

Lecture

Streams in Java

Nguyen Anh Tu

October 23rd, 2019

Outline

- Introduce Java Lambda Expressions
- Java Streams

Streams API

- In addition to lambda expressions Java 8 also introduced the streams API.
- Allows for declarative manipulation of collections of data
- Compactly and transparently express iteration through a collection of data
- Collections have a method `stream()` that returns a stream from the collection
- Built in parallelization with `parallelStream()`
- Allows us to chain together a number of data-processing operations in a way that is concise and readable

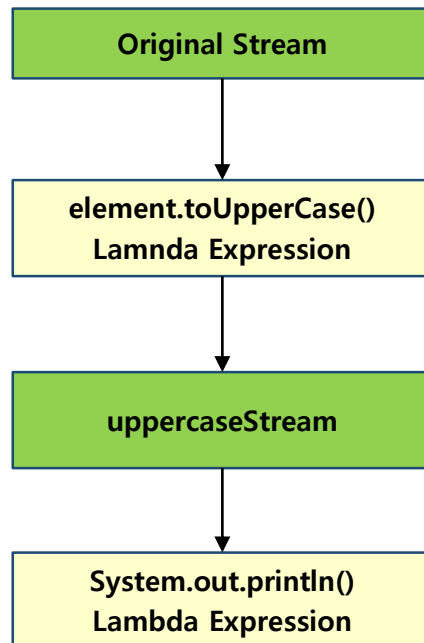
Stream creation

- There are many ways to obtain a Java Stream. One of the most common ways to obtain a Stream is from a Java Collection

```
List<String> items = new ArrayList<String>();
```

```
items.add("one");  
items.add("two");  
items.add("three");
```

```
Stream<String> stream = items.stream();
```



```
Stream<String> stream = items.stream();
```

```
Stream<String> upperStream = stream.map(...);
```

```
upperStream.forEach(...);
```

Intermediate and Terminal operations

- A stream is a sequence of objects that supports various methods which can be pipelined to produce the desired result.
- Each intermediate operation is lazily executed and returns a stream as a result, hence various intermediate operations can be pipelined.
 - ❖ When you add a intermediate operation to a stream, you get a new stream back as result. The new stream represents the stream of elements resulting from the original stream with the intermediate operation applied
- Terminal operations mark the end of the stream and return the result.
 - ❖ The terminal operations of the Java Stream interface typically return a single value.
 - ❖ Once the terminal operation is invoked on a Stream, the iteration of the Stream and any of the chained streams will get started.
 - ❖ Once the iteration is done, the result of the terminal operation is returned.

Intermediate and Terminal operations (cont'd)

// Intermediate Operations

```
Stream<T> filter(Predicate<T>);
<R> Stream<R> map(Function<T, R>);
IntStream mapToInt(ToIntFunction<T>);
LongStream mapToLong(ToLongFunction<T>);
DoubleStream mapToDouble(ToDoubleFunction<T>);
<R> Stream<R> flatMap(Function<T, Stream<R>>);
IntStream flatMapToInt(Function<T, IntStream>);
LongStream flatMapToLong(Function<T, LongStream>);
DoubleStream flatMapToDouble(Function<T, DoubleStream>);
Stream<T> distinct();
Stream<T> sorted();
Stream<T> sorted(Comparator<T>);
Stream<T> peek(Consumer<T>);
Stream<T> limit(long);
Stream<T> skip(long);
```

// Terminal Operations

```
void forEach(Consumer<T>);           // Ordered only for sequential streams
void forEachOrdered(Consumer<T>);   // Ordered if encounter order exists
Object[] toArray();
<A> A[] toArray(IntFunction<A[]> arrayAllocator);
T reduce(T, BinaryOperator<T>);
Optional<T> reduce(BinaryOperator<T>);
<U> U reduce(U, BiFunction<U, T, U>, BinaryOperator<U>);
<R, A> R collect(Collector<T, A, R>); // Mutable Reduction Operation
<R> R collect(Supplier<R>, BiConsumer<R, T>, BiConsumer<R, R>);
Optional<T> min(Comparator<T>);
Optional<T> max(Comparator<T>);
long count();
boolean anyMatch(Predicate<T>);
boolean allMatch(Predicate<T>);
boolean noneMatch(Predicate<T>);
Optional<T> findFirst();
Optional<T> findAny();
```

filter()

- The Java Stream `filter()` can be used to filter out elements from a Java Stream.
 - ❖ The filter method takes a Predicate which is called for each element in the stream.
 - ❖ If the element is to be included in the resulting Stream, the Predicate should return true. If the element should not be included, the Predicate should return false.
- Example:

```
Stream<String> longStringsStream = stream.filter((value) -> {  
    return value.length() >= 3;  
});
```

map()

- The Java Stream `map()` method converts (maps) an element to another object.
 - ❖ For instance, if you had a list of strings it could convert each string to lowercase, uppercase, or to a substring of the original string, or something completely else
- Example:

```
List<String> list = new ArrayList<String>();  
Stream<String> stream = list.stream();  
  
Stream<String> streamMapped = stream.map((value) -> value.toUpperCase());
```


collect()

- The Java Stream `collect()` method is a terminal operation that starts the internal iteration of elements, and collects the elements in the stream in a collection or object of some kind

- Example:

```
List<String> stringList = new ArrayList<String>();

stringList.add("One flew over the cuckoo's nest");
stringList.add("To kill a muckingbird");
stringList.add("Gone with the wind");

Stream<String> stream = stringList.stream();

List<String> stringsAsUppercaseList = stream
    .map(value -> value.toUpperCase())
    .collect(Collectors.toList());

System.out.println(stringsAsUppercaseList);
```

reduce()

- The Java Stream `reduce()` method is a terminal operation that can reduce all elements in the stream to a single element.
 - ❖ *reduce* operation applies a **Binary operator** to each element in the stream where the first argument to the operator is the return value of the previous application and second argument is the current stream element.
- Example:

```
// Creating list of integers
List<Integer> array = Arrays.asList(-2, 0, 4, 6, 8);

// Finding sum of all elements
int sum = array.stream().reduce(0, (element1, element2) -> element1 + element2);

// Displaying sum of all elements
System.out.println("The sum of all elements is " + sum);
```

When to use a parallel stream

- When operations are independent, and
- Either or both:
 - ❖ Operations are computationally expensive
 - ❖ Operations are applied to many elements of efficiently splittable data structures
- **Always measure before and after parallelizing!**

Streams Example

- Suppose you want to chain together the two operations of applying a conditional to the objects in a collection and then returning a new collection with only the true results
- Notice here that `filter` is part of the streams API and

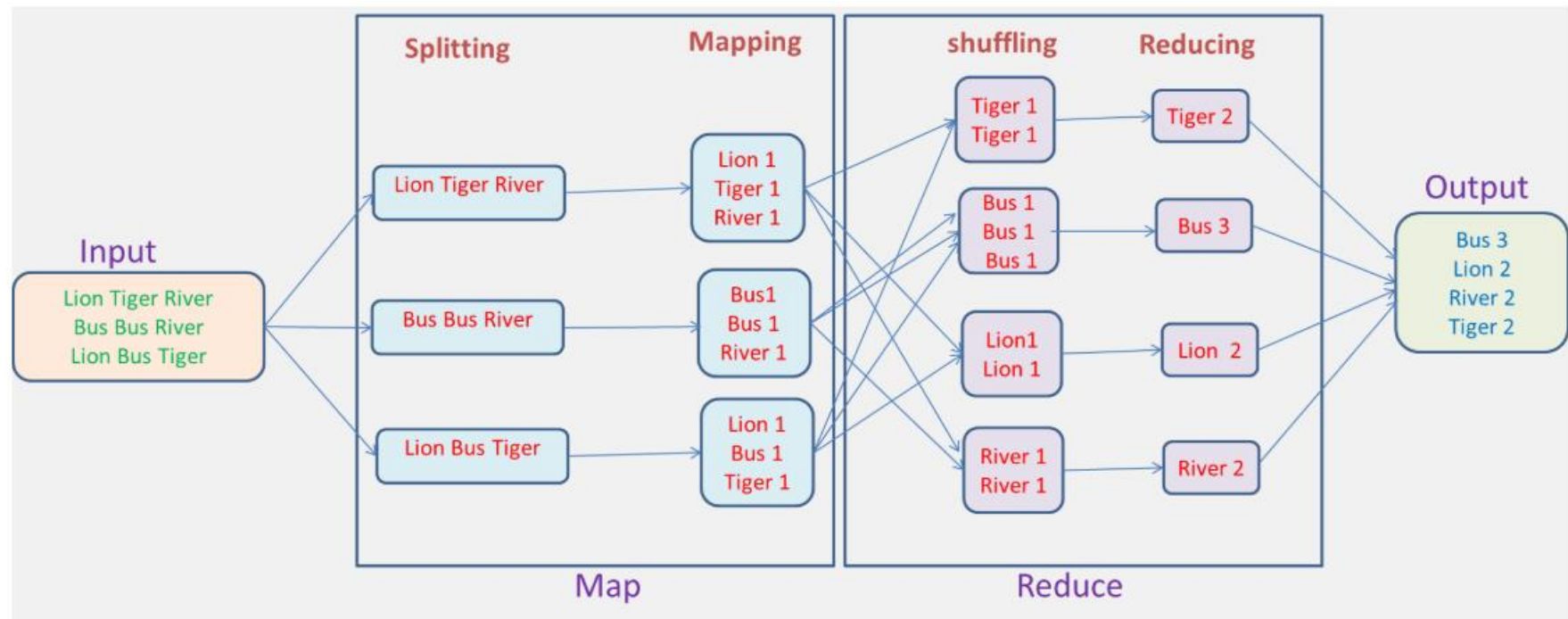
```
List<String> users = Arrays.asList("alice", "bob", "Charlie");  
filteredUsers = users.stream()  
    .filter((String s) -> s.length() > 3)  
    .collect(Collectors.toList());
```

Map and Reduce - Example

```
int n = (int) toks.stream().map((String x) -> x.toUpperCase())  
    .filter((String x) -> x.contains("0"))  
    .mapToInt((String x) -> x.length())  
    .reduce(0,(a,b) -> a+b);
```

- We can also perform a reduction using a binary function

MapReduce- word count example



Custom Sort

- Oftentimes, we want to sort a collection using a custom comparison function
- `Comparator<T>` is an example of a functional interface
 - ❖ defines a method in `compare(T o1, T o2)`
- `Collections.sort` is a static method that sorts a collection in place

```
String[] a = {"Alice", "Bob", "Mary", "Joe", "Alexander"};
List<String> l = Arrays.asList(a);

Collections.sort(l,
    (u,v) -> u.substring(1).compareTo(v.substring(1))
);

// Prints Mary, Alexander, Alice, Bob, Joe
l.stream().forEach(System.out::println);
```

Method References

```
Stream<String> l = Files.lines(Paths.get("lambtest.txt"));  
l.forEach(System.out::println);
```

- *use case*: where a lambda function calls an existing method
- Succinct way to generate function objects
- Most method references refer to static methods

Method references (cont'd)

- An instance method of a particular object (*bound*)
 - ❖ `objectRef::methodName`
- An instance method whose receiver is unspecified (*unbound*)
 - ❖ `ClassName::instanceMethodName`
 - ❖ The resulting function has an extra argument for the receiver
- A static method
 - ❖ `ClassName::staticMethodName`
- A constructor
 - ❖ `ClassName::new`

Method reference examples

Kind	Examples
Bound instance method	<code>createBicyclesList().stream() .sorted(bikeFrameSizeComparator :: compare)</code>
Unbound instance method	<code>numbers.stream().sorted(Integer::compareTo)</code>
Static method	<code>Value.forEach(Math :: cos)</code>
Constructor	<code>LinkedHashSet<String> :: new</code>
Array constructor	<code>String[] :: new</code>

Variance (Computer Science)

- Sometimes we create new classes (types) from existing classes (types)
 - ❖ For example, if `Person` is a class then `List<Person>` is a new class: lists of people
 - ❖ The angle bracket notation indicates a *generic*
 - ❖ Generics allow us to use types as parameters in the definition of new types
- The question is how should types defined by generics be related through inheritance
- *Variance* refers to the different possibilities

Variance (Example)

- Suppose that **B** and **A** are classes and that **B** extends **A**
 - ❖ Write this as $B \leq A$
- Intuitively, we would like to believe that $List \leq List<A>$ (especially if the lists are immutable)
 - ❖ This would be an example of a *covariant* type constructor, that is the type constructor maintains the order relation \leq
 - ❖ This is *not* the case in Java
 - ❖ By default the relationship between **B** and **A** does not imply anything about the list types
- A *contravariant* type constructor would reverse the order relation
 - ❖ $B \leq A \rightarrow MyType<A> \leq MyType$
- What would be an example of a contravariant type constructor?

Function Types

- With Java lambda expressions, we have seen examples of “function types”
 - ❖ The type of functions from A and B , $(A \rightarrow B)$
 - ❖ In a functional programming language (Haskell, OCaml, Scala etc.) it is usually much easier to define these *higher kinded types*
 - ❖ Lambda expressions and Functional Interfaces gives us an approximation of these concepts in Java
- Function types are contravariant in the type of the argument
 - ❖ Suppose that $B \leq A$
 - ❖ Then $(A \rightarrow C) \leq (B \rightarrow C)$
- Imagine all the predicates on the type Cat ($Cat \rightarrow Boolean$), then imagine the predicates on the type $Animal$

Functors

- Terminology comes from a branch of mathematics called *Category Theory*
 - ❖ All about abstract reasoning with diagrams
- Category Theory is closely related to programming languages, proof theory, and logic via the *Curry-Howard* correspondence
- A *Functor* is a map between categories (maps over the objects of the category and the arrows) that preserves composition
- In our case, we can think of Functors as type constructors that we can map over
 - ❖ If $f: A \rightarrow B$ then, for a functor F we have, $F(f) : F(A) \rightarrow F(B)$
 - ❖ This is usually called `map` or `fmap`
 - ❖ Example, lists