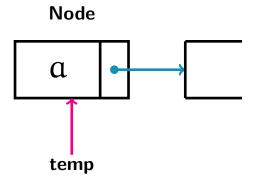


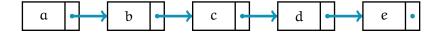
Data: temp.data

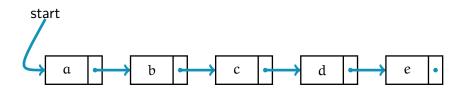


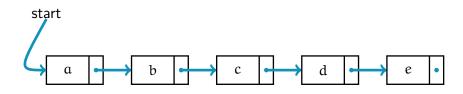
Data: temp.data

Pointer: temp.pointer

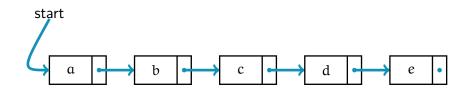
# $\begin{array}{c} Linked\ Lists \\ \text{-}\ Example \end{array}$



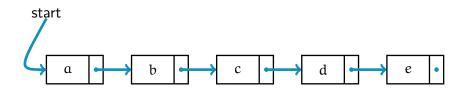




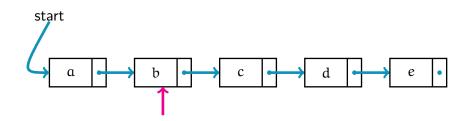
start.data



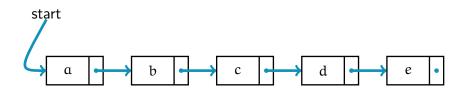
 $start.data = \alpha$ 



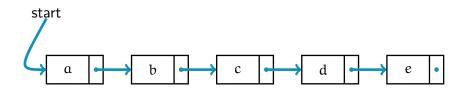
start.pointer



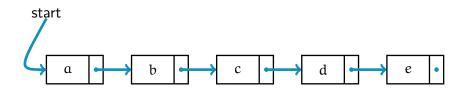
start.pointer



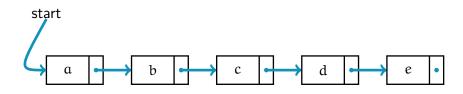
start.pointer.data



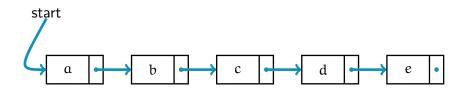
start.pointer.data = b



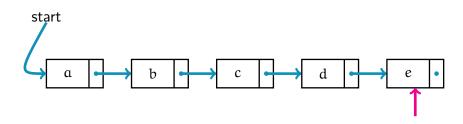
start.data.pointer



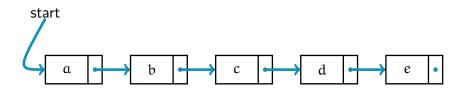
start.data.data



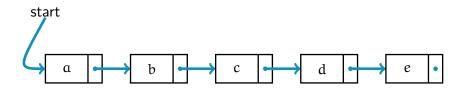
start.pointer.pointer.pointer.data



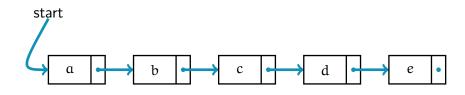
start.pointer.pointer.pointer.data = e



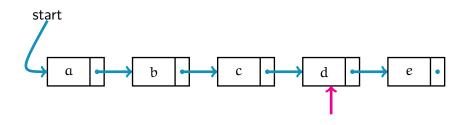
start.pointer.pointer.data.pointer.data



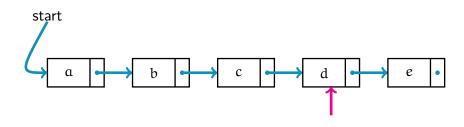
temp = start.pointer.pointer.pointer



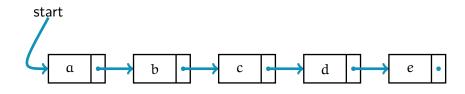
temp = start.pointer.pointer.pointer temp.data



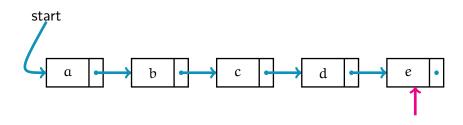
temp = start.pointer.pointer.pointer temp.data



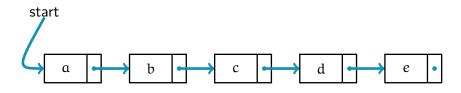
$$\label{eq:temp} \begin{split} \mathsf{temp} &= \mathsf{start.pointer.pointer.pointer} \\ &\mathsf{temp.data} &= d \end{split}$$

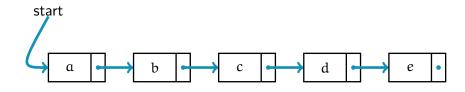


temp = start.pointer.pointer.pointer temp.pointer.data



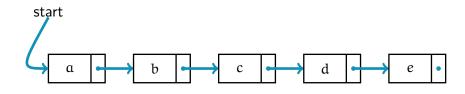
temp = start.pointer.pointer.pointer temp.pointer.data = e





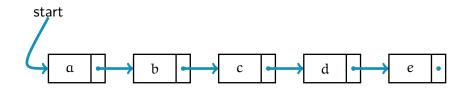
Output

Instructions



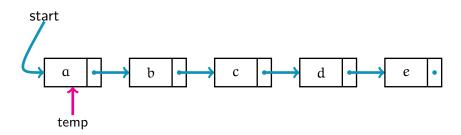
Output

Instructions temp



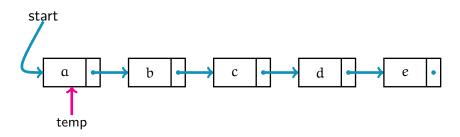
Output

 $Instructions \\ \mathsf{temp} = \mathsf{start};$ 



Output

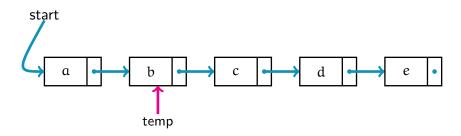
 $Instructions \\ \mathsf{temp} = \mathsf{start};$ 



Output

Instructions print temp.data;

а

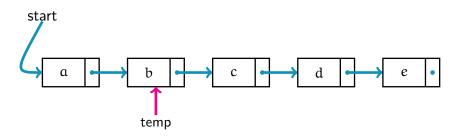


Output

Instructions

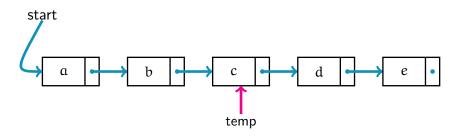
α

temp = temp.pointer;



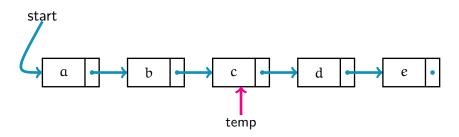
Output

ab Instructions print temp.data;



Output

 $ab \\ ab \\ temp = temp.pointer; \\$ 

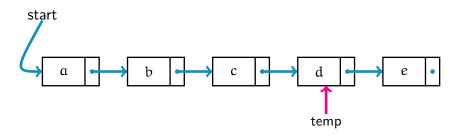


Output

abc

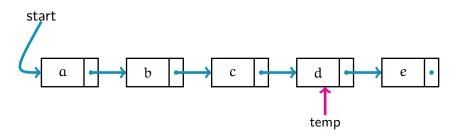
Instructions

print temp.data;



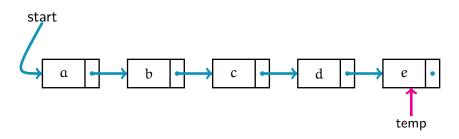
Output

 $abc \\ abc \\ temp = temp.pointer;$ 



Output

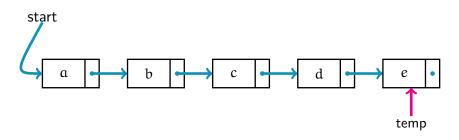
abcd Instructions print temp.data;



Output

abcd

Instructions



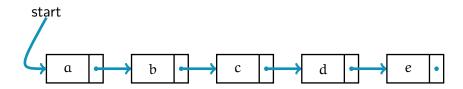
Output

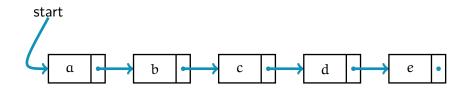
abcde

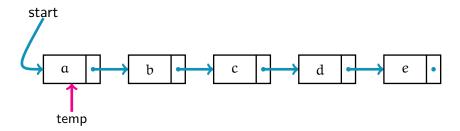
Instructions

print temp.data;

### Linked Lists

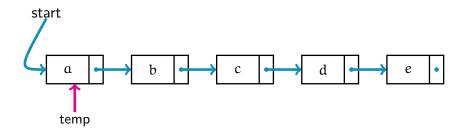






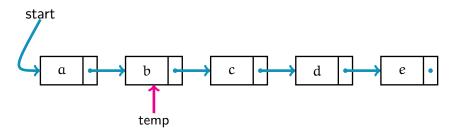
Instructions

temp = start;

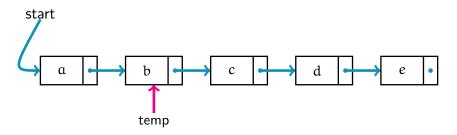


#### Instructions

temp.data == "c"?

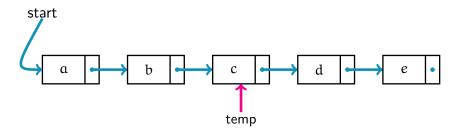


Instructions

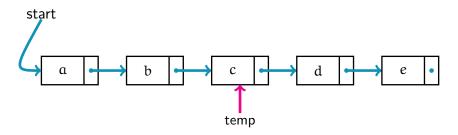


#### Instructions

temp.data == "c"?

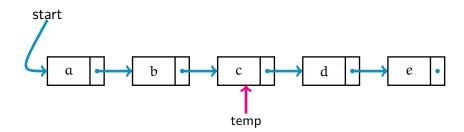


Instructions

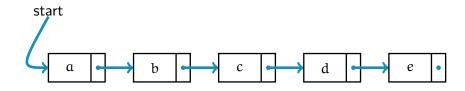


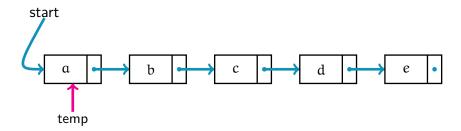
#### Instructions

temp.data == "c"?



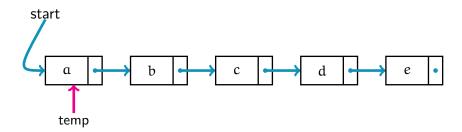
### Found !





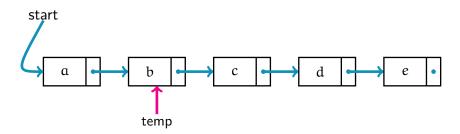
Instructions

temp = start;

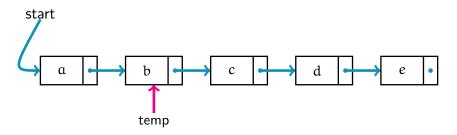


#### Instructions

temp.data == "f"?

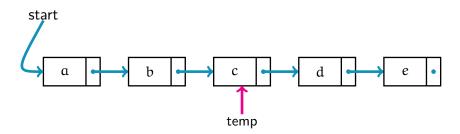


Instructions

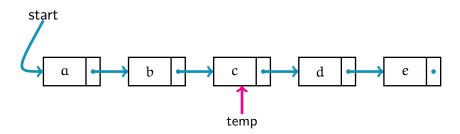


#### Instructions

temp.data == "f"?

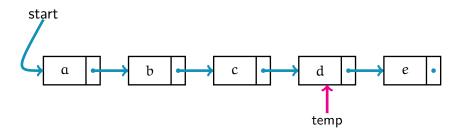


Instructions

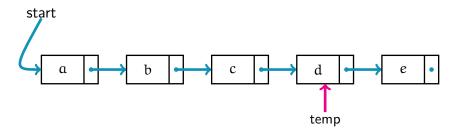


#### Instructions

temp.data == "f"?

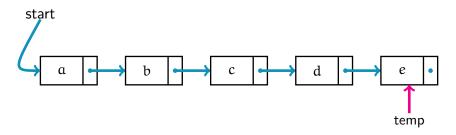


Instructions

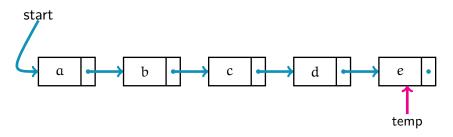


Instructions

temp.data == "f" ?

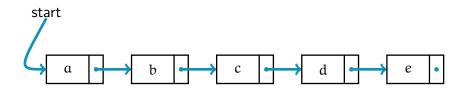


Instructions



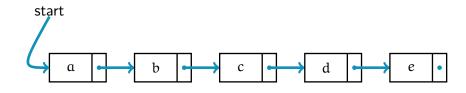
Instructions

temp.data == "f" ?

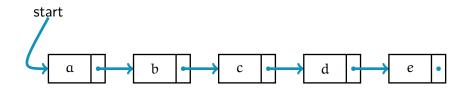


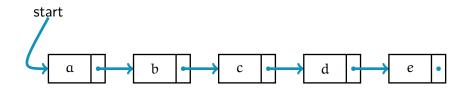
### Not Found

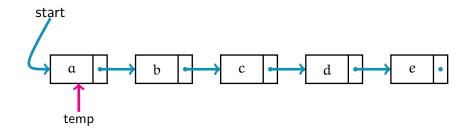
### Linked Lists



## $\begin{array}{c} Linked\ Lists \\ \textbf{-}\ Add \end{array}$

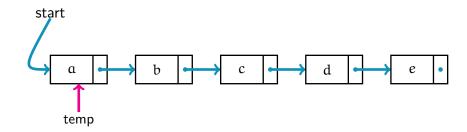






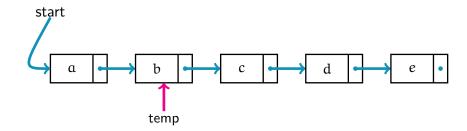
#### Instructions

temp = start;

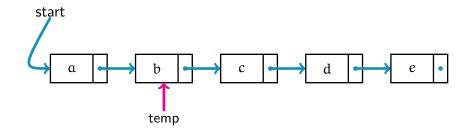


#### Instructions

temp.pointer == **NULL**?

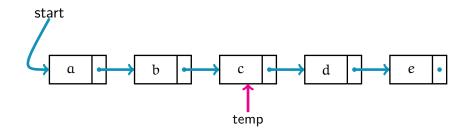


#### Instructions

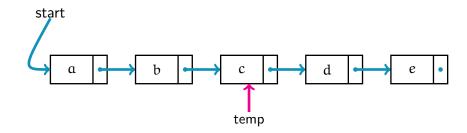


#### Instructions

temp.pointer == NULL ?

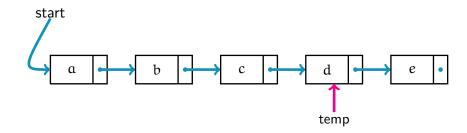


#### Instructions



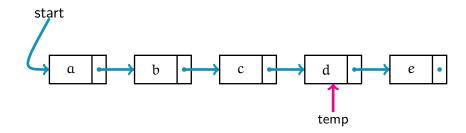
#### Instructions

temp.pointer == NULL ?



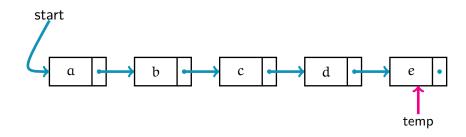
#### Instructions

temp = temp.pointer;



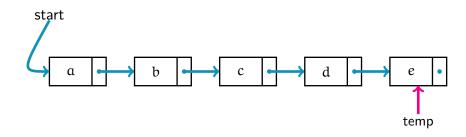
#### Instructions

temp.pointer == NULL ?



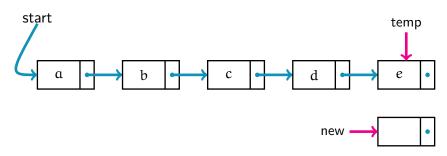
#### Instructions

temp = temp.pointer;



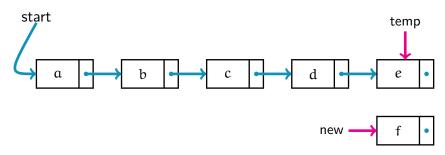
#### Instructions

temp.pointer == NULL ?



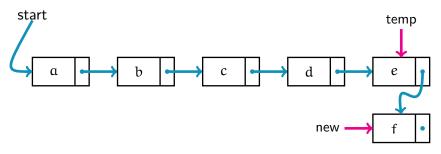
Instructions

new = create-node();



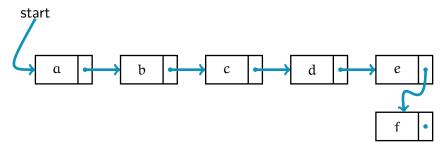
Instructions

new.data = f;

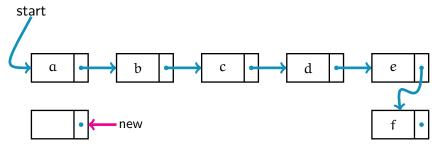


Instructions

temp.pointer = new;

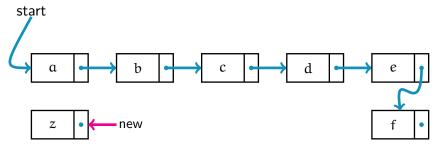


Instructions



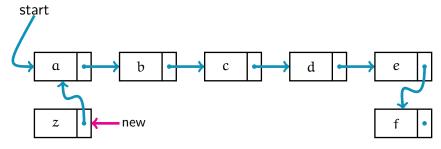
Instructions

new = create-node();



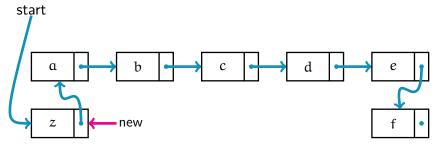
Instructions

new.data = z;



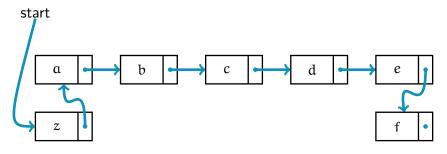
Instructions

new.pointer = start;

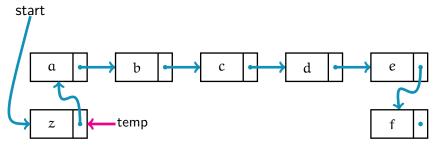


Instructions

start = new;

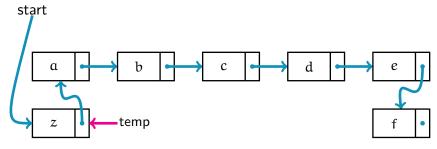


Instructions



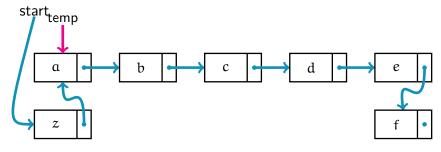
Instructions

temp = start;



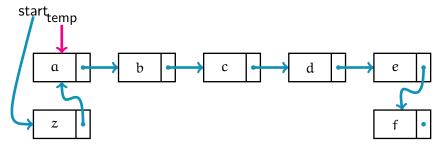
Instructions

temp.data == "c"?



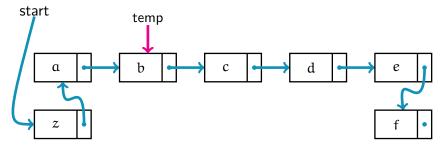
Instructions

temp = temp.pointer;



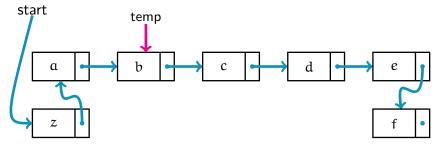
Instructions

 $\mathsf{temp.data} == "c" ?$ 



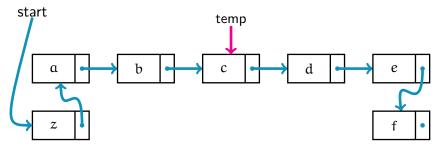
Instructions

temp = temp.pointer;



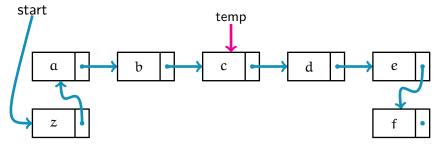
Instructions

 $\mathsf{temp.data} == "c" ?$ 



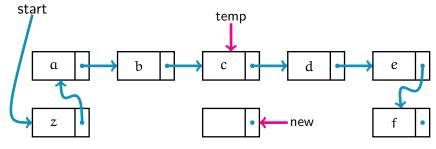
Instructions

temp = temp.pointer;



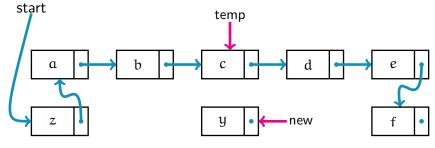
Instructions

temp.data == "c"?



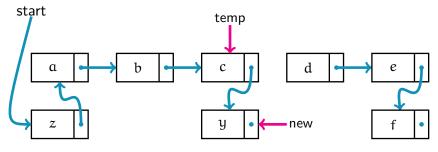
Instructions

new = create-node();



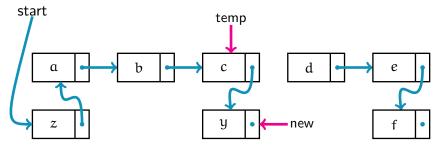
Instructions

 $\mathsf{new.data} = \mathfrak{y};$ 



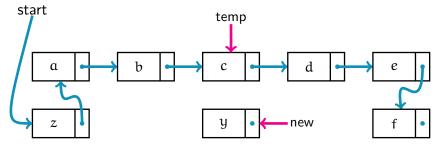
Instructions

temp.pointer = new;

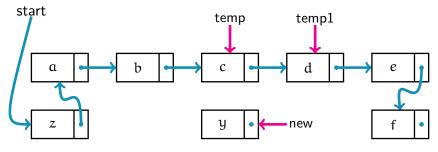


Instructions

new.pointer = ??

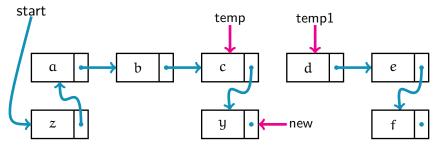


Instructions



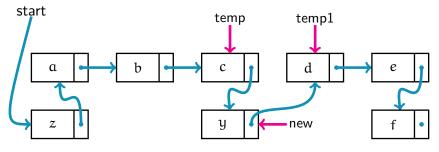
Instructions

temp1 = temp.pointer;



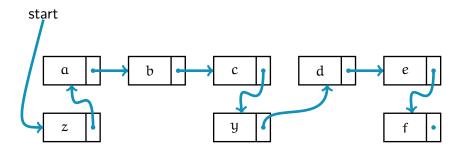
Instructions

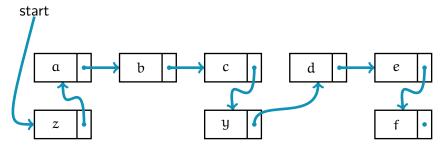
temp.pointer = new;



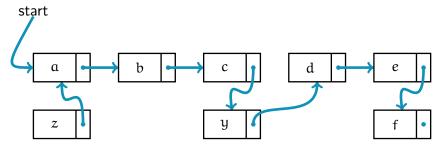
Instructions

new.pointer = temp1;



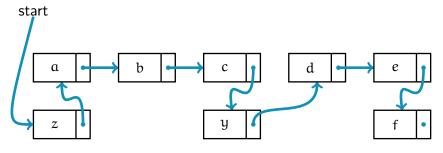


Instructions

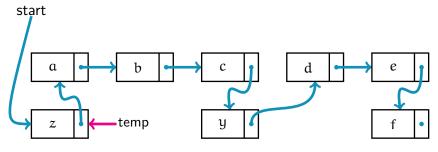


Instructions

start = start.pointer;

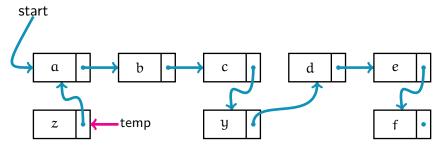


Instructions



Instructions

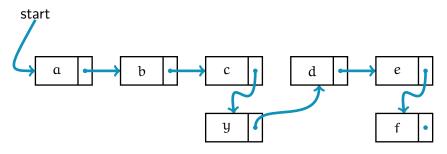
temp = start;



Instructions

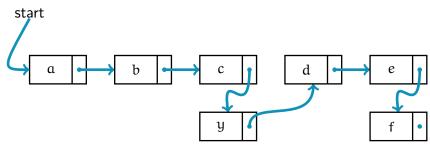
start = start.pointer;

### Linked Lists - Delete(START)

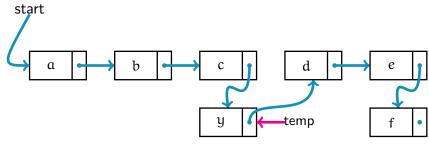


Instructions

free-node(temp);

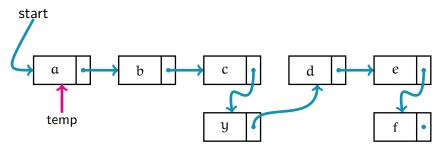


Instructions



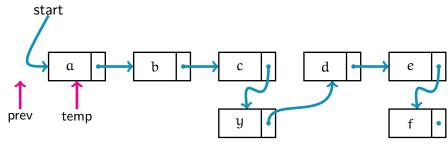
### Instructions

Locate the node containing "y"



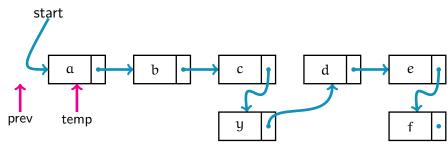
Instructions

temp = start;



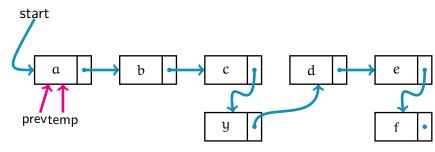
Instructions

prev = NULL;



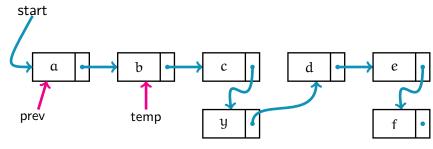
Instructions

temp.data == "y"?



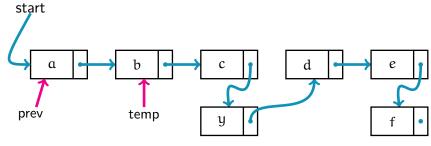
Instructions

prev = temp;



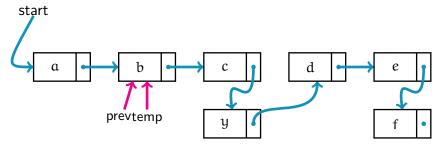
#### Instructions

prev = temp; temp = temp.pointer;



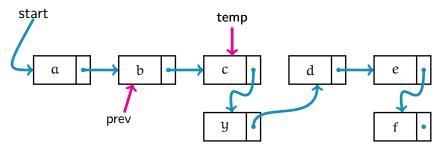
Instructions

temp.data == "y"?



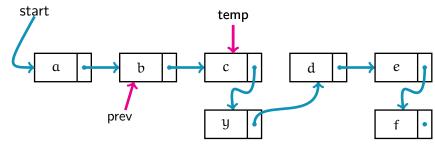
Instructions

prev = temp;



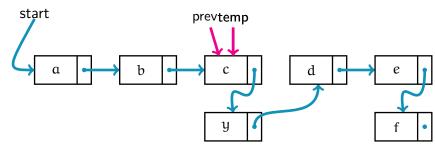
#### Instructions

prev = temp; temp = temp.pointer;



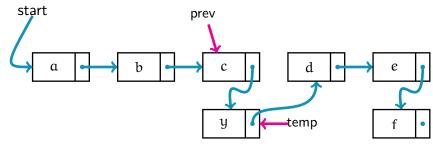
Instructions

temp.data == "y"?



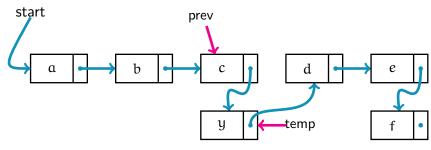
Instructions

prev = temp;



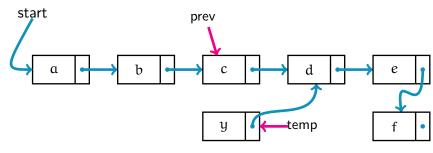
#### Instructions

 $\begin{aligned} & \mathsf{prev} = \mathsf{temp;} \\ \mathsf{temp} = \mathsf{temp.pointer;} \end{aligned}$ 



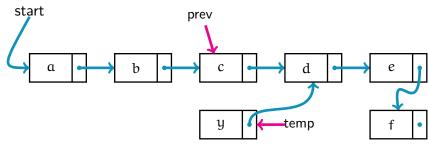
Instructions

 $temp.data == "y" \ ?$ 



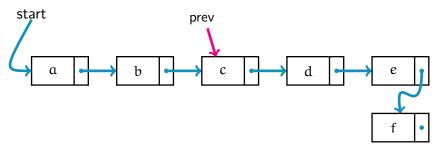
Instructions

prev.pointer = temp.pointer;



Instructions

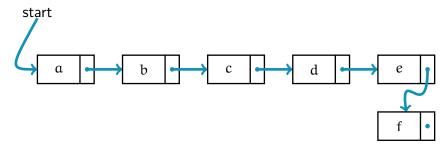
free-node(temp);



Instructions

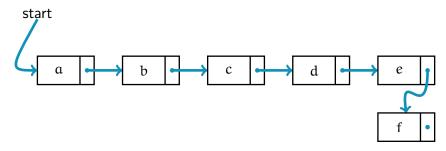
free-node(temp);

# Linked Lists - Delete("f", END)



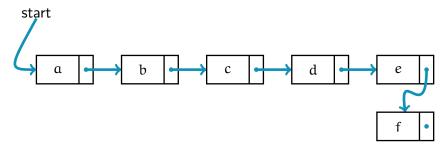
Instructions

# Linked Lists - Delete("f", END)

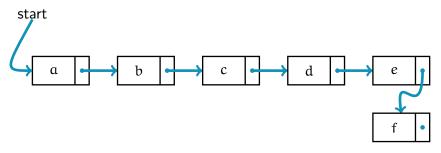


Instructions

Exercise

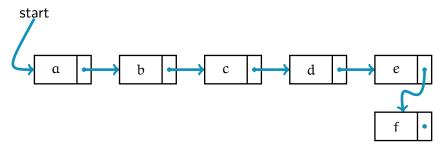


Instructions



Instructions

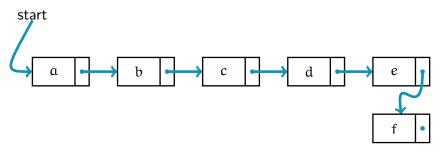
Add("",START);



Instructions

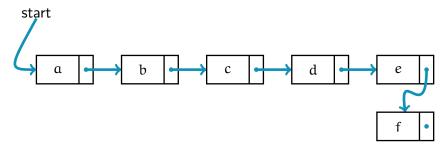
Add("",START); Delete(START);

### Linked Lists - Stacks

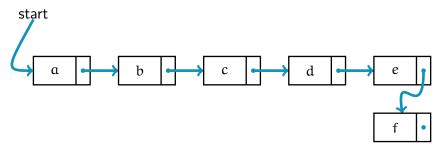


Instructions

Add("",START); Delete(START);

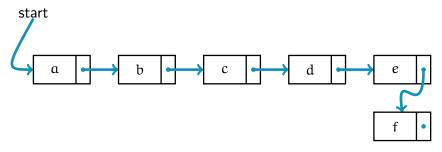


Instructions



Instructions

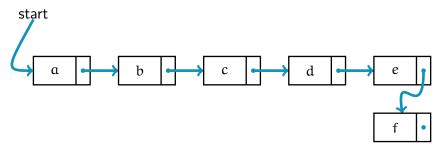
Add("",END);



Instructions

Add("",END);
Delete(START);

### Linked Lists - Queues



Instructions

Add("",END); Delete(START);