

**I. Introduction to  $\mathbb{R}^n$ : Its algebra, geometry**

1. Consider the weather at any place on the earth at one instance. Weather at a place (approximately) constitutes of three components: the temperature, pressure and the humidity at that place. Also, when we say “a place”, it can be precisely described by a latitude and a longitude. In this form, the weather is a “function” having three component functions namely, the temperature, pressure and the humidity, each of which in turn is a real valued function of two independent variables, the latitude and the longitude.

$$weather(latitude, longitude) = (temperature(lat., long.), pressure(lat., long.), humidity(lat., long.))$$

2. The input space to the weather function was two independent real numbers, the latitude and the longitude, although restricted to a range.
3. More generally, the input space can be (a restricted range or the entire set of)  $n$  independent real variables. In order to model this space, we define the following.
4.  $\mathbb{R}^n$  is the set of all ordered  $n$ -tuples  $(x_1, x_2, \dots, x_n)$ , where  $x_i \in \mathbb{R}$ . A point in  $\mathbb{R}^n$  is denoted by bold letters  $\mathbf{x}, \mathbf{y}$  etc..
5. The real numbers  $x_1, x_2, \dots, x_n$  are called the components or coordinates of the point  $(x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ . In particular  $x_i$  is the  $i^{th}$  component or coordinate of this point.
  - (a)  $\mathbb{R}^2$  is a model to give (names) co-ordinates to the plane using rectangular co-ordinates  $x$  and  $y$ .  
Picture of the  $xy$ - plane and the geometric significance of the numbers  $x$  and  $y$  for a given point.
  - (b)  $\mathbb{R}^3$  is a model to give co-ordinates to the 3-D space using the rectangular co-ordinates  $x, y$  and  $z$ .  
Picture of the  $xyz$ - space and the geometric significance of the numbers  $x, y$  and  $z$  for a given point.
  - (c) Analogously,  $\mathbb{R}^n$  is a model to give co-ordinates to the  $n$ -dimensional space.
6. A vector is a quantity having a magnitude and direction.
7.  $\mathbb{R}^n$  is also used to model the set of all vectors at a given point in the point space  $\mathbb{R}^n$ .
8. For each  $\mathbf{x} \in \mathbb{R}^n$  there is a set  $\mathbb{R}_{\mathbf{x}}^n$  of all possible vectors based at  $\mathbf{x}$ . We call the elements of  $\mathbb{R}_{\mathbf{x}}^n$  as vectors based at  $\mathbf{x}$ .
9. Axiom: For  $\mathbf{x}, \mathbf{y}$  in the point space  $\mathbb{R}^n$ , we will make no distinction between  $(x_1, x_2, \dots, x_n) \in \mathbb{R}_{\mathbf{x}}^n$  and  $(x_1, x_2, \dots, x_n) \in \mathbb{R}_{\mathbf{y}}^n$ . Henceforth, we will equate this vector  $(x_1, x_2, \dots, x_n) \in \mathbb{R}_{\mathbf{x}}^n$  with the vector  $(x_1, x_2, \dots, x_n) \in \mathbb{R}_{\mathbf{y}}^n$  and denote either of the spaces by just  $\mathbb{R}^n$ .
10. We will treat the points in the point space  $\mathbb{R}^n$  also as “position vectors”. Denote this by an arrow starting from *origin* (the point  $(0, 0, \dots, 0) \in \mathbb{R}^n$ ), and ending at the given point.
11. Operations of addition and scaling in  $\mathbb{R}^n$ .
  - (a) Addition:  $(x_1, x_2, \dots, x_n) + (y_1, y_2, \dots, y_n) = (x_1 + y_1, x_2 + y_2, \dots, x_n + y_n)$
  - (b) Scaling:  $\alpha(x_1, x_2, \dots, x_n) = (\alpha x_1, \alpha x_2, \dots, \alpha x_n)$
12. Geometric significance of addition and scaling of vectors in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ .
13. The dot product of vectors in  $\mathbb{R}^n$ :  $(x_1, x_2, \dots, x_n) \cdot (y_1, y_2, \dots, y_n) = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$
14. Geometric significance of dot product of vectors in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ .
15. The length of a vector or *Euclidean norm* of a vector  $\mathbf{x}$  in  $\mathbb{R}^n$ :  $\sqrt{\mathbf{x} \cdot \mathbf{x}}$ . This is denoted by  $\|\mathbf{x}\|$ .
16. The Cauchy Schwarz inequality: For vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ ,  $|\mathbf{x} \cdot \mathbf{y}| \leq \|\mathbf{x}\| \|\mathbf{y}\|$ . Proof: For every real  $t$ ,  $\|\mathbf{x} - t\mathbf{y}\|^2 \geq 0$ . So  $(\mathbf{x} - t\mathbf{y}) \cdot (\mathbf{x} - t\mathbf{y}) \geq 0$  i.e.  $t^2(\mathbf{y} \cdot \mathbf{y}) - 2t\mathbf{x} \cdot \mathbf{y} + \mathbf{y} \cdot \mathbf{y} \geq 0$ . This implies that the discriminant of the expression of the L.H.S. of the inequality is  $\leq 0$ . This gives  $4(\mathbf{x} \cdot \mathbf{y})^2 \leq 4\|\mathbf{x}\|^2 \|\mathbf{y}\|^2$ , which implies  $|\mathbf{x} \cdot \mathbf{y}| \leq \|\mathbf{x}\| \|\mathbf{y}\|$ .

17. The (Euclidean) distance  $d$  between two points  $\mathbf{x}$  and  $\mathbf{y}$  in the point space  $\mathbb{R}^n$  is now the length of the vector  $\mathbf{x} - \mathbf{y}$  i.e.  $d(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\| = \sqrt{(\mathbf{x} - \mathbf{y}) \cdot (\mathbf{x} - \mathbf{y})}$ . This gives the familiar formula for the distance between two points  $\mathbf{x} = (x_1, x_2, \dots, x_n)$  and  $\mathbf{y} = (y_1, y_2, \dots, y_n)$  as  $\sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2 + \dots + (x_n - y_n)^2}$
18. The triangle inequality: For vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ ,  $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\|$ .
19. In  $\mathbb{R}^2$ , a circle with center  $\mathbf{x}$  and radius  $r$  is the set  $\{\mathbf{y} \in \mathbb{R}^2 : \|\mathbf{y} - \mathbf{x}\| = r\}$ .
20. In  $\mathbb{R}^3$ , a sphere with center  $\mathbf{x}$  and radius  $r$  is the set  $\{\mathbf{y} \in \mathbb{R}^3 : \|\mathbf{y} - \mathbf{x}\| = r\}$ .
21. The length of a straight line segment from one point  $\mathbf{x}$  to another point  $\mathbf{y}$  can be computed by using the length of the change vector  $\mathbf{x} - \mathbf{y}$ . What about the length of a curve? We will see how to do this later.
22. Angle  $\theta$  between two vectors  $\mathbf{x}$  and  $\mathbf{y}$  at a given point is given by  $\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|}$
23. With distance and angle at hand, areas of triangles, polygons in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ , and volumes of polyhedrons in  $\mathbb{R}^3$ , can be computed. What about the area of a sphere? or a more irregular surface in  $\mathbb{R}^3$ ? We will see how to do this later.

## II. Subsets of $\mathbb{R}^n$

1. Definition: A sequence in  $\mathbb{R}^n$  is a function  $f : \mathbb{N} \rightarrow \mathbb{R}^n$ .
2. For each  $k \in \mathbb{N}$ ,  $f(k) \in \mathbb{R}^n$  is written as  $\mathbf{x}(k)$  and the sequence itself is denoted by  $(\mathbf{x}(k))$ . Note that  $\mathbf{x}(k) = (x_1(k), x_2(k), \dots, x_n(k))$ . So  $x_i(k)$  is a sequence of real numbers, called the  $i^{\text{th}}$  component sequence of the sequence  $(\mathbf{x}(k))$ .
3. An example of a sequence in  $\mathbb{R}^2$  is  $(\frac{1}{k}, 3 + \frac{k}{k^2+1})$ . Here  $(\frac{1}{k})$  is the first component sequence and  $(3 + \frac{k}{k^2+1})$  is the second component sequence. We note that both of these sequences are convergent sequences in  $\mathbb{R}$ .
4. Definition: A sequence  $(\mathbf{x}(k))$  in  $\mathbb{R}^n$  is said to converge to  $\mathbf{x}$  in  $\mathbb{R}^n$ , if for every given  $\epsilon > 0$  there is a corresponding natural number  $N$  such that  $\|\mathbf{x}(k) - \mathbf{x}\| < \epsilon$  for all  $k \geq N$ .
5. Proposition: A sequence  $(\mathbf{x}(k))$  in  $\mathbb{R}^n$  converges to  $\mathbf{x}$  in  $\mathbb{R}^n$  if and only if the  $i^{\text{th}}$  component sequence  $(x_i(k))$  of the sequence  $(\mathbf{x}(k))$  converges to the  $i^{\text{th}}$  component  $x_i$  of  $\mathbf{x}$  for every  $i$  such that  $1 \leq i \leq n$ .  
  
 Proof: Given  $|x_i(k) - x_i|^2 \leq \sum_{j=1}^n |x_j(k) - x_j|^2$  gives the proof in one direction. In the other direction, given  $\epsilon > 0$ , there is an  $N_i$  for the  $i^{\text{th}}$  component sequence, such that the WC holds. Use the max of  $N_i$ , so that the WC holds uniformly for all  $i$ . Now prove convergence.
6. Let  $\epsilon$  be a positive real number. An  $\epsilon$ -ball centered at  $\mathbf{x} \in \mathbb{R}^n$  is the set  $\{\mathbf{y} \in \mathbb{R}^n : \|\mathbf{y} - \mathbf{x}\| < \epsilon\}$ . This will be denoted by  $B_\epsilon(\mathbf{x})$ . This is also referred to as the  $\epsilon$ -neighborhood of  $\mathbf{x}$ .
7. A subset  $S$  of  $\mathbb{R}^n$  is said to be bounded if there is a real number  $M$  such that  $\|\mathbf{x}\| \leq M$  for every  $\mathbf{x} \in S$ . If there is no such number  $M$  for a set  $S$ , then we say that the set is unbounded. In other words, a set is unbounded if for every real number  $r$ , there is a  $\mathbf{x} \in S$  such that  $\|\mathbf{x}\| > r$ .
8. Examples of bounded sets: unit disk.
9. Examples of unbounded sets:  $\mathbb{R}^n$  itself is unbounded, horizontal strips, vertical strips, (range of) elements of a sequence, at-least one of whose components diverges to  $\infty$ .
10. Closed sets: If every convergent sequence in the set, converges to a point in the set, then we say the set is closed. Eg: Closed unit disk, rectangular strips, infinite and finite lines etc. in  $\mathbb{R}^2$ , closed boxes etc. in  $\mathbb{R}^3$ .
11. Compact sets: A subset of  $\mathbb{R}^n$  is compact if it is both closed and bounded.
12. Bolzano-Weierstrass theorem: Suppose that  $A$  is a closed and bounded set in  $\mathbb{R}^n$ . Every sequence in  $A$  has a subsequence that converges to a point in  $A$ . Idea of proof.