Andrew Mohammed

Software Developer & Technical Specialist

Contact

London, ON
(226) 678-7721
asm2002@live.ca

Links

Portfolio
itch.io
GitHub

Key Skills

Unity and Godot
Python, Java, C, C#, and C++
Git, Bitbucket, and Jira
Linux Systems

Summary

Hardworking 5th year computer science student at the University of Western Ontario with work experience in technical support and being a product owner. A passionate game developer that regularly participates in local game jams.

Experience

May 2024 – August 2024
Product Owner • Canadian Tire Financial Services

- Created Jira tickets for bugs found on ctfs.com
- Performed BAT tests on new features of the site before deployment
- Was the product owner of several features

May 2022 – August 2022
Technical Specialist • Canadian Tire Company

- Configured workstations for new users
- Provided technical assistance by troubleshooting workstation problems
- Provided technical support during a companywide hardware upgrade

July 2018 – September 2021
IT Support Specialist • Waseikai Consulting

- Performed regular software & hardware maintenance
- Configured new workstations, networks, and printers for end users
- Set up accounts for new users in Microsoft 365 and Windows Server
- Performed remote software installation through Active Directory

October 2023, March 2024, November 2024
Participant • LoJam 2023, LoJam 2024

- Participated in multiple local game jams alongside some friends from class
- Developed using GDScript in Godot and C# in Unity in both 2D and 3D
- Collaborated with peers to design and implement game mechanics

Education

September 2020 – Expected in 2025
Computer Science • University of Western Ontario – London, ON

- Game programming and game design with Unity
- Fundamentals in programming, algorithm design and UML
- Python, Java, C, and C++
- President and former VP of Events of the Magic: the Gathering Association