Log

Server Log:

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2025/10/29 10:15:41 [Server] Chit Chat service running on :50052
2025/10/29 10:15:57 [Server] JOIN: Alex (ID=3300) at L=1
2025/10/29 10:16:02 [Server] Message from Alex
: Hello World! (L=2)
2025/10/29 10:16:11 [Server] JOIN: Aske (ID=4800) at L=3
2025/10/29 10:16:14 [Server] Message from Aske
: Hello Alex (L=4)
2025/10/29 10:16:31 [Server] Message from Alex
: I will try to type a really long message (L=5)
2025/10/29 10:16:50 [Server] Message from Aske
: I could not see the msg (L=7)
2025/10/29 10:16:59 [Server] Message from Aske
: Now I will leave the chat (L=8)
2025/10/29 10:17:14 [Server] JOIN: Bob (ID=9400) at L=9
2025/10/29 10:17:22 [Server] Message from Aske
: exitexit (L=10)
2025/10/29 10:17:27 [Server] REMOVED: Aske (ID=4800)
2025/10/29 10:17:41 [Server] Message from Bob
: Can I send a message now. (L=12)
2025/10/29 10:18:22 [Server] Message from Bob
: Oh, great. It seems to work now. (L=13)
2025/10/29 10:18:26 [Server] Message from Bob
: (L=14)
2025/10/29 10:18:46 [Server] Message from Alex
: What about now (L=15)
2025/10/29 10:18:46 [Server] Error sending to Bob: rpc error: code = Unavailable desc = transport is closing
2025/10/29 10:20:51 [Server] Message from Alex
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: I am alone (L=16)
2025/10/29 10:21:04 [Server] Message from Alex
: goodbye (L=17)
2025/10/29 10:21:05 [Server] REMOVED: Alex (ID=3300)
Client 1 (Alex) Log:
Enter your name: Alex
2025/10/29 10:15:57 [Client Alex
] Sent JOIN
Alex
[Server @ L=1] Alex: Participant Alex joined Chit Chat at logical time L=1
Alex
: Hello World!
Alex
:
[Server @ L=2] Alex: Hello World!
Alex
[Server @ L=3] Aske: Participant Aske joined Chit Chat at logical time L=3
Alex
[Server @ L=4] Aske: Hello Alex
Alex
: I will try to type a really long message
Alex
[Server @ L=5] Alex: I will try to type a really long message
Alex
```

: In this assignment you will design and implement Chit Chat, adistributed chat service where participants can join, exchange messages, and leave the conversation at any time. Chit Chat is a lively playground for

world without a single shared clock. Alex [Server @ L=6] Server: Message too long (354 chars). Limit is 128. Alex [Server @ L=7] Aske: I could not see the msg Alex [Server @ L=8] Aske: Now I will leave the chat Alex [Server @ L=9] Bob: Participant Bob joined Chit Chat at logical time L=9 Alex [Server @ L=10] Aske: exitexit Alex [Server @ L=11] Aske: Participant Aske left Chit Chat at logical time L=11 Alex [Server @ L=12] Bob: Can I send a message now. Alex [Server @ L=13] Bob: Oh, great. It seems to work now. Alex [Server @ L=14] Bob: Alex : What about now

Alex

exploring the essence of distributed systems: communication, coordination, and the ordering of events in a

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[Server @ L=15] Alex: What about now
Alex
: I am alone
Alex
[Server @ L=16] Alex: I am alone
Alex
: goodbye
Alex
[Server @ L=17] Alex: goodbye
Alex
: exit
Leaving chat...
2025/10/29 10:21:05 [Client Alex
] Stream closed: rpc error: code = Unknown desc = EOF
Client 2 (Aske) Log:
Enter your name: Aske
2025/10/29 10:16:11 [Client Aske
] Sent JOIN
Aske
[Server @ L=3] Aske: Participant Aske joined Chit Chat at logical time L=3
Aske
: Hello Alex
Aske
[Server @ L=4] Aske: Hello Alex
Aske
```

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[Server @ L=5] Alex: I will try to type a really long message
Aske
: I could not see the msg
Aske
[Server @ L=7] Aske: I could not see the msg
Aske
: Now I will leave the chat
Aske
[Server @ L=8] Aske: Now I will leave the chat
Aske
: exit
[Server @ L=9] Bob: Participant Bob joined Chit Chat at logical time L=9
Aske
: exit
Aske
[Server @ L=10] Aske: exitexit
Aske
: exit
Leaving chat...
2025/10/29 10:17:27 [Client Aske
] Stream closed: rpc error: code = Unknown desc = EOF
```

Client 3 (Bob) Log: Bob leaves chat without typing exit

Enter your name: Bob

2025/10/29 10:17:14 [Client Bob

] Sent JOIN

Bob

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[Server @ L=9] Bob: Participant Bob joined Chit Chat at logical time L=9
Bob
[Server @ L=10] Aske: exitexit
Bob
[Server @ L=11] Aske: Participant Aske left Chit Chat at logical time L=11
Bob
: Can I send a message now.
Bob
[Server @ L=12] Bob: Can I send a message now.
Bob
: Oh, great. It seems to work now.
Bob
[Server @ L=13] Bob: Oh, great. It seems to work now.
Bob
: Bob
[Server @ L=14] Bob:
Bob
: exit status 0xc000013a
```