PH101

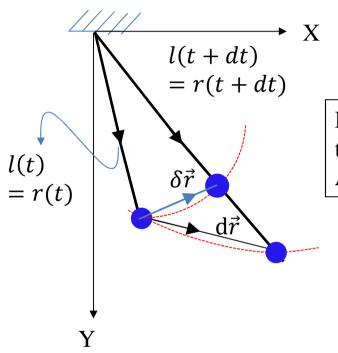
Lecture 8

D'Alembert's principle of virtual work,

Derivation of Lagrange's equation from D'Alember's principle

Real vs Virtual displacement

Simple pendulum with a variable string length l(t) [Time dependent constraint]



Real displacement of the bob in time d**t** is given by $d\vec{r} = \vec{r}(t + dt) - \vec{r}(t)$

Let's <u>imagine</u> any <u>instantaneous arbitrary displacement</u> at time t (that is, without allowing time to change, dt = 0)

AND consistent with the constraint relations at time t?

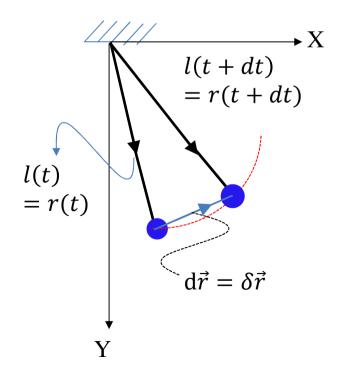
Imaginary, instantaneous displacement which is consistent with the constrain relation at a given instant (i,e. without allowing real time to change) is called *Virtual displacement* and denoted by $\delta \vec{r}$ (for infinitesimal case)

Real vs Virtual displacement

• By definition a virtual infinitesimal displacement is given by

$$\delta x_i = dx_i \Big|_{dt = 0}$$

• If the constraint is not time dependent, the real and virtual displacements matches each other.



Virtual displacement in generalized coordinates

- \square Consider a system of N particles with k constrains, DOF, n = 3N k
- \square Cartesian coordinates, $\vec{r}_i = \vec{r}_i (x_1, y_1, z_1, \dots, x_N, y_N, z_N) \mid (i = 1, \dots, N)$
- \square Generalized coordinates $q_j \mid (j = 1,, n)$
- \square Virtual displacements of the particles $\delta \vec{r}_1, \delta \vec{r}_2, \dots, \delta \vec{r}_N$
- \Box Virtual displacements of the particles in the generalized coordinates $\delta q_1, \delta q_2, \ldots, \delta q_n$ can be found from given transformation relations

$$\vec{r}_{1} = \vec{r}_{1}(q_{1}, q_{2}, \dots, q_{n}, t)$$

$$\vec{r}_{2} = \vec{r}_{2}(q_{1}, q_{2}, \dots, q_{n}, t)$$

$$\vdots$$

$$\vec{r}_{N} = \vec{r}_{N}(q_{1}, q_{2}, \dots, q_{n}, t)$$

$$\delta \vec{r}_i = \sum_{j=1}^n \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j$$

3*N* coordinates, not independent

n = 3N - k generalized coordinates, independent

Note: There is no $\frac{\partial \vec{r}_i}{\partial t} \delta t$, as virtual displacement is instantaneous without allowing time to change, δt =0

Virtual work done

Real work done: Work done due to real displacement ($d\vec{r}$) of a particle acted on by total force \vec{F} is given by

$$dW = \overrightarrow{F} \cdot d\overrightarrow{r}$$

As you can always **imagine** an instantaneous displacement (without allowing time to change), known as virtual displacement ($\delta \vec{r}$), and hence you can always define a scalar function

$$\delta W = \vec{F} \cdot \delta \vec{r}$$

This scalar function is know called **Virtual work done**.

Note: 'Virtual work' is different from 'Real work', as virtual displacement is imagined without allowing time to change.

Virtual work done for a system of particles

Consider a system of particles and \vec{F}_1 , \vec{F}_2 , ..., \vec{F}_N are the forces on 1,2 N_{th} particles, then

Total virtual work done

$$\delta W = \sum_{i=1}^{N} \vec{F}_i \cdot \delta \vec{r}_i$$

Here, force on each particle, \vec{F}_i is the sum of external force and also forces of constraints.

$$\vec{F}_i = \vec{F}_{ie} + \vec{f}_{ic}$$

Where,

 \vec{F}_{ie} is the external applied force on i_{th} particle.

 \vec{f}_{ic} is the constraint force

Virtual work for a dynamical system

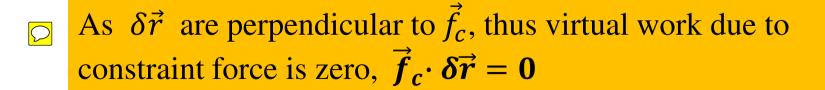
Newton's second law reads as

$$egin{aligned} oldsymbol{m}\ddot{ec{r}} &= ec{F} \end{aligned} ext{ Total force}(ec{f}) = Applied \ force(ec{f}_e) + constraint \ force(ec{f}_c) \end{aligned} \ oldsymbol{m}\ddot{ec{r}} &= ec{F}_e + ec{f}_c \end{aligned}$$

Taking dot product with an infinitesimal virtual displacement $\delta \vec{r}$

$$m\ddot{\vec{r}}\cdot\delta\vec{r}=(\vec{F}_e+\vec{f}_c)\cdot\delta\vec{r}$$

Now, virtual displacement is instantaneous (frozen in time & imaginary) AND consistent with ALL the constraint relations.



D'Alembert's principle of virtual work

If virtual work done by the constraint forces is $(\vec{f}_c \cdot \delta \vec{r} = 0)$ (from eq.-1),

$$(\vec{F}_e - m\ddot{\vec{r}}) \cdot \delta \vec{r} = 0$$
 D'Alembert's principle of Virtual work

Now, for a general system of N particles having virtual displacements, $\delta \vec{r}_1, \delta \vec{r}_2, \ldots, \delta \vec{r}_N$,

$$\sum_{i=1}^{N} (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$

 $\vec{F}_{ie} \rightarrow \text{Applied force on } i_{th} \text{ particle}$

Does not necessarily means that individual terms of the summation are zero as \vec{r}_i are not independent, they are connected by constrain relation

$$\sum_{i=1}^{N} (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$

☐ Want to express this relation in such a way where all the terms in the summation becomes individually zero.

how to do?

Let's remember:

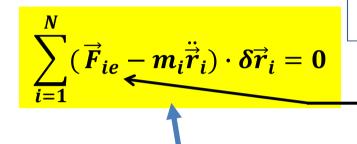
 $u_1 \delta x_1 + u_2 \delta x_2 = 0$; does this always mean $u_1 = 0$ and $u_2 = 0$?

If x_1 and x_2 are independent then $u_1 = 0$ and $u_2 = 0$ for all possible variation of x_1 and x_2 ,

If x_1 and x_2 are not independent, changing one will change the other.

 $\sum u_i \, \delta \, x_i = 0$, then all u_i will be individually zero for all possible variation of the x_i if they are independent.

☐ D'Alembert's principle,



Constraint forces are out of the game!



Now, no need of additional subscript, we shall simply write \vec{F}_{i} instead of $\vec{F}_{i\rho}$

But How to express this relation so that individual terms in the summation are zero?



Switch to generalized coordinate system as they are independent!

Let's take the 1st term

$$\sum_{i} \vec{F}_{i} \cdot \delta \vec{r}_{i} = \sum_{i} \vec{F}_{i} \cdot \sum_{j=1}^{n} \frac{\partial \vec{r}_{i}}{\partial q_{j}} \delta q_{j} = \sum_{j=1}^{n} \left(\sum_{i} \vec{F}_{i} \cdot \frac{\partial \vec{r}_{i}}{\partial q_{j}} \right) \delta q_{j} = \sum_{j=1}^{n} Q_{j} \delta q_{j}$$

$$Q_{j} = \sum_{i} \vec{F}_{i} \cdot \frac{\partial \vec{r}_{i}}{\partial q_{j}} \longrightarrow \textbf{Generalized force}$$

$$\square \text{ Dimensio}$$

- \square Dimensions of Q_i is not always of force!
- \square Dimensions of $Q_i \delta q_i$ is always of work!



☐ Bit of rearrangement in derivatives

$$\ddot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} = \frac{d}{dt} \left(\dot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} \right) - \dot{\vec{r}}_i \cdot \frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right)$$

$$= \frac{d}{dt} \left(\dot{\vec{r}}_i \cdot \frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j} \right) - \dot{\vec{r}}_i \cdot \left(\frac{\partial \dot{\vec{r}}_i}{\partial q_j} \right)$$

Time and coordinate derivative can be interchanged!

$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \left(\frac{\partial \dot{\vec{r}}_i}{\partial q_j} \right)$$

dot cancellation!

$$= \frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_{j}} \left(\frac{1}{2} \dot{r}_{i}^{2} \right) \right\} - \frac{\partial}{\partial q_{j}} \left(\frac{1}{2} \dot{r}_{i}^{2} \right)$$

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j}$$

Interchange of order of differential operators

$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \frac{\partial \dot{\vec{r}}_i}{\partial q_j}$$

$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \frac{\partial \vec{r}_i}{\partial q_j} \qquad \frac{\partial \vec{r}_i}{\partial q_i} = \frac{\partial \vec{r}_i}{\partial q_i} (q_1, \dots q_n; t)$$

$$\vec{r}_i = \vec{r}_i(q_1, \dots, q_n, t)$$

$$\dot{\vec{r}}_i = \frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_1} \dot{q}_1 + \frac{\partial \vec{r}_i}{\partial q_2} \dot{q}_2 + \dots + \frac{\partial \vec{r}_i}{\partial q_n} \dot{q}_n + \frac{\partial \vec{r}_i}{\partial t}$$

$$RHS = \frac{\partial \dot{\vec{r}}_{i}}{\partial q_{j}} = \frac{\partial^{2} \vec{r}_{i}}{\partial q_{j} \partial q_{1}} \dot{q}_{1} + \frac{\partial^{2} \vec{r}_{i}}{\partial q_{j} \partial q_{2}} \dot{q}_{2} + \dots + \frac{\partial^{2} \vec{r}_{i}}{\partial q_{j} \partial q_{n}} \dot{q}_{n} + \frac{\partial^{2} \vec{r}_{i}}{\partial q_{j} \partial t}$$

LHS =
$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \frac{\partial}{\partial q_1} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) \frac{dq_1}{dt} + \dots + \frac{\partial}{\partial q_n} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) \frac{dq_n}{dt} + \frac{\partial}{\partial t} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right)$$

$$= \frac{\partial^2 \vec{r}^i}{\partial q_j \partial q_1} \dot{q}_1 + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_2} \dot{q}_2 + \dots + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_n} \dot{q}_n + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial t} = RHS$$

$$\frac{\partial^2 V}{\partial x \partial y} = \frac{\partial^2 V}{\partial y \partial x}$$

This true for any x & y!ie., even if say, y = t!

Interchange of order of differential operators

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j}$$

$$\dot{\vec{r}}_{i} = \dot{\vec{r}}_{i}(q_{1}, ... q_{n}; \dot{q}_{1}, ... \dot{q}_{2}; t)$$

$$\dot{\vec{r}}_i = \frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_1} \dot{q}_1 + \frac{\partial \vec{r}_i}{\partial q_2} \dot{q}_2 + \dots + \frac{\partial \vec{r}_i}{\partial q_j} \dot{q}_j + \dots + \frac{\partial \vec{r}_i}{\partial q_n} \dot{q}_n + \frac{\partial \vec{r}_i}{\partial t}$$

Let's look at the dependency=> $\frac{\partial \vec{r}_i}{\partial q_i} = \frac{\partial \vec{r}_i}{\partial q_i} (q_1, ... q_n; t)$

RHS=
$$\frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j} = \frac{\partial \vec{r}_i}{\partial q_j}$$
 = LHS

 \Box Thus 2nd term becomes

$$\sum_{i=1}^{N} m_i \ddot{\vec{r}}_i \cdot \delta \vec{r}_i = \sum_{i,j} m_i \left[\frac{d}{dt} \left\{ \frac{d}{d\dot{q}_j} \left(\frac{1}{2} \dot{r}_i^2 \right) \right\} - \frac{\partial}{\partial q_j} \left(\frac{1}{2} \dot{r}_i^2 \right) \right] \delta q_j$$

$$= \sum_{j} \left[\frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_{j}} \left(\sum_{i} \frac{1}{2} m_{i} \dot{r}_{i}^{2} \right) \right\} - \frac{\partial}{\partial q_{j}} \left(\sum_{i} \frac{1}{2} m_{i} \dot{r}_{i}^{2} \right) \right] \delta q_{j}$$

$$= \sum_{j} \left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_{i}} \right) - \frac{\partial T}{\partial q_{j}} \right\} \delta q_{j}$$

The 1st term

$$\sum_{i} \vec{F}_{i} \cdot \delta \vec{r}_{i} = \sum_{j=1}^{n} Q_{j} \delta q_{j}$$

☐ D'Alembert's principle in generalized coordinates becomes

$$\sum_{j} \left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_{j}} \right) - \frac{\partial T}{\partial q_{j}} \right\} \delta q_{j} = \sum_{j} Q_{j} \delta q_{j}$$

$$\sum_{j} \left[\left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_{j}} \right) - \frac{\partial T}{\partial q_{j}} \right\} - Q_{j} \right] \delta q_{j} = 0$$



Well, we are very close to Lagrange's equation!

 \square Since generalized coordinates q_i are all independent each term in the summation is zero

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} = Q_j$$

$$-\left(\frac{\partial V_{i}}{\partial x_{i}}\hat{i} + \frac{\partial V_{i}}{\partial y_{i}}\hat{j} + \frac{\partial V_{i}}{\partial z_{i}}\hat{k}\right) \cdot \left(\frac{\partial x_{i}}{\partial q_{j}}\hat{i} + \frac{\partial y_{i}}{\partial q_{j}}\hat{j} + \frac{\partial z_{i}}{\partial q_{j}}\hat{k}\right)$$

$$= -\left(\frac{\partial V_{i}}{\partial x_{i}}\frac{\partial x_{i}}{\partial q_{j}} + \frac{\partial V_{i}}{\partial y_{i}}\frac{\partial y_{i}}{\partial q_{j}} + \frac{\partial V_{i}}{\partial z_{i}}\frac{\partial z_{i}}{\partial q_{j}}\right)$$

 \square If all the forces are conservative, then $\vec{F}_i = -\vec{\nabla}V_i$

$$Q_{j} = \sum_{i} \left(-\vec{\nabla} V_{i} \right) \cdot \frac{\partial \vec{r}_{i}}{\partial q_{j}} = -\sum_{i} \frac{\partial V_{i}}{\partial q_{j}} = -\frac{\partial}{\partial q_{j}} \sum_{i} V_{i} = -\frac{\partial V}{\partial q_{j}}$$

$$V = \sum_{i} V_{i}$$

Total potential

$$V = \sum_{i} V_{i}$$

Hence,
$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_{j}} \right) - \frac{\partial T}{\partial q_{j}} = Q_{j} = -\frac{\partial V}{\partial q_{j}}$$

 \square Assume that V does not depend on \dot{q}_j , then $\frac{\partial V}{\partial \dot{q}_j} = \mathbf{0}$

$$\frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_j} (T - V) \right\} - \frac{\partial (T - V)}{\partial q_j} = 0$$

$$\frac{d}{dt}\left(\frac{\partial L}{\partial \dot{q}_j}\right) - \frac{\partial L}{\partial q_j} = 0$$

Where,
$$L(q_j, \dot{q}_j, t) = T(q_j, \dot{q}_j, t) - V(q_j, t)$$

We have reached to Lagrange's equation from D'Alembert's principle.

Review of the steps we followed

Started from Newton's law

$$m\ddot{\vec{r}} = \vec{F}_e + \vec{f}_c$$

- ☐ Taken dot product with virtual displacement to kick out constrain force from the game by using $\vec{f_c} \cdot \delta \vec{r} = 0$; Arrive at D'Alembert's principle $(\vec{F_e} - m\ddot{\vec{r}} \cdot \delta \vec{r}) \cdot \delta \vec{r} = 0$
- Extended D'Alembert's principle for a system of particles;

$$\sum_{i=1}^{N} (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$

☐ Converted this expression in generalized coordinate system that "every" term of this summation is zero to get

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_i} \right) - \frac{\partial T}{\partial q_j} = Q_j$$

This is a more general expression!

 \square Now, with the assumptions: i) Forces are conservative, $\vec{F}_i = -\vec{\nabla}V_i$, hence $Q_j = -\frac{\partial V}{\partial q_j}$ and ii) potential does not depend on $\dot{\boldsymbol{q}}_j$, then $\frac{\partial V}{\partial \dot{q}_j} = 0$

We get back our Lagrange's eqn.,
$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} = 0$$

QUESTIONS?