## Experimental setup sketch



- Here, measuring the difference between coordinates for M4 and  $pt_B$  gives us the error distance which we can use to sub into trig rule for right angled triangles  $\Rightarrow \frac{\sin \delta}{\text{Error}} = \frac{\sin 90^\circ}{\text{Actual depth}}$   $\Rightarrow$  which gives us the angle of deflection at that depth
- We repeat the whole process to find the 'Error' and ' $\delta$ ' for various insertion depths  $\Rightarrow$  a good way to do this may be to take the 6 extreme points on the front in all the different orthogonal axes and plot the needle deflection angle and error distance between M4 and  $pt_B$  at different insertion depths  
(rotated  $45^\circ$  to suit projected trajectory)
- If the plots described above are acceptable under minimum threshold conditions, we would accept the needle for actual use, otherwise reject and send it for heat treatment.

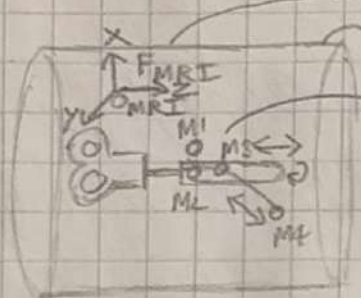


# Calibration

Robot frame  $F_{rob}$  calibration with respect to  $F_{mar}$

- We initialize the setup to calibrate the robot from by placing the robot in the nominal home position inside the MRI scanner frame as we would in a real biopsy.
- We use markers  $M1$ ,  $M2$ ,  $M3$  and  $M4$  as we move the robot along its degrees of freedom in our given ranges:
  - ① Translation along the  $z$  axis in  $F_{MRI}$  frame observing  $M1$ ,  $M2$  and  $M3$
  - ② Rotation about the  $z$  axis cycling  $360^\circ$  ideally observing  $M1$ ,  $M2$  and  $M3$
  - ③ Extending and retracting needle with  $M4$  through its allowed range of motion to find  $\alpha$ , capturing all motion in  $F_{MRI}$ .
- Observed motion in  $F_{MRI}$  frame helps compute  $F_{mar}$  using normalized laser which are transformed to  $F_{rob}$  in conjunction with the  $\alpha$  made in the  $xz$  plane.
- Observed coordinates of  $M1$ ,  $M2$  and  $M3$  are transformed to  $F_{rob}$  using rigid body transformation and  $\alpha$  is kept constant throughout. (we use an SVD algorithm for rigid body transformation)
- This process is repeated numerous times to minimize error.

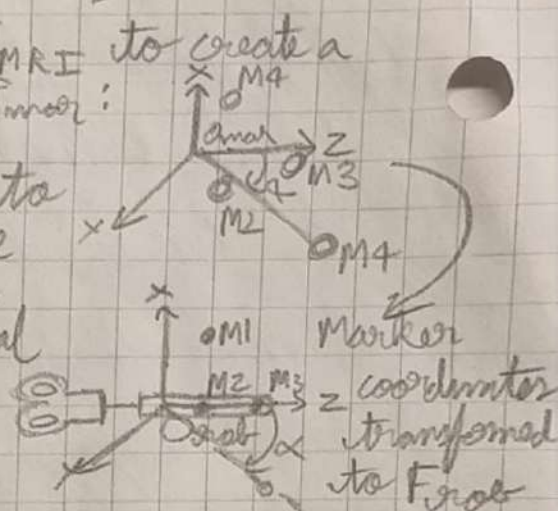
# Robot frame calibration setup



MRI

Markers into  $F_{MRI}$  to create a marker frame  $F_{mmr}$ :

Converted then to the  $F_{rob}$  frame after returning robot to nominal home position





# Kinematics

## Inverse Kinematics

Computing values of translation, rotation and needle insertion that will take the needle tip to the desired point from its home position.

→ A desired ~~copy~~ target point  $pt_B$  in frame  $F_{MRI}$  would be transformed to  $F_{rob}$  through  $F_{mar}$  where translational and rotational differences are resolved

⇒ Translation along  $z$ -axis would simply be the  $z$  axis coordinate

⇒ Rotation about the  $z$ -axis would be  $\arctan(y\text{ coord}, x\text{-coord})$

⇒ Insertion depth can be calculated by finding the distance from the origin of the robot frame to the target point in the  $xy$  plane.

$$\text{① effective\_reach} = \sqrt{x_{pt}^2 + y_{pt}^2}$$

To account for the angle of insertion we find True depth

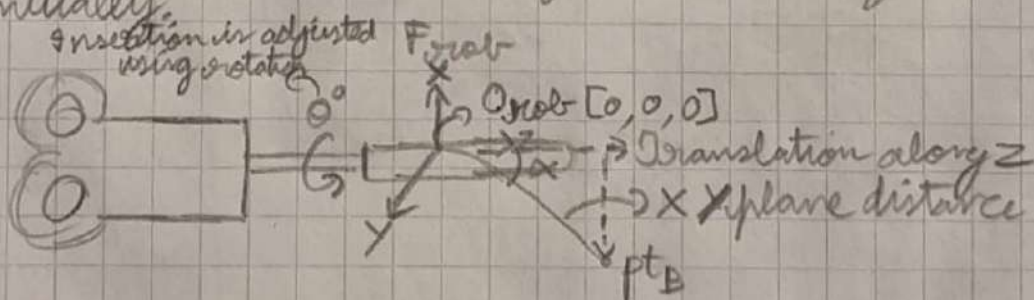
$$\text{② insertion} = \text{effective\_reach} / \cos(\alpha); \alpha = 45^\circ$$

⇒ Translation needs to be adjusted to account for vertical movement which is first calculated;

$$\text{① vertical\_comp} = \text{insertion} * \sin(\alpha)$$

$$\text{so } \text{② Translation} = \text{Translation} - \text{vertical\_comp}$$

⇒ This is to ensure base of needle is along the  $z$  axis initially.





# Kinematics

## Forward Kinematics

Computing the resulting location of needle tip upon moving the motion stages (translation, rotation, insertion) from its home position

→ The desired position of the needle tip is calculated on the combined effect of these motions:

- Translation is on  $z$  axis so translation would create a  $(0, 0, T_z)$  shift
- Rotation affects  $x$  and  $y$  coords of needle tip in  $F_{\text{end}}$
- Insertion is the factor the above are tied together
- ① We decompose the needle insertion into  $x$ - $y$  plane and  $z$ -axis components

→  $\text{insert}_{xy} = \text{insertion} \times \cos(\alpha)$  # Projection onto  $x$ - $y$  plane

→  $\text{insert}_z = \text{insertion} \times \sin(\alpha)$  # Vertical component

→ Needle tip in  $F_{\text{end}}$  frame

→  $x_{\text{comp}} = \text{insert}_{xy} \times \cos(\text{rotation})$

→  $y_{\text{comp}} = \text{insert}_{xy} \times \sin(\text{rotation})$

→  $z_{\text{comp}} = \text{translation} \times \text{insert}_z$

