

*Lecture*

# Lambda expression in Java

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# Outline

- Introduce Java Lambda Expressions
- Map-reduce style data-processing
- Java Streams

# Anonymous Inner Class Style

```
Thread threadinner = new Thread(new Runnable() {  
    public void run() {  
        System.out.println("Inner Classs Thread");  
    }  
});
```

- In Java, anonymous inner classes allow us to pass in methods as if they were parameters
  - ❖ Anonymous inner classes are "ad hoc" implementations
- For example, when defining a new thread all we usually care about is defining the *run()* method

# First Class Functions

- In Java, methods are always attached to objects
- *The first class citizens* of a language are the things that can be passed as parameters
- Java does not have first-class functions although some common languages like Javascript and the functional languages do.

# Functional Programming

- Programming with *pure functions*, functions in the mathematical sense
  - ❖ Take arguments and return values
  - ❖ No *side effects*
  - ❖ Values treated as *immutable*
  - ❖ Looping constructs handled with recursion
- Some people claim that functional programming is 'safer' and more suitable to applications that involve concurrency
- We can get some of the benefits of a functional style in Java by using lambdas, streams, and by making as many things final as possible.

# Example of Pure functions

## ■ Example of pure function:

```
public class ObjectWithPureFunction{  
    public int sum(int a, int b) {  
        return a + b;  
    }  
}
```

## ■ Example of impure function:

```
public class ObjectWithNonPureFunction{  
    private int value = 0;  
  
    public int add(int nextValue) {  
        this.value += nextValue;  
        return this.value;  
    }  
}
```

# Thread in a Functional Style

```
Thread t = new Thread(() -> {System.out.println("Lambda Thread");});  
t.start();
```

- Using functional style Java with Lambda expressions we can get the same behavior with less verbosity
- Notice the arrow notation  $\rightarrow$
- Comes from mathematical notation for expressing a mapping for example  $f(x) : x \rightarrow x^2$
- Unlike casual mathematics we have to explicitly give the types

# What is a lambda?

- Term comes from  $\lambda$ -Calculus
  - ❖ Formal logic introduced by Alonzo Church in the 1930's
  - ❖ Everything is a function!
  - ❖ Equivalent in power and expressiveness to Turing Machine
- A lambda ( $\lambda$ ) is an *anonymous* function
  - ❖ A function without a corresponding identifier (name)



- $\lambda$  generally signifies the lambda abstraction operator that is used when discussing the lambda calculus
- Lambda calculus can be thought of as a very elementary programming language based on the notion of functional composition, in the mathematical sense  $h(x) = f(g(x))$
- Style of coding has become popular because of the map-reduce style of data processing
- Java 8 introduced a number of constructs that enable a more functional style of programming

# Lambda Expressions

- One of the major functional ideas introduced in Java 8 are lambda expressions or simply lambdas
- Lambdas are indicated by the syntax `->` (minus sign followed by a greater than sign) which is meant to express the idea of a function or mapping
- Lambdas are like anonymous functions, they don't have a name but they have parameters and a return type

```
(String s) -> System.out.println(s)
```

# Lambda Syntax

Syntax	Example
parameter -> expression	<code>x -&gt; x * x</code>
parameter -> block	<code>s -&gt; { System.out.println(s); }</code>
(parameters) -> expression	<code>(x, y) -&gt; Math.sqrt(x*x + y*y)</code>
(parameters) -> block	<code>(s1, s2) -&gt; { System.out.println(s1 + "," + s2); }</code>
(parameter decls) -> expression	<code>(double x, double y) -&gt; Math.sqrt(x*x + y*y)</code>
(parameters decls) -> block	<code>(List&lt;?&gt; list) -&gt; { Arrays.shuffle(list); Arrays.sort(list); }</code>

# Functional Interfaces

- Lambdas are used in the context of *Functional Interfaces*, interfaces that declare a single abstract method
- Basically a lambda expression can be used wherever a functional interface is expected, as long as the types match
- For example, `Runnable` is a functional interface since it only has one abstract method `run()` and has empty input type and returns a void
- Code below is valid syntax in Java 8

```
Runnable r = () -> System.out.println("Runnable via lambda expression");
```

# Functional Interfaces (cont'd)

- Optionally annotated with `@FunctionalInterface`
- A functional interface can have any number of **default methods**.
- Some functional interfaces you know
  - ❖ `java.lang.Runnable`
  - ❖ `java.util.concurrent.Callable`
  - ❖ `java.util.Comparator`
  - ❖ `java.awt.event.ActionListener`
  - ❖ Many, many more in package `java.util.function`

# Example of Lambdas

```
public class Test
{
    // operation is implemented using lambda expressions
    interface FuncInter1
    {
        int operation(int a, int b);
    }
    // sayMessage() is implemented using lambda expressions
    interface FuncInter2
    {
        void sayMessage(String message);
    }

    // Performs FuncInter1's operation on 'a' and 'b'
    private int operate(int a, int b, FuncInter1 fobj)
    {
        return fobj.operation(a, b);
    }

    public static void main(String args[])
    {
        FuncInter1 add = (int x, int y) -> x + y;
        FuncInter1 multiply = (int x, int y) -> x * y;

        Test tobj = new Test();

        // Add two numbers using lambda expression
        System.out.println("Addition is " + tobj.operate(6, 3, add));

        // Multiply two numbers using lambda expression
        System.out.println("Multiplication is " + tobj.operate(6, 3, multiply));

        // lambda expression for single parameter
        // This expression implements 'FuncInter2' interface
        FuncInter2 fobj = message -> System.out.println("Hello " + message);
        fobj.sayMessage("CSCI360");
    }
}
```

# Practical Aspects

- In practice, the functional style is often useful when we want to deal with lists or collections
- For instance, a common programming task is to find a subset of a list of objects based on some conditional expression
- *Example:* Take a list of strings and select all the entries that begin with a capital letter

```
List<String> users = Arrays.asList("alice", "bob", "Charlie");  
List<String> filteredUsers = filter(users,  
    (String s) -> Character.isUpperCase(s.charAt(0)));  
System.out.println(filteredUsers.size());
```

- The compiler infers the typing from the context
- In the previous slide the function filter was declared with one of its arguments as a functional interface, in this case Predicate<T>

```
List<String> users = Arrays.asList("alice", "bob", "Charlie");  
List<String> filteredUsers = filter(users,  
    (String s) -> Character.isUpperCase(s.charAt(0)));  
System.out.println(filteredUsers.size());
```

```
public static <T> List<T> filter(List<T> list, Predicate<T> p) {  
    List<T> results = new ArrayList<>();  
    for(T s: list){  
        if(p.test(s)){  
            results.add(s);  
        }  
    }  
    return results;  
}
```



# Functional Interfaces in Java 8

- A number of common functional interfaces have been included in Java 8
- Access these with `java.util.function.*`
- The Predicate takes a generic type and returns a Boolean
- `Consumer<T>: T -> void`
- `Supplier<T>: () -> T`
- `Function<T,R> : T -> R`

# Function interfaces in java.util.function

BiConsumer<T,U>  
BiFunction<T,U,R>  
BinaryOperator<T>  
BiPredicate<T,U>  
BooleanSupplier  
**Consumer<T>**  
DoubleBinaryOperator  
DoubleConsumer  
DoubleFunction<R>  
DoublePredicate  
DoubleSupplier  
DoubleToIntFunction  
DoubleToLongFunction  
DoubleUnaryOperator  
**Function<T,R>**  
IntBinaryOperator  
IntConsumer  
IntFunction<R>  
IntPredicate  
IntSupplier  
IntToDoubleFunction  
IntToLongFunction

IntUnaryOperator  
LongBinaryOperator  
LongConsumer  
LongFunction<R>  
LongPredicate  
LongSupplier  
LongToDoubleFunction  
LongToIntFunction  
LongUnaryOperator  
ObjDoubleConsumer<T>  
ObjIntConsumer<T>  
ObjLongConsumer<T>  
**Predicate<T>**  
**Supplier<T>**  
ToDoubleBiFunction<T,U>  
ToDoubleFunction<T>  
ToIntBiFunction<T,U>  
ToIntFunction<T>  
ToLongBiFunction<T,U>  
ToLongFunction<T>  
**UnaryOperator<T>**

# Composing Functions

- Notice that the Function interface is something like a generic function with a domain and codomain.
- This interface can be used to compose functions, suppose we want to compose  $f(x) = x + 1$  with  $g(x) = x^2$
- There are two ways  $f(g(x))$  and  $g(f(x))$ 
  - ❖ Are these the same?
- From a more theoretical point of view this is relevant because the category theory that is currently driving computer science is all about the abstract algebra of function composition

# Composing Functions Example

- Function interface has methods *andThen()* and *compose()* for doing functional composition
- What is the main concern when you are doing something like this?
- For example:

```
Function<Integer, Integer> f = x -> x + 1;  
Function<Integer, Integer> g = x -> x * 2;
```

```
Function<Integer, Integer> h1 = f.compose(g);  
Function<Integer, Integer> h2 = f.andThen(g);
```

```
Integer result1 = h1.apply(3);  
System.out.println(result1);
```

```
Integer result2 = h2.apply(3);  
System.out.println(result2);
```