

Marie Pearce

Personal Information

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Professional Summary

UX Designer with six years of experience designing products used by millions of people. Proven track record in leading design projects and improving user experience across various platforms.

Work Experience

Lead UX Designer, Figma

Mar 2017 - Current

- Led design of the Auto Layout feature, allowing customers to easily resize components.
- Served as a judge for the annual UX Design Awards, evaluating submissions from designers worldwide.

UX Designer, Google

2014 - 2017

- Improved layout grid interface, allowing for precise and consistent layouts.
- Collaborated with the product team to improve site-wide accessibility.
- Led the Material Design team of 6 designers, responsible for standardizing design across Google properties.
- Received the Google Design Award for Excellence in User Experience in 2016.

Human Interface Designer, Apple

2012 - 2014

- Created a color palette for hierarchical, expressive, and legible websites, meeting accessibility standards for contrast and color blindness.
- Designed the Spotlight search interface for iOS 8.
- Worked closely with engineering on interactions and transitions.
- Worked with a team of three designers on widget-based notifications.

Education

BFA in Graphic Design, Rhode Island School of Design (RISD)

2008 - 2012

Skills

- Product Design
- Design Systems
- Figma
- Sketch
- Illustrator
- Accessibility
- Usability Testing
- Web Design
- HTML
- CSS

Additional Information

- Played a critical role in the development of Figma's design system, which is now used by major tech companies worldwide.