

HW3

$$d_1 = (1, 3)$$

1(a).

$x_2$

feasible region

$$P_1 = (0, 9)$$

$$P_2 = (0, 6)$$

$$P_3 = (1, 4)$$

$$P_4 = (11, 4)$$

$x_1$

$$d_2 = (2, 1)$$

(b) According to the Representation Thm,

$$\vec{x} = \alpha_1 \vec{P}_1 + \alpha_2 \vec{P}_2 + \alpha_3 \vec{P}_3 + \alpha_4 \vec{P}_4 + \lambda_1 \vec{d}_1 + \lambda_2 \vec{d}_2,$$

where  $\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 = 1$ , and  $\alpha_1, \alpha_2, \alpha_3, \alpha_4, \lambda_1, \lambda_2 \geq 0$ .

Since  $C^T = [-7, 2]$ , the problem can be reformulated as

$$\begin{aligned} \max \quad & (C^T P_1) \alpha_1 + (C^T P_2) \alpha_2 + (C^T P_3) \alpha_3 + (C^T P_4) \alpha_4 \\ \text{s.t.} \quad & \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 = 1, \\ & \alpha_1, \alpha_2, \alpha_3, \alpha_4 \geq 0 \end{aligned}$$

as  $C^T d_1 = -1 \leq 0$  and  $C^T d_2 = -12 \leq 0$ . Thus the solution is bounded and equals the maximal product of an extreme point and the constraint.



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$$4(c) \quad C^T p_1 = [-7, 2] \begin{bmatrix} 0 \\ 9 \end{bmatrix} = 18$$

$$C^T p_2 = [-7, 2] \begin{bmatrix} 0 \\ 6 \end{bmatrix} = 12$$

$$C^T p_3 = [-7, 2] \begin{bmatrix} 1 \\ 4 \end{bmatrix} = 1$$

$$C^T p_4 = [-7, 2] \begin{bmatrix} 11 \\ 4 \end{bmatrix} = -69$$

Thus the solution to the resulting problem is  $d_1 = 1$  and  $d_2 = d_3 = d_4 = 0$ ; the solution to the original problem is  $\vec{x} = (0, 9)$ .

(d) When we change the objective to max of  $z = 4x_1 - x_2$ , the new  $C^T = [4, -1]$ . However

$$C^T d_1 = [4, -1] \begin{bmatrix} 1 \\ 3 \end{bmatrix} = 1 > 0, \text{ and}$$

$$C^T d_2 = [4, -1] \begin{bmatrix} 2 \\ 1 \end{bmatrix} = 7 > 0$$

Thus the problem is unbounded and can be arbitrarily large for values  $\lambda_1$  and  $\lambda_2$ . Thus the linear problem is also unbounded, and there is no one maximum solution.



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2.  $A\vec{x} = \vec{b}$ , so

$$A = \begin{bmatrix} 1 & 3 & -1 & 1 \\ 2 & 1 & 2 & 1 \end{bmatrix},$$

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}, \text{ and } \vec{b} = \begin{bmatrix} 30 \\ 15 \end{bmatrix}$$

Solution 1:  $x = (3, 9, 0, 0)$

$$B = [A_1 \ A_2] = \begin{bmatrix} 1 & 3 \\ 2 & 1 \end{bmatrix},$$

basic variables  $x_B = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = B^{-1}b = \begin{bmatrix} 3 \\ 9 \end{bmatrix},$

non basic variables  $x_N = \begin{bmatrix} x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix},$

$$(3) + 3(9) - 1(0) + (0) = 3 + 27 = 30 \quad \checkmark$$

$$2(3) + (9) + 2(0) + (0) = 6 + 9 = 15 \quad \checkmark$$

Solution 2:  $x = (0, 15/2, 0, 15/2)$

$$B = [A_2 \ A_4] = \begin{bmatrix} 3 & 1 \\ 1 & 1 \end{bmatrix},$$

basic variables  $x_B = \begin{bmatrix} x_2 \\ x_4 \end{bmatrix} = B^{-1}b = \begin{bmatrix} 15/2 \\ 15/2 \end{bmatrix},$

nonbasic variables  $x_N = \begin{bmatrix} x_1 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

$$(0) + 3(15/2) - 1(0) + (15/2) = 45/2 + 15/2 = 30 \quad \checkmark$$

$$2(0) + (15/2) + 2(0) + (15/2) = 15/2 + 15/2 = 15 \quad \checkmark$$



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3. (a) The basic solution for B is  
 $\vec{x} = (3, 6, 1, -1, 0)$ :

$$B = \begin{bmatrix} 2 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = [A_1 \ A_3 \ A_4]$$

$$x_B = \begin{bmatrix} x_1 \\ x_3 \\ x_4 \end{bmatrix} = B^{-1}b = \begin{bmatrix} 3 \\ 1 \\ -1 \end{bmatrix}$$

$$x_N = \begin{bmatrix} x_2 \\ x_5 \end{bmatrix} = \begin{bmatrix} 6 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ -1 \end{bmatrix} = 3 \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\checkmark = \begin{bmatrix} 6+1+0 \\ 3+0-1 \\ 3+0+0 \end{bmatrix} = \begin{bmatrix} 7 \\ 2 \\ 3 \end{bmatrix}$$

(b) This is not feasible, because  
 $\vec{x} < 0$  or  $x_4 = -1$ .



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4. (a)  $s(4, 10)$  lies in the intersection of  $x_5 = 0$  and  $x_4 = 0$ , so they are the nonbasic variables. Thus

$$B = [A_1 \ A_2 \ A_3] = \begin{bmatrix} 1 & -2 & 1 \\ 2 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix}.$$

(b) We will try to find the basic solution following where  $x_3 = 0$  intersects  $x_4 = 0$ , which is clearly somewhere when  $x_2 < 0$ :

$$B = [A_2 \ A_4 \ A_5] = \begin{bmatrix} -2 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}$$

Thus the basic variables are

$$x_B = \begin{bmatrix} x_2 \\ x_4 \\ x_5 \end{bmatrix} = B^{-1}b = \begin{bmatrix} -2 \\ 20 \\ 12 \end{bmatrix}, \text{ and}$$

the nonbasic variables are

$$x_N = \begin{bmatrix} x_1 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (\text{the intersection I mentioned}).$$

$$\checkmark \begin{bmatrix} -2 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ 20 \\ 12 \end{bmatrix} = \begin{bmatrix} 4 + 0 + 0 \\ -2 + 20 + 0 \\ -2 + 0 + 12 \end{bmatrix} = \begin{bmatrix} 4 \\ 18 \\ 10 \end{bmatrix}$$