

# Teaching Parallel Computing through Parallel Prefix

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# Prefix sum

**Input:** a binary associative operator  $\otimes$ ,  
and  $n$  elements:  $x_0, x_1, x_2, \dots, x_{n-1}$ .

**Output:**  $n$  elements:  $s_0, s_1, s_2, \dots, s_i \dots s_{n-1}$  ;  
where  $s_i = x_0 \otimes x_1 \otimes \dots \otimes x_i$ .

**Example** (operator: +)

elements	16	23	7	31	9
	16	16	16	16	16
		+ 23	+ 23	+ 23	+ 23
			+ 7	+ 7	+ 7
				+ 31	+ 31
					+ 9
prefix sums	16	39	46	77	86

# Serial algorithm

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PREFIX\_SUM( $X, n$ )

```
1:  $s_0 \leftarrow x_0$ 
2: for  $i \leftarrow 1$  to  $n - 1$  do
3:    $s_i \leftarrow s_{i-1} \oplus x_i$ 
4: end for
5: return  $S$ 
```

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*Note:* (1) Run-time  $O(n)$ .

(2) There is a **serial dependency** for calculating  $s_i$  on  $s_{i-1}$ .  
**How do we parallelize this?**

# Parallel prefix algorithm

Number of elements =  $n$

Number of processors =  $p$

Consider the case:

$$n = p = 2^d$$

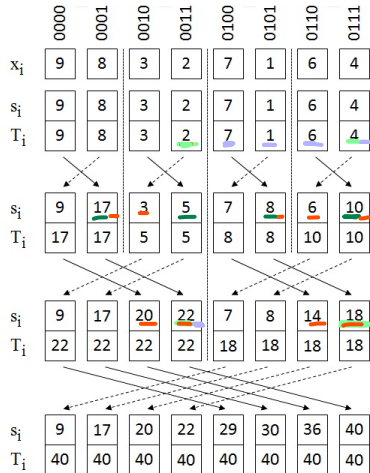
Element on  $P_i$  :  $x_i$

Prefix sum on  $P_i$  :  $s_i$

Total sum on  $P_i$  :  $T_i$

Computation time =  $O(\log p)$

Communication time =  $O(\log p)$



## Pseudocode

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PARALLEL\_PREFIX\_SUM( $id, X_{id}, p$ )

```
1:  $prefix\_sum \leftarrow X_{id}$ 
2:  $total\_sum \leftarrow prefix\_sum$ 
3:  $d \leftarrow \log_2 p$ 
4: for  $i \leftarrow 0$  to  $d - 1$  do
5:   Send  $total\_sum$  to the processor with  $id'$  where  $id' = id \otimes 2^i$ 
6:    $total\_sum \leftarrow total\_sum + received\ total\_sum$ 
7:   if  $id' < id$  then
8:      $prefix\_sum \leftarrow total\_sum + received\ total\_sum$ 
9:   end if
10: end for
11: return  $prefix\_sum$ 
```

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Note. Run-time =  $O(\log p) \neq \frac{\text{sequential runtime}}{p} = O(1)$

# General solution

Realistic case:

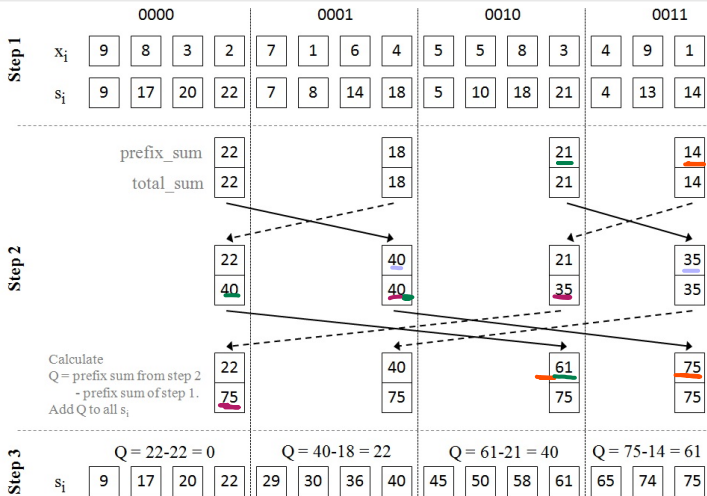
- ①  $n > p$
- ②  $n$  is not a multiple of  $p$ 
  - Each processor has either  $\lceil \frac{n}{p} \rceil$  or  $\lfloor \frac{n}{p} \rfloor$  elements.
- ③  $p$  is not a power of 2.
  - $d = \lceil \log_2 p \rceil$
  - In any communication phase, do nothing if the computed  $id$  of the processor to communicate with is  $\geq p$ .

## General solution

Steps (for simplicity think that each processor has  $\frac{n}{p}$  elements):

- 1 Each processor computes the prefix sums of the  $\frac{n}{p}$  elements it has locally
- 2 Using the last prefix sum on each processor, run a  $p$ -element parallel prefix algorithm
- 3 On each processor, combine the result from the parallel prefix algorithm with each local prefix sum computed in Step 1.

## Example ( $n = 15, p = 4$ )





## Run-time complexity

- Step 1: Computation of prefix sum locally of  $\frac{n}{p}$  elements.
  - Computation time =  $O(\frac{n}{p})$
  - Communication time = 0
- Step 2: Parallel prefix using last prefix sum on each processor
  - Computation time =  $O(\log p)$
  - Communication time =  $O(\log p)$
- Step 3: Updating  $\frac{n}{p}$  prefix sums from step 1 with results from step 2.
  - Computation time =  $O(\frac{n}{p})$
  - Communication time = 0
- **Overall**
  - Computation time =  $O(\frac{n}{p} + \log p)$
  - Communication time =  $O(\log p)$

# Applications

- 1 Evaluation of a polynomial
- 2 Solving linear recurrences
- 3 Random number generation
- 4 Sequence alignment
- 5  $N$ -body problem

# Evaluation of Polynomial

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**Input:** (1) A real number  $x_0$ ,  
(2)  $n$  integer coefficients  $\{a_0, a_1, a_2 \dots a_{n-1}\}$ .

**Output:**  $P(x_0) = a_0 + a_1x_0 + a_2x_0^2 + \dots + a_{n-1}x_0^{n-1}$ .

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- Sequential run-time:  $O(n)$ .

## Solution using parallel prefix

- Let  $a'_i$ 's be distributed evenly on  $p$  processors.
- Hence processor  $P_i$  has  $a_{i\frac{n}{p}}$  to  $a_{(i+1)\frac{n}{p}-1}$ .
- Local sum required on processor  $P_i$ ,

$$sum(i) = \sum_{j=0}^{\frac{n}{p}-1} a_{i\frac{n}{p}+j} x_0^{i\frac{n}{p}+j}$$

- To get required powers of  $x_0$ , we use parallel prefix.

## Solution using parallel prefix

- $P_0$  reads  $x_0$  and broadcasts to all processors.
- Run  $n$ -element parallel prefix using  $x_0$  and operator  $X$ .
- Processor  $P_i$  has  $x_0^{i \frac{n}{p}}$ .
- Each processor computes sum of  $\frac{n}{p}$  terms in  $O(n/p)$  time.

Run-time:  $O(\frac{n}{p} + \log p)$ .

# Linear Recurrences

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**Input:** (1) Real numbers  $x_0, x_1$ .  
(2) Integer coefficients  $a, b$ .

**Output:** Sequence  $\{x_2, x_3, \dots, x_n\}$  such that  $x_i = ax_{i-1} + bx_{i-2}$

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- Relation can be rewritten as  $\begin{bmatrix} x_i & x_{i-1} \end{bmatrix} = \begin{bmatrix} x_{i-1} & x_{i-2} \end{bmatrix} \begin{bmatrix} a & 1 \\ b & 0 \end{bmatrix}$
- Hence  $\begin{bmatrix} x_i & x_{i-1} \end{bmatrix} = \begin{bmatrix} x_1 & x_0 \end{bmatrix} \begin{bmatrix} a & 1 \\ b & 0 \end{bmatrix}^{i-1}$
- Can be extended to dependency on previous  $k$  terms.

# Random number generation

**Input:** (1) Integer *multiplier*  $a$   
(2) Integer *increment*  $b$   
(3) Integer *modulus*  $m$

**Output:** Pseudo random sequence  $\{x_1, \dots, x_n\}$  according to Linear Congruential Generator:  $x_{i+1} = (ax_i + b) \bmod m$ .

- $$\begin{bmatrix} ax_i + b & 1 \end{bmatrix} = \begin{bmatrix} x_i & 1 \end{bmatrix} \begin{bmatrix} a & 1 \\ b & 0 \end{bmatrix} \bmod m$$

- If all additions are mod  $m$ , then

$$\begin{bmatrix} x_{i+1} & 1 \end{bmatrix} = \begin{bmatrix} x_i & 1 \end{bmatrix} \begin{bmatrix} a & 1 \\ b & 0 \end{bmatrix}$$

- Hence 
$$\begin{bmatrix} x_i & 1 \end{bmatrix} = \begin{bmatrix} x_0 & 1 \end{bmatrix} \begin{bmatrix} a & 1 \\ b & 0 \end{bmatrix}^i$$

## Sequence alignment

- An important problem in computational biology.
- DNA seqs: Strings over  $\{A, C, G, T\}$ .
- Goal: To find out how “well” the sequences align.
- Alignment: Stacking chars of each sequence into columns.
- Gaps (-) may be inserted for missing characters.



## Example alignment and score computation

- Alignment has a score that shows quality.
- Every column of an alignment is a match, mismatch or a gap.
- Matches are preferred and hence have a positive score, others have a negative score.
- Example: If  $match = 1$ ,  $mismatch = 0$  and  $gap = -1$ , then for the following alignment  $Score(ATGACC, AGAATC) = 2$

A	T	G	A	-	C	C
A	-	G	A	A	T	C
1	-1	1	1	-1	0	1

## Problem definition

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**Input:** (1) Sequences  $A = a_1, a_2, \dots, a_m$  and  $B = b_1, b_2, \dots, b_n$ .  
(2) Scores for match ( $M$ ), mismatch ( $M'$ ) and gap ( $g$ ).

**Output:** Alignment with maximum score.

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Dynamic programming solution:

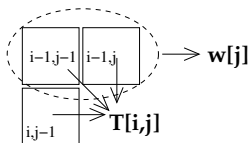
- $T$  = Table of size  $(m+1) \times (n+1)$ .
- $T[i, j]$  = best score between  $a_1 \dots a_i$  and  $b_1 \dots b_j$ .

$$T[i, j] = \max \begin{cases} T[i-1, j] - g \\ T[i, j-1] - g \\ T[i-1, j-1] + f(a_i, b_j) \end{cases}$$

- Sequential time =  $O(mn)$ .

## Solution using parallel prefix

We compute each row of  $T$  using parallel prefix



$$w[j] = \max \begin{cases} T[i-1, j] - g \\ T[i-1, j-1] + f(a_i, b_j) \end{cases}$$

Hence

$$T[i, j] = \max \begin{cases} w[j] \\ T[i, j-1] - g \end{cases}$$

## Solution using parallel prefix

- Let  $x[j] = T[i, j] + jg$ .  $T[i, j]$  can be computed from  $x[j]$ .
- Hence

$$x[j] = \max \begin{cases} w[j] + jg \\ x[j-1] \end{cases}$$

- Compute  $x[j]$  using parallel prefix.

Parallel run time:  $O(\frac{mn}{p} + m \log p)$

$$= O(\frac{mn}{p}) \text{ (if } p \log p = O(n))$$

## Upward/Downward accumulation

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**Input:** (1) Tree with nodes  $\{v_1 \dots v_n\}$ .  
(2) Number  $x_i$  at node  $v_i$ .

**Output(UA):** At each node  $v_i$ , sum of no.s at all descendant of  $v_i$ .

**Output(DA):** At each node  $v_i$ , sum of no.s at all ancestors of  $v_i$ .

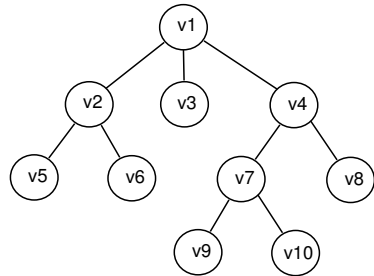
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Sequential runtime =  $O(n)$

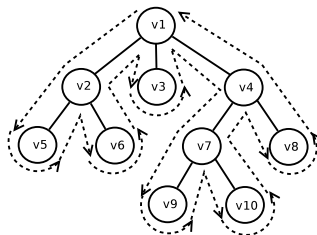
## Example

$$-UA(v_4) = x_4 + x_7 + x_8 + x_9 + x_{10}$$

$$-DA(v_7) = x_1 + x_4 + x_7$$



# Euler tour



- E:  $v_1 \ v_2 \ v_5 \ v_2 \ v_6 \ v_2 \ v_1 \ v_3 \ v_1 \ v_4 \ v_7 \ v_9 \ v_7 \ v_{10} \ v_7 \ v_4 \ v_8 \ v_4 \ v_1$
- Tour Length =  $1 + 2(|V| - 1)$

## Solution using Euler tour

- Assume we have the Euler tour.
- For UA, Create array  $A$ ,  $|A| = |E|$ , with the following rule:
  - If  $E[j]$  is the first occurrence of  $v_i$ , then  $A[j] = x_i$ .
  - Else  $A[j] = 0$
- $A[j]$  can be computed using  $E[j-1]$ ,  $E[j]$ ,  $E[j+1]$ .

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E:	$v_1$	$v_2$	$v_5$	$v_2$	$v_6$	$v_2$	$v_1$	$v_3$	$v_1$	$v_4$	$v_7$	$v_9$	$v_7$	$v_{10}$	$v_7$	$v_4$	$v_8$	$v_4$	$v_1$
A:	$x_1$	$x_2$	$x_5$	0	$x_6$	0	0	$x_3$	0	$x_4$	$x_7$	$x_9$	0	$x_{10}$	0	0	$x_8$	0	0

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## Solution using Euler tour

- Apply parallel prefix on  $A$ .
- $i_f$ : Index of first occurrence of  $v_i$  in  $E$ .
- $i_l$ : Index of last occurrence of  $v_i$  in  $E$ .
- $UA(v_i) = A[i_l] - A[i_f - 1]$ .

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$E$ :  $v_1 \ v_2 \ v_5 \ v_2 \ v_6 \ v_2 \ v_1 \ v_3 \ v_1 \ v_4 \ v_7 \ v_9 \ v_7 \ v_{10} \ v_7 \ v_4 \ v_8 \ v_4 \ v_1$   
 $A$ :  $x_1 \ x_2 \ x_5 \ 0 \ x_6 \ 0 \ 0 \ x_3 \ 0 \ x_4 \ x_7 \ x_9 \ 0 \ x_{10} \ 0 \ 0 \ x_8 \ 0 \ 0$

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## Solution using Euler tour

- For DA, Create array  $B$ ,  $|B| = |E|$ , with the following rule:
  - If  $E[j] = v_i$  and  $v_i$  is a leaf, then  $B[j] = 0$ .
  - If  $E[j] = v_i$  and  $v_i$  is the first occurrence of  $v_i$ ,  $B[j] = x_i$ .
  - If  $E[j] = v_i$  and  $v_i$  is the last occurrence of  $v_i$ ,  $B[j] = -x_i$ .
  - For every thing else,  $A[j] = 0$

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E:	$v_1$	$v_2$	$v_5$	$v_2$	$v_6$	$v_2$	$v_1$	$v_3$	$v_1$	$v_4$	$v_7$	$v_9$	$v_7$	$v_{10}$	$v_7$	$v_4$	$v_8$	$v_4$	$v_1$
B:	$x_1$	$x_2$	0	0	0	$-x_2$	0	0	0	$x_4$	$x_7$	0	0	0	$-x_7$	0	0	$-x_4$	$-x_1$

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## Solution using Euler tour

- Apply parallel prefix on  $B$ .
- $i_f$ : Index of first occurrence of  $v_i$  in  $E$ .
- If  $v_i$  is a leaf,  $DA(v_i) = B[i_f] + x_i$ .
- Else  $DA(v_i) = B[i_f]$ .

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E:	$v_1$	$v_2$	$v_5$	$v_2$	$v_6$	$v_2$	$v_1$	$v_3$	$v_1$	$v_4$	$v_7$	$v_9$	$v_7$	$v_{10}$	$v_7$	$v_4$	$v_8$	$v_4$	$v_1$
B:	$x_1$	$x_2$	0	0	0	$-x_2$	0	0	0	$x_4$	$x_7$	0	0	0	$-x_7$	0	0	$-x_4$	$-x_1$

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## N-body problem

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**Input:**

- $n$  particles  $\{p_1 \dots p_n\}$  at time  $t$ .
- Mass of  $p_i$ :  $m_i$ .
- Position Vector (P.V.) of  $p_i$  at time  $t$ :  $\vec{r}_i$
- Velocity Vector (V.V.) of  $p_i$  at time  $t$ :  $\vec{v}_i$
- Time interval  $t'$ .

**Output:** P.V. of all  $p_i$ 's at  $t + t'$

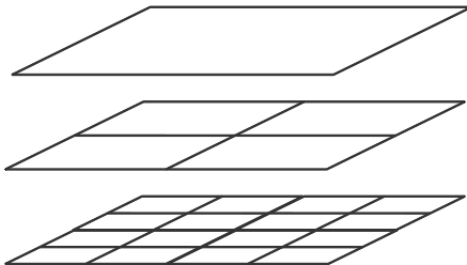
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## Sequential solution

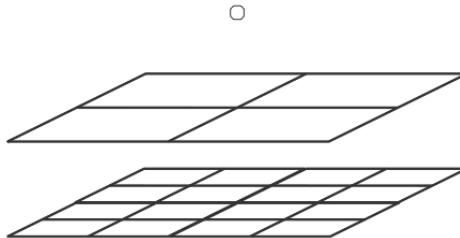
- Acceleration  $\vec{a}_i$  on  $p_i$  is assumed constant for interval  $\Delta t$ .
- Compute P.V. after time  $\Delta t$  for each particle.
- Total  $\binom{n}{2}$  computations.
- Repeat for  $\frac{t'}{\Delta t}$  iterations.
- Run-time:  $O(n^2 \frac{t'}{\Delta t})$

# Octree

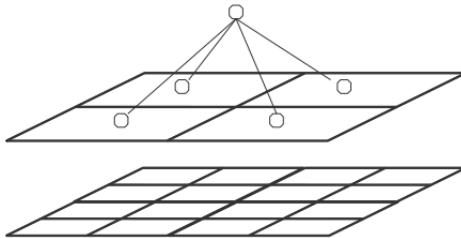
Split the space into octants (quadrants for 2-D) till each cell has one element.



# Octree

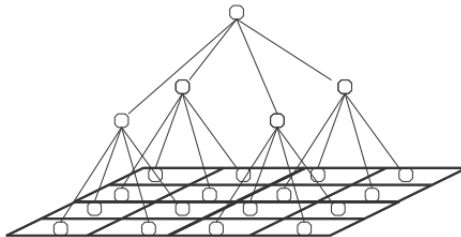


# Octree

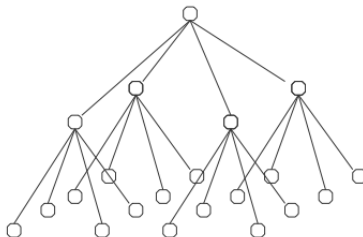




# Octree



# Octree



## Solution using Upward/Downward accumulation

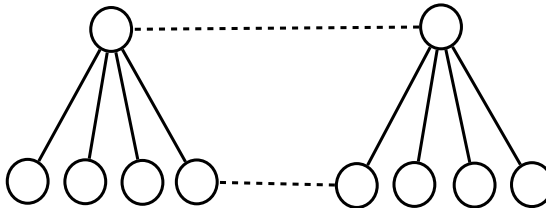
- Each leaf represents a single particle.
- Each internal node represents a cluster (cell).
- For two clusters of size  $s_i$  and  $s_j$ , acceleration can be calculated using  $s_i * s_j$  computations.
- If clusters are far away, approx. acceleration can be calculated using one computation using centers of masses.
- $$\vec{a}_{ij} = \frac{-GM}{||\vec{r}_i - \vec{r}_j||^3} \cdot (\vec{r}_i - \vec{r}_j)$$

## Solution using Upward/Downward accumulation

- We need collective mass  $\sum m_i$  and center of mass  $\vec{r}_{cm}$  at every cell.
- $\vec{r}_{cm} = \frac{\sum m_i \vec{r}_i}{\sum m_i}$ .
- Both numerator and denominator can be evaluated using upward accumulation

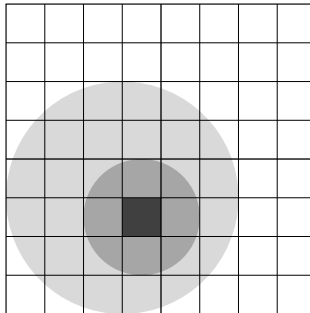
## Solution using Upward/Downward accumulation

- If parents of two cells are far away, then acceleration can be calculated between parents.
- One computation instead of 16.



## Solution using Upward/Downward accumulation

- If two cells are very near, acceleration has to be calculated between children.
- Acceleration between two cells is calculated if one falls in doughnut region of other.



## Solution using Upward/Downward accumulation

- Compute partial acceleration due to cells in the doughnut region for each node.
- Compute total accelerations using downward accumulation.

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