

# Meta Learning

learning by examples: supervised/unsupervised

learning by experience: reinforcement

learning by learning: meta learning



tasks of similar nature → similar properties

↓

develop model that masters that type of task

← come across enough diverse tasks of certain type



typical: train smaller ML models on specific tasks. feed output to meta-learning model

meta-learning happens through multiple training episodes where the model optimises the learning algo

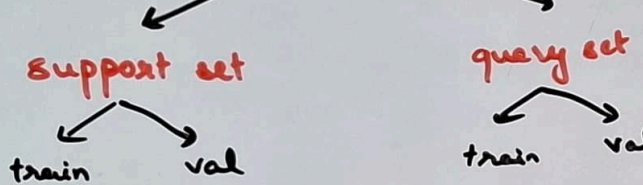


(hopefully) better generalization to this task especially when less data is given

## Episodic Learning

For each episode:

① Sample datapoints from  $D$



② Train on support set:

- (a) train baseline ML model on train
- (b) train meta learning using val

③ Test on query set

Eventually model learns how to learn.

## FORMAL DEFINITION

In general:

$$\min_{\omega} E_{T \sim p(T)} \mathcal{L}(D; \omega)$$

$p(T)$ : distribution of all tasks

Meta-training:

$$D_{source} = \left\{ \left( D_{source}^{train}, D_{source}^{val} \right)^{(i)} \right\}_{i=1}^S$$

$S$  source tasks

Meta-testing:

$$D_{target} = \left\{ \left( D_{target}^{train}, D_{target}^{val} \right)^{(j)} \right\}_{j=1}^G$$

$G$  target tasks

"k-way n-shot learning"

k classes n examples per class for support set

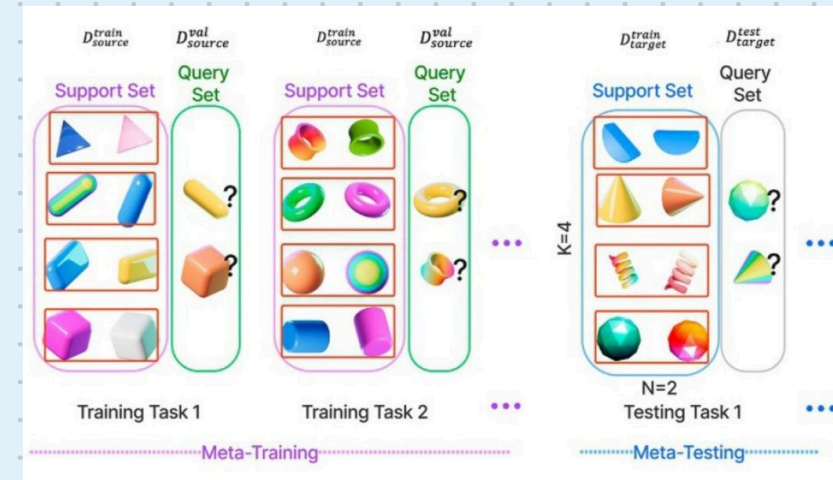
"Bilevel optimisation"

inner loop → baseline ML model, train  $\theta$  (model parameters)

outer loop → meta-learning model, train  $\omega$

$$\theta^{(i)}(\omega) = \arg \min_{\theta} \mathcal{L}^{train}(\theta, \omega, D_{source}^{train(i)})$$

$$\omega^* = \arg \min_{\omega} \sum_{i=1}^S \mathcal{L}^{meta}(\theta^{(i)}(\omega), \omega, D_{source}^{val(i)})$$



4-way 2-shot learning

## Few-shot learning

meta-learning:

- repeatedly see tasks in training with same structure (k-way n-shot) different classes
- test set has unseen classes
- has to learn how to discriminate data classes

regular few-shot:

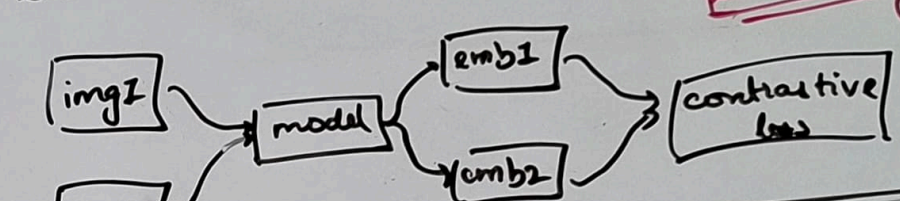
- model already trained on broad dataset
- uses that knowledge to learn new categories
- does not learn how to learn

## TYPES OF META-LEARNING

- metric:** map to metric space; same classes nearby and vice versa
- model-based:** constrain model arch. Eg: replay arch
- optimisation based:** same arch as normal, learn a new optimiser.

## METRIC

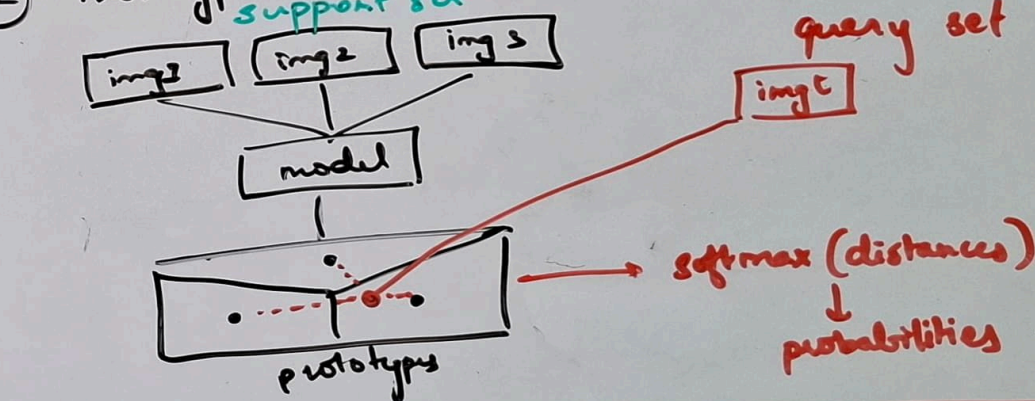
① Siamese networks



model = 2 or more subnetworks with identical arch. parameter updates mirrored

put img1 → get emb1 → put img2 → get emb2  
optimise ← backprop ← loss

② Prototypical networks



prototype = mean of points under each class

k-way classification problem: compare query to set of other classes, loss based on classification

## Optimisation: Model Agnostic Meta Learning

model just needs to be optimisable w/ gradient

finds best initial parameters  $\theta$  to reduce training

$$\text{goal: } \min_{\theta} [E_{T \sim p(T)} \mathcal{L}_T(\mathcal{U}_T(\theta))]$$

where  $\mathcal{U}_T$ : optimiser that maps  $\theta$  to  $\phi$ , result of fine-tuning  $\theta$  on  $T$

## Steps

- Pick some tasks  $T_i$  from  $p(T)$
- For each  $T_i$ , calc.  $\mathcal{U}_{T_i}(\theta)$   
minimise  $\mathcal{L}_{T_i, train}(\theta)$  for a few steps
- Update  $\theta$  by gradient descent to minimise  $\mathcal{L}_{T_i, test}(\phi_i)$  on test

③ Easy  $\phi_i = \mathcal{U}_{T_i}(\theta)$ : grad descent once

$$\phi_i = \theta - \alpha \nabla_{\theta} \mathcal{L}_{T_i, train}(\theta)$$

③a calculate gradient w.r.t  $\theta$  on the test using  $\mathcal{U}_T(\theta)$  loss

$$\nabla_{\theta} \mathcal{L}(\theta) = \sum_i \nabla_{\theta} \mathcal{L}_{T_i, test}(\phi_i)$$

③b update  $\theta$

$$\theta = \theta - \beta \nabla_{\theta} \mathcal{L}(\theta)$$

NOTE: Even with only one gradient step for  $\phi_i$ , we are calculating 2nd order derivative → computationally intensive

## IMPROVEMENTS

① CAML: Fast Context Adaptation

- Split model parameters:  
 $\theta$  → shared for all task; outer loop update  
 $\phi_i$  → context for each task; inner loop update
- Init  $\phi_0 = 0$  for each task

$$\phi_i = \phi_0 - \alpha \nabla_{\phi} \mathcal{L}_{T_i, train}(\phi_0, \theta)$$

## ② ADML: Adversarial

- Train with clean & adversarial samples
- Both used in inner and outer loops
- Both contribute equally

$$\phi_{clean} = \theta - \alpha \nabla_{\phi} \mathcal{L}_{clean, T_i}(\theta)$$

$$\phi_{adv} = \theta - \alpha \nabla_{\phi} \mathcal{L}_{adv, T_i}(\theta)$$

$$\theta = \theta - \beta \nabla_{\theta} \sum_{i=1}^S \mathcal{L}_{clean, T_i}(\phi_i)$$

$$\theta = \theta - \beta \nabla_{\theta} \sum_{i=1}^S \mathcal{L}_{adv, T_i}(\phi_i)$$

## ③ Meta SGD

→ adaptation term

$$\phi = \theta - \alpha \nabla_{\phi} \mathcal{L}_{train, T_i}(\theta)$$

- Init  $\alpha$  also as a random vector with size = size of  $\theta$
- Optimising  $\theta$  lets us also learn update direction

## ④ Reptile

- For each task, run SGD for some  $n$  iters.
- Effectively calculates 2nd order derivative
- Computationally efficient
- Update model parameter in direction common to all individual tasks

$$\theta = \theta + \epsilon (\theta' - \theta)$$

Simplification: FOMAML

just do first order in outer loop also accuracy tradeoff; usually worth

## Improvements

- Meta-overfitting: memorises function to process meta-training data
- Computationally intensive
- Task heterogeneity
- Lack of training task resources