Outline
The R environment
The Basic classes of objects
Import and Export data
Programming
Graphics
Going further....

The R Language

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Outline

- ▶ The R environment
- Basic Objects
 - Vectors
 - Matrices
 - Dataframes
 - Lists
- Programming with R
- Graphics
- Interaction with the system and with foreign languages :

Building packages



The R software

- Free
- Available and Compatible on all platforms
- Object oriented language
- Based upon packages (several thoushands actually available)
- Sources available for compilation

http://lib.stat.cmu.edu/R/CRAN/

To begin..

- RGUI.exe, RTERM.exe are in the bin directory
- q() to quit
- Esc touch to stop a program
- Up and down arrows navigate through the commands history
- ▶ Save created objects and actual session, File,—— > Save Image
- help(a function name)...
- Several instructions per lign must be separated by;
- To see what an object is, type its name followed by Enter
- ▶ Reserved words : NA , letters

First examples

Everything within R is an object. Different affectation operators are

```
available : = ou <- ou _.

Examples :

n = 5

m = c(1,2,3)

k =c("a","b","c")

n2 = c(T,F)
```

- R is case sensitive : n is different from N
- Managing objects :

```
objects()
ls(pat = "n")
rm()
remove()
```

- Some objects are automatically generated : last.warnings
- ▶ c(), objects() et ls() are functions.



Using Scripts

They gother several R instructions and functions. When only one instruction appears on a line, semicolumns are not needed.

- ▶ Use any editor : Emacs, Notepad++, or R's integrated editor.
- ➤ To Run a script use the menu or : source("a:\\monprog.R")
- ▶ To avoid executing a line, it should begin with : #
- To print a text or an object use print()
- A script may call other scripts using source()



Generating vectors

A vector may be generated in different ways :

- Create it giving the different values as arguments separated by comas to the function c().
- Generate series using the operator:, the functions seq(), rep() or random numbers generators functions such as sample(), rnorm(), runif().
- Use binary numerical operators (+,-,*,/,^) or logical operators(&,|,!,>,<,>=,<=,==,!=)</p>
 Exemples: v1 and v2, are 2 vectors having the same length:

$$v3 = v1 + v2$$

$$v3 = v1 / v2$$

$$v3 = v1^2$$

$$v3 = v1 > v2$$

$$v4 = 2:12$$

▶ length(v) returns the length of vector v.

Subsetting from vectors

- ▶ 2 equivalent ways to subset from vectors :
 - ▶ Use position index of the desired elements of v
 - Use a logical vector of the same length as v having TRUE at the desired positions.

```
Examples:

v =-3:2

v[3]

v[c(4,6)]

a= c(4,6)

v[a]

a= c(T,T,F,F,T,T)

v[a]

a= v>0

v[a]

a = which(v<0)

v[a]
```

► Using negatif index to unselect elements w = v[-4]

Vectors mode, special operations

- numeric, character, logical, factor
- factor(), cut() creates factors.
- The mode of a vector may be tested or modified: as.numeric(), is.numeric(), as.character(), is.character()
- ► Each mode has specific operators. You can't sum vectors having the mode character.
- ► Some operations are possible although strange for beginner : z=v+2 ,z=v+w (where v and w do not have necessarily the same length)



Random numbers generating

- For each distribution there exist in general at least four functions whose name is the distribution name prefixed by one of the following letters "d","p", "q","r" doing the following actions:
 - "d": giving the density value f(x) for a continuous distribution, or the probability value P[X = x] otherwise.
 - "p" : computes the distribution function at point x, thus returns $P[X \le x]$ (cumulative distribution function)
 - "q" : for a fixed q, returns the corresponding quantile x such that $P[X \le x] = q$
 - "r": gives a random number..
- Examples : rnorm, runif, rpois,rbinom
- Sample may be used for uniform and non uniform discrete distribution, but also for sampling with or without replacement.
- To analyze the generated vectors the following functions may be used : summary(), table(),hist(), quantile(), fivenum(), stem(), density(), rug(), qqplot()

Matrices

► To create a Matrix use

Subsetting from matrices

```
M1 = M[1,2]; M2=M[c(2,3),c(3,4)]; M3 = M[a,b]

M4= M[i,]; M5=M[,j]; M6=M[c(k,1),]

M7= M[,c(k,1)]; M8=M[v,]; M9= M[,v]
```

- ► M[v] linear index (per column), M[-v]
- Subsetting using logical operations : M[M[,1]>0,]
- Reshaping a matrix. If M is a 6 × 2 matrix then dim(M) = c(3,4) converts it into a matrix 6 × 2.

Operations over matrices

- The classical binary operators are element-wise.
- % * % for the algebraic product
- ► To transpose a matrix use : t()
- To extract the diagonal of a matrix or create a diagonal matrix : diag(v), diag(M)
- colMeans computes the means of each column. See also rowMeans,colSums,rowSums.
- ► To apply any arithmetic function (even yours) to any dimension of a matrix use : apply()
- Add a number or a vector to a matrix : M+2, M+v



Generating lists

Creating unnamed lists

```
ll =list()
ll = list(1:10,letters)
```

named list

```
11 =list(vect=1:10,alphab=letters)
```

Lists as a result returned by some functions.

```
Example : the function split()
v1 = letters
v2 = sample(1:2,26,replace=T)
l1 = split(v1,v2)
```

Subslecting from lists

Consider the list:

```
11 =list(vect=1:10,alphab=letters,mat = matrix(rnorm(100),ncol=2)
```

- 11[[1]]: the result is an object having the same nature as the first element of the list, a vector in this case. Only one element may be selected by this way.
- ▶ You may use also the \$ operator : M = 11\$mat
- ▶ 11[1], 11[c(2,5)] : the result is a list, several elements may be extracted at once.
- ► The function lapply() applies any function to each component of a list. Example:

```
scores = sample(1:20,50,replace=T) #generates scores
sex = sample(c("F","M"),50,replace=T) #generates sex
mylist = split(scores,sex)
12=lapply(mylist,mean)
```

12 is a named list having 2 elements (as much as there are differents valued in sex).

Dataframes

- Internaly they are lists (the same class). In appearance, they look like matrices.
- Columns within a dataframe may be of different modes
- Lines and columns are named and mau be accessed either bu their name or by their position.
- Example : If DD is a dataframe where the fifth columns is named "age", you can access the age data with :

```
DD[,5] or DD[,"age"] or # like for dataframes
DD$age or DD[[5]] or DD[["age"]] # like for lists
```

- ► You may use rownames() to modify row names for a dataframe. See also colnames() and dimnames()
- ▶ This is the default class for imported data sets.



Read and write tables

- read.table(file=, sep=, header=)
- write.table(x=,append=, col.names=, row.names=, quote=)

You may import other files coming from other software: Excel, SPSS, SAS, matlab,.... Use for that specialized function found for example in the package foreign.
dump(), source(),save(),load()

Loops and tests

```
► Tests: if(expr1) expr2 else expr3
  or vectorized version: ifelse (condition,a,b)
  Example:
    x = c(6:-4)
    sqrt(x) # gives warning
        sqrt(ifelse(x >= 0, x, NA)) # ok
    Loops
    for( nom in expr1) expr2
    repeat expr2 (use break to stop)
    while (condition) expr2
```

You can use next to skip an iteration.

Writing your own functions

```
nom = function(arg1,arg2,arg3,...) expression
expression may be:
expr1;
expr2;
...;
Use fix or edit to modify a function.
Operator as function
"%!%" = function(x,y) {expression}"'
Use: a %!% b
```

Arguments order

```
Consider a function you have written:
fun1 = function(a,b,c,d) { ...}
The following calls are equivalent:
ans = fun1(a0,b0,c0,d0)
Ans = fun1(a0,b0,d=d0,c=c0)
ans = fun1(c=c0,a=a0,d=d0,b=b0)
Arguments with default values, fun1 = function(a,b,c=c1,d=d1) {...}
Possible calls:
ans = fun1(a0,b0)
ans = fun1(a0,b0,c=c0)
The argument ...
 fun1 = function(a,b,c=c1,d=d1,...)
{ # c is logical
expressions
if ( c ) par(pch="*",...)
 }
```

Dealing with windows and panels

```
Several windows possible, only one active. dev.list(): list of available windows (by number)
dev.set(): Activates one window
Partionning windows
split.screen() Ex: split.screen(c(1,2))
```

screen() selects
erase.screen() deletes

layout() Ex : layout(matrix(1 :4,2,2))

Plotting goes automatically from one section to the other. Can have odd number of sections. You can give dimensions to each section.

layout.show() shows the partition of your window.

par(mfrow=c(2,2)) same thing with equal dimensions for the sections.

Some graphical functions

```
Scatterplots :
  plot(x): x values against their order
  plot(x,y) : scatterplot
  pairs() : pairs of scatterplots.
  matplot() : plotting pairs of columns
Distribution representation :
  sunflowerplot() :
  piechart():
  boxplot():
  hist() : histogram.
Other graphics :
  coplot() : conditional scatterplots.
  barplot() : Barplots
  qqplot() : Quantile quantile plots
  persp() : 3D en perspective.
Controling graphical parameters : par()
```

Some useful parameters

```
add =T : to
axes =T : adding or omitting axes
type = "p" ou "l" .. :

xlab= :
ylab= :
main= : main title
sub= : subtitle
```

Some useful parameters

```
points(), lines(), text(), abline()
segments(), arrows(), rect(), polygon() legend(),title(), locator()
N.B. With text() we can display equations in TEX format using expressions.
Saving in postscript format : Use the menu, or right click, or use a functions :
postscript("d:\\myfig.eps")
plot(sin)
dev.off()
```

Interface with the system and other languages

- ► Call system comands : system()
- Produce latex representations of tables: use function latex from the package Hmisc
- Produce HTML representations of tables and graphics: use function html from the package Hmisc
- Use C or fortran code : You have to :
 - Compile your code, create object and dll (or so) files using the add ons programs Rtools.exe (for windows)
 - Dynamically load your code within R using dyn.load or dynamic.library()
 - Write a R interface for your C or fortran functions