

1/What is append () in JavaScript?

The `Element.append()` method inserts a set of `Node` objects or string objects after the last child of the `Element`. String objects are inserted as equivalent `Text` nodes.

How to append an element in an array in JavaScript ?

1. using JavaScript `push()` Method.
2. using JavaScript `unshift()` Method.
3. using JavaScript `splice()` Method.
4. using JavaScript `concat()` Method.
5. using Javascript spread operator.

Element: append() method

The `Element.append()` method inserts a set of [Node](#) objects or string objects after the last child of the `Element`. String objects are inserted as equivalent [Text](#) nodes.

Differences from [Node.appendChild\(\)](#):

- `Element.append()` allows you to also append string objects, whereas `Node.appendChild()` only accepts [Node](#) objects.
- `Element.append()` has no return value, whereas `Node.appendChild()` returns the appended [Node](#) object.
- `Element.append()` can append several nodes and strings, whereas `Node.appendChild()` can only append one node.

- **Syntax**
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- `append(param1)`
- `append(param1, param2)`
- `append(param1, param2, /* ..., */ paramN)`

Examples

1/[Appending an element](#)

```
let div = document.createElement("div");
let p = document.createElement("p");
div.append(p);

console.log(div.childNodes); // NodeList [ <p> ]
```

2/[Appending text](#)

```
let div = document.createElement("div");
div.append("Some text");

console.log(div.textContent); // "Some text"
```

3/[Appending an element and text](#)

```
let div = document.createElement("div");

let p = document.createElement("p");

div.append("Some text", p);

console.log(div.childNodes); // NodeList [ #text "Some text", <p> ]
```

[The append method is unscopable](#)

The `append()` method is not scoped into the `with` statement. See [Symbol.unscopables](#) for more information.

2/HTML DOM Element `appendChild()`:

What is append child in JavaScript?



Meaning the `appendChild()` method is used to add a new child element at the end of a parent element, along with this, the method can also be used to move an existing child element within the document from one parent element to another.

Examples

Append an item to a list:

```
const node = document.createElement("li");
const textnode = document.createTextNode("Water");
node.appendChild(textnode);
document.getElementById("myList").appendChild(node);
```

Before:

- Coffee
- Tea

After:

- Coffee
- Tea
- Water

3/HTMLCollection

The **HTMLCollection** interface represents a generic collection (array-like object similar to [arguments](#)) of elements (in document order) and offers methods and properties for selecting from the list.

An `HTMLCollection` in the HTML DOM is live; it is automatically updated when the underlying document is changed. For this reason it is a good idea to make a copy (e.g., using [Array.from](#)) to iterate over if adding, moving, or removing nodes.

Instance properties

[HTMLCollection.length](#) Read only

Returns the number of items in the collection.

Instance methods

[HTMLCollection.item\(\)](#)

Returns the specific node at the given zero-based index into the list. Returns null if the index is out of range.

An alternative to accessing `collection[i]` (which instead returns undefined when `i` is out-of-bounds). This is mostly useful for non-JavaScript DOM implementations.

[HTMLCollection.namedItem\(\)](#)

Returns the specific node whose ID or, as a fallback, name matches the string specified by name. Matching by name is only done as a last resort, only in HTML, and only if the referenced element supports the `name` attribute. Returns null if no node exists by the given name.

An alternative to accessing `collection[name]` (which instead returns undefined when `name` does not exist). This is mostly useful for non-JavaScript DOM implementations.

Usage in JavaScript

`HTMLCollection` also exposes its members directly as properties by both name and index. HTML IDs may contain `:` and `.` as valid characters, which would necessitate using bracket notation for property access. Currently `HTMLCollections` does not recognize purely numeric IDs, which would cause conflict with the array-style access, though HTML5 does permit these.

For example:

```
let elem1, elem2;
```

```
// document.forms is an HTMLCollection
```

```
elem1 = document.forms[0];
```

```
elem2 = document.forms.item(0);
```

```
alert(elem1 === elem2); // shows: "true"
```

```
elem1 = document.forms.myForm;
```

```
elem2 = document.forms.namedItem("myForm");
```

```
alert(elem1 === elem2); // shows: "true"
```

```
elem1 = document.forms["named.item.with.periods"];
```

4/What is a NodeList?

A **NodeList** is a collection of document nodes (element nodes, attribute nodes, and text nodes). **HTMLCollection** items can be accessed by their name, id, or index number. **NodeList** items can only be accessed by their index number

What is the use of NodeList?

A **NodeList** object is a list (collection) of nodes extracted from a document. A **NodeList** object is almost the same as an **HTMLCollection** object. Some (older) browsers return a **NodeList** object instead of an **HTMLCollection** for methods like `getElementsByClassName()`.

For example:

```
const parent = document.getElementById("parent");

let childNodes = parent.childNodes;

console.log(childNodes.length); // let's assume "2"

parent.appendChild(document.createElement("div"));

console.log(childNodes.length); // outputs "3"
```

Static NodeLists

In other cases, the `NodeList` is *static*, where any changes in the DOM do not affect the content of the collection. The ubiquitous [document.querySelectorAll\(\)](#) method returns a *static* `NodeList`.

It's good to keep this distinction in mind when you choose how to iterate over the items in the `NodeList`, and whether you should cache the list's length.

Instance properties

[NodeList.length](#) Read only

The number of nodes in the `NodeList`.

Instance methods

[NodeList.item\(\)](#)

Returns an item in the list by its index, or null if the index is out-of-bounds.

An alternative to accessing `nodeList[i]` (which instead returns undefined when *i* is out-of-bounds). This is mostly useful for non-JavaScript DOM implementations.

[NodeList.entries\(\)](#)

Returns an [iterator](#), allowing code to go through all key/value pairs contained in the collection. (In this case, the keys are integers starting from 0 and the values are nodes.)

[NodeList.forEach\(\)](#)

Executes a provided function once per `NodeList` element, passing the element as an argument to the function.

[NodeList.keys\(\)](#)

Returns an [iterator](#), allowing code to go through all the keys of the key/value pairs contained in the collection. (In this case, the keys are integers starting from 0.)

[NodeList.values\(\)](#)

Returns an [iterator](#) allowing code to go through all values (nodes) of the key/value pairs contained in the collection.

Example

It's possible to loop over the items in a `NodeList` using a [for](#) loop:

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```
for (let i = 0; i < myNodeList.length; i++) {  
  let item = myNodeList[i];  
}
```