

Activity Guide - Events Unplugged



Overview & Rules:

In this activity, your team's goal is to acquire all the cards of a given suit and assemble them, face up, in sorted order on the table in front of you. However, each member of your team will play a specific role (see below) and can only perform certain actions. Each role has an "event" to watch for, and a set of actions you must perform when that event happens. During the course of play, cards are turned face up, turned face down, reordered, and exchanged with other groups in various ways. **Stop** once all the cards of your team's suit are face-up, in sorted order. (You may have duplicate numbers.)

The Setup:

Your teacher will assign your team a suit (clubs, hearts, spades or diamonds) and give you a set of 8 random cards. Place these cards face-down in a row on the table. Decide which end will be the "low" end so the Turn-Upper knows where to start and the Swapper knows which way to switch cards to put them in order. Make sure the Exchanger knows where the exchange area is.

To Start:

When your teacher says "Go!" the **Turn-Upper** starts her action and everyone else should begin watching for their events to occur.

	The Turn-Upper	The Swapper	The Turn-Downer	The Card Exchanger
Event	When two "table taps" of time go by	When you see two neighboring cards that are face up	When you see a card change positions	When you see any card turned face up
Action	<ul style="list-style-type: none"> Tap the table twice. Pick up the <i>next</i> card. Put it back down in the same spot, face up. 	<p>If the two cards are out of order, then:</p> <ul style="list-style-type: none"> Switch the order of the two cards. <p>Otherwise do nothing.</p> <p>Note for a 3-person team: the Swapper should turn the cards face down after switching their order.</p>	<ul style="list-style-type: none"> Pick up the card that changed positions. Put it back down in the same spot, face down. <p>Note for a 3-person team: <i>no one should play this role.</i> The swapper will turn cards face down.</p>	<p>If that card is NOT your team's suit, then:</p> <ul style="list-style-type: none"> Pick up the card, take it to the exchange area, and wait for a card of your team's suit (regardless of number). Take that card of your team's suit back to your team, and place the new card face up at the low end of the row of cards. <p>Otherwise do nothing.</p>
NOTES:	Start at the "low" end of the row. Make sure when you put a card down on the table it's always face up. Sometimes you will need to flip a card over and sometimes you won't.	You are always scanning the row of cards for neighboring cards that are out of order. You need to decide which end is the "low" end of the row, so you know which way to switch cards to put them in order.	The only reason a card can change positions is because the swapper moved it. You can <i>only use one hand, and flip over one card a time.</i>	You can only bring one card to the exchange area at a time. You must wait at the exchange area until a card of your team's suit appears, but the number on the card <i>does not matter.</i>