

RULES

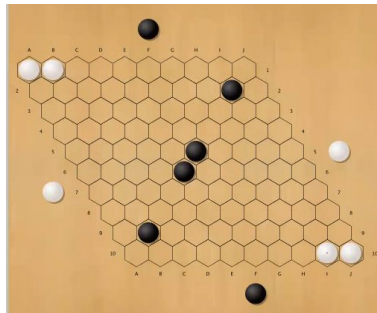
- Connect your sides first.
- You can place a stone of your type (blue/red) on any tile that doesn't contain a stone already.

PROPERTIES OF HEX

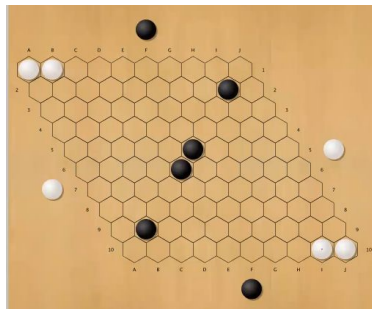
- It is a win lose game
- First player has winning strategy

TIPS

- Playing in the corners as your first move is a losing opening move and we know this is true by strategy stealing.
 - **Example:** showing losing opening move for white



- Playing along the main short diagonal is a winning opening move we know this by search
 - **Example:** showing winning opening move for black



- Block your opponent
- A barrier against your opponent can become a path for you.
 - **Example:** white blocking black, (img 1 to img 2 below.)

