

# Git 101

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# AGENDA

- history of version(or source) control
- what is git
- git repo providers
- start with GUI
- local vs remote
- git workflow
- some best practices

# History of version(or source) control

- In first generation tools, concurrent development was handled solely with locks. Only one person could be working on a file at a time.
- The second generation tools are a fair bit more permissive about simultaneous modifications, with one notable restriction. Users must merge the current revisions into their work before they are allowed to commit.
- The third generation tools allow merge and commit to be separated.

# History of version(or source) control

Generation	Networking	Operations	Concurrency	Examples
First	None	One file at a time	Locks	RCS, SCCS
Second	Centralized	Multi-file	Merge before commit	CVS, SourceSafe, Subversion, Team Foundation Server
Third	Distributed	Changesets	Commit before merge	Bazaar, Git, Mercurial

# what is git

- created by Linus Torvalds in 2005
- distributed version control systems
- on every computer is a full-fledged repository with complete history and full version tracking abilities

# git repo providers

- git != GitHub

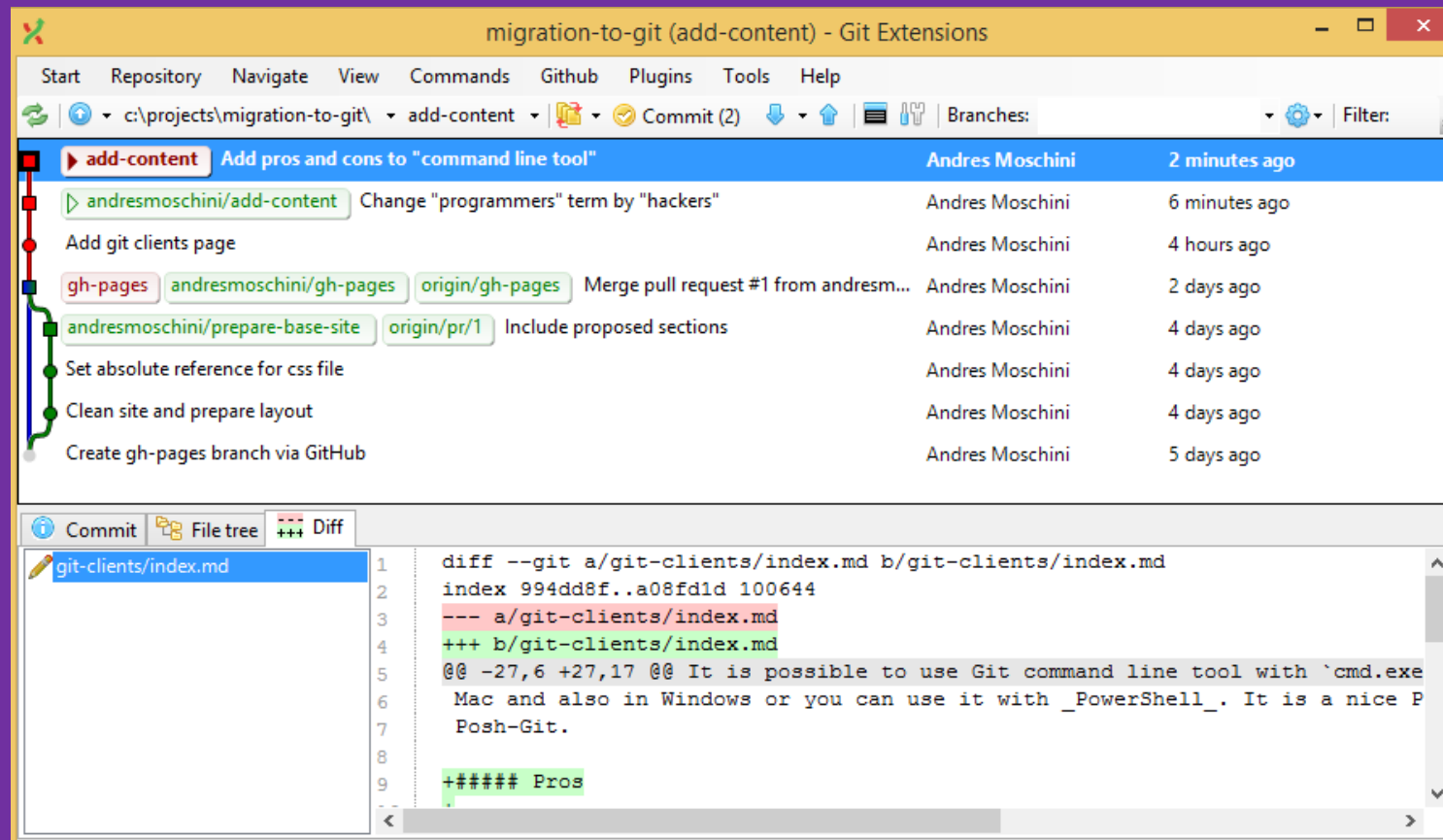
Provider	Framework is open-source?	Support for other SCM	Open-source repositories	Space (GB)	Free private repositories
GitHub	No	SVN	Yes	Unlimited	Yes Free
GitLab.com	Yes	No	Yes	Unlimited	Unlimited projects, unlimited collaborators
bitbucket.org	No	Mercurial	Yes	Unlimited	Unlimited projects, 5 collaborators
Codebase	No	Mercurial/SVN	Public access available	0.05	1 project (unlimited repos), 2 collaborators
SourceForge.net	Yes	Hg, SVN	Yes	Unlimited	No
Azure DevOps	No	TFVC	No	Unlimited	Unlimited, 5 users

# start with GUI

- Git Extensions
- GitHub Desktop
- Visual Studio 2015/2017/2019/2022

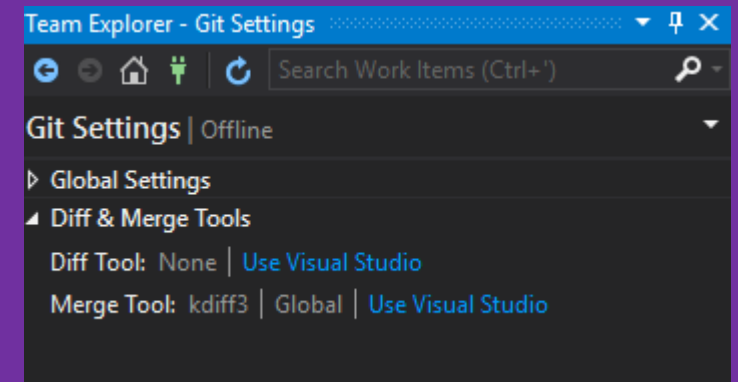
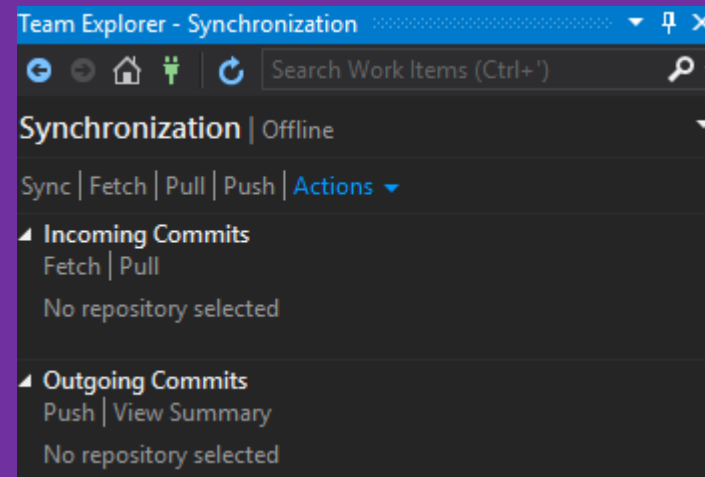
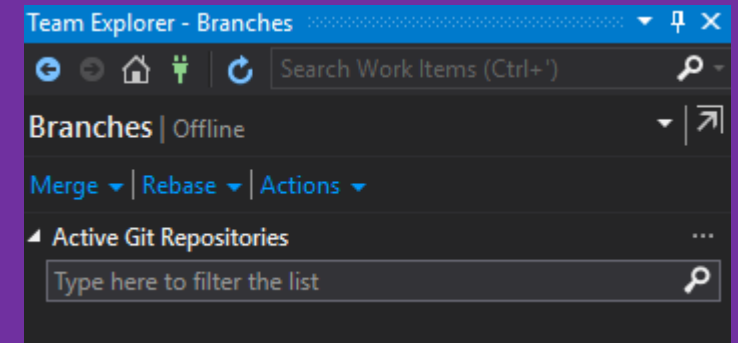
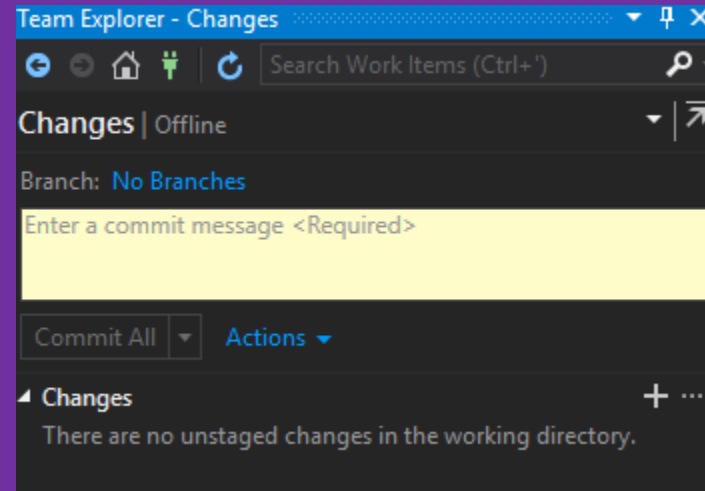
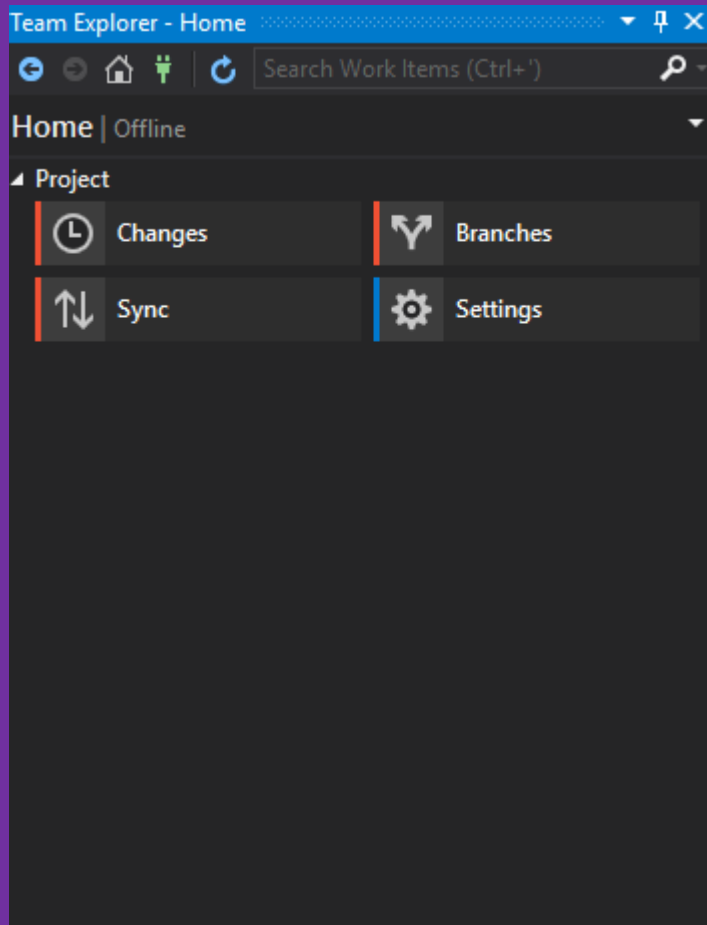
# Git Extensions

- <https://github.com/gitextensions/gitextensions>





# Visual Studio 2015/2017



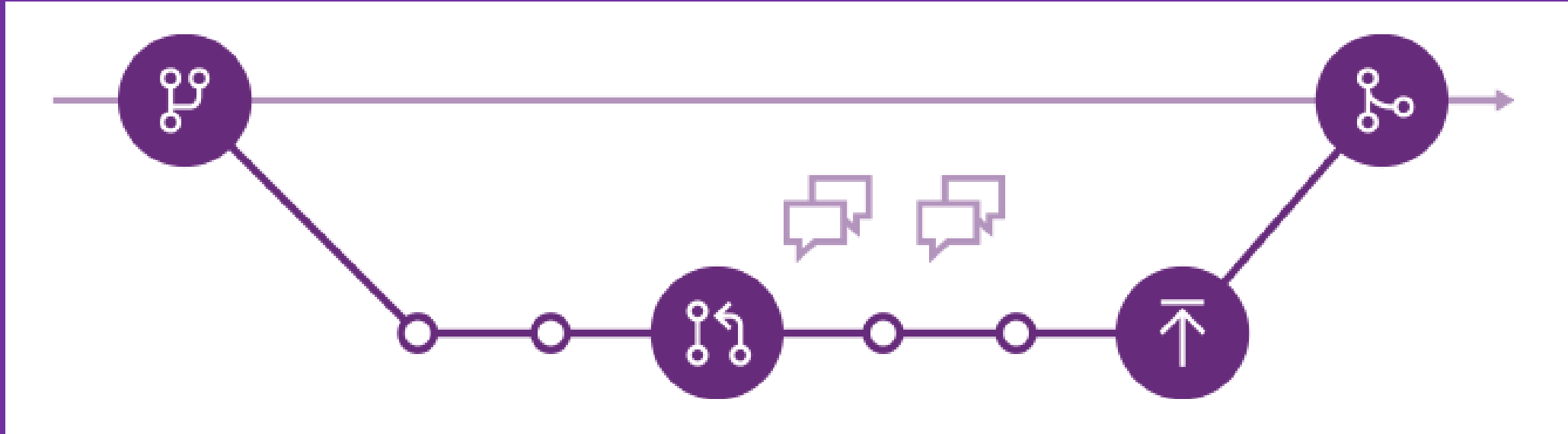
# local vs remote

- create and work with local repo
  - you don't need to install any source control server side software
- create and use remote repo
  - GitHub
  - VSTS

# git workflow

- 1. Create a branch for the changes you plan to make and give it a name, such as fix-bug-3214 or cool-feature-x.
- 2. Commit changes to your branch. People often have multiple commits for a bug fix or feature.
- 3. Push your branch to the remote repository.
- 4. Create a pull request so other people can review your changes. To incorporate feedback, you might need to make more commits and push more changes.
- 5. Complete your pull request and resolve any merge conflicts from changes other people made after you created your branch.

# git workflow



# Some best practices

- Branch naming convention
  - feature-{alias/dev/qa}-{main}-{detail}
  - update-{alias/dev/qa}-{main}-{detail}
  - bugfix-{alias/dev/qa}-{main}-{detail}
  - hotfix-{alias/dev/qa}-{main}-{detail}
  - lab-{alias/dev/qa}-{main}-{detail}
  - wip-{alias/dev/qa}-{main}-{detail}
- Pull Request / Code review

# THANK YOU!

Q&A