

Deep Learning

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Tue, 08th Sept 2020

Data & Learning Methods

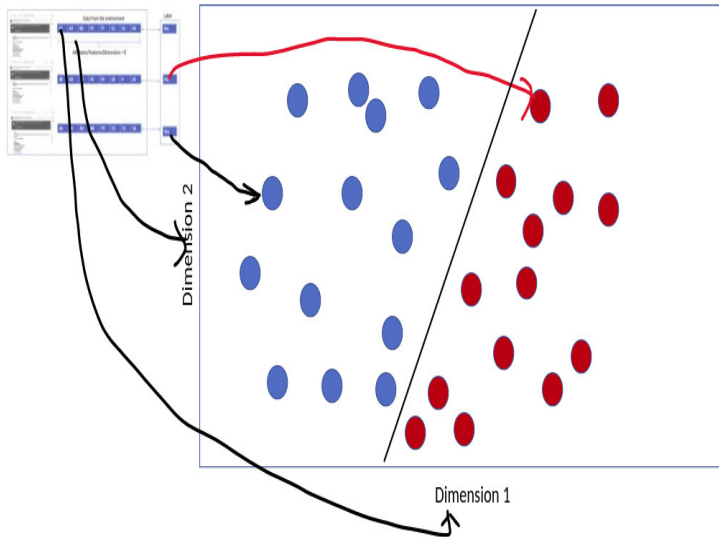
Data

- Linearly separable data
- Linearly non-separable data
- Noise in the data
- Erroneous data

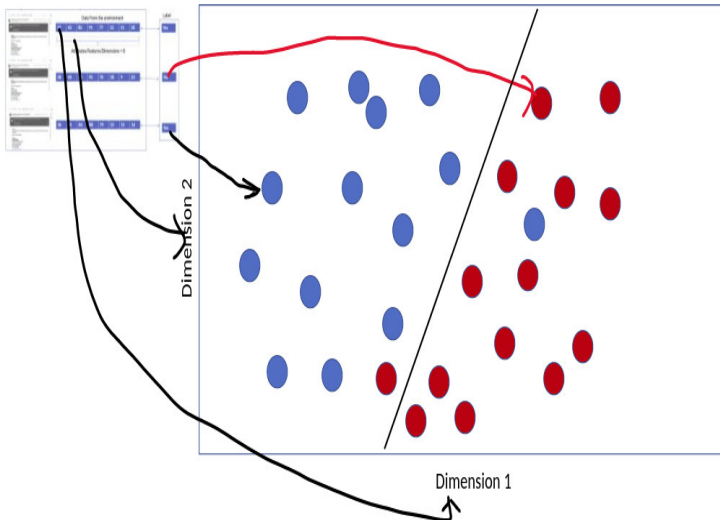
Learning Methods

- Linearly separable data built with guarantees example of perceptron
- Linearly non-separable data multi-layer perceptron

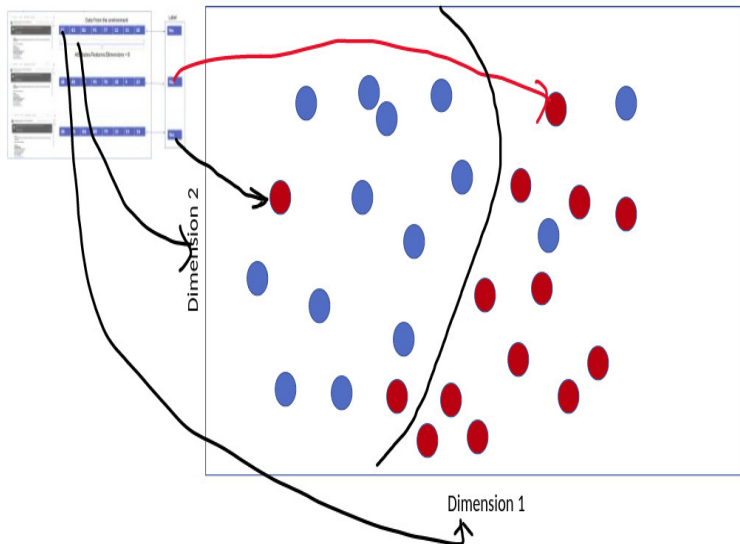
Linearly separable data - example



Linearly non-separable data - example



Noisy data - example



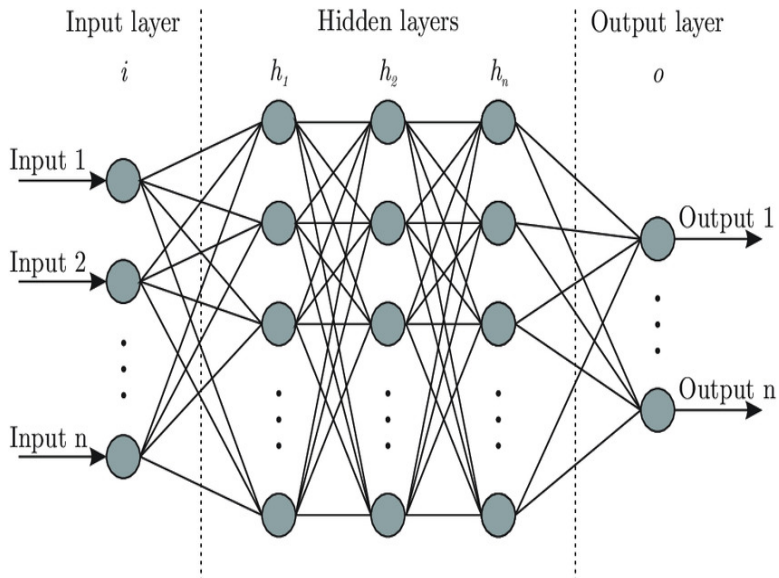
Neural Networks

Definition

A neural network is

- massively parallel
- parallel
- distributed processor
- with simple processing units **neurons**
- Propensity to store **experiential knowledge**
- Apply it when required

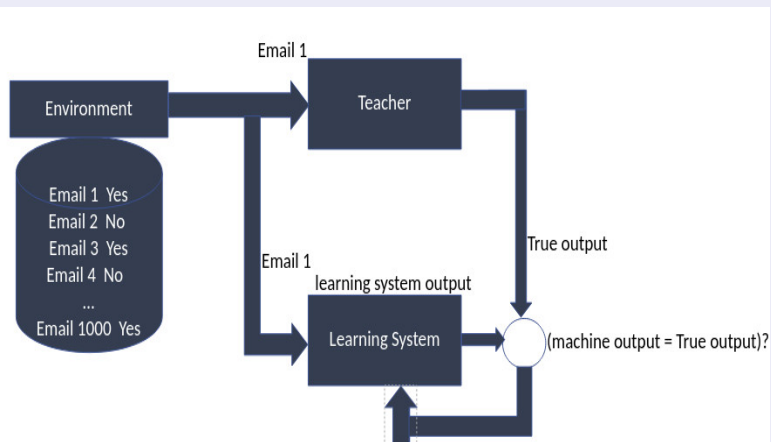
An Example Network



Neural Networks

Resembles the Human Brain

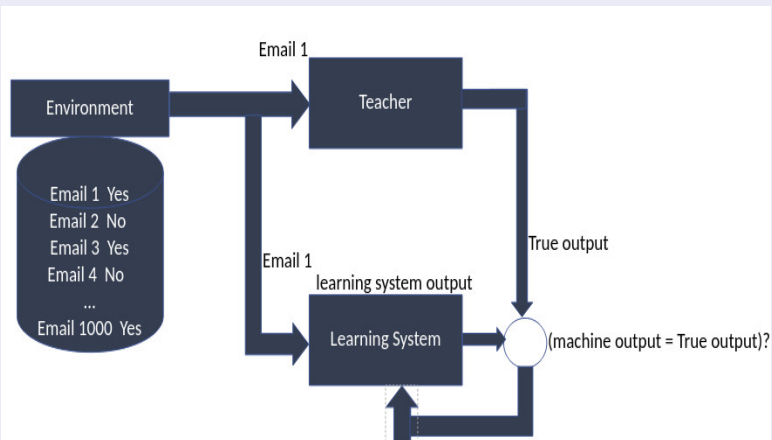
Knowledge is acquired by the network from its environment through a learning process



Neural Networks

Resembles the Human Brain

Inter-neuron connections strengths (weights) are used to store the acquired information



Models Of A Neuron

Constituent Elements

- An information processing unit
- Fundamental to the operation of a complex neural network

Constituent Elements

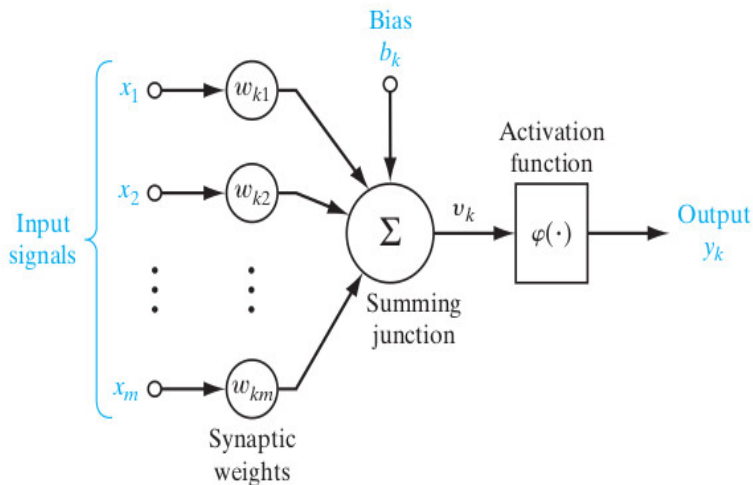
Connecting links Or Synapses or connections

Adder function for summing input signals weighted by the synaptic strengths

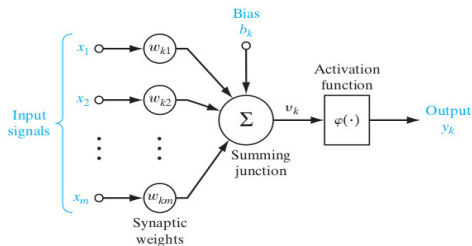
Activation function for limiting the output of a neuron

Range Output range $[0, 1]$ or $[-1, 1]$

Neuron Model

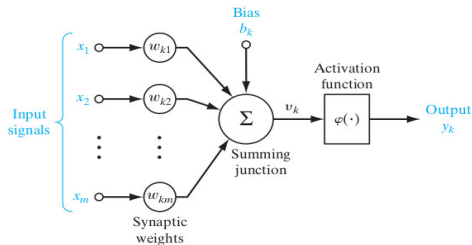


Neuron Model



- Connecting links carrying weights
- Adder function Σ
- Activation function $\phi(\cdot)$

Neuron Model



- Neuron having m inputs

$$x_1, x_2, \dots, x_m$$

- Adder function

$$u_k = \left(\sum_{j=1}^m w_{kj} x_j \right)$$

- Add Bias $v_k = (u_k + b_k)$

- Add Bias

$$v_k = \left(\sum_{j=1}^m w_{kj} x_j \right) + b_k$$

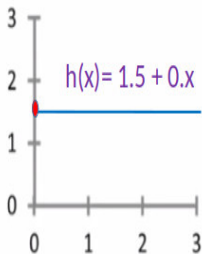
- Activation function

$$\phi \left(\left(\sum_{j=1}^m w_{kj} x_j \right) + b_k \right)$$

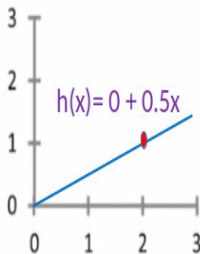
Neuron Model - One input example

Hypothesis Function:

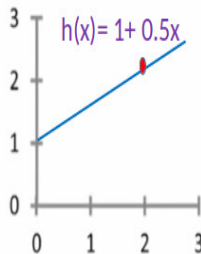
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$



$$\theta_0 = 1.5$$
$$\theta_1 = 0$$

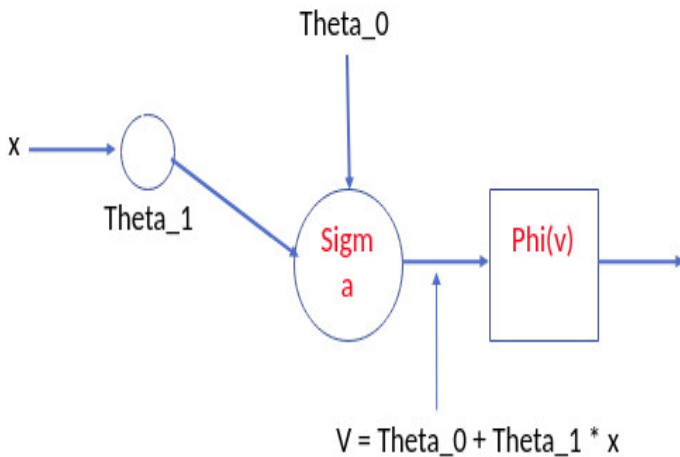


$$\theta_0 = 0$$
$$\theta_1 = 0.5$$

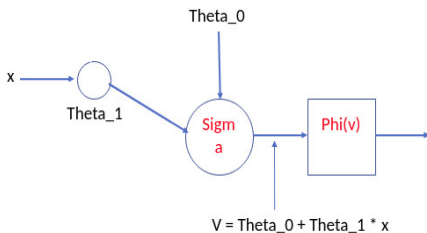


$$\theta_0 = 1$$
$$\theta_1 = 0.5$$

Neuron Model - One input example



Neuron Model

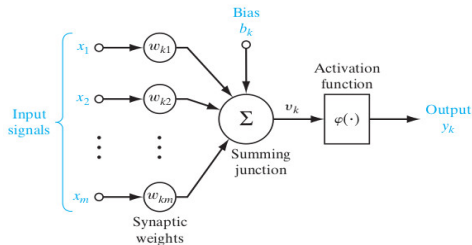


- Neuron having $m = 1$ input x
- Adder function

$$u_k = \left(\sum_{j=1}^m w_{kj} x_j \right) = w_{k1} \times x$$

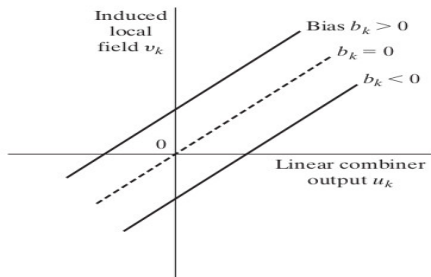
- Add Bias $v_k = (u_k + b_k)$
- Add Bias $v_k = (w_{k1} \times x) + b_k$
- Activation function
 $\phi(w_{k1} \times x + b_k)$
- Equivalent of saying:
 $\phi(\theta_1 x + \theta_0)$

Neuron Model with two inputs



- Neuron having $m = 2$ inputs x_1, x_2
- Adder function
$$u_k = (w_{k1}x_1 + w_{k2}x_2)$$
- Add Bias $v_k = (u_k + b_k)$
- Add Bias
$$v_k = (w_{k1}x_1 + w_{k2}x_2) + b_k$$
- Activation function
$$\phi((w_{k1}x_1 + w_{k2}x_2) + b_k)$$

Influence of bias value

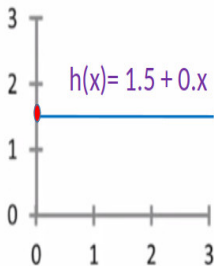


- $b_k = 0$
- Add Bias
$$v_k = (w_{k1}x_1 + w_{k2}x_2) + 0$$
- $b_k = +ve$
- Add Bias
$$v_k = (w_{k1}x_1 + w_{k2}x_2) + b_k$$
- $b_k = -ve$
- Add Bias
$$v_k = (w_{k1}x_1 + w_{k2}x_2) - b_k$$
- $(w_{k1}x_1 + w_{k2}x_2)$ vary along y-axis explaining the intercept and bias

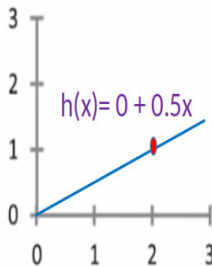
Bias Impact

Hypothesis Function:

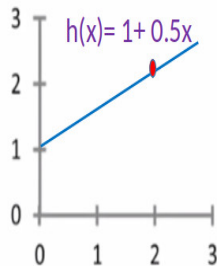
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$



$$\theta_0 = 1.5$$
$$\theta_1 = 0$$



$$\theta_0 = 0$$
$$\theta_1 = 0.5$$



$$\theta_0 = 1$$
$$\theta_1 = 0.5$$

Neuron Including Bias

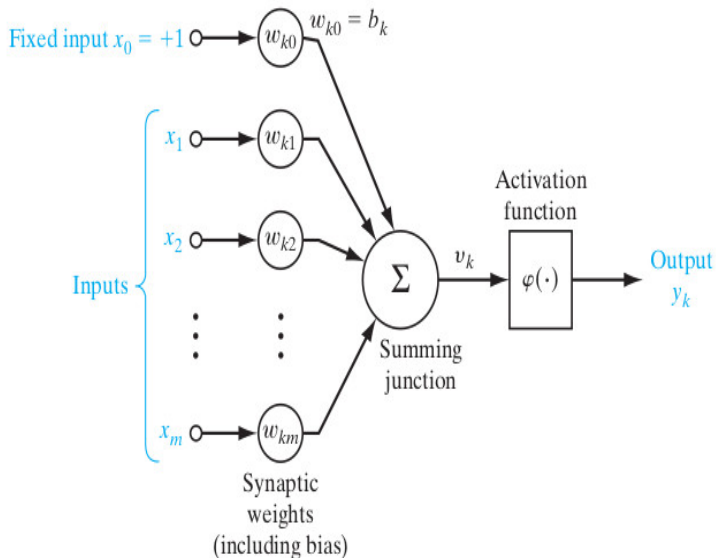
Modified Equations

$$v_k = \sum_{j=0}^m w_{kj} x_j$$
$$w_{k0} = b_k$$
$$x_0 = +1$$

Modified Equations

$$v_k = \sum_{j=1}^m w_{kj} x_j + w_{k0} x_0$$
$$v_k = \sum_{j=1}^m w_{kj} x_j + b_k$$

Modified Neuron Model



Types of activation functions

Types

- Threshold function
- Sigmoid function
- Signum function

Threshold activation function

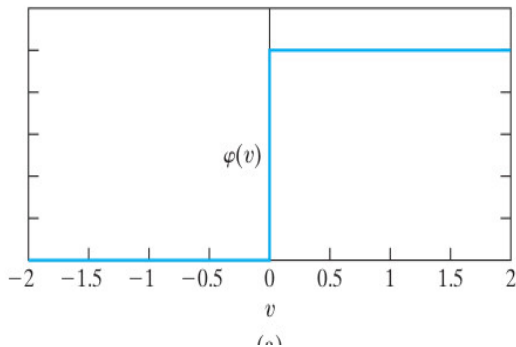
Threshold function

$$\phi(v) = \begin{cases} 1 & \text{if } v \geq 0 \\ 0 & \text{if } v < 0 \end{cases}$$

k^{th} Neuron Output

$$y_k = \begin{cases} 1 & \text{if } v_k \geq 0 \\ 0 & \text{if } v_k < 0 \end{cases}$$

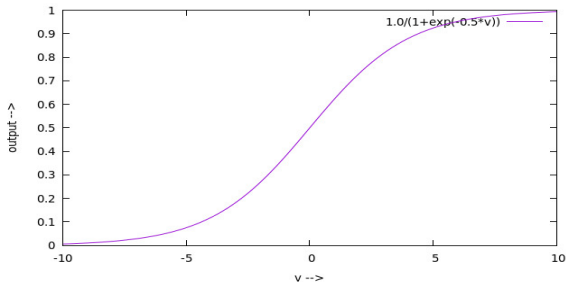
Threshold Activation Function



Sigmoid function

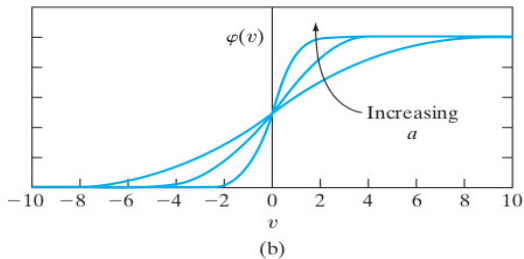
Sigmoid function

$$\phi(v) = \frac{1}{1 + \exp(-a \times v)}$$



Sigmoid function

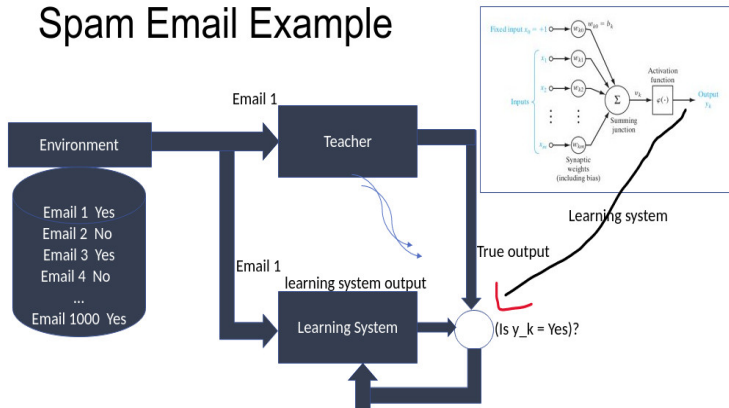
Slope parameter effect



Supervised learning

General procedure

Spam Email Example



Signum functions

Slope parameter effect

- Threshold and sigmoid function output ranges between $[0, 1]$
- To modified the limit as $[-1, +1]$ modify the activation function as **signum function**

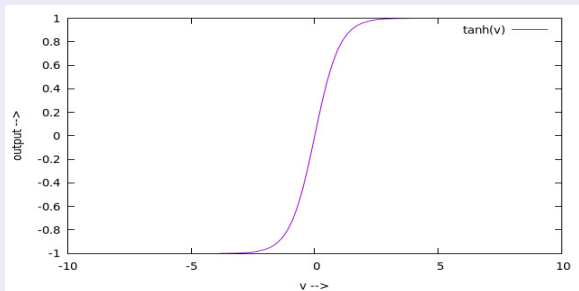
Signum function

$$\phi(v) = \begin{cases} +1 & \text{if } v > 0 \\ 0 & \text{if } v = 0 \\ -1 & \text{if } v < 0 \end{cases}$$

Sigmoid function

tanh function

output is in the range $[-1, 1]$



Neural Networks as Directed Graphs

Directed Graphs

- Consists of **links** and **nodes**
- A node has associated **signal** x_j
- A **directed link** originates at **node j** and terminates at **node k**
- links are of two types
 - Synaptic links
 - Activation links

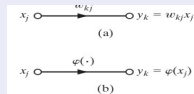
Neural Networks as Directed Graphs

Rules

Rule 1 A signal flows along a link only in one direction (arrow decides the flow)

Synaptic links Node signal x_j is multiplied by weight w_{kj} to produce node signal y_k

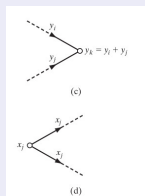
Activation links This links behavior is governed by activation function $\phi(\cdot)$



Neural Networks as Directed Graphs

Rules

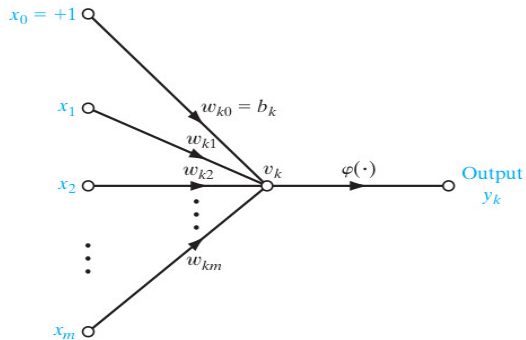
Rule 2 A node signal equal to the sum of all signals entering the node



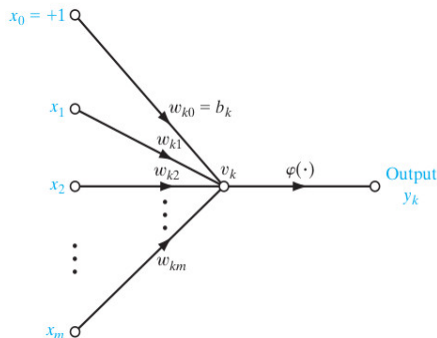
Rule 3 Signal at node is transmitted to each out going link with the same signal

Neuron Example as Directed Graphs

Neuron Model



Neuron Model - Directed Graph



- Rule 1 synaptic link: $x_0 \times w_{k0}$
- Rule 1 synaptic link: Second link: $x_1 \times w_{k1}$
- Rule 1 synaptic link: m^{th} link: $x_m \times w_{km}$
- Rule 2: Node v_k :
 $x_0 \times w_{k0} + x_1 \times w_{k1} + \dots + x_m \times w_{km}$
- Rule 1: activation link between node v_k and y_k
- Rule 1: activation link:

$$y_k = \phi \left(\sum_{j=1}^m w_{kj} x_j \right)$$

Neural Network Architectures

Types

- Single-layer feedforward networks
- Multi-layer feedforward networks
- Recurrent networks

Single layer feedforward networks

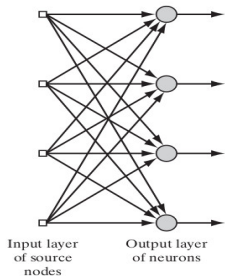


FIGURE 15 Feedforward network with a single layer of neurons.

- Input layer
- Output layer
- Each node is a **neuron model**
- The arrow emerging out of single node is the output of the neuron model (y_k)

Single layer feedforward networks

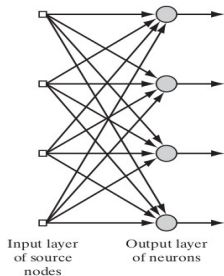


FIGURE 15 Feedforward network with a single layer of neurons.

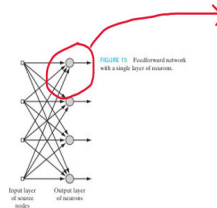
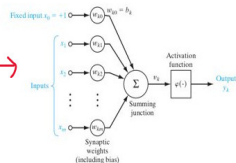


FIGURE 15 Feedforward network with a single layer of neurons.



Single layer feedforward networks

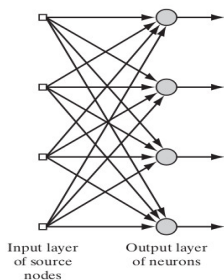


FIGURE 15 Feedforward network with a single layer of neurons.

- Let the inputs be: x_1, x_2, \dots, x_m
- Let the weights on the **first neuron** be:

$$w_{11}, w_{12}, w_{13}, \dots, w_{1m}$$

- Let the weights on the **second neuron** be:

$$w_{21}, w_{22}, w_{23}, \dots, w_{2m}$$

- Output of the first neuron will

$$\text{be: } y_1 = \phi \left(\sum_{j=0}^m w_{1j} x_j \right)$$

- Output of the second neuron

$$\text{will be: } y_2 = \phi \left(\sum_{j=0}^m w_{2j} x_j \right)$$

Single layer feedforward networks

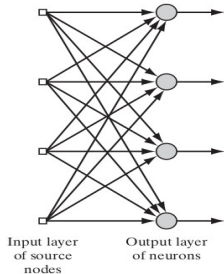


FIGURE 15 Feedforward network with a single layer of neurons.

- Network is feed forward as the inputs and weights are passing along the direction of the arrows of the network in one direction
- One example of the environment is presented to this network
- Known quantities:
 - One input example (one spam email and its associated features) that is $x_{i1}, x_{i2}, \dots, x_{im}$
 - Input examples class label: d_i

Single layer feedforward networks

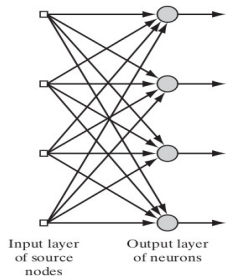
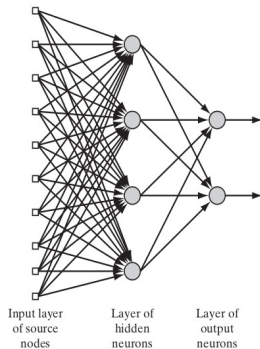


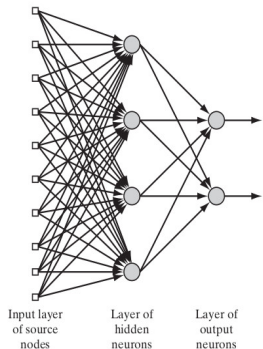
FIGURE 15 Feedforward network with a single layer of neurons.

- What is to be learned?
 - Weights for first neuron:
 $w_{11}, w_{12}, w_{13}, \dots, w_{1m}$
 - Weights for second neuron:
 $w_{21}, w_{22}, w_{23}, \dots, w_{2m}$
 - Weights for the last neuron:
 $w_{l1}, w_{l2}, w_{l3}, \dots, w_{lm}$

Multi layer feedforward networks

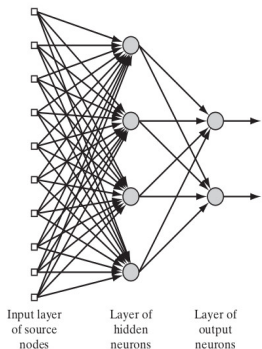


Multi layer feedforward networks



- Input layer, number of hidden layers and output layer
- Architecture is referred as:
 $m - h_1 - h_2 - q$
- m input features; h_1 hidden units in the first layer
- h_2 hidden units in the second layers and q -output nodes
- First layers is the input layer; last layer is the output layer

Multi layer feedforward networks

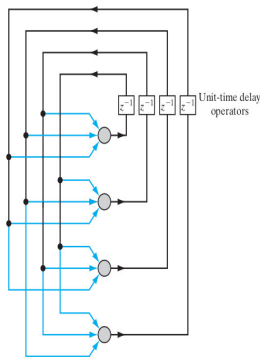


- Computation at the first node of the output layer:

- $$y_{21} = \phi \left(\sum_{j=0}^4 y_{1j} w_{2j} \right)$$

- Output depends on the chosen activation function
- Input to the output layers is the 1st hidden layer
- Let its outputs are denoted as $y_{11}, y_{12}, y_{13}, y_{14}$
- The inputs in the 1st hidden layer are multiplied with the weights on the synaptic links going out of the first hidden

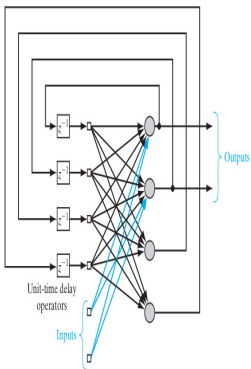
Recurrent networks



- Recurrent with no hidden layer
- Contains **at least one feedback loop**
- First neuron output is fed to rest of the three neurons
- Second neuron output is fed to rest of the other three neurons

Recurrent networks

with one hidden layer



Modern Architectures

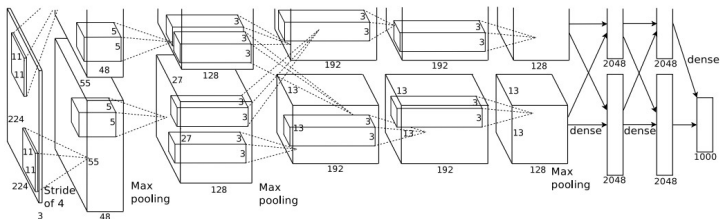


Figure 2: An illustration of the architecture of our CNN, explicitly showing the delineation of responsibilities between the two GPUs. One GPU runs the layer-parts at the top of the figure while the other runs the layer-parts at the bottom. The GPUs communicate only at certain layers. The network's input is 150,528-dimensional, and the number of neurons in the network's remaining layers is given by 253,440–186,624–64,896–64,896–43,264–4096–4096–1000.

Knowledge Representation

Four main points

- Rule 1 Similar inputs from similar classes should produce similar representations inside the network
- Rule 2 Inputs to be categorized as separate classes should be given widely different representation in the network
- Rule 3 Importance to specific features is given through involving large number of neurons
- Rule 4 Prior information is achieved through design of neural network.