

# Expressions

Arithmetic and Boolean expressions

Control flows

01204111 Section 1

```
import codecs
import os
import re
import sys

from setuptools import setup, find_packages

here = os.path.abspath(os.path.dirname(__file__))

def read(*parts):
    # intentionally *not* adding an encoding option to open, See:
    # https://github.com/pypa/virtualenv/issues/201#issuecomment-314569
    return codecs.open(os.path.join(here, *parts), 'r').read()

def find_version(*file_paths):
    version_file = read(*file_paths)
    version_match = re.search(r"^__version__ = ['\"]([^\"]*)['\"]",
                              version_file, re.M)
    if version_match:
        return version_match.group(1)
    raise RuntimeError("Unable to find version string.")

long_description = read('README.rst')

tests_require = [
    'pytest',
    'mock',
    'pretend',
    'scripttest>=1.3',
    'virtualenv>=1.10',
    'freezegun',
]

setup(
    name="pip",
    version=find_version("pip", "__init__.py"),
    description="The PyPA recommended tool for installing Python packages",
    long_description=long_description,
    classifiers=[
        "Development Status :: 5 - Production/Stable",
        "Intended Audience :: Developers",
        "License :: OSI Approved :: MIT License",
        "Topic :: Software Development :: Build Tools",
        "Programming Language :: Python :: 2",
        "Programming Language :: Python :: 2.7",
        "Programming Language :: Python :: 3",
        "Programming Language :: Python :: 3.3",
        "Programming Language :: Python :: 3.4",
        "Programming Language :: Python :: 3.5",
        "Programming Language :: Python :: 3.6",
        "Programming Language :: Python :: Implementation :: PyPy"
    ],
    test_suite="tests",
    install_requires=tests_require + [
        'setuptools>=19.0',
    ],
)
```

# What Is an Expression?

- An **expression** is something that can be evaluated to a value.
  - An **arithmetic expression** can be evaluated to a numerical value.
- In our example, it is the part

$82+64+90+75+33$

- This part gets evaluated by the computer.
- The result is 344.

# Warning – Operator Precedence



- In Python (and most programming languages), different operators have different precedence in order of operations.
- For example, `*` has precedence over `+` in this expression, no matter how many spaces are used.

`82+64+90+75+33 * 0.8`

- Therefore, the above expression is **equivalent** to:

`82+64+90+75+(33*0.8)`

- which is not as the code's intended purpose.

# Operator Precedence

- Python (and most programming languages) evaluates expressions in this order.
- Operations of the same precedence are evaluated *from left to right (except \*\*)*
- Parentheses decrease ambiguity. Use it when necessary.
- The operators which the sign is different from those in mathematics are
  - \*\* (Exponentiation)
  - % (remainder after division)
  - // (integer division)

Operators	Precedence
( )	Highest
**	:
* / // %	:
+ -	Lowest

# Operator Precedence (Examples)

Expression	Equivalent to
$2*3+4*5$	$(2*3)+(4*5)$
$1+2+3+4$	$((1+2)+3)+4$
$(2+3)/5*4$	$((2+3)/5)*4$
$3-2-5-(7+6)$	$((3-2)-5)-(7+6)$
$10+9\%2+30$	$(10+(9\%2))+30$
$10/2*5\%3$	$((10/2)*5)\%3$
$2**3**2$	$2**(3**2)$

# Task: *Average*

- Find the average of 82, 64, 90, 75 and 33

```
print('Summation: ')\nprint( 82+64+90+75+33 )\nprint('Average: ')\nprint(82+64+90+75+33 / 5)
```



```
print('Summation: ')\nprint( 82+64+90+75+33 )\nprint('Average: ')\nprint((82+64+90+75+33)/5)
```



# Average – Revised Program

- We now store the result of the total amount in a ***variable***.
- Values stored in variables could be “referenced” anytime in the program.

```
sum = 82+64+90+75+33
print('Summation: ')
print(sum)
print('Average: ')
print(sum/5)
```



# Integer vs. Floating Point Division

- `//` is integer division, when dividing two integers (whole numbers), the result is also a whole number.
  - The fraction part is discarded
- `/` is floating point division
- `%` is division remainder

Expression	Evaluated to
<code>10/4</code>	2.5
<code>10//4</code>	2 (not 2.5)
<code>10//5</code>	2 (not 2.0)
<code>10/5</code>	2.0
<code>10%3</code>	1



# Task: *Sphere volume & surface area*

- Calculate the value of sphere volume and surface area
  - Sphere's volume:  $(4/3) \pi r^3$
  - Sphere's surface area:  $4 \pi r^2$

```
pi = 3.14159265
radius = int(input('Radius: '))
print('Sphere\'s Volume: ')
print(4 / 3 * pi * radius ** 3)
print('Sphere\'s Surface area: ')
print(4 * pi * radius ** 2)
```

# String operations

- We can't perform mathematical operations on strings, even if the strings look like numbers, so the following are **illegal**:

- '2'-'1'
- 'eggs'/'easy'
- 'third'\*'a charm'

- There are two exceptions, **+** and **\***

```
>>> first = 'throat'  
>>> second = 'warbler'
```

```
>>> first + second  
throatwarbler
```

+ for string concatenation

```
>>> third = 'Spam' * 3
```

```
>>> print(third)  
SpamSpamSpam
```

\* for string repetition

# Comments

Multiple lines Comment

```
'''
```

```
    weight(Newton) calculating program
```

```
    W = mg
```

```
'''
```

Single line Comment

```
g = 9.8 # earth's gravitational constant in m/(s^2)
```

```
m = int(input('Mass: ')) # input m
```

```
print('Weight: %d Newton' , m * g)
```

Useless Comment

Useful Comment

# Python's Boolean Type

- ***bool*** have two possible values : **True** and **False**

```
>>> x = True
>>> y = False
>>> print(x)
True
>>> print(y)
False
>>> type(y)
<class 'bool'>
```

- Are **True** and **False** keywords?

# Boolean Expression

- **Boolean expression** is an expression that give the value either **True** or **False**

```
>>> 5 > 3
True
>>> 5 <= 3
False
>>> x = 16
>>> x > 10 and x < 20
True
>>> not (x % 2 == 0)
False
```

```
>>> 'cat' != 'dog'
True
>>> pet = 'fish'
>>> nbOfFish = 12
>>> pet == 'hamster'
False
>>> pet == 'fish' and nbOfFish <= 10
False
```

# Warning – Python is case-sensitive



- ***False*** and ***false*** are **not** the same.
- Also, ***True*** and ***true*** are **not** the same.
- Python's bool constants are written as **True** or **False**

```
>>> true = False
>>> true or False and True
False
```

# Operators

## ***Relational operators***

equal	==
not equal	!=
greater than	>
greater than or equal	>=
less than	<
less than or equal	<=

## ***Logical operators***

AND	<b>and</b>
OR	<b>or</b>
NOT	<b>not</b>

# Operator Precedence

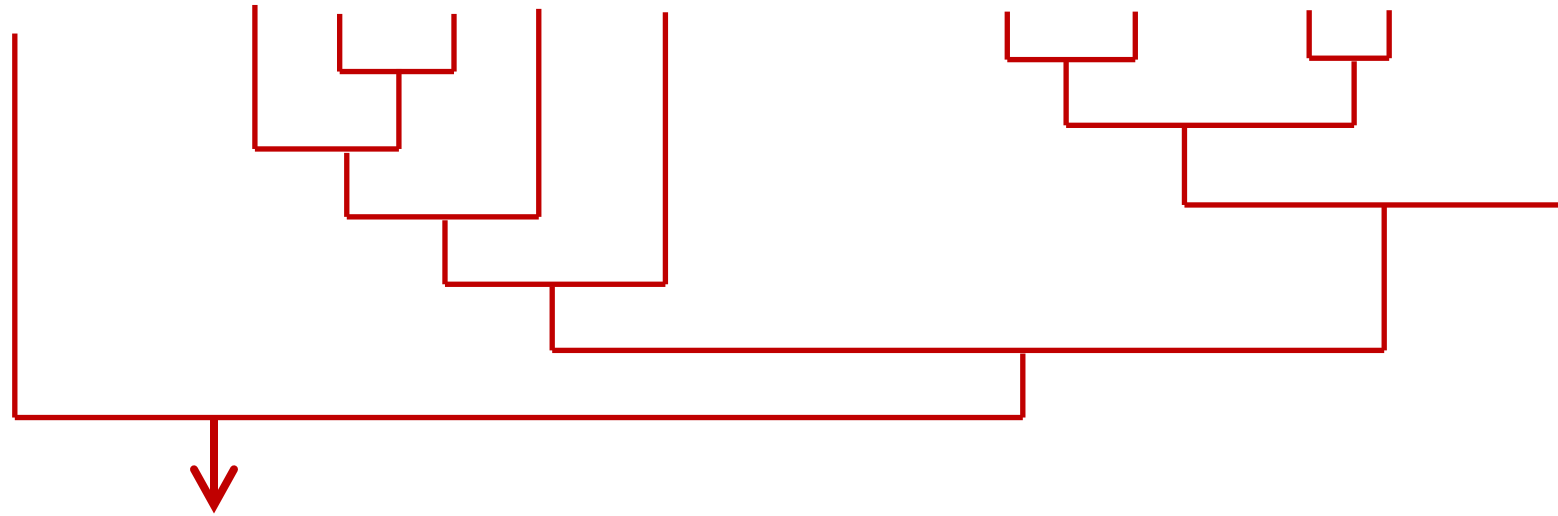
- From the **highest** precedence to the **lowest** down the table.
- Operators on the same row have the same precedence.

Category	Operators	Associativity
Subscription, call, attribute	a[x] f(x) x.attribute	left to right
Exponentiation	**	right to left
Unary sign	+x -x	left to right
Multiplicative	* / // %	left to right
Additive	+ -	left to right
Relational (comparison)	== != < > <= >=	left to right
Boolean NOT	not	left to right
Boolean AND	and	left to right
Boolean OR	or	left to right



# Operator Precedence: Examples

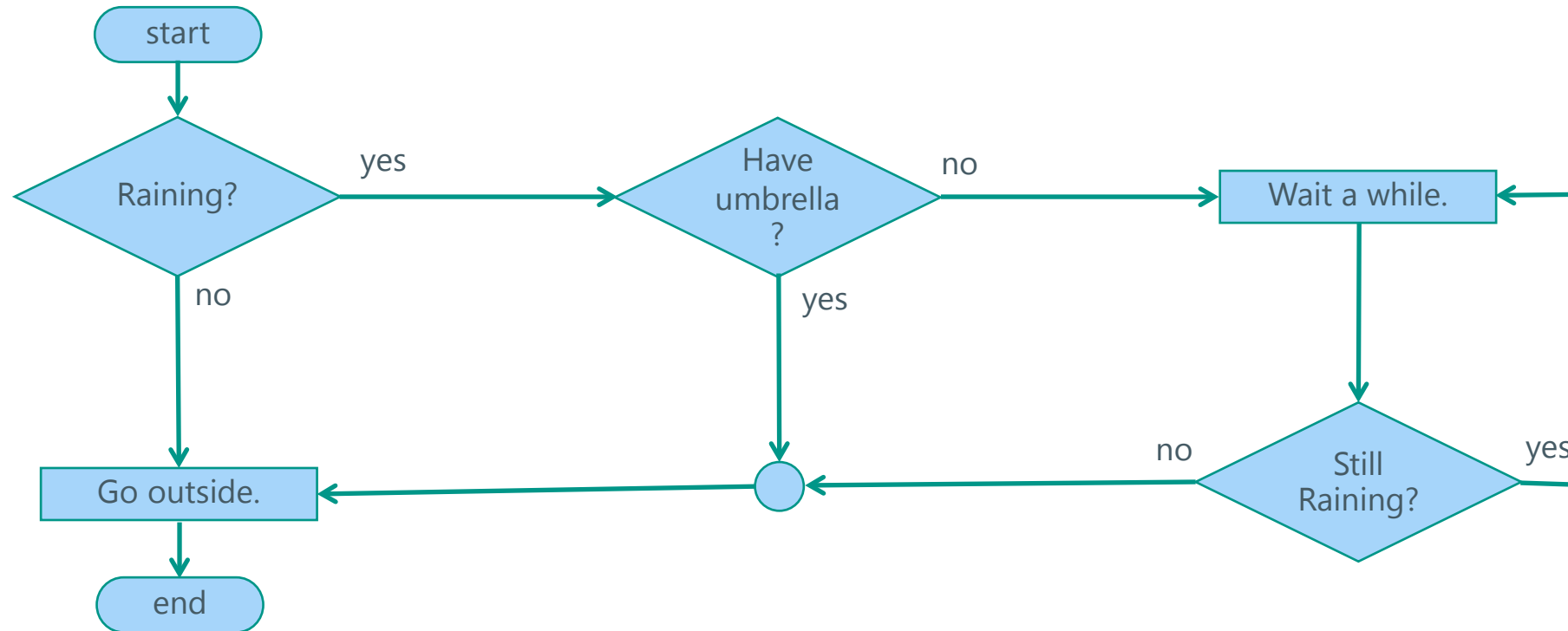
```
passed = i/j**3-2<10 or math.sqrt(i*j)>=20
```



The result is the value assigned to the variable **passed**

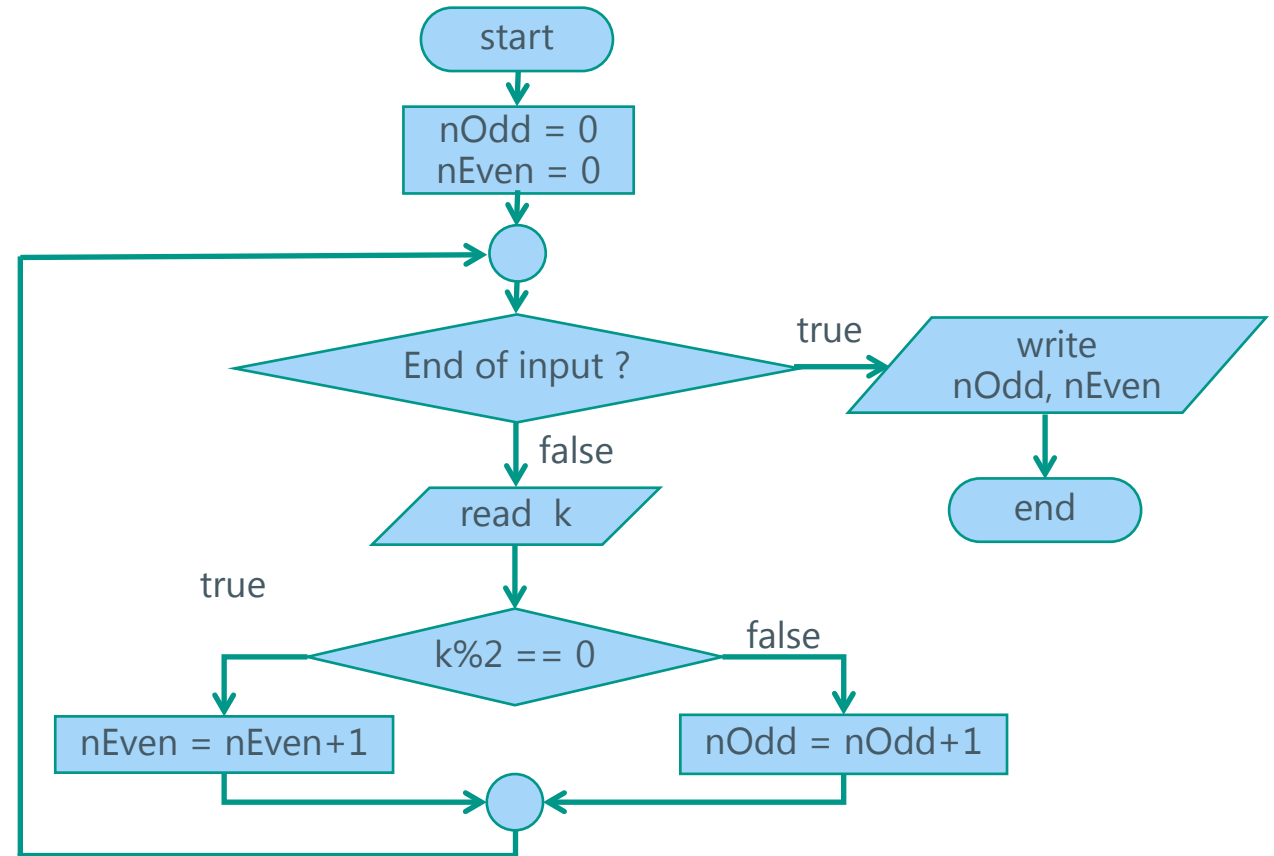
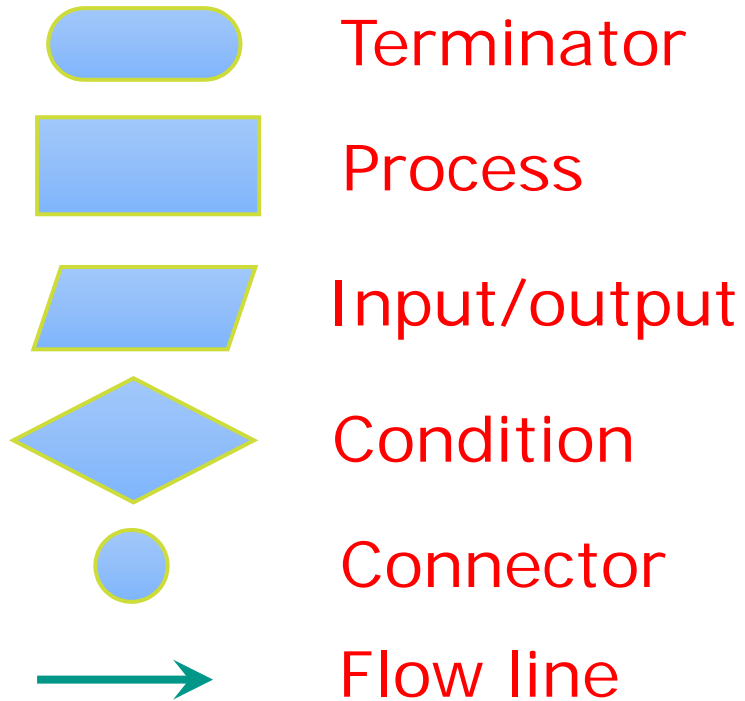
# Flow control?

- What to do if it is raining?



# Flowchart

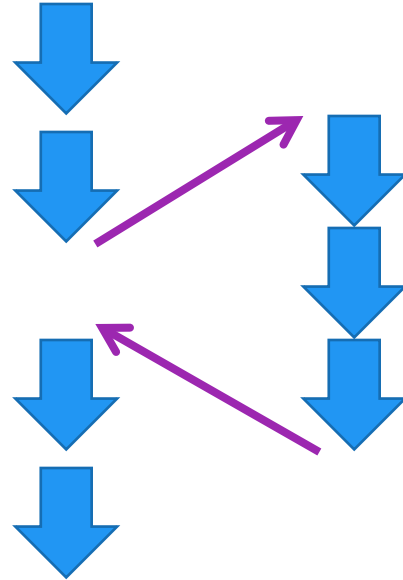
- **Flow chart** is a graphical representation of Controls



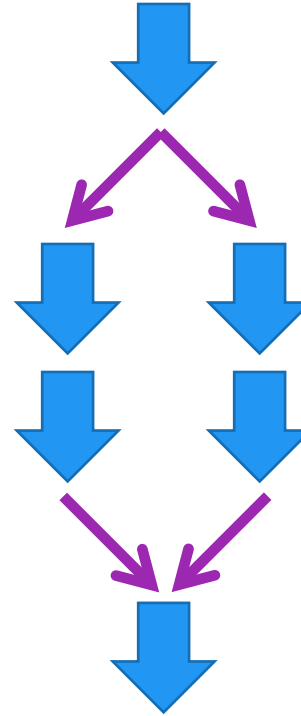
# Schematic View of Flow Controls



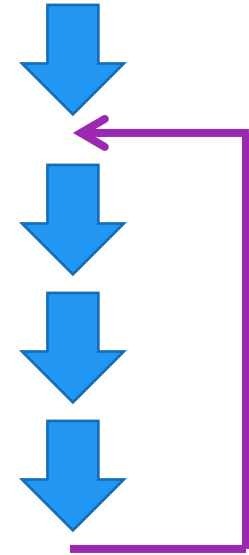
Sequence



Subroutine



Selection

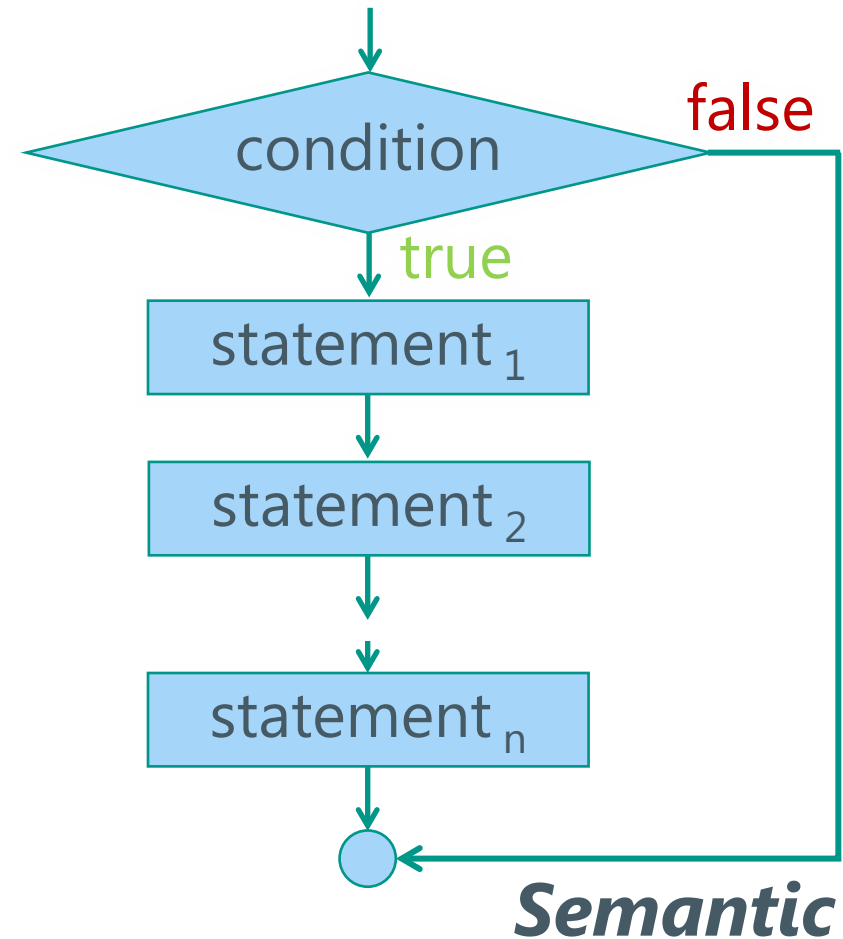


Repetition

# if statement

```
if condition :  
    statement1  
    statement2  
    ...  
    statementn
```

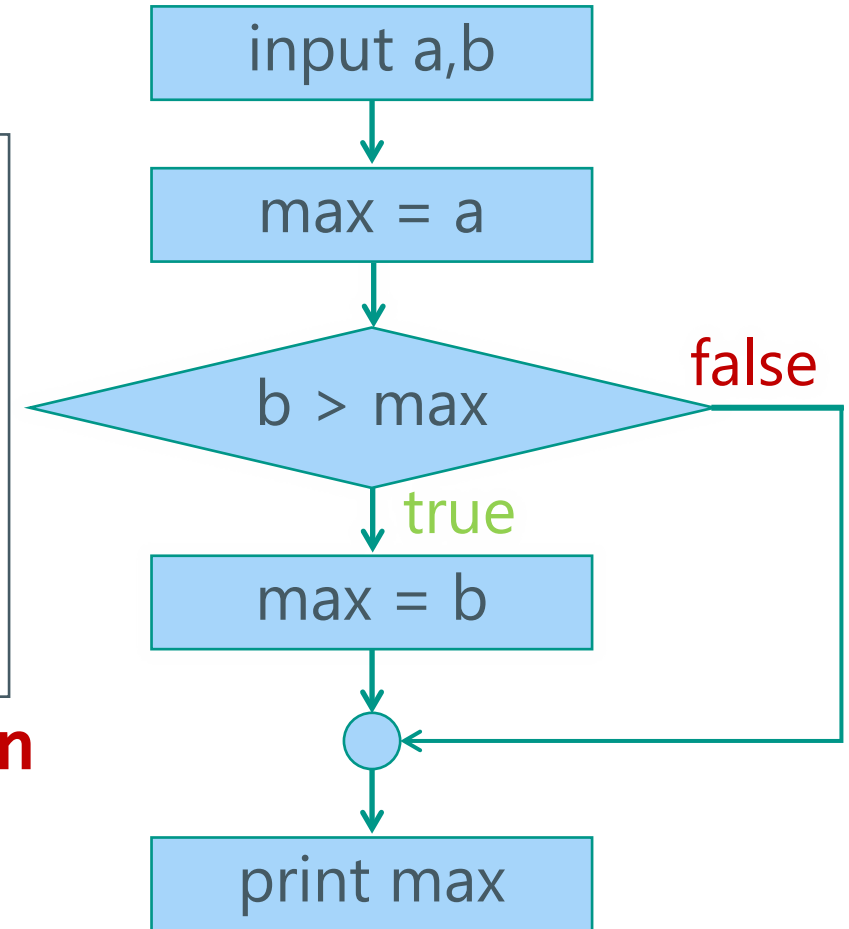
*Syntax*



# Find max of two integers

```
a = int(input('enter 1st integer: '))
b = int(input('enter 2nd integer: '))
max = a
if b > max :
    max = b
print(max)
```

**Note: Be Careful about indentation**



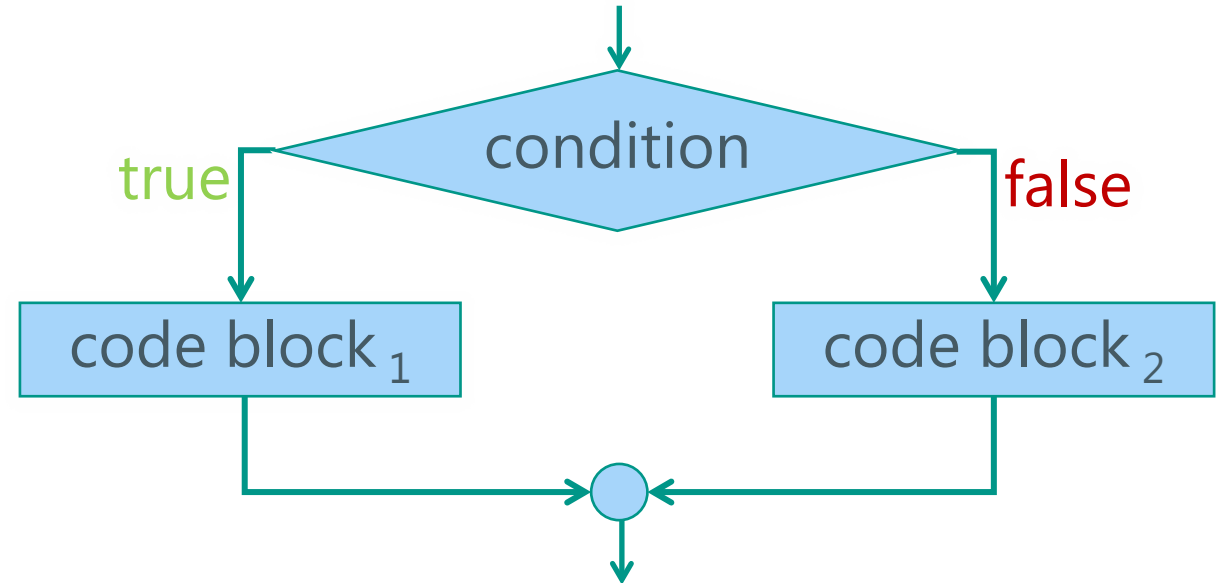
# Find max of three integers

```
a = int(input('enter 1st integer: '))  
b = int(input('enter 2nd integer: '))  
c = int(input('enter 3rd integer: '))  
max = a  
if b > max :  
    max = b  
if c > max :  
    max = c  
print(max)
```

Write your own flowchart..

# if-else statement

```
if condition :  
    code block1  
else :  
    code block2
```



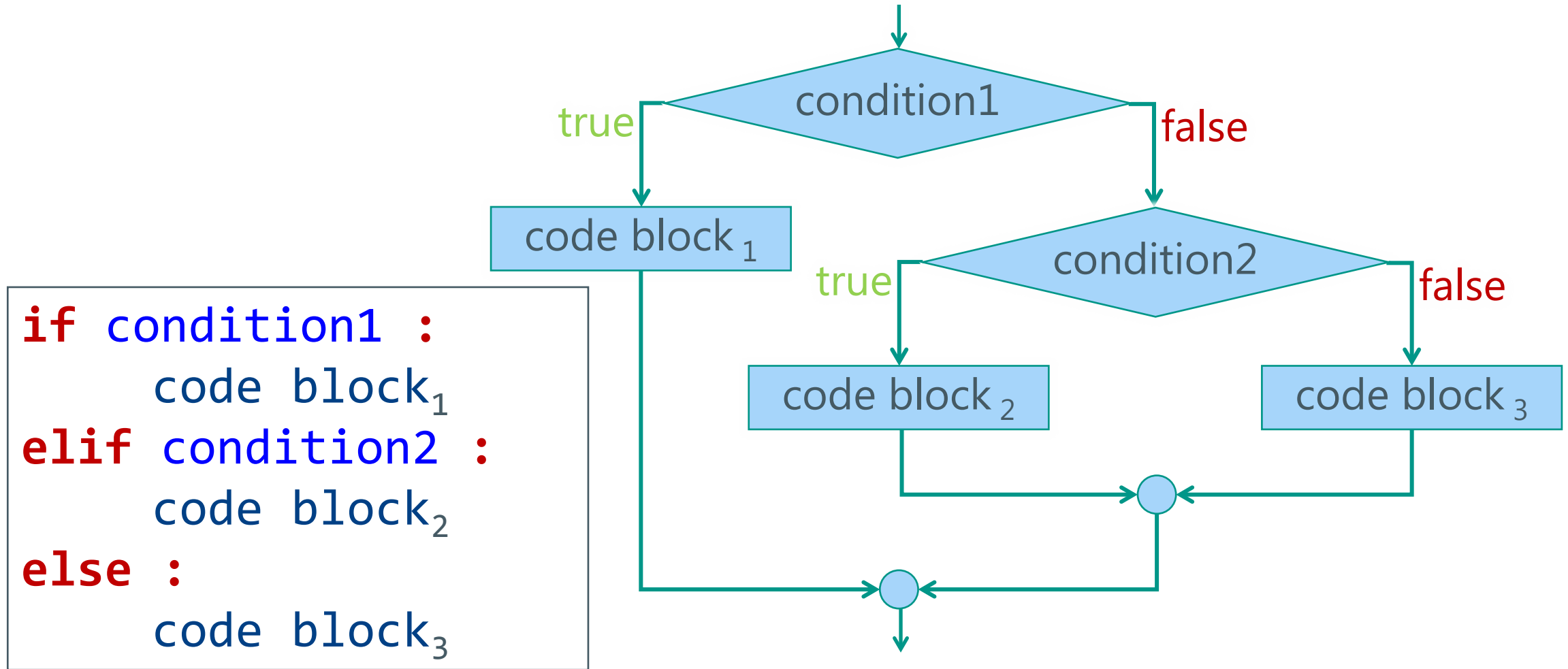


# Odd or Even

```
x = int(input('enter 1st integer: '))  
if x % 2 == 0 :  
    print('%d is even number' %(x))  
else :  
    print('%d is odd number' %(x))
```

Write your own flowchart..

# if-elif-else statement



# Positive Negative or Zero

```
x = int(input('enter 1st integer: '))  
if x > 0 :  
    print('%d is positive number' %(x))  
elif x < 0 :  
    print('%d is negative number' %(x))  
else :  
    print('%d equal zero' %(x))
```

Write your own flowchart..

# Task: *electricity bill*

- Given the electricity unit charges and calculate total electricity bill according to the given condition:

For First 5 unit	0 baht/unit
For Next 10 unit	0.50 baht/unit
For Next 65 unit	1.00 baht/unit
For Next 120 unit	1.50 baht/unit
For unit above 200	2.50 baht/unit

# Task: *electricity bill*

```
unit = int(input('input units: '))
if unit <= 5 :
    print(unit*0)
elif unit <= 15 :
    print(5*0 + (unit-5)*0.5)
elif unit <= 80 :
    print(5*0 + 10*0.5 + (unit-15)*1.0)
elif unit <= 200 :
    print(5*0 + 10*0.5 + 65*1.0 + (unit-80)*1.5)
else :
    print(5*0 + 10*0.5 + 65*1.0 + 120*1.5 + (unit-200)*2.5)
```

**Note: Too much constants**

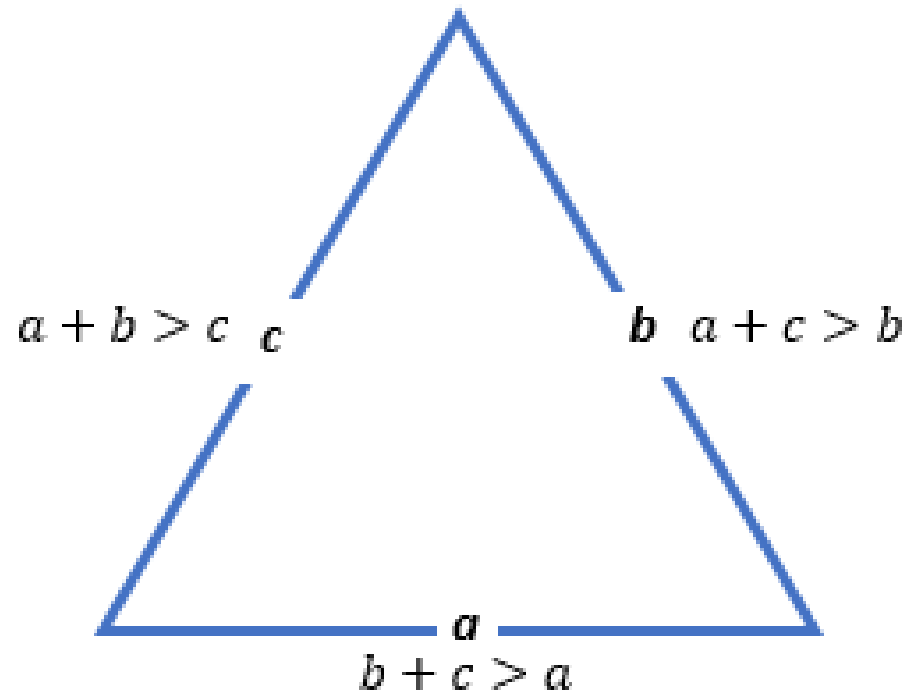
# Task: *electricity bill*

```
unit = int(input('input units: '))
cost = 0
if unit > 0 :
    unit -= 5
if unit > 0 :
    if unit < 10 :
        cost += unit*0.5
    else :
        cost += 10*0.5
    unit -= 10
```

```
if unit > 0 :
    if unit < 65 :
        cost += unit*1
    else :
        cost += 65*1
    unit -= 65
if unit > 0 :
    if unit < 120 :
        cost += unit*1.5
    else :
        cost += 120*1.5
    unit -= 120
if unit > 0 :
    cost += unit*2.5
print(cost)
```

# Task: *is triangle valid*

- Given the three side of triangle then answering that triangle is valid or not
- Property of Triangle



# Task: *is triangle valid*

```
a = int(input('input 1st side: '))
b = int(input('input 2nd side: '))
c = int(input('input 3rd side: '))
if x a+b > c :
    if x a+c > b :
        if x b+c > a :
            print('triangle is valid')
        else :
            print('triangle is not valid')
    else :
        print('triangle is not valid')
else :
    print('triangle is not valid')
```

```
if x a+b > c and x a+c > b and x b+c > a :
    print('triangle is valid')
else :
    print('triangle is not valid')
```



# Task: *Solving quadratic equations*

- Given the three coefficients **a**, **b** and **c** of quadratic equation  **$ax^2 + bx + c = 0$**  where  $a \neq 0$ , find the **roots** of the equation.

- You can find **roots** from 
$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

- This equation gives two real roots when  **$b^2 - 4ac > 0$**   
one real root when  **$b^2 - 4ac = 0$**   
two complex root when  **$b^2 - 4ac < 0$**

# Task: *Solving quadratic equations*

INPUT:

Enter 1st coefficient: 0  
Enter 2nd coefficient: -2  
Enter 3rd coefficient: 5

Enter 1st coefficient: 1  
Enter 2nd coefficient: 8  
Enter 3rd coefficient: 16

Enter 1st coefficient: 2  
Enter 2nd coefficient: -1  
Enter 3rd coefficient: -1

Enter 1st coefficient: 5  
Enter 2nd coefficient: 2  
Enter 3rd coefficient: 1

OUTPUT:

Error: 1st coefficient cannot equal zero

Only one real root: -4.0

Two real roots: 1.0 and -0.5

No real root

# Task: *Solving quadratic equations*

```
a = int(input('Enter 1st coefficient: '))
b = int(input('Enter 2nd coefficient: '))
c = int(input('Enter 3rd coefficient: '))
if a != 0 :
    D = (b * b) - (4 * a * c)
    if D < 0 :
        print('No real root')
    elif D == 0 :
        root = -b / (2*a)
        print('Only one real root: %.1f' %(root))
    else :
        root1 = (-b + (D**0.5))/ (2*a)
        root2 = (-b - (D**0.5))/ (2*a)
        print('Two real roots: %.1f and %.1f' %(root1,root2))
else :
    print('Error: 1st coefficient cannot equal zero')
```

# Task: *Solving quadratic equations 2*

INPUT:

Enter 1st coefficient: 0  
Enter 2nd coefficient: -2  
Enter 3rd coefficient: 5

Enter 1st coefficient: 1  
Enter 2nd coefficient: 8  
Enter 3rd coefficient: 16

Enter 1st coefficient: 2  
Enter 2nd coefficient: -1  
Enter 3rd coefficient: -1

Enter 1st coefficient: 5  
Enter 2nd coefficient: 2  
Enter 3rd coefficient: 1

OUTPUT:

Error: 1st coefficient cannot equal zero

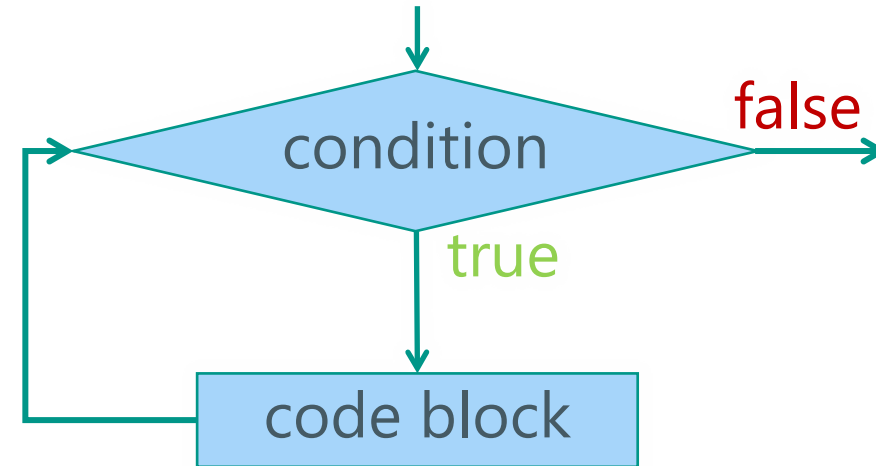
Only one real root: -4.0

Two real roots: 1.0 and -0.5

Two complex roots:  $-0.2+0.4i$  and  $-0.2-0.4i$

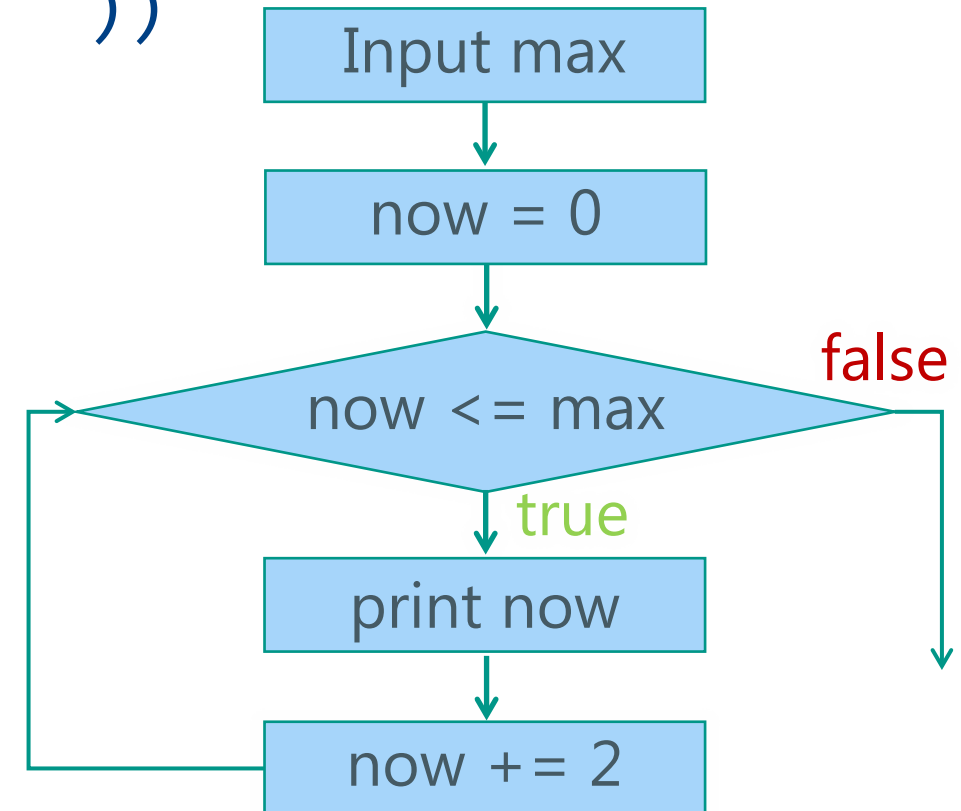
# while statement

```
while condition :  
    code block
```



# Even numbers [0 2 4 6 8 10 12 ...]

```
max = int(input('enter maximum: '))  
now = 0  
while now <= max :  
    print(now, end=' ' )  
    now += 2
```

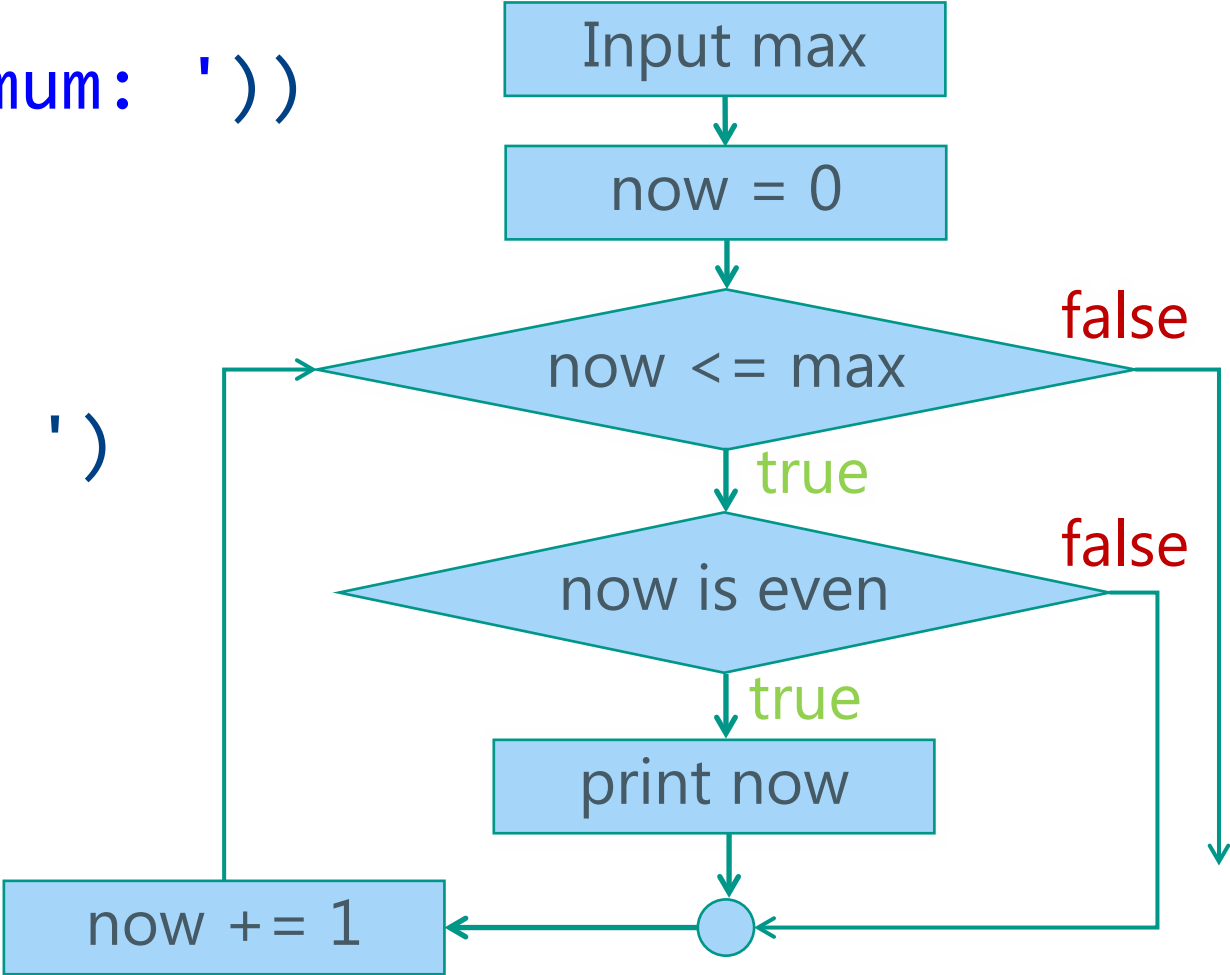


# Even numbers [0 2 4 6 8 10 12 ...]

```
max = int(input('enter maximum: '))
now = 0
while now <= max :
    if now % 2 == 0 :
        print(now, end = ' ')
    now += 1
```

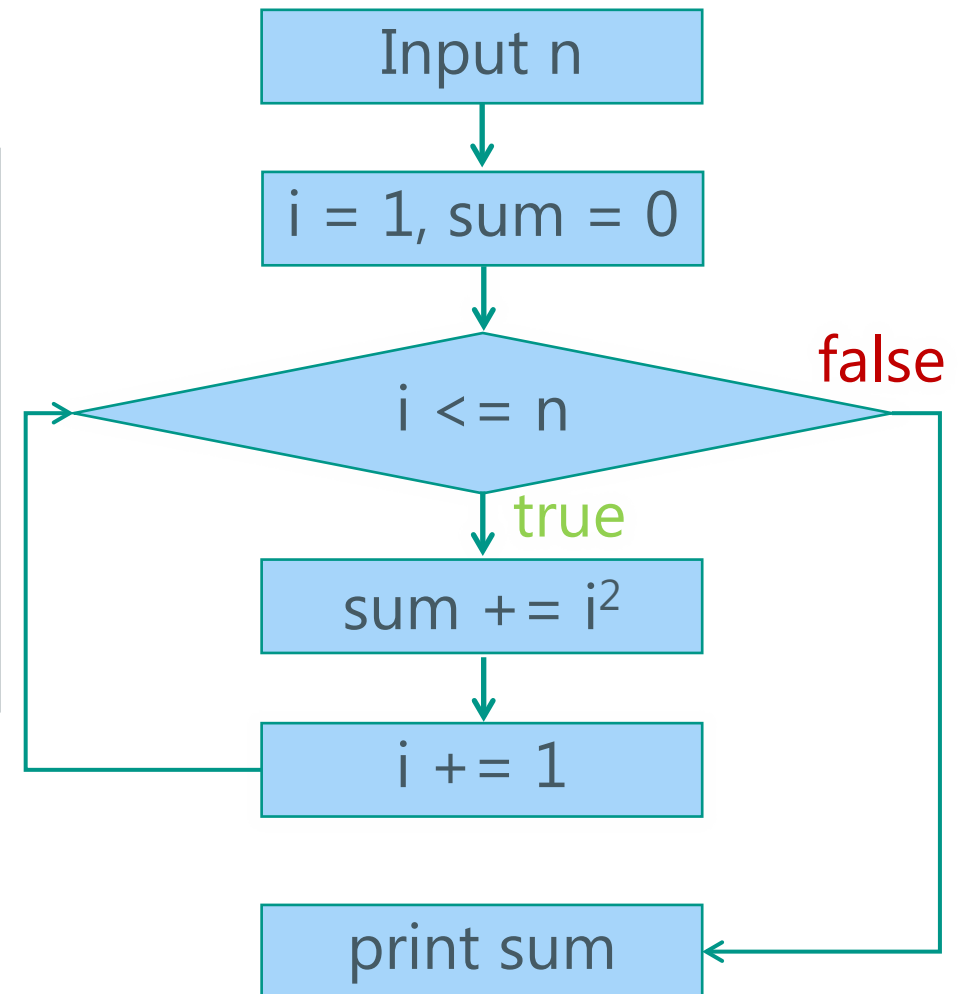
```
while now <= max/2 :
    print(now*2, end=' ')
    now += 1
```

Write your own flow chart..



# Sum of $1^2, 2^2, 3^2, \dots, n^2$

```
n = int(input('enter max: '))
i = 1, sum = 0
while i <= n :
    sum += i**2
    i += 1
print(sum)
```





# Fibonacci [1,1,2,3,5,8,13,21,34,55,...]

```
maxTerm = int(input('enter maximum term: '))
nowTerm = 0, nowVal = 0, lastVal = 1
while nowTerm <= maxTerm :
    tmp = nowVal
    nowVal += lastVal
    lastVal = tmp
    print(nowVal, end=',')
    nowTerm += 1
```

$f(x) = f(x-1) + f(x-2) ; f(0)=f(1)=1$   
x is positive integer

# Task: *Prime or not*

- **Prime number** is a whole number greater than 1 whose only two whole number factors are 1 and itself
- Input an integer then tell that it is a prime number or not

# Task: *Prime or not*

```
x = int(input('Enter 1st coefficient: '))
if x > 1 :
    check = True, i = 2
    while i < x :
        if x % i == 0 :
            check = False
            i += 1
        if check :
            print('%d is prime number' %(x))
        else :
            print('%d is not prime number' %(x))
else :
    print('%d is not prime number' %(x))
```

# Task: *Sum until zero*

- Write a program that ask for a number until input zero then show the summation of all input with 2 decimal places

INPUT:

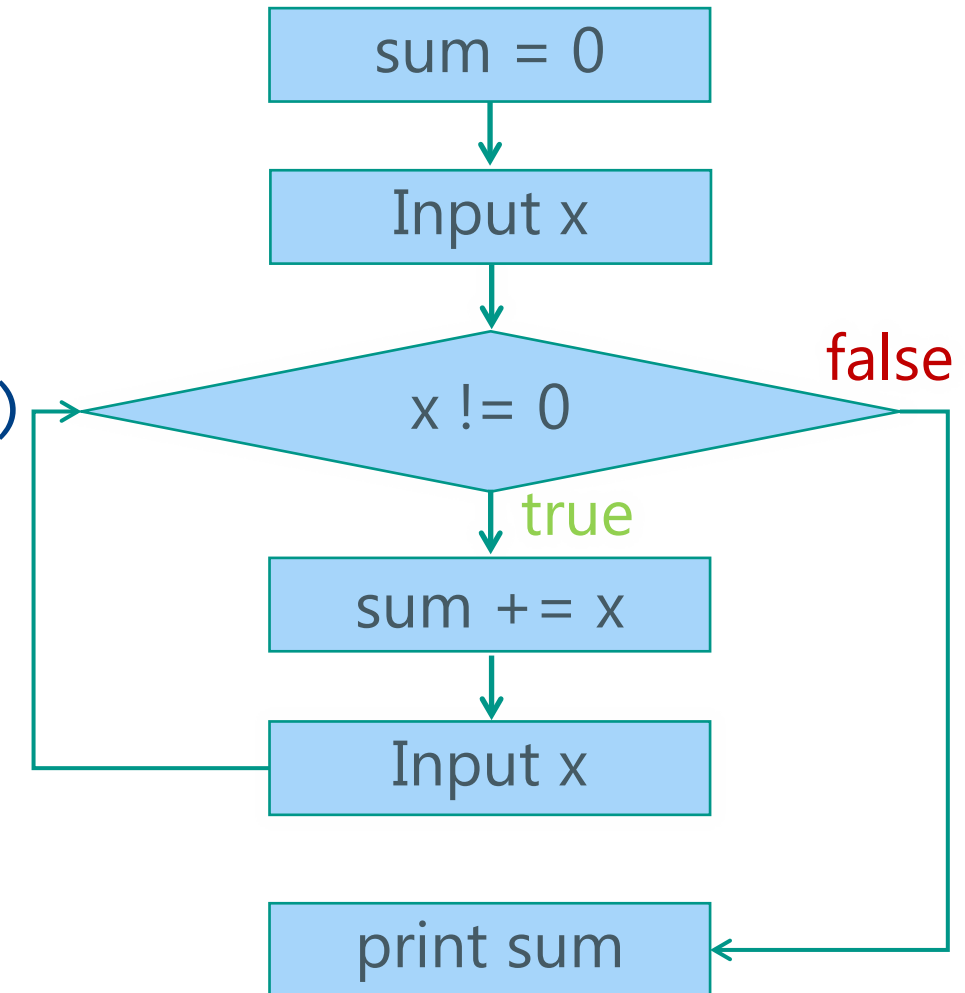
```
Enter a number: 1.5
Enter a number: 2.4
Enter a number: -3.4
Enter a number: 4.2
Enter a number: 0
```

OUTPUT:

```
Sum = 4.70
```

# Task: *Sum until zero*

```
sum = 0
x = float(input('Enter a number: '))
while x != 0 :
    sum += x
    x = float(input('Enter a number: '))
print('Sum = %.2f' %(sum))
```



# What will happen with this program?

```
x = 5, y = 0
while y <= x :
    print(x)
    x -= 1
```



5  
4  
3  
2  
1  
0

```
x = 5, y = 0
while y <= x :
    print(x)
    #x -= 1
```



5  
5  
5  
5  
5  
5  
...

**Infinite loop / Endless loop**  
a sequence of instructions which  
having no terminating condition,  
or having condition that can never  
be met

# Infinite loop

## *Other Example*

```
while True :  
    print('Hello')  
print('World')
```

## To Exit infinite loops

- CTRL – C
- make a terminate condition
- break statement

```
x = 10  
while x > 0 :  
    print(x)  
    x += 1
```

```
x = 0  
while x % 2 == 0 :  
    print(x)  
    x += 2
```

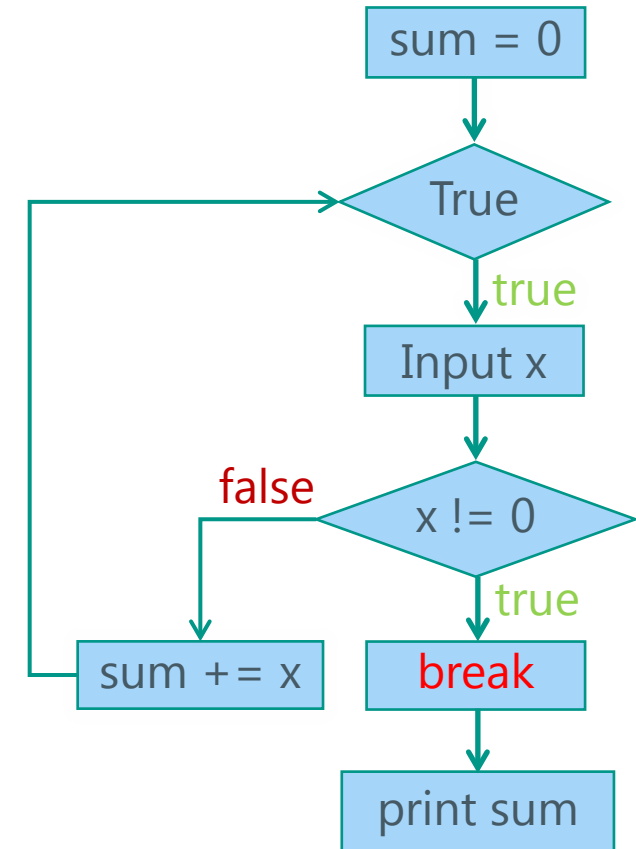
```
x = 0  
while x != 10 :  
    print(x)  
    x += 3
```

# break statements

- If the execution reaches a **break** statement, it immediately exits the while loop's clause.

```
sum = 0
while True :
    x = float(input('Enter a number: '))
    if x == 0 :
        break
    sum += x
print('Sum = %.2f' %(sum))
```

*Sum until Zero (new Version)*



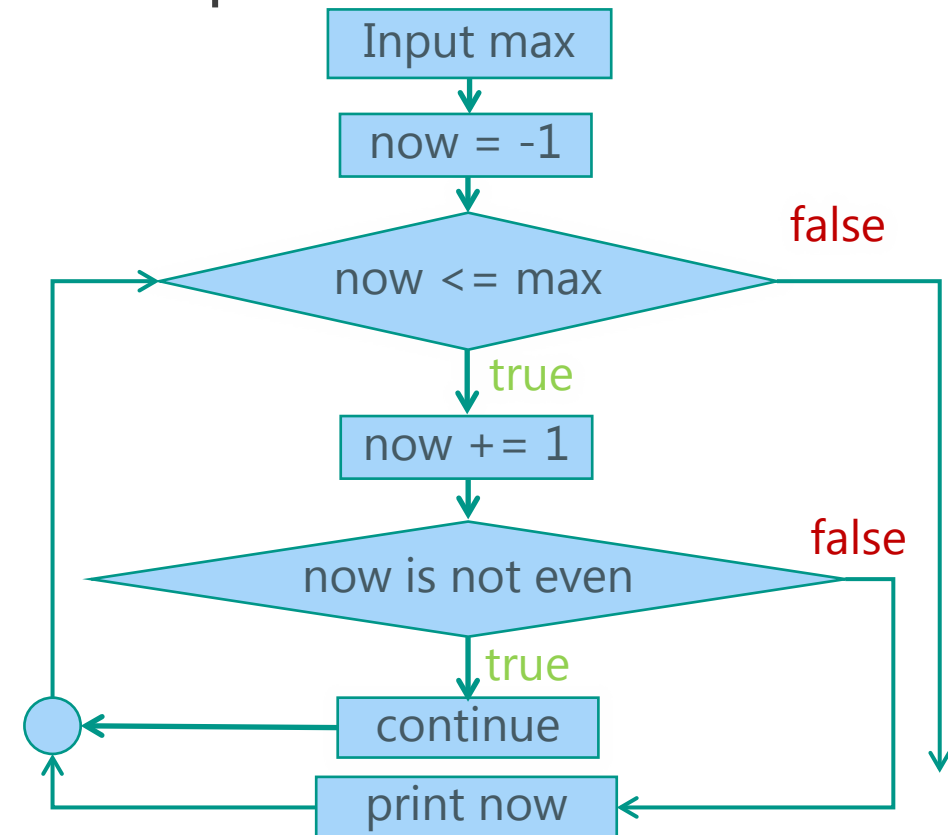


# continue statements

- When the execution reaches a **continue** statement, the execution immediately jumps back to the start of the loop and reevaluates the loop's condition.

```
max = int(input('enter maximum: '))  
now = -1  
while now <= max :  
    now += 1  
    if now % 2 != 0 :  
        continue  
    print(now, end = ' ')
```

*Even Numbers (new Version)*



# Task: *Triangle star*

- Input a positive integer then draw the triangle

INPUT:

Enter a size: 3

OUTPUT:

```

*
**
***

```

INPUT:

Enter a size: 7

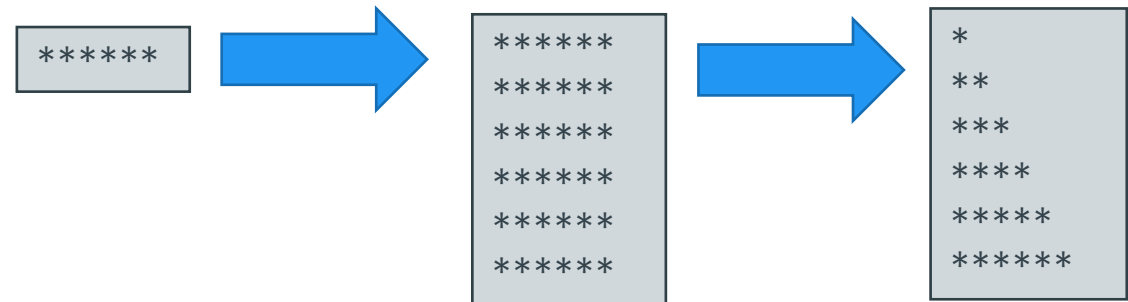
OUTPUT:

```

*
**
***
****
*****
*****
*****
*****

```

Hint: try to implement code following these steps when the input is 6



# Task: *Triangle star*

```
size = int(input('Enter size: '))  
col = 0  
while col < size :  
    print('*', end='')  
    col += 1  
print()
```

OUTPUT:

```
*****
```

# Task: *Triangle star*

```
size = int(input('Enter size: '))
row = 0
while row < size :
    col = 0
    while col < size :
        print('*', end='')
        col += 1
    print()
    row += 1
```

OUTPUT:

```
*****
*****
*****
*****
*****
*****
```

# Task: *Triangle star*

```
size = int(input('Enter size: '))
row = 0
while row < size :
    col = 0
    while col < size :
        if col <= row :
            print('*', end='')
        col += 1
    print()
    row += 1
```

OUTPUT:

```
*
**
***
****
*****
*****
```

# Task: *Triangle star*

```
size = int(input('Enter size: '))
row = 0
while row < size :
    col = 0
    while col <= row :
        print('*', end='')
        col += 1
    print()
    row += 1
```

OUTPUT:

```
*
**
***
****
*****
*****
```

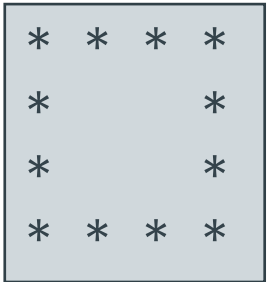
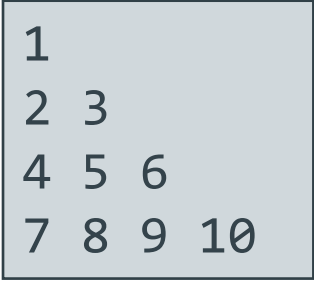
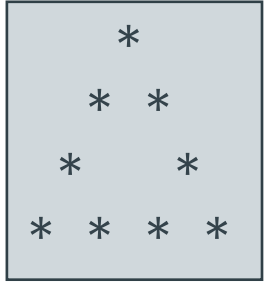
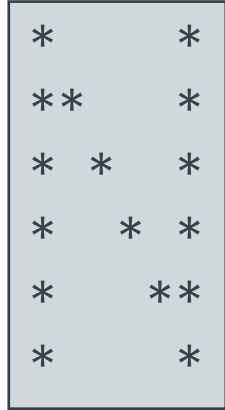
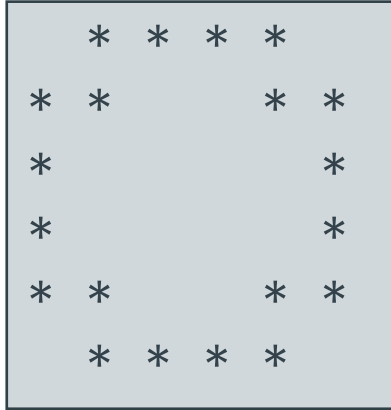
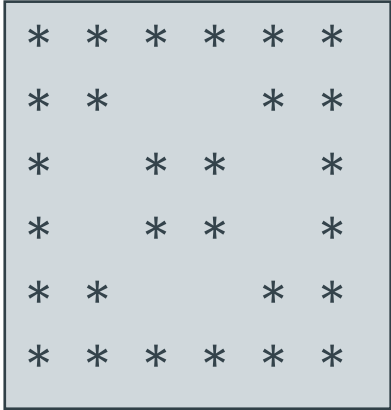
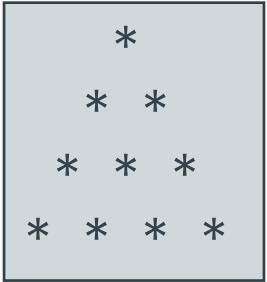
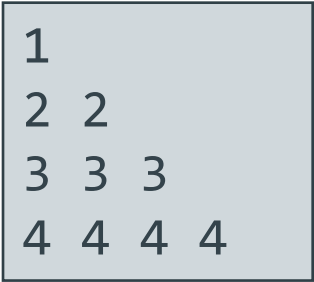
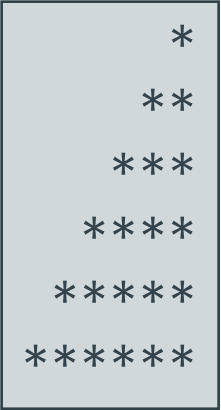
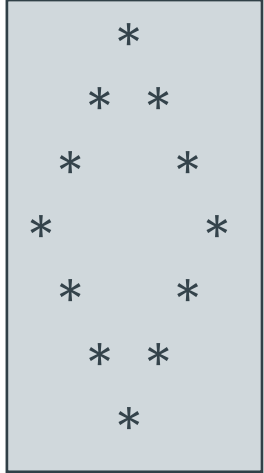
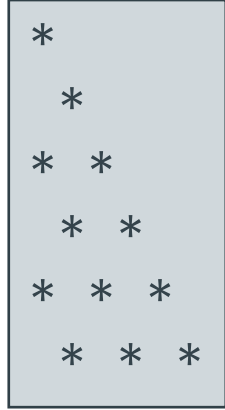
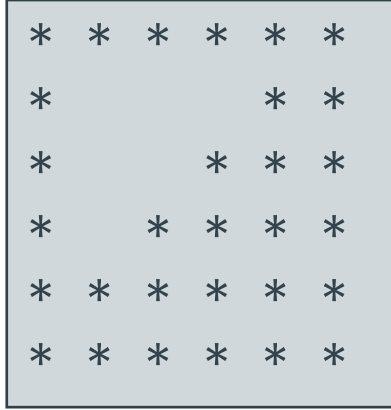
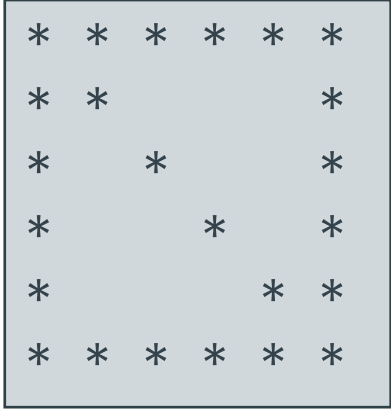
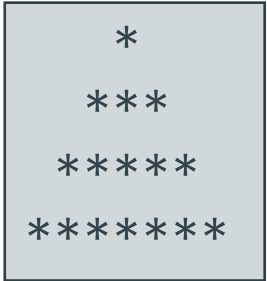
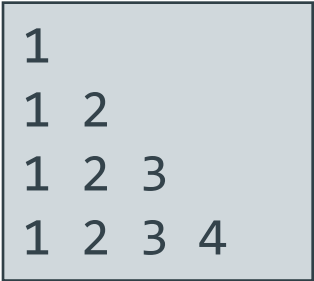
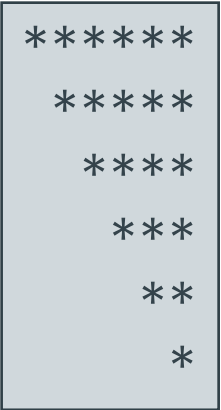
# Task: *Triangle star*

```
size = int(input('Enter size: '))
row = 0
while row < size :
    col = row
    while col < size :
        print('*', end='')
        col += 1
    print()
    row += 1
```

OUTPUT:

```
*****
*****
****
***
**
*
```

# Now you can make these...





# References

- Python Slides (2017) – **Department of Computer Engineering  
Kasetsart University**
- Think Python – **Allen B. Downey**