

CS528

Intro to Cloud System

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Outline

- What is Cloud Computing?
- (HPC, Data Center, Grid) Vs Cloud
- Virtualization
- Advantage of Cloud System : User Prospects
- Dis-advantage of Cloud System : User Prospects

What is Cloud Computing?

- These platforms
 - hide the complexity and details of the underlying infrastructure from users and applications
 - by providing very simple graphical interface or API (Applications Programming Interface).

What is Cloud Computing?

- In addition, the platform provides on demand services, that are always on, anywhere, anytime and any place.
- Pay for use and as needed, elastic
 - Scale Up and Down in capacity and functionalities
- The H/W and S/W services are available to
 - general public, enterprises, corporations and businesses markets

Cloud Summary

- Cloud computing : an umbrella term used to refer to Internet based development and services
- A number of characteristics define cloud data, applications services and infrastructure:
 - **Remotely hosted:** Services or data are hosted on remote infrastructure.
 - **Ubiquitous:** Services or data are available from anywhere.
 - **Commodified:** The result is a utility computing model similar to traditional that of traditional utilities, like gas and electricity - you pay for what you would want!

Cloud Computing Characteristics

Common Characteristics:

Massive Scale

Resilient Computing

Homogeneity

Geographic Distribution

Virtualization

Service Orientation

Low Cost Software

Advanced Security

Essential Characteristics:

On Demand Self-Service

Broad Network Access

Rapid Elasticity

Resource Pooling

Measured Service

Cloud Computing Characteristics

- **Scalability** Infrastructure capacity allows for traffic spikes and minimizes delays.
- **Resiliency** Cloud providers have mirrored solutions
 - To minimize downtime in the event of a disaster.
 - This type of resiliency can give businesses the sustainability they need during unanticipated events.
- **Homogeneity:** No matter which cloud provider and architecture an organization uses
 - An open cloud will make it easy for them to work with other groups,
 - even if those other groups choose different providers and architectures.

Cloud Computing Characteristics

- *On-demand self-service*: A consumer can unilaterally provision computing capabilities
 - Such as server time and network storage,
 - as needed automatically without requiring human interaction with each service's provider.
- *Broad network access*. Capabilities are available over the network and
 - Accessed through standard mechanisms
 - promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, laptops, PDAs).

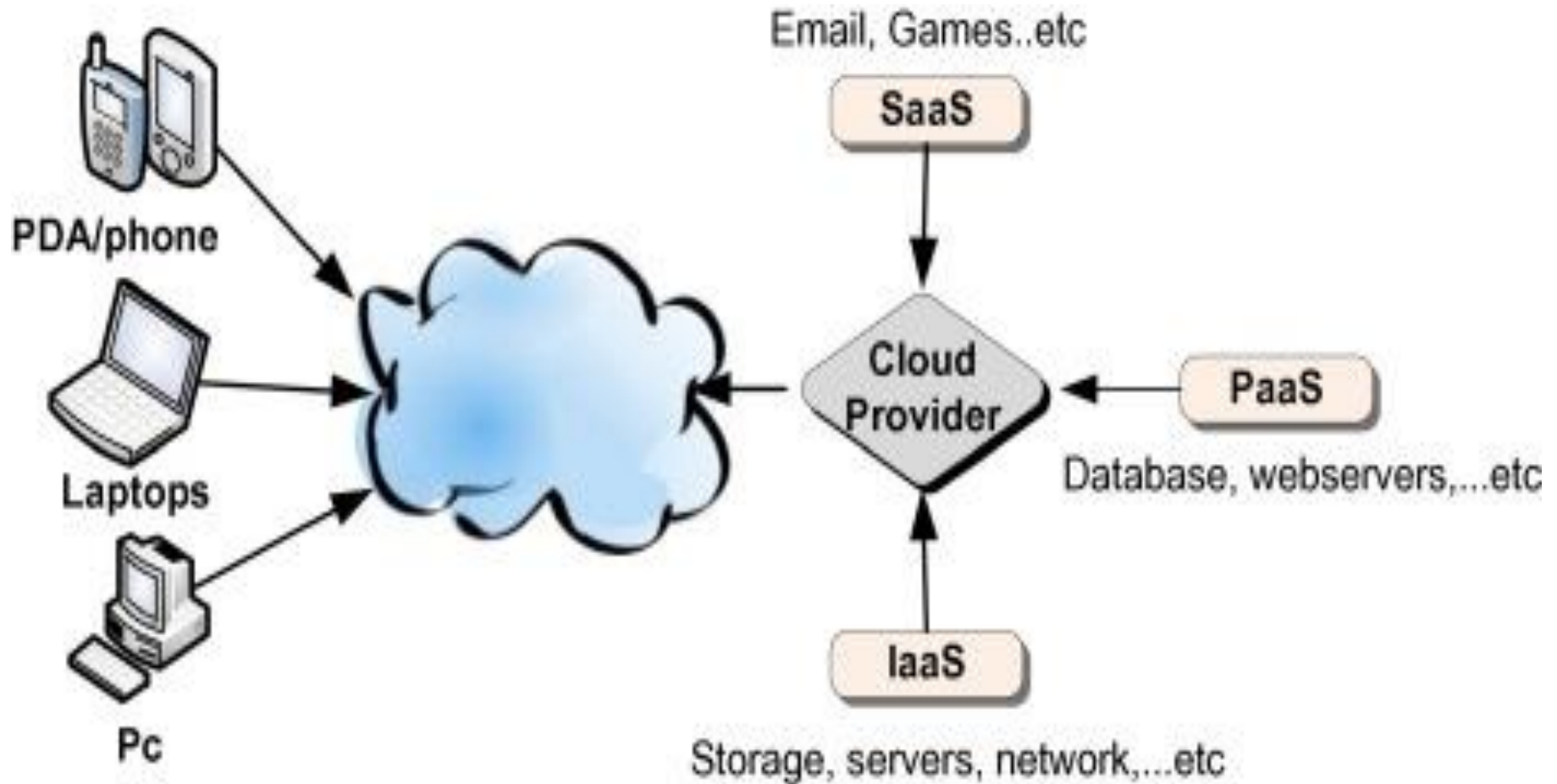
Cloud Computing Characteristics

- ***Resource pooling: Multi-tenant model***
 - There is a sense of location independence in that
 - The customer generally has no control or knowledge over the exact location of the provided resources
 - but may be able to specify location at a higher level of abstraction (e.g., country, state, or datacenter).
 - Examples of resources include storage, processing, memory, network bandwidth, and virtual machines.
- ***Rapid elasticity. Capabilities can be rapidly and elastically provisioned***
 - In some cases automatically
 - To quickly scale out and rapidly released to quickly scale in.
 - To the consumer, the capabilities available for provisioning often appear to be unlimited
 - can be purchased in any quantity at any time.

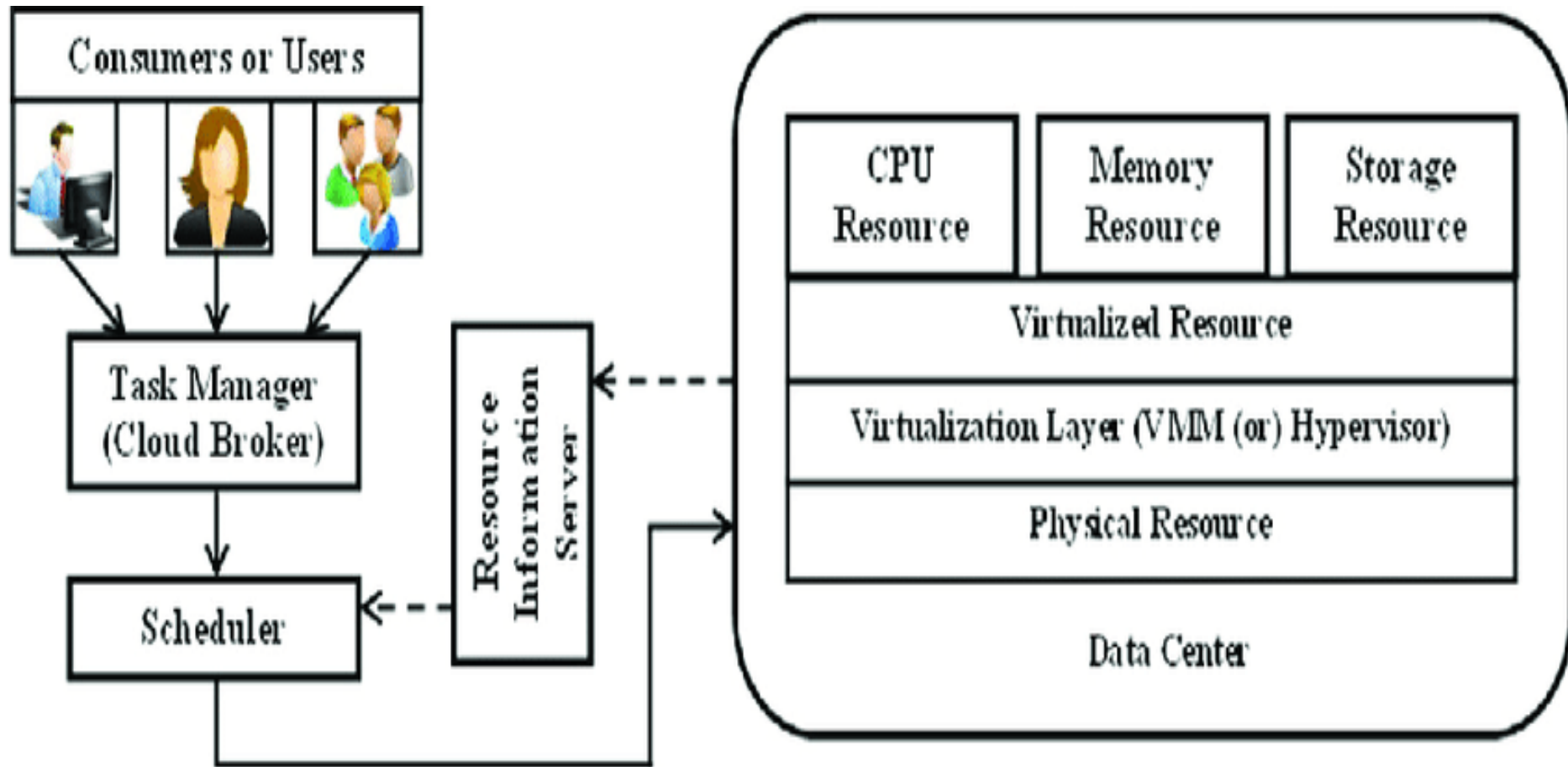
Cloud Computing Characteristics

- *Measured Service*
 - Cloud systems automatically control and optimize resource use
 - by leveraging a metering capability at some level of abstraction appropriate to the type of service
 - E.g., storage, processing, bandwidth, and active user accounts

Cloud System: HL



Cloud System: HL



Cloud Service Models

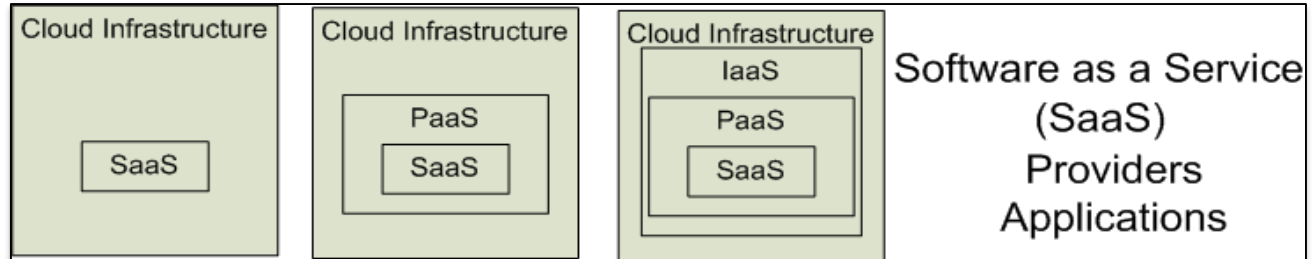
Software as a Service (SaaS)

Platform as a Service (PaaS)

Infrastructure as a Service (IaaS)

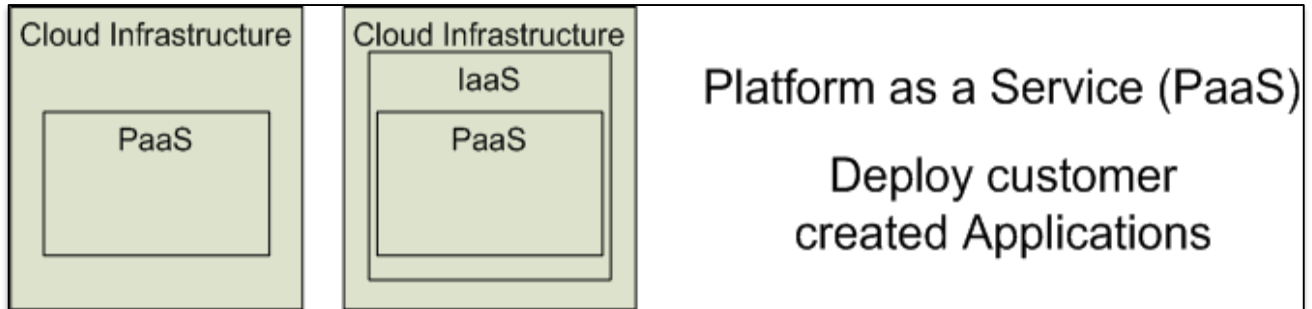
SalesForce CRM

LotusLive



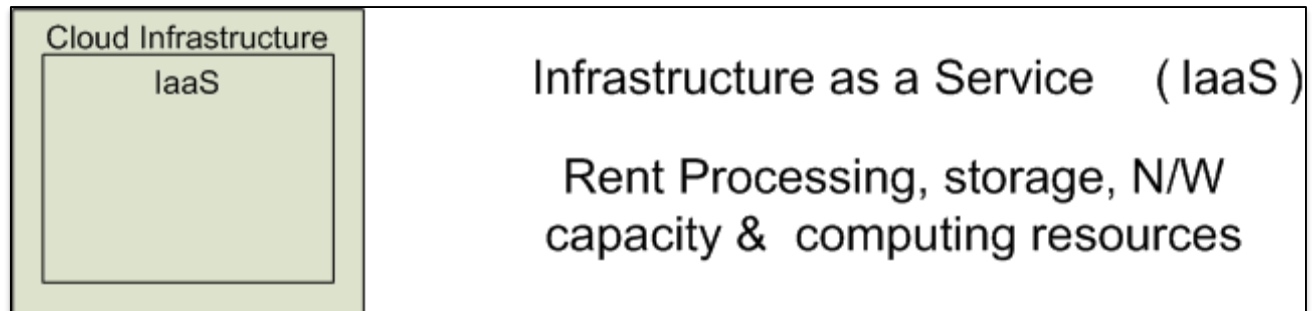
Google App

Windows Azure
The Future Made Familiar



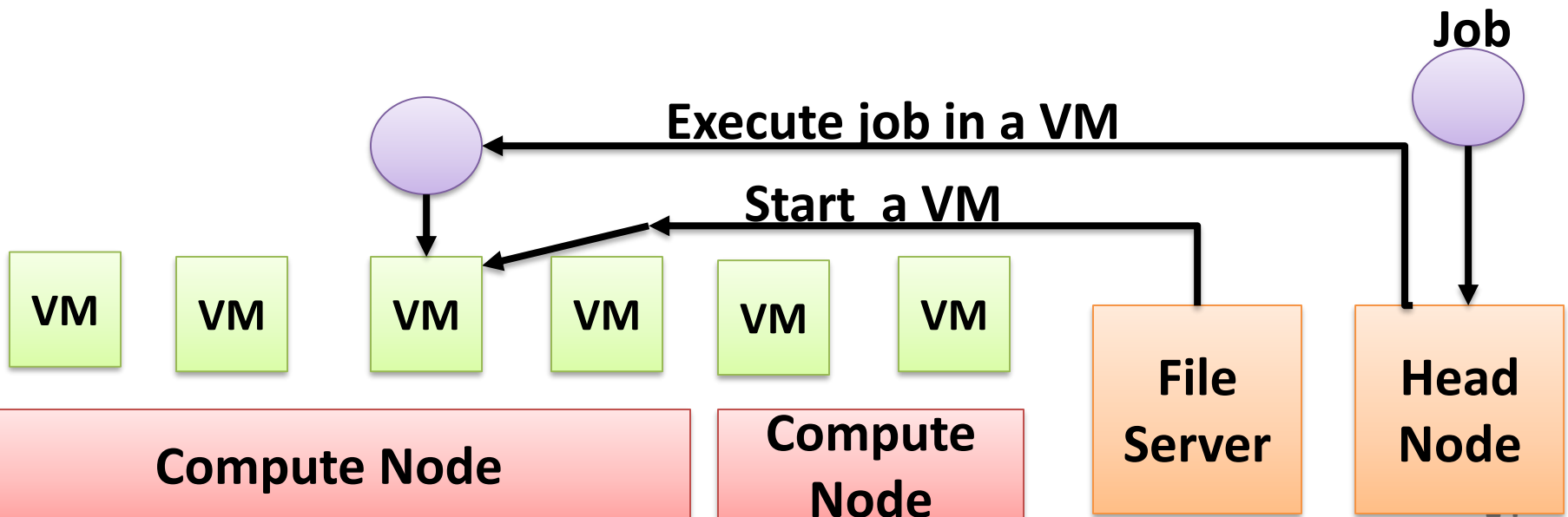
amazon
web services™

rackspace®
HOSTING



Cloud Computing

- Features of Clouds
 - Scalable, Enhanced Quality of Service (QoS)
 - Specialized and Customized, Cost Effective
 - Simplified User Interface



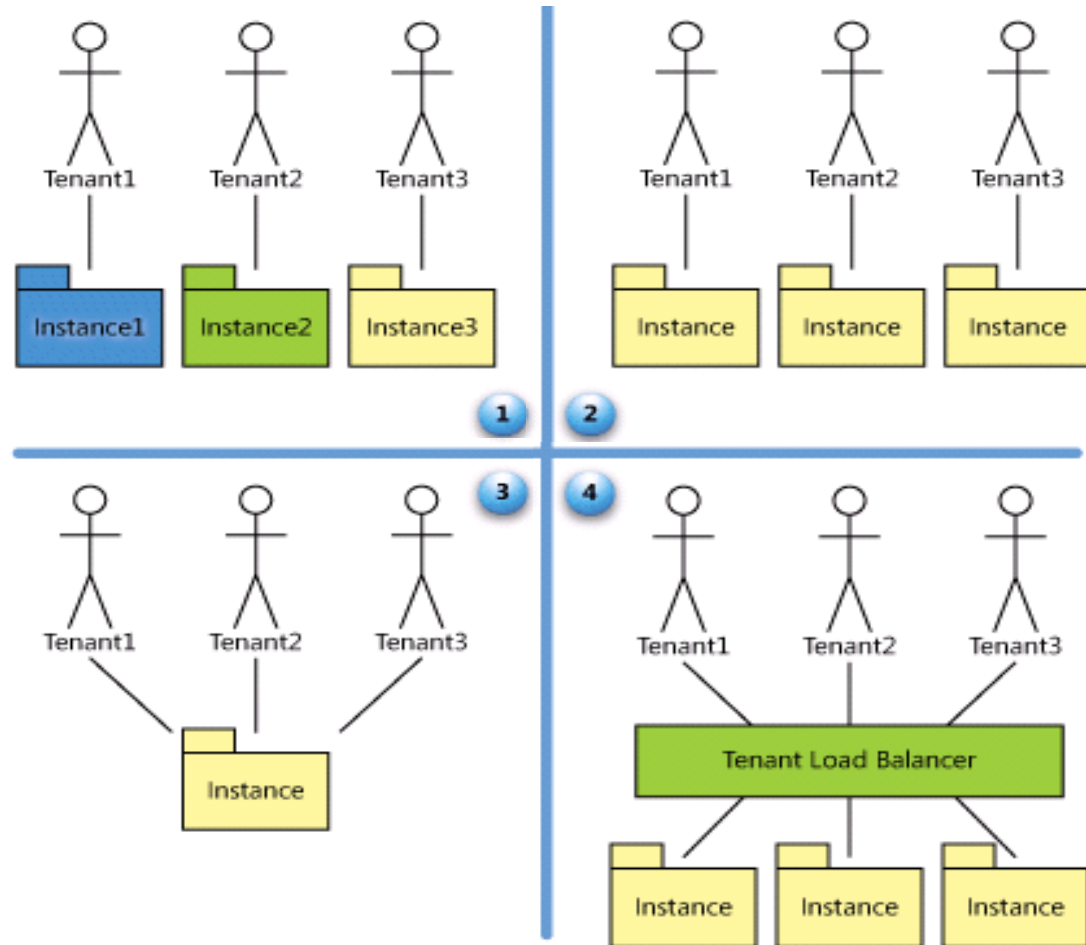
SaaS Maturity Model

**Level 1: Ad-Hoc/Custom –
One Instance per customer**

**Level 2: Configurable
per customer**

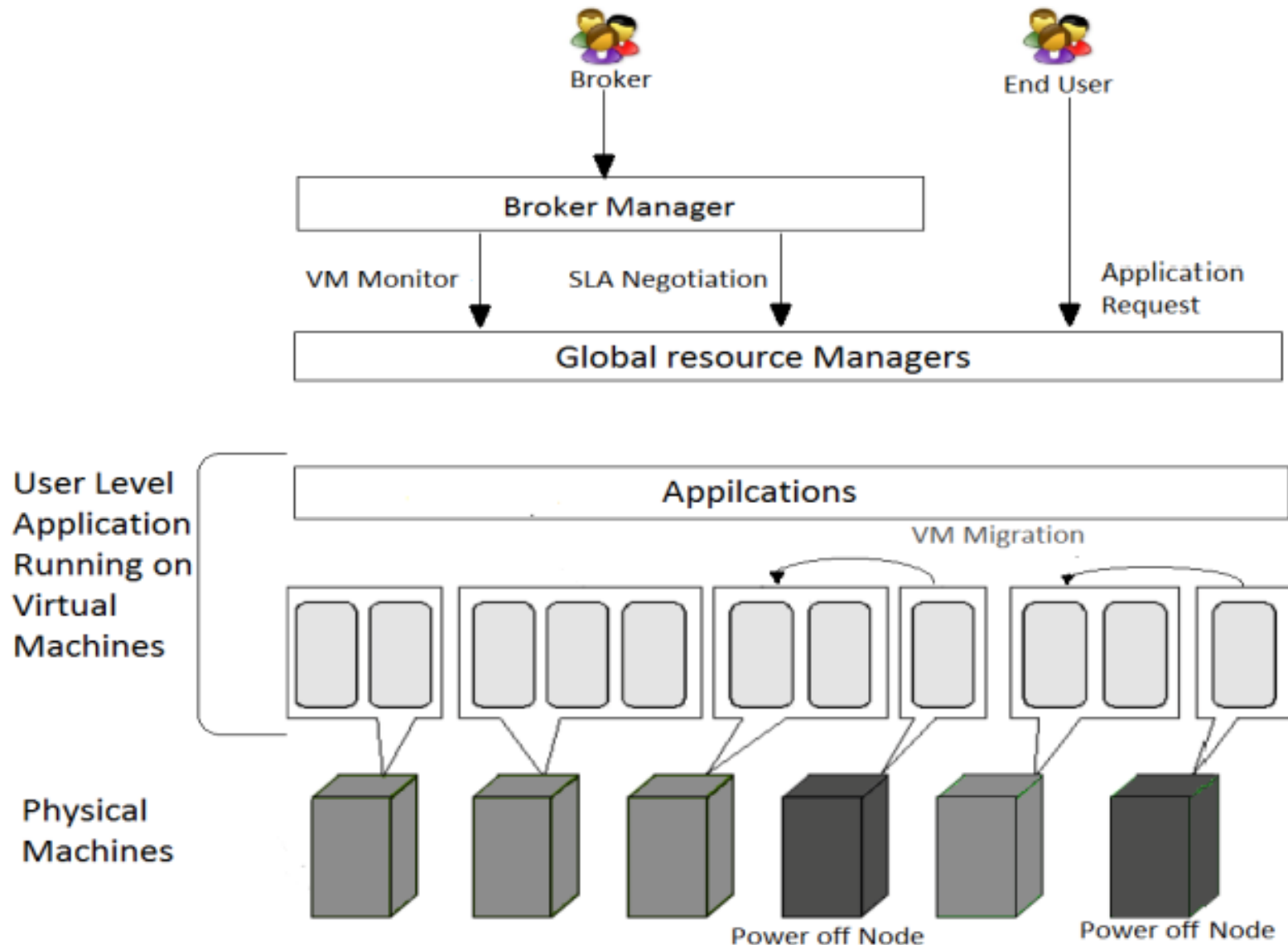
**Level 3: configurable &
Multi-Tenant-Efficient**

**Level 4: Scalable,
Configurable & Multi-
Tenant-Efficient**

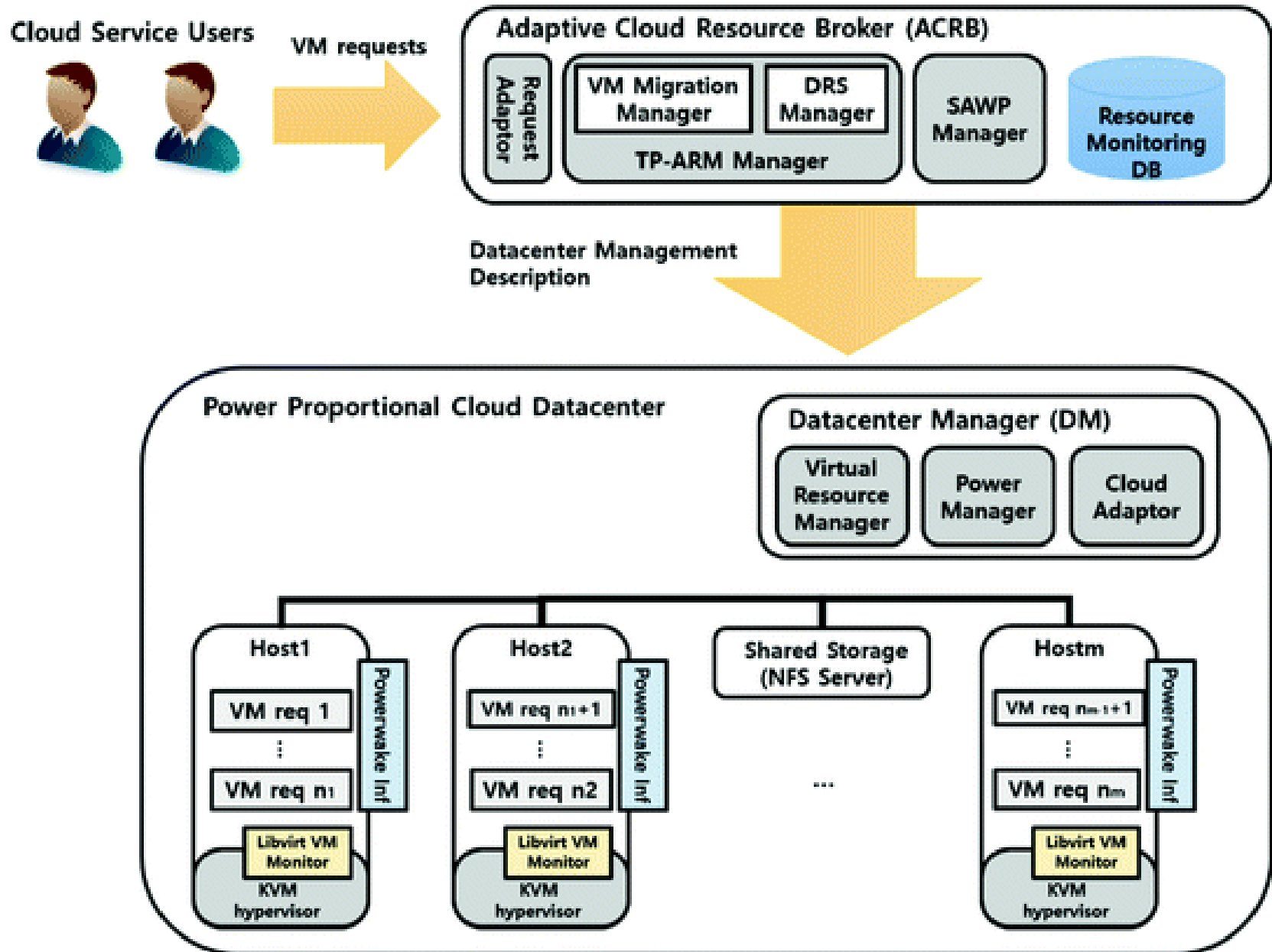


Cloud System: HL

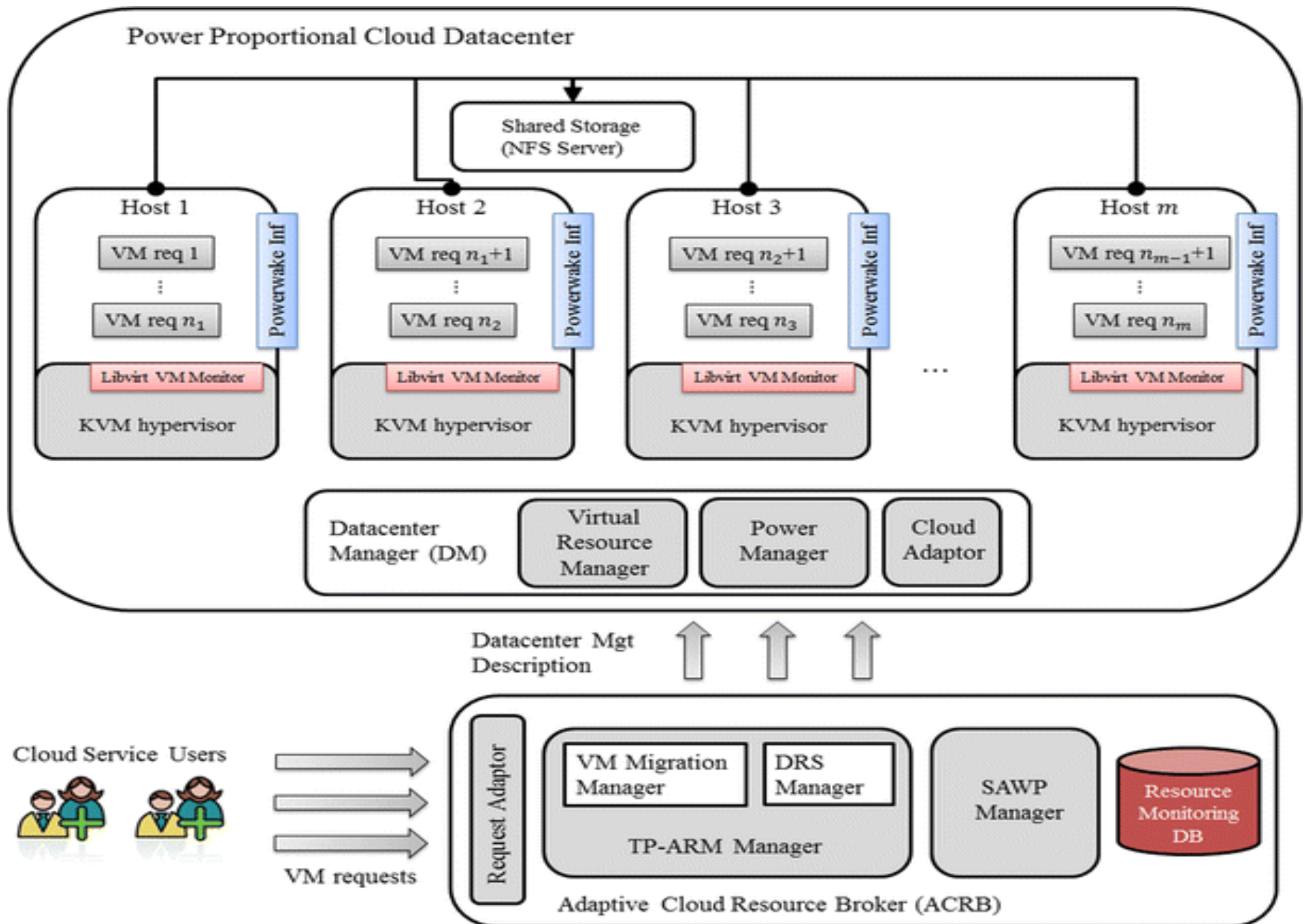
each node.



Cloud System: HL



Cloud System: HL



Cloud computing takes virtualization to the next step

- You don't have to own the hardware
- You “rent” it as needed from a cloud
- There are public clouds
 - e.g. Amazon EC2, and now many others (Microsoft, IBM, Sun, and others ...)
- A company can create a private one
 - With more control over security, etc.

Virtualization

- Abstraction of computer resources.
- Virtualization hides the physical characteristics of computing resources
 - From their users, be they applications, or end users.






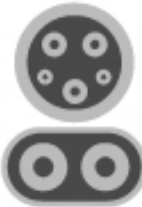



Virtualization

- Virtualization includes making a **single** physical resource
 - such as a server, an operating system, an application, or storage device
 - appear to function as **multiple** virtual resources
- Also include making **multiple** physical resources
 - such as storage devices or servers
 - appear as a **single** virtual resource

Virtualization Basic : Truck on Train



EV charger

	N. America	Japan	EU <i>and the rest of markets</i>	China	All Markets <i>except EU</i>
AC	 J1772 (Type 1)	 J1772 (Type 1)	 Mennekes (Type 2)	 GB/T	
DC	 CCS1	 CHAdeMO	 CCS2	 GB/T	

Mobile Multi Charger



Virtualization Basic

- In OS, Classic example **FILE** as abstract virtual object
- File read/write:
 - fwrite: write data to File
 - fread: read data from File
- Underlying target **File** may be in HDD, Buffer, SSD, Network File, CDROM
- Internal may be diff but externally the same call

Virtualization Basic

- Example: **Virtual BOX** , QEMU, Wine, Dalvik, JVM
- **QEMU** : ARM emulation on X86
- **JVM and Dalvik** : Java byte code and in Andriod
- **Oracle Virtual BOX**
 - Running MS Window OS on Linux Host
 - Running Linux on MS Window Host
- **Cygwin**: Running Linux App on Window
 - Assume running shell script and GIMP in Window
- **Wine**
 - Running MS Window app on Linux, Running your favorite MS-Office in Linux

Virtualization Basic

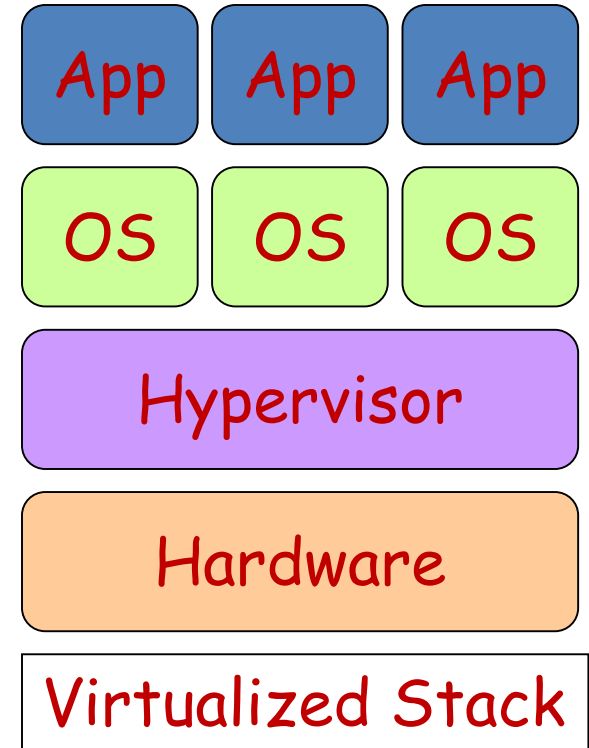
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- File read/write:
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- Internal may be diff but externally the same call

Virtualization

- Virtual workspaces
 - An abstraction of an execution environment that can be made dynamically available to authorized clients by using well-defined protocols,
 - Resource quota (e.g. CPU, memory share),
 - Software configuration (e.g. O/S, provided services).

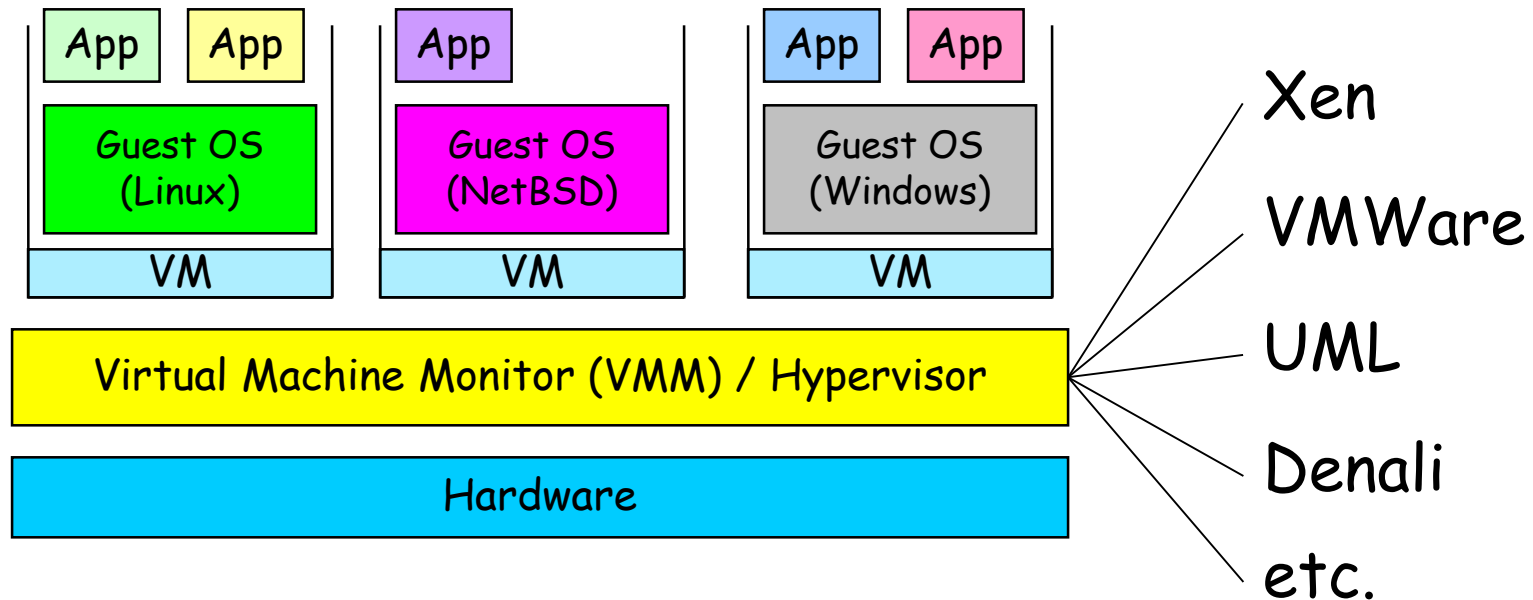
Virtualization

- Virtual WS Implement on Virtual Machines (VMs):
 - Abstraction of a physical host machine,
 - Hypervisor intercepts and emulates instructions from VMs, and allows management of VMs,
 - VMWare, Xen, etc.
- Provide infrastructure API:
 - Plug-ins to hardware/support structures



Virtual Machines

- VM technology allows multiple virtual machines to run on a single physical machine.

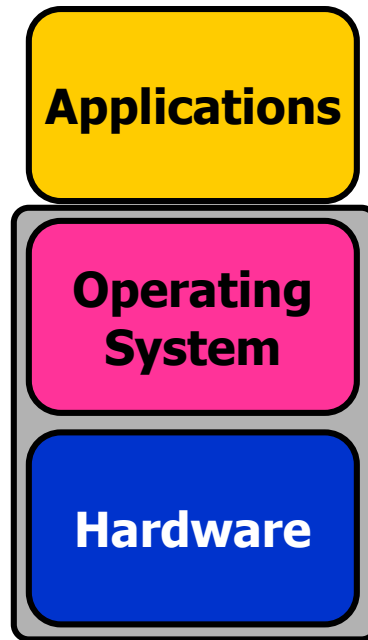


Performance: Para-virtualization (e.g. Xen) is very close to raw physical performance!

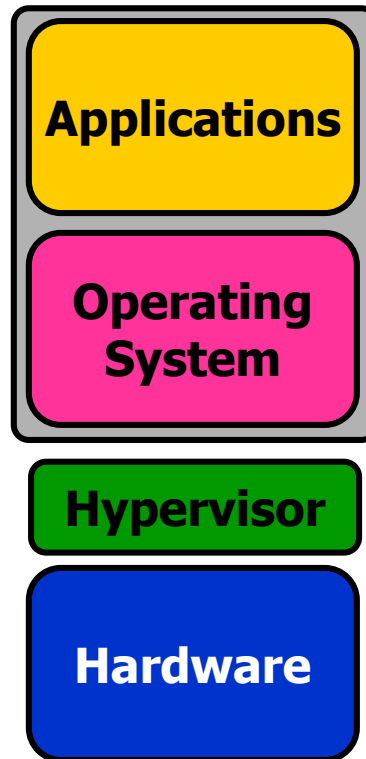
Virtual Machine

- What is Virtual Machine (VM)?
 - **VM** is a software implementation of a machine (i.e. a computer) that executes programs like a real machine.
- Terminology :
 - Host (Target) : The primary environment where will be the target of virtualization.
 - Guest (Source) : The virtualized environment where will be the source of virtualization.

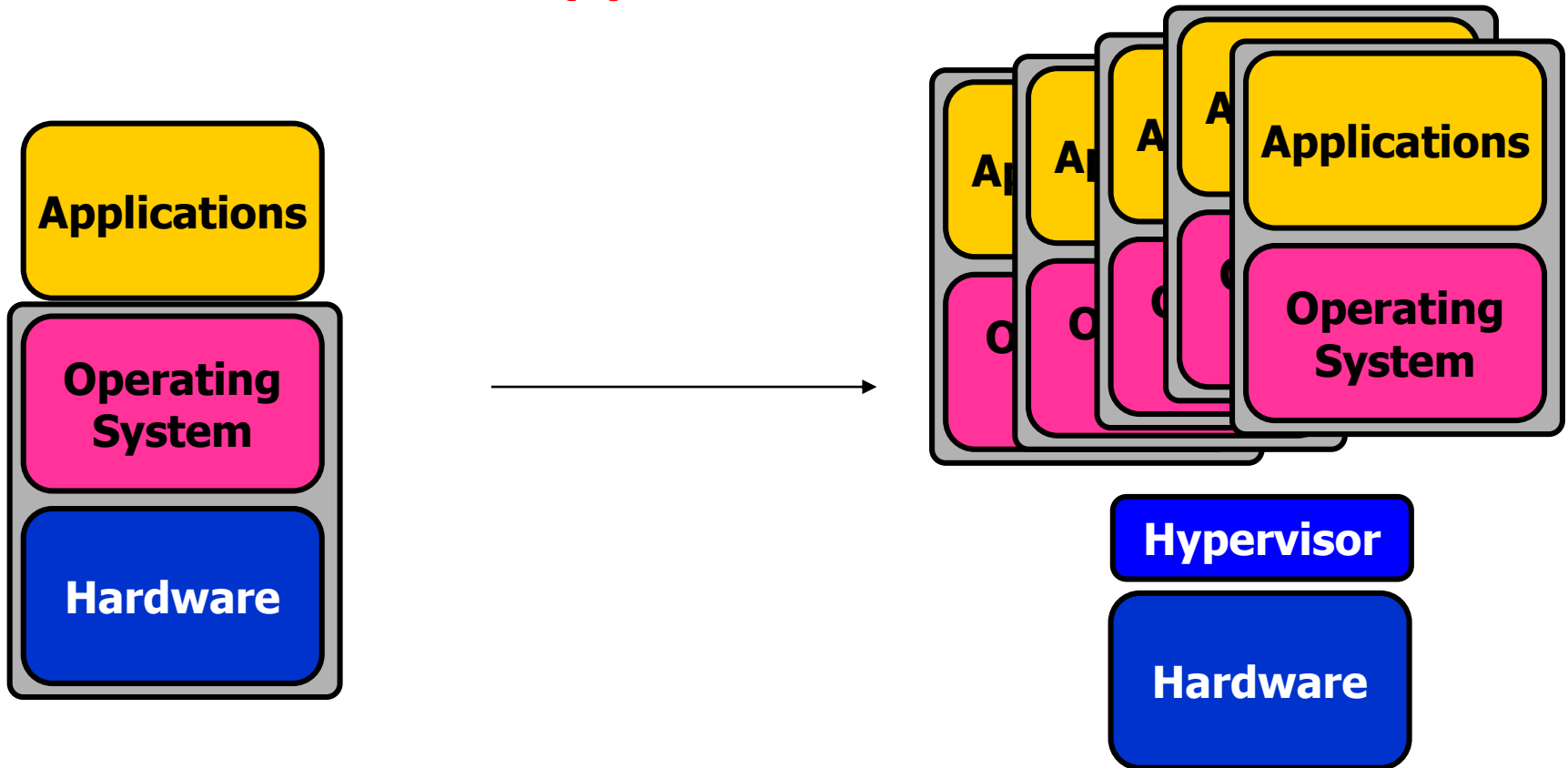
The Use of Computers



Virtualization



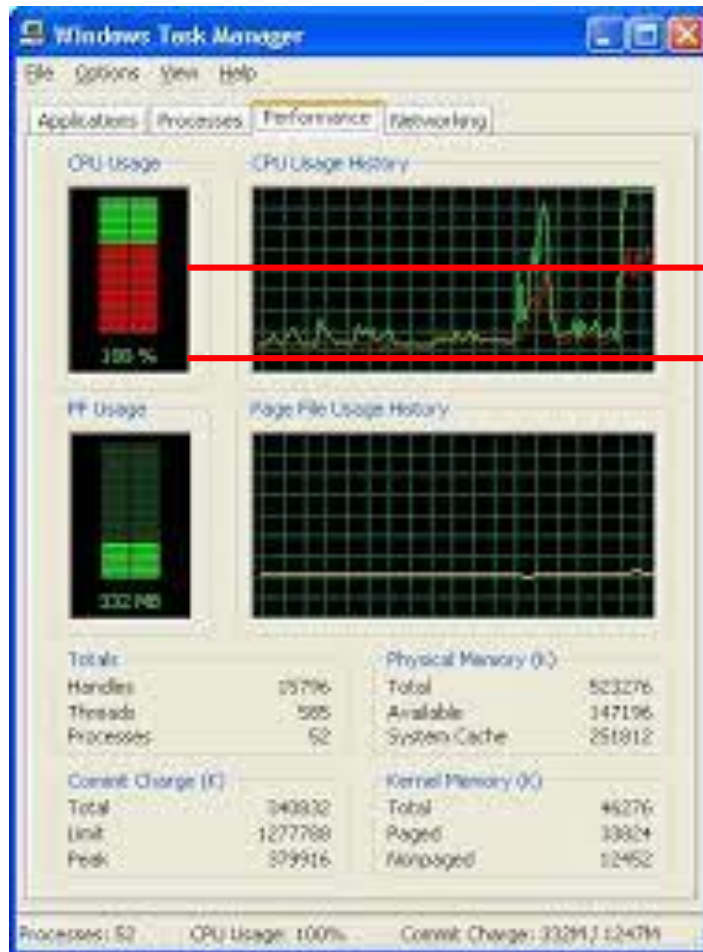
Virtualization -- a Server for Multiple Applications/OS



Virtualization -- a Server for Multiple Applications/OS

- **Hypervisor** is a software program
 - that manages multiple operating systems (or multiple instances of the same operating system)
 - on a single computer system.
- The hypervisor manages the system's
 - processor, memory, and other resources to allocate what each operating system requires.
- Hypervisors are designed for a particular processor architecture
 - and may also be called **virtualization managers**.

Capacity Utilization



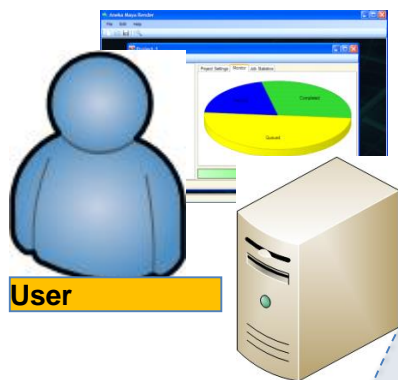
Virtualized system (high)

High utilized*

Low utilized

Stand alone system (low)

* But not overloaded...



User

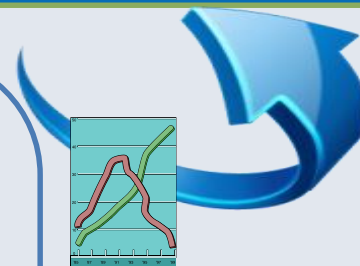
User
Middleware



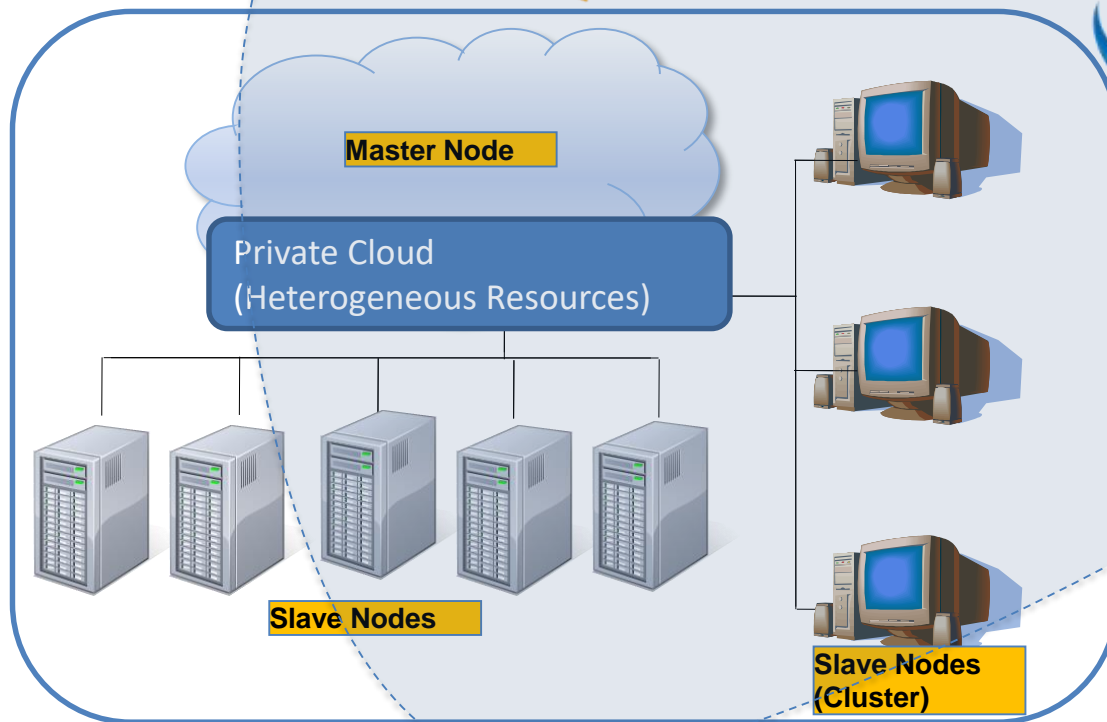
Public Cloud
(IaaS)

amazon
web services™

GO GRID



Hybrid Cloud



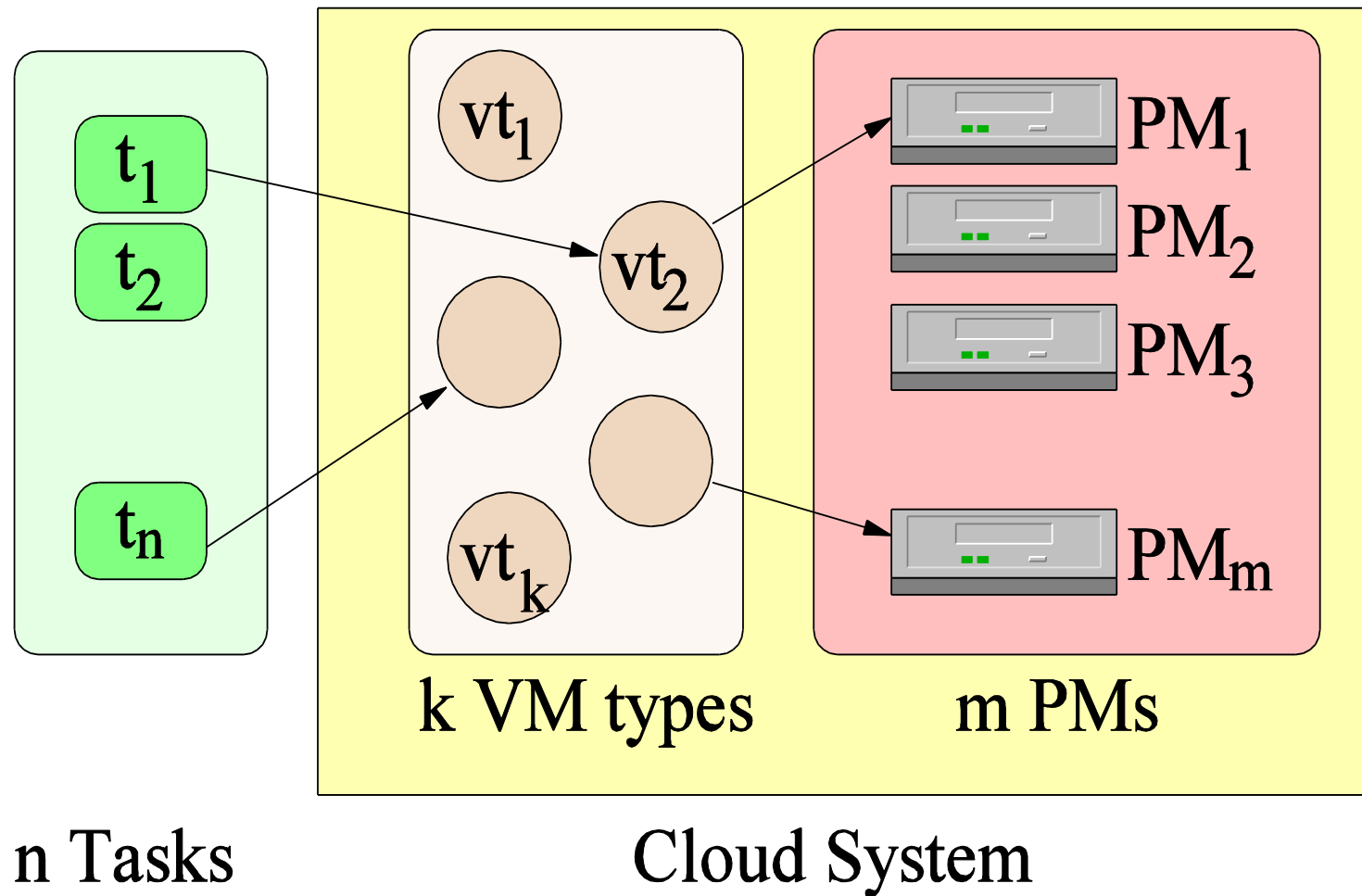
Master Node

Private Cloud
(Heterogeneous Resources)

Slave Nodes

Slave Nodes
(Cluster)

Logical view of Cloud System



Why now?

- 1960—1999
 - IBM, CP-40, CP/CMS, S/360-370, VM370, Virtual PC, VMware
- 2000—2005
 - IBM z/VM, Xen
- 2006
 - Intel VT-x
 - AMD's AMD-V
- 2008—

Hardware evolution

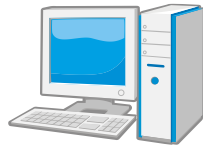
- Faster CPU clock than ever
 - Though almost hit its top
- More CPU cores in a single chip
 - 32/64-core CPUs already in the market
- Multi-core architectures make parallel processing more realizable
- Virtualization support on chip from CPU manufacturers (e.g., Intel, AMD)

Virtualization

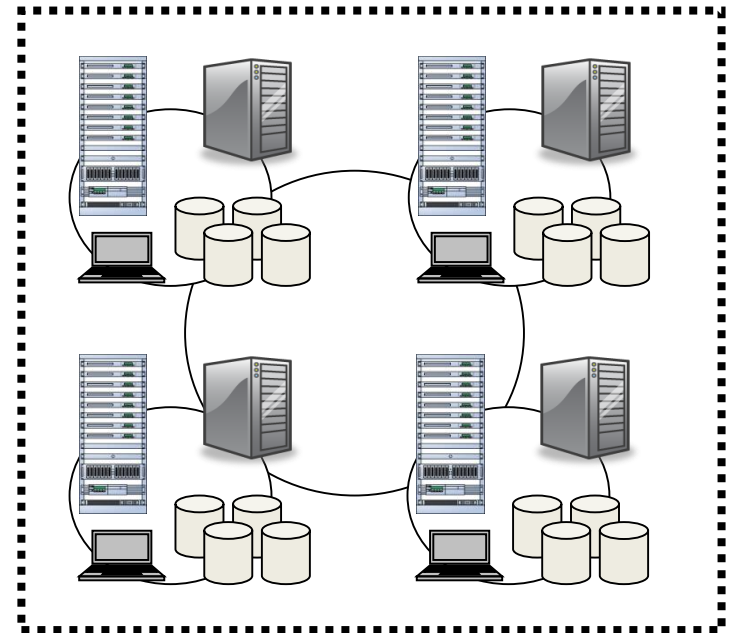
- Binary translation is the most established technology for full virtualization
- Hardware assist is the future of virtualization, but it still has a long way to go
- Para-virtualization delivers performance benefits with maintenance costs
 - Xen
 - VMWare, VBox
- OS level Virtualization: Container/Kubernetes

Issues in Virtualization for Cloud-Computing

- Aspects and expectation from
 - End-user
 - Operator/Manager

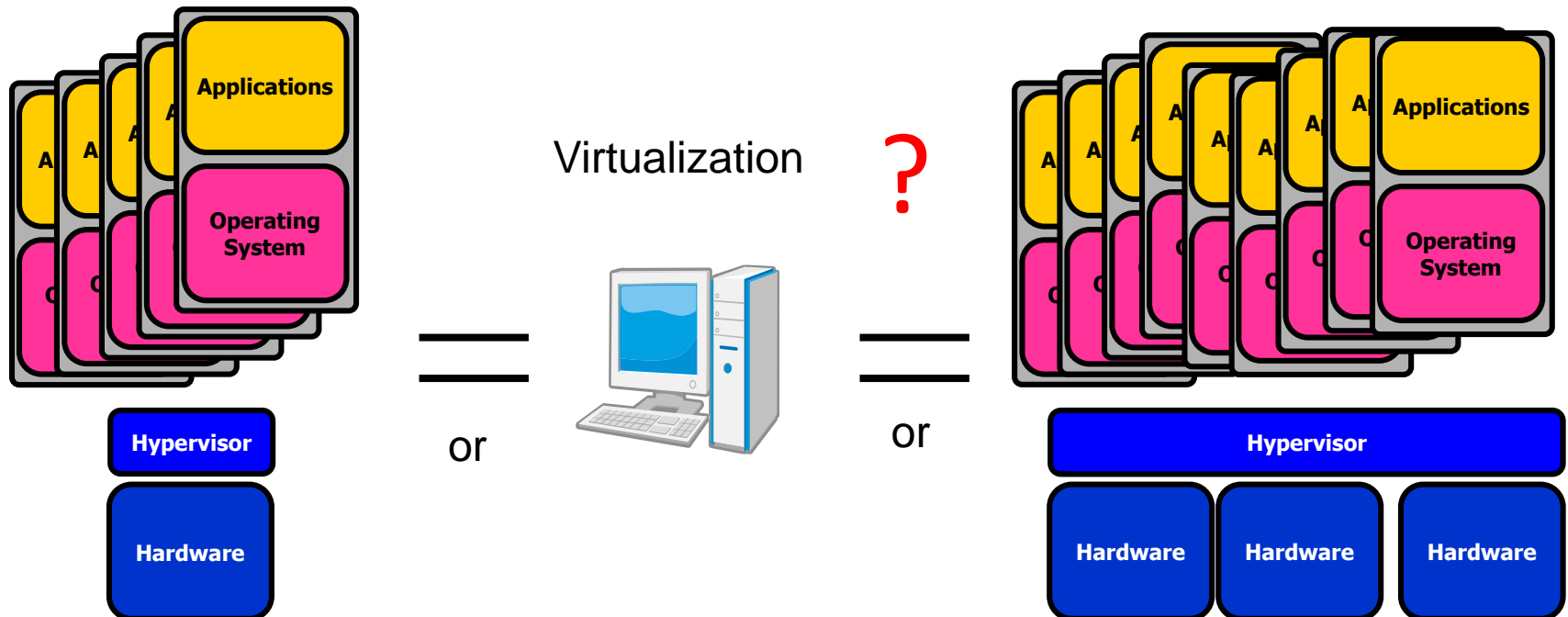


Virtualization
=



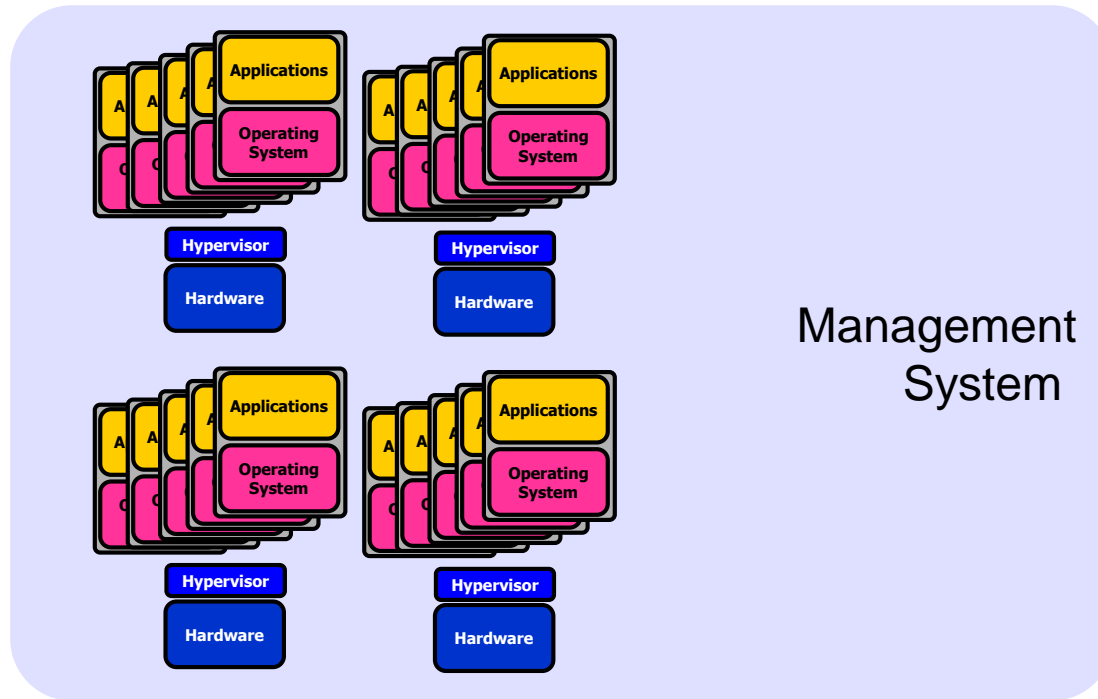
Issues in Virtualization for Cloud-Computing

- Virtualization implemented on
 - a single machine (with multi-core CPUs)
 - a cluster of machines (with multi-core CPUs)
- The state-of-the-art
 - Running a Xen or a cluster of Xens

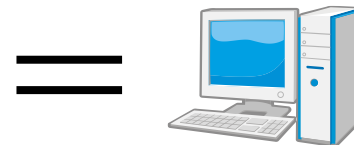


Issues in Virtualization for Cloud-Computing

- Abiquo/abcloud may provide partial solutions

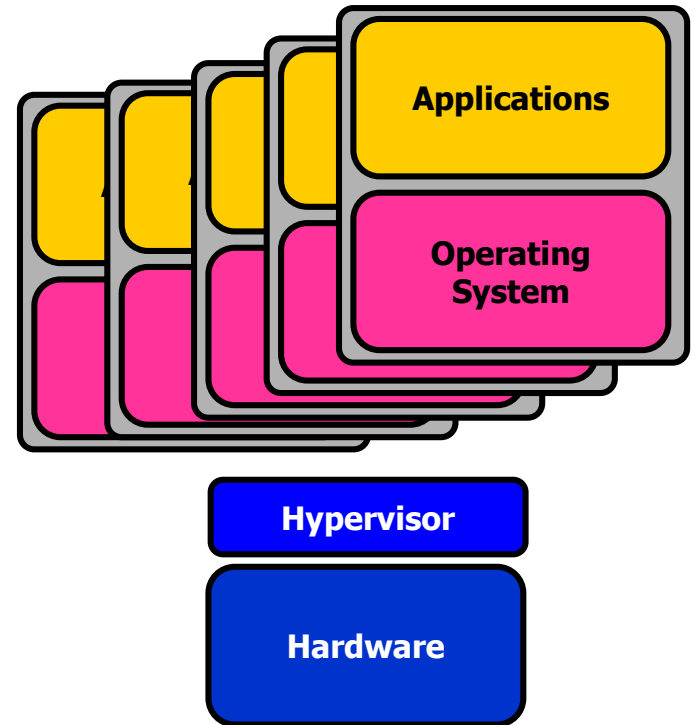


Virtualization



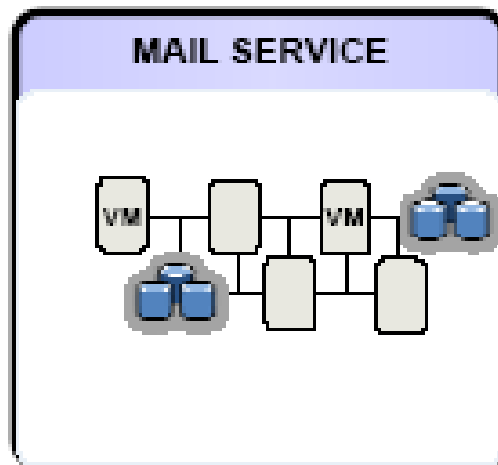
Running multiple OS and applications

- Virtualization: One physical hardware can run multiple OS and applications through a hypervisor.
- A hypervisor is the virtualization manager on a physical hardware.



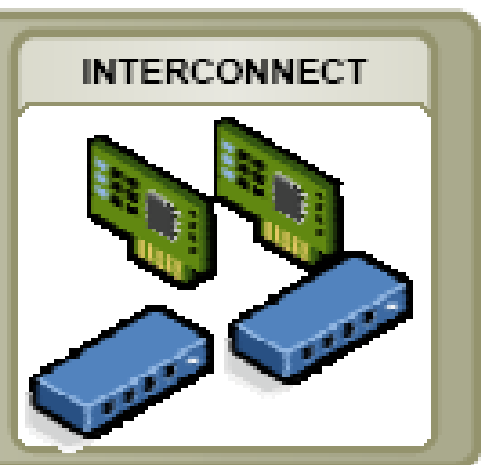
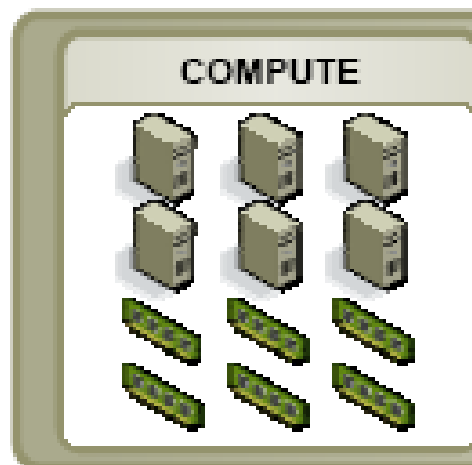
User View of Virtualization

LOGICAL VIEW



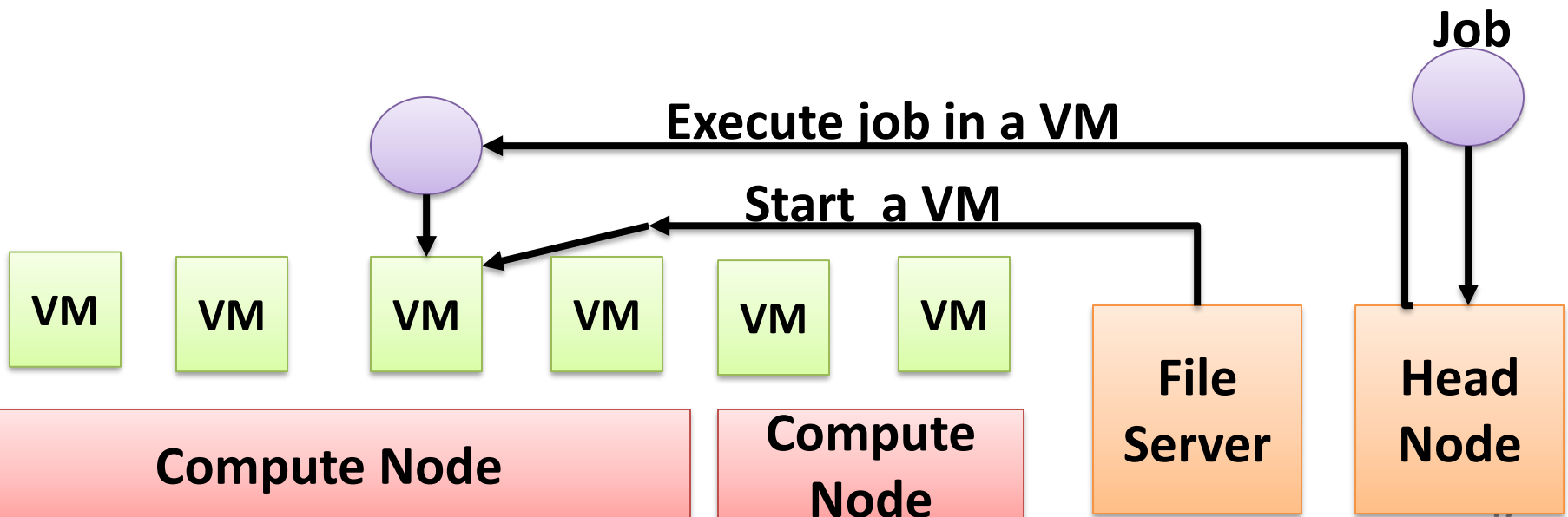
Virtualization Layer - Optimize HW utilization, power, etc.

PHYSICAL VIEW



Cloud Computing

- Features of Clouds
 - Scalable, Enhanced Quality of Service (QoS)
 - Specialized and Customized, Cost Effective
 - Simplified User Interface



Virtualization in Five Abstraction Levels

**Application
Level**

JVM/.NET CLR/Panot

**Library/API
Level**

WINE/LXRun/vCuda

OS Level

Jail/Virtual Environment /FVM

**H/W Abst Layer
(HAL) Level**

Vmware/Xen/L4/Virtual PC/Virtual Box

ISA Level

Vovhs/QEMU/BIRD/Dynamo

Emulation vs. Virtualization

- **Emulation technique**

- Simulate an independent environment where guest ISA and host ISA are different.
- Example: Emulate x86 architecture on ARM platform.

- **Virtualization technique**

- Simulate an independent environment where guest ISA and host ISA are the same.
- Example : Virtualize x86 architecture to multiple instances.

Virtualization at ISA (Instruction Set Architecture) level

- With the help of ISA emulation
 - Example : MIPS binary code can run on an x-86 host
 - Typical systems: Bochs, Crusoe, Qemu, BIRD, Dynamo, Simic/Gems
- Advantage
 - It can run a large amount of legacy binary codes written for various processors on any given new hardware host machines
 - best application flexibility
- Shortcoming & limitation
 - One source instruction may require 10-100 of target instructions to perform its function, which is relatively slow.

Virtualization at Hardware Abstraction level

- Generates virtual hardware envts for VMs,
 - And manages the underlying hardware through virtualization.
 - Typical systems: VMware, Virtual PC, Xen, Virtual Box
- Advantage:
 - higher performance and good application isolation
- Shortcoming & limitation:
 - Very expensive to implement (complexity)

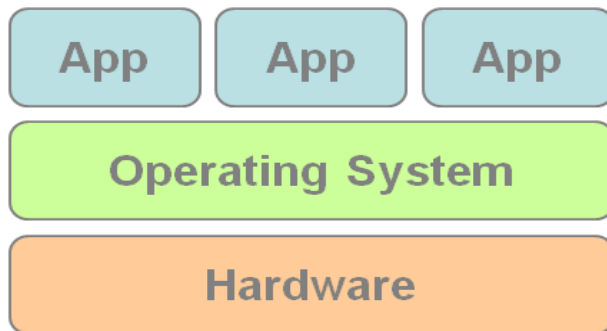
Virtualization at Operating System (OS) level

- This virtualization creates isolated containers on a single physical server and the OS-instance to utilize the hardware and software in datacenters.
 - Typical systems: Jail / Virtual Environment / FVM/
 - **Docker/Container/Kubernetes**
- **Advantage**
 - Has minimal startup/shutdown cost, low resource requirement, and high scalability; synchronize VM and host state changes.
- **Shortcoming & limitation:**
 - All VMs at the operating system level must have the same kind of guest OS
 - Poor application flexibility and isolation.

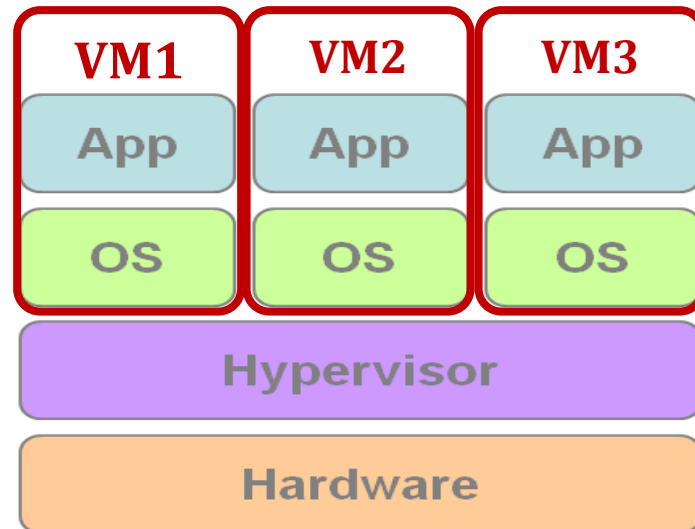
Virtual Machine Monitor

- What's Virtual Machine Monitor (VMM) ?
 - **VMM** or **Hypervisor** is the software layer providing the virtualization.

- System architecture :



Traditional Stack



Virtualized Stack

Virtualization Types

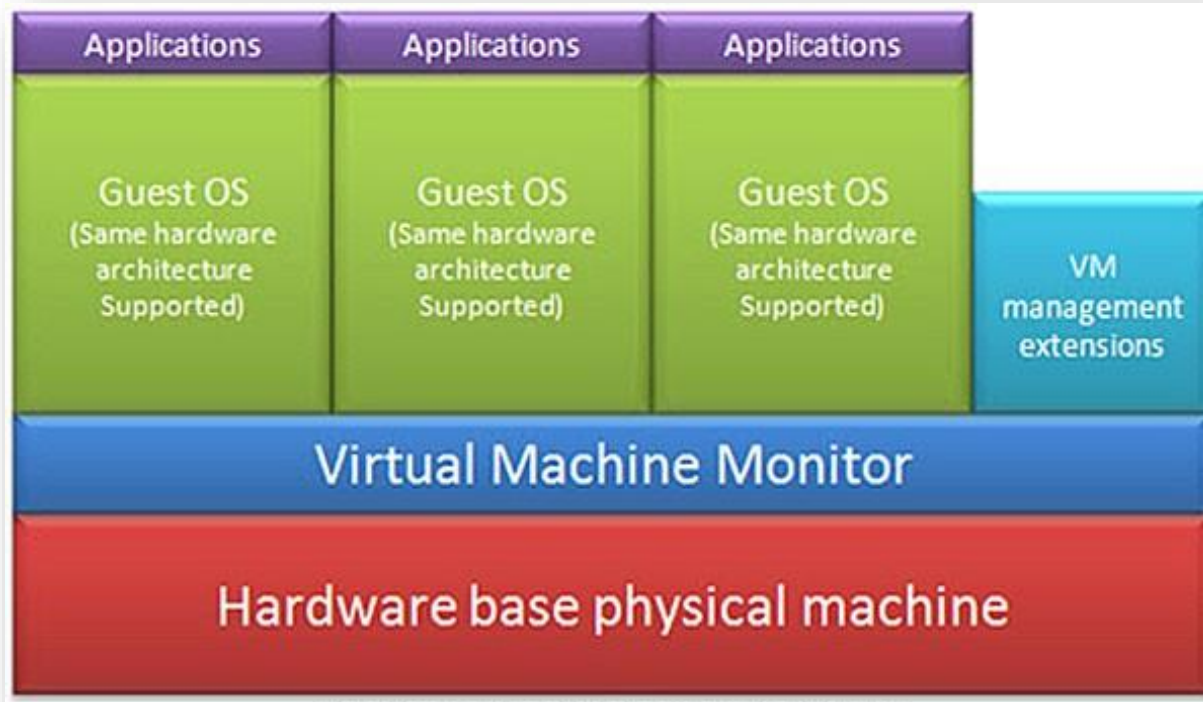
- Virtualization Types :
 - Type 1 – Bare metal
 - VMMs run directly on the host's hardware as a hardware control and guest operating system monitor.
 - Type 2 – Hosted
 - VMMs are software applications running within a conventional operating system.

Virtualization Approaches

- Virtualization Approaches :
 - Full-Virtualization
 - VMM simulates enough hardware to allow an unmodified guest OS.
 - Para-Virtualization
 - VMM does not necessarily simulate hardware, but instead offers a special API that can only be used by the modified guest OS.

Virtualization Approaches

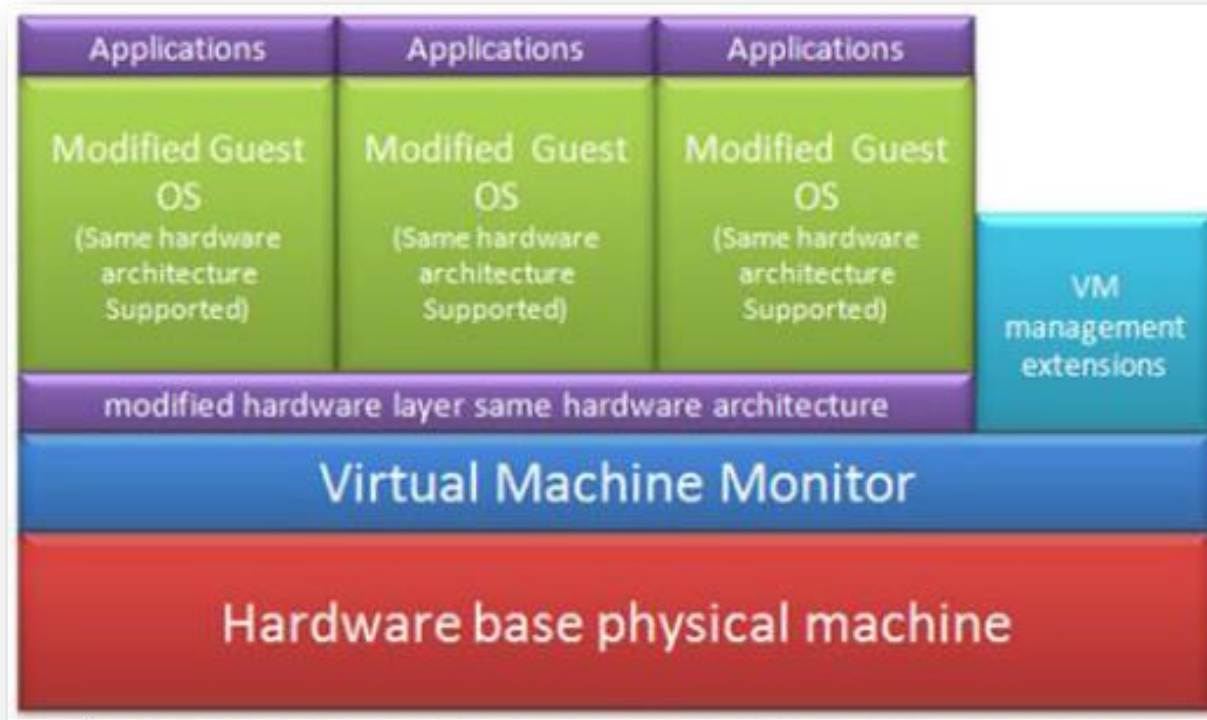
- Full-Virtualization



Pros	Need not to modify guest OS
Cons	Significant performance hit

Virtualization Approaches

- Para-Virtualization



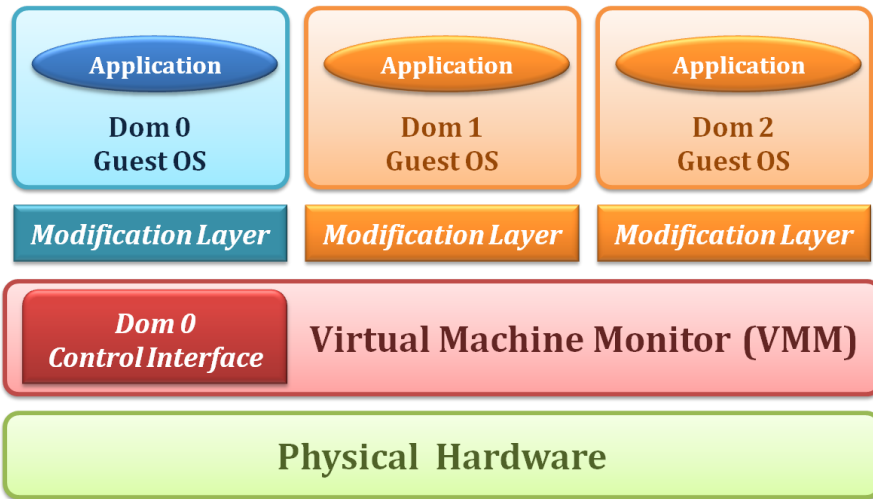
Pros	Light weight and high performance
Cons	Require modification of guest OS

Examples

Xen

- Type 1 Virtualization
- Para-Virtualization

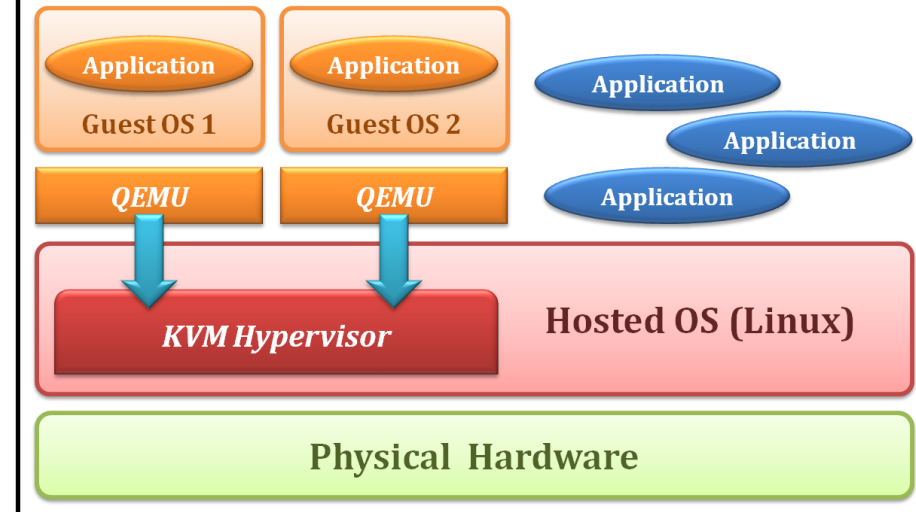
Xen Virtualization



KVM

- Type 2 Virtualization
- Full-Virtualization

KVM + QEMU Virtualization



What is the purpose and benefits?

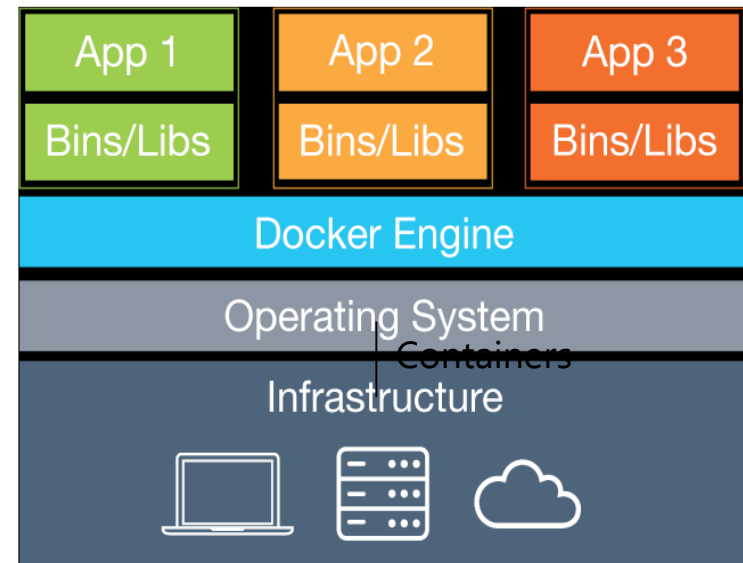
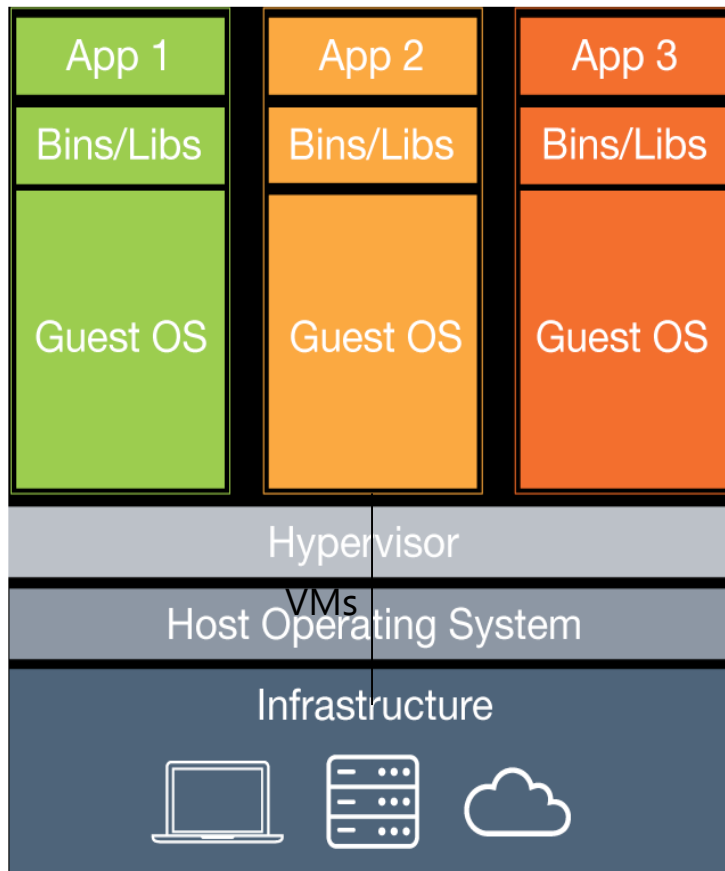
- Cloud computing enables companies and applications, which are system infrastructure dependent, to be infrastructure-less.
- By using the Cloud infrastructure on “pay as used and on demand”, all of us can save in capital and operational investment!
- Clients can:
 - Put their data on the platform instead of on their own desktop PCs and/or on their own servers.
 - They can put their applications on the cloud and use the servers within the cloud to do processing and data manipulations etc.

Containers : Docker

- What is a container?
 - a container consists of an application and all its dependencies which can be run in an isolated way
 - make uses of kernel features (cgroups, namespaces, ...)
- Benefits include
 - independence from host OS & libraries
 - can be run anywhere, regardless of kernel version or host Linux distribution

Containers vs Virtualization

- VM is complete OS
- Container is App with required Lib and tools



Singularity : isolation

- Project from Berkeley Labs
(<http://singularity.lbl.gov/>)
- Designed to allow non-privileged users on HPC systems to provide their own OS
 - isolates filesystem & processes
 - no daemon, no UID switching
- Being pushed by Traceability & Isolation Working Group
 - seen as a (future) alternative to glxec
 - provides isolation but not traceability
 - payload cannot attack pilot or other payloads on same host

Kubernetes

- Open source container cluster manager, originally developed at Google
- Can be installed on-prem (bare metal or on a cloud), also available on public clouds
 - “click a button” on Google & Azure
 - straightforward to install on AWS, ...

Why Kubernetes?

- Standard open-source software (not HEP-specific)
- Using it as a means of abstracting differences between on-prem (bare metal) resources & different public clouds
- Eliminate vendor lock-in by avoiding any cloud or vendor specific APIs
 - No need to write software to talk to different cloud APIs, just use the Kubernetes API only
- Also has federation functionality making it easy
 - To deploy workloads across multiple clusters (new)

Container Verdicts

- Use of containers beneficial for both VOs and sites
 - jobs no longer depend on OS version or software installed on worker nodes
 - easier to provide a consistent environment at multiple sites
- Singularity seems to be a simple way for sites to run jobs in containers
- Container cluster managers (**Mesos**)
 - Can be used to provide an efficient platform for long-running services & multiple compute activities
 - Kubernetes can be used to provide portability between local resources & multiple public clouds

Pro and Cons of Cloud Computing

Opportunities of Use of Cloud

- It enables services to be used without any understanding of their infrastructure.
- Cloud computing works using economies of scale:
 - It potentially lowers the outlay expense for start up companies, as they would no longer need to buy their own software or servers.
 - Cost would be by on-demand pricing.
 - Vendors and Service providers claim costs by establishing an ongoing revenue stream.
- Data and services are stored remotely but accessible from “anywhere”.

Advantages of Cloud Computing : 1

- **Improved performance**
- With few large programs hogging your computer's memory, you will see better performance from your PC.
- Computers in a cloud computing system boot and run faster
 - Because they have fewer programs and processes loaded into memory...

Advantages of Cloud Computing :2

- **Reduced software costs**
- Instead of purchasing expensive software applications, you can get most of what you need for **free-ish!**
 - Most cloud computing applications today, such as the Google Docs suite.
- Better than paying for similar commercial software
 - which alone may be justification for switching to cloud applications.

Advantages of Cloud Computing :3

- **Universal document access**
- That is not a problem with cloud computing, because you do not take your documents with you.
- Instead, they stay in the cloud, and you can access them whenever you have a computer and an Internet connection
- Documents are instantly available from wherever you are

Advantages of Cloud Computing :4

- **Latest version availability**
- When you edit a document at home, that edited version is what you see when you access the document at work.
- The cloud always hosts the latest version of your documents
 - as long as you are connected, you are not in danger of having an outdated version

Advantages of Cloud Computing: 5

- **Unlimited storage capacity**
- Cloud computing offers virtually limitless storage.
- Your computer's current 1 Tbyte hard drive is small compared to the hundreds of Pbytes available in the cloud.

Advantages of Cloud Computing: 6

- **Increased data reliability**
- Unlike desktop computing, in which
 - if a hard disk crashes and destroy all your valuable data,
 - A computer crashing in the cloud should not affect the storage of your data.
 - if your personal computer crashes, all your data is still out there in the cloud, still accessible
- In a world where
 - Few individual desktop PC users back up their data on a regular basis,
 - Cloud computing is a data-safe computing platform!

Advantages of Cloud Computing: 7

- **Lower computer costs**
- To run cloud computing's web-based applications
 - You do not need a high-powered and high-priced computer
- Since applications run in the cloud, not on the PC
 - Your PC does not need high processing power or hard disk space demanded by traditional desktop software.
- When you are using web-based applications
 - Your PC can be less expensive, with a smaller hard disk, less memory, more energy efficient processor
 - PC does not even need a CD/DVD drive,
 - No software programs have to be loaded
 - No document files need to be saved.

Advantages of Cloud Computing : 8

- **Instant software updates**
- You are no longer faced with choosing between obsolete software and high upgrade costs.
- When the application is web-based
 - Updates happen automatically
 - Available the next time you log into the cloud.
- When you access a web-based application
 - You get the latest version
 - Without needing to pay for or download an upgrade.

Advantages of Cloud Computing : 9

- **Improved document format compatibility.**
- You do not have to worry
 - About the documents you create on your machine being compatible with other users' applications or OSes
- There are potentially no format incompatibilities
 - When everyone is sharing documents and applications in the cloud.

Advantages of Cloud Computing :10

- **Easier group collaboration**
- Sharing documents leads directly to better collaboration.
- Many users do this as it is an important advantages of cloud computing
 - multiple users can collaborate easily on documents and projects

Advantages of Cloud Computing : 11

- **Device independence**
- You are no longer tethered to a single computer or network.
- Changes to computers, applications and documents follow you through the cloud.
- Move to a portable device, and your applications and documents are still available.

Challenges in Using the Cloud

- In parallel there has been backlash against cloud computing
- Use of cloud computing means
 - Dependence on others and that could possibly limit flexibility and innovation
- The others are likely become the
 - Bigger Internet companies like Google and IBM, who may monopolise the market.
- Some argue that this use of supercomputers is
 - A return to the time of mainframe computing that the PC was a reaction against.

Disadvantages of Cloud Computing : 1

- **Security could prove to be a big issue**
- It is still unclear how safe out-sourced data is
- when using these services ownership of data is not always clear.

Disadvantages of Cloud Computing : 2

- **Issues relating to policy and access**
- If your data is stored abroad whose policy do you adhere to?
- What happens if the remote server goes down?
- How will you then access files?
- There have been cases of users being locked out of accounts and losing access to data.

Disadvantages of Cloud Computing : 3

- **Requires a constant Internet connection**
- Cloud computing is impossible if you cannot connect to the Internet.
- Since you use the Internet to connect to both your applications and documents
 - if you do not have an Internet connection you cannot access anything
 - Even your own documents.
- A dead Internet connection means no work
 - In areas where Internet connections are few or inherently unreliable
 - this could be a deal-breaker.

Disadvantages of Cloud Computing : 4

- **Does not work well with low-speed connections**
- Similarly, a low-speed Internet connection, such as that found with dial-up services, makes cloud computing painful at best and often impossible.
- Web-based applications require a lot of bandwidth to download, as do large documents.

Disadvantages of Cloud Computing : 5

- **Features might be limited**
- This situation is bound to change, but today many web-based applications simply are not as full-featured as their desktop-based applications.
- For example, you can do a lot more with Microsoft PowerPoint than with Google Presentation's web-based offering

Disadvantages of Cloud Computing : 6

- **Can be slow Even with a fast connection**
 - Web-based applications can sometimes be slower than Accessing a similar software program on your desktop PC.
- Everything about the program, from the interface to the current document
 - Has to be sent back and forth from your computer to the computers in the cloud.
- If the cloud servers happen to be backed up at that moment, or
- if the Internet is having a slow day, you would not get the instantaneous access

Disadvantages of Cloud Computing : 7

- **Stored data might not be secure**
- With cloud computing, all your data is stored on the cloud.
 - The questions is How secure is the cloud?
- Can un-authorized users gain access to your confidential data?

Disadvantages of Cloud Computing : 8

- **Stored data can be lost**
- Theoretically, data stored in the cloud is safe, replicated across multiple machines.
- But on the off chance that your data goes missing, you have no physical or local backup.
 - Put simply, relying on the cloud puts you at risk if the cloud lets you down.

Disadvantages of Cloud Computing : 9

- **HPC Systems and General concern**
 - Not clear that you can run compute-intensive HPC applications that use MPI/OpenMP!
 - Scheduling is important with this type of application
 - as you want all the VM to be co-located to minimize communication latency!
- **General Concerns:**
 - Each cloud systems uses different protocols and different APIs
 - may not be possible to run applications between cloud based systems
 - Amazon has created its own DB system (not SQL 92), and workflow system (many popular workflow systems out there)
 - so your normal applications will have to be adapted to execute on these platforms.