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Artificial Intelligence and Expert System (Sec: G)

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## MRV and Degree Heuristic with Forward Checking

Using degree heuristic, we found a requence,

	4	0				
	MP(5)	GUJ(3)	MAH(3)	RAJ (3)	UP(2)	CHG(2)
Initially		RGB	RGB	RhB	RGB	RGB
Janion	R	GB	68	GB	GB	48
	R	(h)	B	8	GB	GB
	(R)	(h)	(B)	8	61B	G
	(R)	(h)	(3)	(3)	(G)	(G)

Here, we found that MP has the highest degree heuristic value. So we started coloring with MP. We used forward checking for finding adjacency values and reduced colors from adjacency nodes. When we found same MRY for two nodes than we used degree heuristic value. Node with highest degree heuristic value will be effected first.

# Greedy Best-fit Search Algorithm The Initial State: Heuristic Value H(SLD) S=7; A=4 After Expanding 5: D=0

After Expanding B:

A B C 1

After Exponding

A B O 6

Description:

the initial state is 5.
After Expandings there are
two nodes A and B. B
has less SLD value.
So next we will expand
B. After expanding B
there are A and C. Chan
less SLD value. After
expanding & we ve
found D with SLD
value of O. 50
we've found our
goal State.

### A\* Search Algorithm

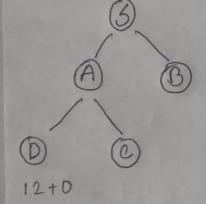
The Initial State:

(3) ←

After Expanding 5:

A B 4+2=6

After Expanding A:



for) = g(n) + h(n) : Actual Cont + SLD

Description:

Here, We used A\* search algorithm which is more efficient than bireedy BFS. Because in greedy BFS. there are many nodes which has no connection with the goal State Bat adding the actual path cost with the sld value the algorithm became more efficient.

we started with initial state 5. After expanding 5 we got A and B. A hardess f(n) value than B. After expanding A we got C and D. D has sld value of D. So we found our goal state.