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FASTGlide

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Final Year Project

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Abstract

The Final Year Project (FYP) is a significant aspect of a student's degree. It tests whether the student has successfully learnt the concepts and skills that were taught during the degree program. It also evaluates the student's work ethic, technical skills, and domain knowledge. However, the entire process of registering for the FYP, finding a group, choosing a supervisor, and completing other requirements is hectic and requires frequent trips to the university. Supervisors and coordinators also face challenges in managing all their tasks. FASTGlide aims to assist all those involved in the FYP process by automating and streamlining the entire process from registration to project completion.

Executive Summary

The Final Year Project (FYP) stands as a compulsory academic requirement worked towards by students undergoing their final year of undergraduate studies. In computing programs, for instance, students could either develop programs addressing real life problems or explore various advanced computer science areas or work on other goals oriented towards mastering subjects offered in their academic years.

At FAST-NUCES, and like most other universities, the FYP is equally important throughout the period of undergraduate studies. FYP involves several steps including registration, submission of interim project reports and it ends with evaluation. In each of these situations, students, and faculty members including FYP coordinators, have to deal with many issues and administrative problems.

Usually, students experience problems on how to group together without a specific platform for this purpose. They either use their connections or turn to the FYP coordinators asking for help in sending out a mass email to find group members. After groups when formed, other than being challenged by the logistics of finding members, students are also faced with the problem of how to approach a supervisor which often means movement from one teacher's classroom to another making a shy pitch of the project to each one of them – a resource wasting activity which often leads to several visits.

On the other hand, supervisors get so many emails and see many students who want to be advised on some issues, or to get a decision on submitting a project. Once they agree to be the supervisors of some groups, handling several groups of students becomes a problem. FYP coordinators, who manage the process as a whole, are also equally worse off as they have to deal with updating group information or ensuring the right format is used for every submitted work in a very manual manner.

Through the use of the latest web technologies, our project FASTGlide endeavours to resolve these problems by transforming and improving the Final Year Project Process. FASTGlide plans to reduce the effort of all the parties by reorganizing the processes of forming groups, assigning supervisors, submission of deliverables and their follow ups to make the proceedings more organized and easy.

On the technical side of things, the FASTGlide software development is based on the MERN (MongoDB, Express, React, Node.js) technology stack which enables dynamic and scalable web applications. The front-end is developed using React which makes the interface easy to use by providing a simple interaction with the users, whereas the back-end is developed using Express and Node.js which implements the API and the server-side logic. The database used in this solution is MongoDB which is a NoSQL database that allows for agile development of applications with complex data types such as students, supervisors, and their deliverables.

As part of our research work, we also explored other similar applications like Google Classroom, Base-

camp, and MS Teams, among others. While these offer features for project management and team collaboration, none of them was developed primarily to support the FYP process. In contrast, FAST-Glide is a solution which takes care of the particular issues that students, supervisors, and coordinators at FAST-NUCES encounter during the FYP cycle.

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Chapter 1 Introduction

Final Year Project (FYP) is a required academic assessment undertaken by students in their last year of undergraduate studies. Students studying in computing programs create applications for real-world problems, research in advanced subjects of computer science, or work on some other goal with the purpose of demonstrating their proficiency in the subjects they studied during their degree.

FAST-NUCES, like other universities, also has the FYP requirement for all undergraduate students. The FYP process begins with registration, consists of submissions of multiple deliverables, and culminates with the final evaluation. Throughout the process, all the people involved in it have to undergo a lot of tedious work.

The students have to worry about finding like-minded individuals to form groups with. There is no channel for them to do so and they have to rely on asking their friends or the FYP coordinators to send emails to help them find group members. Once this task is done with, the group members have to find a supervisor for their project. They have to visit the offices of different teachers multiple times, and have to explain their project idea separately to all of them. The teachers who take the role of FYP supervisor are disturbed by constant emails and office visits by students looking for a supervisor. After they have finalized their groups, they find it hard to keep track of all of them. The FYP coordinators, in particular, have to do a lot of work manually. For example, if any student wishes to change their group details, the coordinators have to manually make the changes. They have to go through every single deliverable to verify that it follows the correct format.

Our project FASTGlide seeks to resolve the above-mentioned issues and modernize the FYP process through modern web technologies. It will solve the above-mentioned problems and make the process easier.

1.1 Purpose of this Document

The purpose of this document is to outline the various challenges faced in the FYP process and how our application FASTGlide aims to solve those challenges. It clarifies the goals and objectives of our project, as well as the various technologies and strategies we will be using to fulfill those. Throughout this report, we will be discussing the scope of our project, overview of related applications, and the detailed design and functionalities of our application.

1.2 Intended Audience

The document's intended audience include all the individuals involved in some way in the FYP registration and supervision processes. These include the supervisors, coordinators, and students undertaking the FYP. This document will help them understand how making use of this web application can significantly reduce their tedious work and streamline the required processes.

1.3 Definitions, Acronyms, and Abbreviations

Important definitions, acronyms, and abbreviations used in this document are listed below.

FYP: Final Year Project

UI: User Interface

UX: User Experience

REST: Representational State Transfer

ORM: Object-Relational Mapping

CRUD: Create, Read, Update, Delete

API: Application Programming Interface

AI: Artificial Intelligence

SDG: Sustainable Development Goal

JWT: JSON Web Token

RBAC: Role Based Access Control

1.4 Conclusion

The first chapter of this report gives an introduction to FASTGlide, its intended audience, and the multiple terms, acronyms, and abbreviations used throughout the whole report. The second chapter will clarify the vision and scope of our project, as well as any business opportunities along with the stakeholders' details. The goals and objectives of our project are also clearly defined. The third chapter involves thorough research of related applications in the market. The fourth chapter outlines the functionalities, requirements, and use cases of FASTGlide. The fifth and last chapter elaborates on the design and architecture of the application and illustrates it with multiple diagrams.

Chapter 2 Project Vision

The proposed solution of FASTGlide is built upon the observation that the Final Year Project (FYP) system at FAST-NUCES is cumbersome and time-consuming. The goal of the platform is to practically eliminate all the intermediaries and make all stages starting from registration and ending up with the completion of the FYP as smooth as possible for students, their supervisors and FYP coordinators. To achieve its stated goals, FASTGlide seeks to utilize current-generation web technologies and artificial intelligence in enhancing collaboration between the various entities.

2.1 Problem Domain Overview

There are some problems existing in the current FYP process at FAST-NUCES. Some challenges students experience include; formation of working groups, identification of supervisors and assurance of compliance with production standards. Supervisors can fail to monitor the progress of several projects and interruptions from students. On the other hand, FYP coordinators find themselves dealing with several manual processes, including checking of deliverables and making group alterations which is inefficient and can be very incorrect.

2.2 Problem Statement

The FYP process as it is practiced at FAST-NUCES is somewhat lengthy and convoluted at the moment. The challenges range from group formation, identification of supervisors and on the other side the supervisors struggle with managing different projects. FYP coordinators receive the burden of entering their own data, verification of students' deliverables and updating the group information. This calls for an automated system that will handle the entire process.

2.3 Problem Elaboration

Currently, there exists no formal system that can help students to find group members. When the groups are formed students are forced to go and explain their ideas to the supervisors severally. As a result, for supervisors it results in confusion and time management issues. Coordinators are responsible for manually entering group details adjustments and changes to formats of the submissions, thus contributing to an inefficient and error-prone procedure. These inefficiencies harm everyone involved, which is why they require an improved approach.

2.4 Goals and Objectives

The goal of our project is to create an automated workflow for FYP submission in FAST. We aim to achieve the following objectives:

- To help the students undertaking FYP in finding groups and relevant supervisor for their project
- To assist the supervisors in managing the projects they are supervising and monitor their progress.
- To automate checking of deliverables and other tasks which are currently performed manually by FYP coordinators

2.5 Project Scope

FASTGlide will be a web-based application, making it accessible across platforms. The project aims to benefit final-year students, supervisors, and the FYP committee at FAST-NUCES School of Computing. It will assist students in forming project groups, supervisors in overseeing multiple projects efficiently, and coordinators in automating the verification of deliverables and other repetitive tasks. Through this system, the FYP process will be more organized, reducing the workload for all involved parties and enhancing the overall experience.

2.6 Sustainable Development Goal (SDG)

FASTGlide is targeting the Sustainable Development Goal (SDG) of Quality Education. FASTGlide aims at enhancing the efficiency and accessibility of the process of Final Year Project (FYP) for students. It eases the load of managing and coordinating interactions among students, supervisors, and administrators, ensuring smooth education processes. Easy interaction, receiving and giving constructive criticism, and tracking the progress of the project in this case FASTGlide helps to eliminate impediments to access quality learning and enhances creativity in managing academic projects and initiatives.



Figure 2.1: Quality Education

2.7 Constraints

Every one of FASTGlide's potentialities mentioned earlier has its drawbacks too. First, there are budgetary limits that may slow down project development and limiting project scope as with insufficient money it may be difficult to acquire resources. Resources may be some constraints to the development of the project, especially when it comes to the technical side of the platform and making the same available on all devices. It is possible that there may be other hurdles resulting from internal governing policies, such as regulation of academic administration. Lastly, it is important to emphasize the need of users - it may take time to convince students, supervisors, and coordinators to shift from manual work to computerized systems.

2.8 Business Opportunity

Through the boosting of project inefficiencies, FASTGlide brings a very lucrative market opportunity relating to the FYP process. The system has potential for wider usage in other universities as it provides them with a good project management system. Besides, FASTGlide is such a well-known system that it aims offering additional services, including but not limited to supervisors' performance analytics and students' AI help in finding project ideas which creates possibilities for launching new subscription-based or licensing models of the platform in the future.

2.9 Stakeholders Description/ User Characteristics

FASTGlide is participative in a number of relevant stakeholders who contribute significantly to the Final Year Project (FYP) process and these are students, supervisors and FYP coordinators. The system, the role played by each individual as well as guidelines on how each of them interacts with the system differs quite a lot.

2.9.1 Stakeholders Summary

2.9.1.1 Students

Students remain the first and frequent users of the FASTGlide platform. They are mostly in their undergraduate final year and have to fulfill the FYP requirement for graduation. In theirs, they seek to meet and recruit persons for project groups, a suitable project supervisor and timely submission of project deliverables. At present, students are forced to use informal groups and contacts or the help of the coordinators to join groups. This procedure, FASTGlide provides as an opportunity to search for future

group members through targeted interest or skills. In addition, students will have a single application where they will perform all actions related to the FYP coordination – submitting project ideas, project deliverables or feedback requests and tracking supervisor’s comments.

2.9.1.2 Supervisors (Faculty Members)

The involvement of faculty members as project supervisors is necessary for steering students throughout the FYP process. Supervisors have issues in terms such as trying to manage student groups that are in the same level and evaluating the extent of their work and giving the necessary comments. In the case of FASTGlide, supervisors will have a dashboard that will ease the management of all the groups that have been assigned to them. They will manage deliverables, and even track the milestones that have been achieved, and interact with students easily. Further, the system will assist the supervisors in time management by cutting down on repeated visits to the office and individual emails from students.

2.9.1.3 FYP Coordinators

The activities of the students are from the time when the students are registered to the time the projects are physically completed and that is the FYP coordinators’ duty. Nowadays, coordinators are greatly overburdened because paperwork that is supposed to be automated is still performed manually. For instance, capturing changes in the group members, confirming whether the task was completed, and making sure that the work meets university standards; all these officials still perform them manually. Majority of these activities will be handled by FASTGlide and therefore the workload for the coordinators is bound to reduce. The site will give guidance on the correct procedures for submitting group documents and checking the final submission. This automation will lower the number of routine tasks done and also help to keep the FYP process on track.

2.9.2 Key High-Level Goals and Problems of Stakeholders

Different stakeholder groups have different goals and challenges, which FASTGlide will endeavor to understand and tackle:

2.9.2.1 Students

Goals: Create a central web platform that makes the process of finding groups, getting a supervisor, and submitting the project deliverables easier.

Problems: The current situation is rather inefficient and takes quite a lot of time. It forces students to come to university several times and manually communicate with students and faculty.

2.9.2.2 Supervisors (Faculty Members)

Goals: Enhancing their ability to multitask on projects, monitor student activities, and return comments on time

Problems: Emailing back and forth or making a trip to the office is an extremely inefficient system which has room for errors leading to missed appointments or deadlines.

2.9.2.3 FYP Coordinators

Goals: Replace these manual processes, for example, verification of deliverables, making updates to group databases, as well as report writing by employing FYP system.

Problems: Inconvenience posed by manual handling of task processes, risk of underperformance due to human factor.

Chapter 3 Literature Review / Related Work

In the domain of educational technology, there are a number of applications that are designed to make the process of learning, working together and managing projects more efficient. This section covers a number of tools that are already available in the academic or professional use and focuses on their advantages as well as the relation of these tools to the concept of FASTGlide, which is intended to revolutionize and improve the Final Year Project (FYP) process.

3.1 Definitions, Acronyms, and Abbreviations

Important definitions, acronyms, and abbreviations used in this section are listed below.

FYP: Final Year Project

AI: Artificial Intelligence

LMS: Learning Management System

3.2 Detailed Literature Review

3.2.1 Google Classroom

In educational institutions, Google Classroom [1] is an online course management system that allows making coursework, assignments, and communication easier. It also enables educators to set up classes, send the coursework to students, mark it and interact among students and instructors. It is a Google workspace integrated system; it provides collaborative working business tools such as Docs, Sheets, and Slides for group work, plus a cloud net storage system called Google Drive.

3.2.1.1 Critical analysis of the related work

There is no doubt that google classroom can help one manage their assignments as well as submit them, however it does not have the adequate tools to support the intricacies involved with undertaking a final year project. This general purpose features, although are practical do not provide the necessary essential elements of project management such as the tracking of progress, management of milestones achievements, and faculty and students communication that is needed for projects like the FYPs. It also lacks provision for advanced analytics and an effective proposal submission and approval process with well-defined hierarchies, which in fact are central in achieving the objectives of FASTGlide.

3.2.1.2 Relationship to the proposed related work

Google Classroom and FASTGlide share the common objective of easing the students' academic burden, however, Google Classroom is more course management oriented. FASTGlide on the other hand is designed for the FYP processes and provides functionalities like milestone management, communication between supervisors and students, and automating proposal processes making it suitable for the academic project management cycle.

3.2.2 Gradescope

Gradescope [2] is a system that assists in marking quizzes and tests, tailored towards enhancing the efficiency of the grading processes for the instructors. It incorporates tools for AI grading, assessing using a grading rubric and LMS integration.

3.2.2.1 Critical analysis of the related work

For large classes or courses with complex grading tasks, Gradescope shines in grading speed. The tool, however, does not reach to areas such as coordination of students and faculties in relation to projects in real time, which is a very crucial aspect in an FYP. Furthermore, its main focus is on evaluation processes rather than the management and automation of the project life cycle.

3.2.2.2 Relationship to the proposed related work

As much as Gradescope concentrates on automating the grading process, FASTGlide goes a step further and integrates proposal focusing on the project management aspect of a project in its proposal, milestone reporting, and collaboration. There is a broader range of tasks performed in FASTGlide other than grading which includes project performance measurements at various levels which are not covered by Gradescope.

3.2.3 Microsoft Teams

Microsoft Teams [3] is a versatile platform for communication, enabling instant messaging, video conferencing, data storage as well as integration of other applications. It is often referred to as a team working space within educational institutions and workplaces, with its ability to support team interactions and sharing of files and information supported by other activities such as management of tasks and scheduling.

3.2.3.1 Critical analysis of the related work

Despite the fact that Teams allows video conferences, real time chats and exchange of documents, it does not have any feature designated for management of a final year project. It does not have a well-defined submission process for the project deliverables. It does not have any mechanism for tracking project milestones, nor does it assign any task to a supervisor or a student for that matter. While it helps in collaborative work, it does not address the education processes in final year projects that FASTGlide is to address.

3.2.3.2 Relationship to the proposed related work

There are effective collaboration tools in Microsoft Teams application but FASTGlide has its focus on automating tasks that are relevant to FYPs. Approval processes and specialized workflows of FASTGlide are meant to enhance the particular project management functions that an academic institution has, for which Teams lacks inbuilt functionality.

3.2.4 Basecamp

Basecamp [4] is an application that helps teams in managing projects by breaking down tasks, allocating them to the relevant persons, and monitoring the developments. Such facilities include to-do lists, message boards, schedules and file sharing in order to help all the members of the team to work as one.

3.2.4.1 Critical analysis of the related work

Relatively, Basecamp is very good in generic project management but it does not have particular academic functionalities that are crucial for FYPs such as communication with the professors or even grading. Moreover, it does not have the management and statistics features that are necessary for proper control of educational projects.

3.2.4.2 Relationship to the proposed related work

Basecamp's project management characteristics closely fit systems in the project-tracking category of FASTGlide. Nevertheless, FASTGlide comes with additional academic features such as grading systems, activity tracking systems, and faculty systems that simplify endorsements but Basecamp does not include such modules.

3.2.5 Moodle

Moodle [5] is a popular open-source LMS learning platform that is mostly utilized by educational institutions. It helps teachers to build online course, conduct assessments, and monitor the academic performance of students.

3.2.5.1 Critical analysis of the related work

Moodle has robust capacity for online learning and assessment. However, it does not in any way support the work processes of the final year programme (FYP). It is able to run courses, but there are no means of automating the project acceptance or the requisition for feedback which are core to FYPs. Moreover, the elements of the system are quite complicated as well as its use for assisting the specific requirements of a final-year student.

3.2.5.2 Relationship to the proposed related work

Moodle covers a wide spectrum of online education, while FASTGlide strives to enhance only the FYP flow. FASTGlide's benefits are appreciated in the components which are aimed at controlling the processes of FYPs and are not provided fully through a wide range of Moodle's LMS offered solutions.

3.2.6 Canvas

Canvas [6], like many others, is yet another learning management system that is used in most educational institutions. It is mostly course management oriented and provides support in organizing assignments, grades and feedback for students.

3.2.6.1 Critical analysis of the related work

Canvas, like many others, is yet another learning management system that is used in most educational institutions. It is mostly course management oriented and provides support in organizing assignments, grades and feedback for students.

3.2.6.2 Relationship to the proposed related work

Canvas is adequate in terms of managing academic activities in general. Canvas does not possess the tools that deal with the intricacies of final year projects, hence FASTGlide is more configurable in that that it provides tools for final year project activities.

3.2.7 Sakai

Sakai [7] is an open source learning management system is adopted by many educational institutes for online courses, grading of students, and students' interactions. It accentuates adaptability and personalization to different learning environments.

3.2.7.1 Critical analysis of the related work

Although Sakai's design allows for an easy incorporation of many factors, it may have to be extensively redesigned in order to effectively manage projects such as students FYPs. Basic workflow communications such as project and milestone approvals, FYP faculty to student communications tools, and other controls as required in an FYP, are not provided.

3.2.7.2 Relationship to the proposed related work

FASTGlide offers better tailored academic project management solution that centers around FYP specifications. Sakai's broader course management functionalities present good chances of enhancing the efficacy of managing processes with final year students and their supervising professors but fail to meet the general requirements of the users.

3.2.8 Blackboard

Blackboard [8] is one of the most popular learning management systems available as it facilitates the management of courses, assignments, and interaction with students for educational institutions. It enables grading, assessment, and interaction between students and educators.

3.2.8.1 Critical analysis of the related work

Blackboard has provided an all-encompassing academic management suite of tools however this has not been designed for workflows that are strictly project based such as FYPs. Further it lacks automated process to facilitate project completion, monitoring of milestones achieved and performance statistics which are critical management activity of academic projects.

3.2.8.2 Relationship to the proposed related work

The LMS functions of the Blackboard overlap with the functions of many other systems including that of FASTGlide project management system, which is specifically designed for FYPs. FASTGlide provides a solution to the functionality of Blackboard by allowing management of final year projects which have their own complexities in a simplified manner.

3.2.9 Edmodo

Edmodo [9] is a learning management system (LMS) that promotes interaction between students and teachers. It is a platform where educators can prepare their assignments, quizzes, and polls, while allowing students to engage, turn in their work, and get resources for study. The instructor can also grade the work and carry out assessments of each student's performance based on predefined metrics.

3.2.9.1 Critical analysis of the related work

Although Edmodo is a satisfactory general purpose classroom engagement tool that incorporates such features as submitting assignments and communicating with learners, it does not have the necessary features to manage final year projects (FYPs) for colleges and universities. It does not allow for tracking of milestones, facilitate an approval workflow process automatically, or even provide any form of analytics as far as academic projects focused on FYP's are concerned. More attention is paid on operating within manageable units of a day or two in class than organizing and coordinating work over a couple of weeks or months.

3.2.9.2 Relationship to the proposed related work

Edmodo may allow submission of assignments and interaction with the students but FASTGlide aims to make the FYP process quicker and more efficient. There are specific offerings tailored for FYP management like tracking of proposal submissions, controlling of milestones and student's supervisors which makes this system better fitted for a very particular purpose unlike Edmodo where the focus is on management of classroom activities.

3.2.10 Brightspace by D2L

Brightspace [10] is a comprehensive LMS for higher learning institution with content management, quizzes, grading, and analytics, among others. It endorses blended learning and has course management, learning progress, and student interaction tools.

3.2.10.1 Critical analysis of the related work

Brightspace has a massive potential in terms of coursework and student performance management but focuses mainly on general systems and does not suit the precise management of the FYP. Further, it does not have features such as automated systems for FYP approvals, timelines for the completion of project phases, and various supervisor-to-student interactions focused on the academic nature of projects. Also, although it is true that Brightspace does have analytic aspects with regards to course performance, it

does not have any of the pertinent FYP analytics.

3.2.10.2 Relationship to the proposed related work

While Brightspace has got all the essential components of an LMS which enhances academic management systems, FASTGlide focuses solely on FYPs. FYP-specific project submission processes for example, supervisor assessment and milestone tracking are features that are unavailable in Brightspace but are present in the software. The design of FASTGlide captures this unique need of final year students and their supervisors hence it is more preferred and focused on the management of final year projects.

3.3 Literature Review Summary Table

Table 3.1: Summary of Related Work

Application	Features	Relevance	Limitations
Google Classroom [1]	User-friendly interface for managing coursework, assignments, and class communications	Streamlines the process of class management, enabling efficient communication and assignment distribution among students and instructors	Lacks specialized tools for tracking progress and managing the complexities of Final Year Projects (FYP), which may hinder effective project management
Gradescope [2]	AI-assisted grading	Streamlines grading, allowing instructors to evaluate large numbers of assignments efficiently	Focuses on grading, not project management or collaboration needed for FYPs.
Microsoft Teams [3]	Comprehensive collaboration platform	Enhances communication and teamwork among students and faculty	Lacks FYP-specific features like milestone tracking and project oversight.
Basecamp [4]	Project management tool	Provides a structured approach to managing tasks and projects	Does not cater to the academic environment, lacking educational compliance features.
Moodle [5]	Open-source learning management system	Facilitates course creation and student tracking	Lacks specific FYP workflows and automated processes for project submissions.
Canvas [6]	User-friendly course management tools	Supports efficient management of assignments and grading	Does not specifically address the unique requirements of FYPs or their management.
Sakai [7]	Flexible course management platform	Customizable for different academic needs	Requires significant setup time for customization to meet FYP requirements.

Continued on the next page

Application	Features	Relevance	Limitations
Blackboard [8]	Comprehensive academic management tools	Streamlines course administration	Lacks dedicated project management features for Final Year Projects.
Edmodo [9]	Classroom management tools	Enhances classroom interaction and communication	Focuses on day-to-day activities rather than long-term project management.
Brightspace [10]	Advanced learning management system	Offers robust analytics and course management features	Lacks dedicated FYP management capabilities and detailed supervisor-student interaction tools.

3.4 Conclusion

The previous chapters examine the usage of diverse computer software within the academic context, concentrating mainly on the organization of the coursework, the interaction between students and instructors, as well as the evaluation of the students' achievements. Google Classroom [1] and Microsoft Teams [3] provide users with features that facilitate the teaching and the collaborative aspects of the courses, however, they usually do not include the tools that are needed for the successful FYP management. There are such applications as Gradescope [2] or Moodle [5] that simplify the grading process and organization of the course but do not help with the specific aspects of the FYP workflow. Furthermore, solutions such as Blackboard [8] and Canvas [6] assist in the promotion of academic activities coordination however, they lack project control and task scheduling features that are fundamental to FYPs. From this analysis, it is evident that there is a requirement for such a solution, which covers the limitations of existing ones at the same time improving the experience of all participants during the FYP process for instance students, supervisors and coordinators.

Chapter 4 Software Requirement Specifications

This chapter highlights important features of the projects. It also includes functional and non- functional requirement of the project, defines database design and risk analysis involves in the project.

4.1 List of Features

The system will support the following core features:

- Allow students to search for FYP group members.
- Notify students about FYP group requests.
- Enable students to search for FYP supervisors.
- Facilitate online FYP registration.
- Enable communication between students and their group members, as well as supervisors.
- Allow students to schedule meetings (online or physical) with their supervisor.
- Enable students to submit their final deliverable for format verification.
- Notify supervisors of FYP registration requests.
- Allow supervisors to post FYP project ideas.
- Notify supervisors of meeting requests.
- Facilitate communication between supervisors and FYP groups.
- Allow Coordinators to view the deliverables submissions.

4.2 Functional Requirements

The functional requirements fully describe the external behavior of the system. Each functionality is identified and briefly described below, along with the respective users.

4.2.1 Functional Requirements for Students

The system will allow students to:

- **Log in to the FYP portal:** Students will be able to securely log in to access the portal.
- **Complete their profile with relevant information:** Students can update their profile with essential details, including academic and personal information.

- **View project ideas posted by supervisors:** Students can browse and view FYP project ideas posted by different supervisors.
- **Connect with other students to form FYP groups:** The system allows students to find and connect with peers to form FYP groups.
- **Reach out to supervisors regarding FYP projects:** Students can communicate with supervisors to discuss project ideas and potential collaboration.
- **Register their FYP project:** Students can officially register their FYP project through the portal.
- **View FYP registration details:** Registered students can view the details of their FYP registration.
- **Communicate with their FYP group members:** A communication feature allows students to stay connected with their group members.
- **Schedule meetings with their supervisor:** The system enables students to schedule either online or physical meetings with their supervisor.
- **Submit the FYP deliverables:** Students can upload their final FYP deliverables for review and approval.

4.2.2 Functional Requirements for Supervisors

The system will allow supervisors to:

- **Post FYP project ideas:** Supervisors can post FYP project ideas for students to review and consider.
- **View student requests to join an FYP project:** Supervisors can see requests from students interested in joining their project.
- **Accept or reject student requests:** Supervisors have the ability to approve or decline student requests to join their project.
- **Register FYP groups:** Supervisors can formally register FYP groups within the system.
- **Communicate with the members of the FYP groups:** Supervisors can directly communicate with the FYP group members.

4.2.3 Functional Requirements for Coordinators

The system will allow coordinators to:

- **View the deliverables submitted by the student:** Coordinators can review the final deliverables

submitted by students.

- **Set the deadlines for the deliverables:** Coordinators can establish and manage deadlines for the submission of FYP deliverables.
- **Post any announcement for the students:** Coordinators can publish announcements and updates for students through the system.

4.2.4 Functional Requirements of the System

The system will:

- **Recommend potential group members to students for FYP:** The system will suggest possible group members for students based on relevant criteria.
- **Suggest suitable supervisors for students:** Based on project interests, the system will recommend appropriate supervisors to students.
- **Handle FYP registration:** The system will manage the registration process for FYP projects, ensuring accurate tracking of project registrations.
- **Notify both students and supervisors about updates and requests:** The system will send notifications to keep both students and supervisors updated on requests and changes.
- **Facilitate meeting scheduling between students and supervisors:** The system will assist in scheduling meetings between students and their supervisors.
- **Verify the formatting of the submitted final deliverables:** The system will check the format of submitted deliverables to ensure they meet the required standards.

4.3 Non-Functional Requirements

This section describes the non-functional requirements, including performance, reliability, usability, security, scalability, maintainability, and portability of the system.

4.3.1 Performance

- The system should allow users to access the FYP portal and load pages within 5-10 seconds under normal conditions.
- It should be able to handle concurrent usage by a realistic number of users (students, supervisors) without noticeable lag or degradation in performance.

4.3.2 Reliability

- The system should aim for 99% uptime, ensuring high availability throughout the FYP submission period.
- Backup and recovery mechanisms should be in place to minimize data loss in case of system failure.

4.3.3 Usability

- The system will provide an intuitive, user-friendly interface that allows users to navigate and use all core functionalities (FYP registration, group formation, communication, etc.) without extensive training.
- The interface should be self-explanatory, enabling users to complete tasks in a few minutes.
- It should also be accessible on a wide range of devices, such as laptops, tablets, and smartphones.

4.3.4 Security

- User data such as profile information, FYP details, and communications must be securely stored, ensuring confidentiality and privacy.
- The system should implement secure authentication and authorization mechanisms to prevent unauthorized access to sensitive information.
- All data exchanges, especially during communication and registration, should be encrypted (e.g., using SSL/TLS).

4.3.5 Scalability

- The system should be scalable to support an increasing number of students and supervisors over time without performance degradation.
- It should be easy to upgrade or modify features to accommodate future requirements, such as adding new types of FYP projects or expanding to other departments.

4.3.6 Maintainability

- The system will follow modular design principles, making it easier to maintain and update.
- The code should be well-documented to allow future developers to easily understand and make modifications as needed.

4.3.7 Portability

- The system should be designed to run on various operating systems and browsers that support JavaScript and modern web technologies.
- It should be deployable on different environments (on-premise or cloud-based) without significant changes.

4.4 Assumptions

The following assumptions have been made for the system specification:

- The end users have access to a browser with JavaScript compatibility installed on their devices.
- A stable internet connection is available for all users to interact with the system.
- Users are expected to have a basic understanding of common website functionalities, such as navigation and form submission.

4.5 Use Cases

This section lists relevant use cases that represent central functionalities of our system encompassing all stakeholders.

Table 4.1: Login Process Details

Name	Login		
Actors	Students, Teachers		
Summary	The user shall provide their email and password on the login form, and after successful verification, redirect the user to the home page.		
Pre-Conditions	The user must be in the database records, either added by any of the authorized users or added manually by a developer. The user must not be logged in.		
Post-Conditions	The user’s session is successfully established and shall be redirected to the home page.		
Special Requirements	None		
Basic Flow			
Actor Action		System Response	
1	The user opens the login page.	2	The login page is displayed asking for email and password.
2	The user enters valid email and password.	4	The system verifies the email and password, establishes a session for the user, and redirects the user to the home page.
Alternative Flow			
3	The user enters invalid email or password.	4-A	The system responds with an error message: Incorrect email or password entered.

Table 4.2: Logout Process Details

Name	Logout		
Actors	Students, Teachers		
Summary	The user shall click on the "Logout" button and will be redirected to the login page.		
Pre-Conditions	The user must be logged in.		
Post-Conditions	The user's session is successfully ended and the user is redirected to the login page.		
Special Requirements	None		
Basic Flow			
Actor Action		System Response	
1	The user clicks on the "Logout" button.	2	The system terminates the user's session and redirects the user to the login page.
Alternate Flow			
No Alternate Flow			

Table 4.3: Add FYP Post Description Process

Name		Add FYP Post Description	
Actors		Teachers	
Summary		The user shall click on the "Add Post" button and a pop-up will appear asking for the details of the post.	
Pre-Conditions		The user must be logged in.	
Post-Conditions		The new FYP post description is stored in the database.	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user clicks on the "Add Post" button.	2	The "Add New Post Description" popup is displayed.
2	The user fills out the necessary fields.	3	The system validates the entered data.
3	The user clicks the "Post" button.	4	The system stores the new FYP post description in the database and confirms the successful addition.

Actor Action		System Response	
Alternate Flow			
2a	The user enters invalid data.	4-A	The system responds with an error message: Incorrect data entered.

Table 4.4: Analyzing Process

Name		Analyzing Process	
Actors		Students	
Summary		The User selects the document for running the analyzing process.	
Pre-Conditions		The user must be already logged in.	
Post-Conditions		The uploaded document feedback is displayed on the screen	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user navigates to "Deliverable checkup" section.	2	The deliverable checkup section is displayed
2	The user clicks the Upload document button	3	The system opens the tab to select documents from device
3	The user selects the document	4	The system uploads the document and stores them temporarily for screening on server side and confirms the successful addition
3	The User presses the "Check" button.	4	The System analyzes the uploaded document on server side and shows the feedback of that document on the screen
Alternative Flow			
3a	The user enters invalid data.	4-A	The system responds with an error message.

Table 4.5: Upload FYP Deliverables Process

Name		Upload FYP Deliverables	
Actors		Students	
Summary		The user uploads FYP Deliverable	
Pre-Conditions		The user must be already logged in.	
Post-Conditions		The uploaded document is temporarily stored in the application	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user navigates to ”Deliverable checkup” section.	2	The deliverable checkup section is displayed
2	The user clicks the Upload document button	3	The system opens the tab to select documents from device
3	The user selects the document	4	The system uploads the document and stores them temporarily for screening on server side and confirms the successful addition
Alternative Flow			
3a	The user enters invalid data.	4-A	The system responds with an error message.

Table 4.6: Delete FYP Post Description Process

Name		Delete FYP Post Description	
Actors		Teachers	
Summary		The user shall be able to delete an existing post from the database.	
Pre-Conditions		The user must be already logged in.	
Post-Conditions		The system deletes the specified FYP post from the database.	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the posts section.	2	The system displays the user’s posts.

Actor Action		System Response	
2	The user clicks the delete icon for a specific post.	3	The system displays a confirmation pop-up.
3	The user clicks the “Confirm” button.	4	The system deletes the FYP post from the database.

Table 4.7: Edit FYP Post Description Process

Name		Edit FYP Post Description	
Actors		Teachers	
Summary		The user shall be able to edit an existing FYP post in the system.	
Pre-Conditions		The user must be already logged in.	
Post-Conditions		The system stores the updated FYP post description in the database.	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the Posts section.	2	The system displays the user’s posts.
2	The user selects the edit icon for a specific post.	3	The system displays the current post description.
3	The user edits the necessary fields.	4	The system validates the entered data.
4	The user clicks the ”Edit” button.	5	The system stores the updated post in the database and confirms the update.
Alternative Flow			
3a	The user enters invalid data.	4-A	The system responds with an error message.

Table 4.8: Meeting Scheduling

Name		Meeting Scheduling	
Actors		Students, Supervisors	
Summary		The user shall be able to schedule meetings with supervisors or team members.	
Pre-Conditions		The user must be logged in and have access to the meeting scheduling tool.	
Post-Conditions		The meeting is successfully scheduled and notifications are sent to all participants.	
Special Requirements		The meeting time must not conflict with other scheduled events for participants.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the meeting scheduling page.	2	The system displays the meeting scheduling interface.
2	The user selects a date and time for the meeting.	3	The system checks for any conflicts with existing schedules.
3	The user adds participants to the meeting.	4	The system sends invitations to the selected participants.
4	The user confirms the meeting details and schedules the meeting.	5	The system finalizes the meeting and sends notifications to all participants.
Alternative Flow			
2a	The user selects a time slot that conflicts with another meeting.	3-A	The system displays an error message: "Selected time slot is unavailable, please choose another."
3a	The user fails to add participants to the meeting.	4-A	The system prompts the user to add at least one participant before scheduling the meeting.

Table 4.9: Supervisor Selection by Post

Name		Supervisor Selection by Post	
Actors		Students, Supervisors	
Summary		The User selects a supervisor by posting a request.	
Pre-Conditions		The user must be logged in to the system, and the supervisor’s post must be available.	
Post-Conditions		The selected supervisor is assigned to the user.	
Special Requirements		The system must ensure the supervisor is available for new students.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the supervisor post section.	2	The system displays the list of available supervisors.
2	The user selects a supervisor from the list.	3	The system confirms the selection and updates the supervisor’s availability.
3	The user posts a request to the selected supervisor.	4	The system sends a notification to the supervisor about the request.
Alternative Flow			
1a	If no supervisors are available in the list.	2-A	The system informs the user and suggests checking back later.
2a	The user tries to select a supervisor who is no longer available.	3-A	The system displays an error message.

Table 4.10: FYP Group Selection

Name		FYP Group Selection	
Actors		Students	
Summary		The user shall be able to select a group for the FYP project.	
Pre-Conditions		The user must be logged in and have access to group selection.	
Post-Conditions		The selected group is confirmed and members are notified.	
Special Requirements		All group members must accept the selection to proceed.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the FYP group selection page.	2	The system displays available groups for selection.
2	The user selects a group for the FYP project.	3	The system validates the selection and checks group availability.
3	The user confirms the group selection.	4	The system sends notifications to all group members for approval.
Alternative Flow			
2a	The user selects an already full group.	3-A	The system displays an error message
3a	One or more members reject the group selection.	4-A	The system informs the user and requests a new group selection.

Table 4.11: FYP Registration

Name		FYP Registration	
Actors		Students, Supervisors	
Summary		The user shall be able to register for the FYP project.	
Pre-Conditions		The user must be logged in and have the necessary prerequisites for registration.	
Post-Conditions		The user is successfully registered for the FYP project.	
Special Requirements		The registration must be approved by the supervisor.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the FYP registration page.	2	The system displays the registration form.

Actor Action		System Response	
2	The user fills in the required details for FYP registration.	3	The system validates the entered information.
3	The user submits the registration form.	4	The system confirms the submission and sends the details to the supervisor for approval.
Alternative Flow			
2a	The user provides incomplete or incorrect information.	3-A	The system displays an error message requesting corrections to the form.
3a	The supervisor rejects the registration request.	4-A	The system notifies the user about the rejection and provides feedback.

Table 4.12: Communication

Name		Communication	
Actors		Students, Supervisors, Admins	
Summary		The user shall be able to communicate with supervisors and other team members.	
Pre-Conditions		The user must be logged in to the system and have access to communication tools.	
Post-Conditions		The messages are successfully delivered to the intended recipients.	
Special Requirements		The system must ensure message security and privacy.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the communication section.	2	The system displays the messaging interface.
2	The user selects a contact or group to communicate with.	3	The system opens the chat window for the selected contact or group.
3	The user types a message and clicks the send button.	4	The system sends the message and displays it in the chat window.
Alternative Flow			
2a	The user tries to send a message without selecting a contact.	3-A	The system displays an error message: ”Please select a contact to send a message.”
3a	The system fails to deliver the message due to network issues.	4-A	The system notifies the user that the message could not be delivered and suggests retrying.

Table 4.13: FYP Group Creation

Name		FYP Group Creation	
Actors		Students	
Summary		The User shall be able to create groups for FYPs with other students either sending them request	
Pre-Conditions		The user must be already logged in.	
Post-Conditions		The system sends the request to other students along with details and notifies them.	
Special Requirements		None	
Basic Flow			
Actor Action		System Response	
1	The user navigates to “Search” section.	2	The Search section opens.
2	The User searches the student either by their name or by interest matched.	3	The System displays the relevant areas for searching.
3	The User selects the student.	4	A popup appears requiring details to be filled required for sending request to student.
3	The User fills the required details.	4	The System validates the entered details.
3	The User clicks send request button.	4	The System stores the request details in the system and notifies the student about the request with details.
Alternative Flow			
3a	The user enters invalid data.	4-A	The system responds with an error message.

Table 4.14: Deadlines Setup

Name		Deadlines Setup	
Actors		Students, Supervisors	
Summary		The user shall be able to set deadlines for project submissions.	
Pre-Conditions		The user must be logged in and have the necessary permissions to set deadlines.	
Post-Conditions		The deadlines are saved, and notifications are sent to the relevant users.	
Special Requirements		The system must allow setting of multiple deadlines for different deliverables.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the deadlines setup page.	2	The system displays the current deadlines and options to add new ones.
2	The user enters the details for the new deadline.	3	The system validates the entered information for correctness.
3	The user saves the new deadline.	4	The system updates the deadline list and confirms the changes to the user.
Alternative Flow			
2a	The user enters an invalid date or time.	3-A	The system displays an error message: ”Please enter a valid date and time.”
3a	The user tries to set a deadline that conflicts with existing deadlines.	4-A	The system notifies the user of the conflict and prompts for a new deadline.

Table 4.15: Deliverables Submission

Name		Deliverables Submission	
Actors		Students, Supervisors	
Summary		The user shall be able to submit deliverables for their FYP project.	
Pre-Conditions		The user must be logged in and have the deliverables ready for submission.	
Post-Conditions		The deliverables are successfully submitted and confirmation is sent to the user.	
Special Requirements		The system must support multiple file formats for deliverable submissions.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the deliverables submission page.	2	The system displays the submission form.

Actor Action		System Response	
2	The user uploads the required deliverable files.	3	The system validates the file format and size.
3	The user submits the deliverables.	4	The system stores the files and sends a confirmation to the user.
Alternative Flow			
2a	The user uploads a file in an unsupported format.	3-A	The system displays an error message: "Unsupported file format, please upload a valid file."
3a	The file size exceeds the maximum allowed limit.	4-A	The system prompts the user to reduce the file size before submitting.

Table 4.16: Edit FYP Registration

Name		Edit FYP Registration	
Actors		Students, Supervisors	
Summary		The user shall be able to edit the FYP registration details.	
Pre-Conditions		The user must be logged in and have an existing FYP registration.	
Post-Conditions		The FYP registration details are updated successfully.	
Special Requirements		The system must ensure that the updates do not conflict with existing submissions.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the FYP registration edit page.	2	The system displays the current registration details for editing.
2	The user modifies the required fields.	3	The system validates the updated information for correctness.
3	The user submits the edited registration details.	4	The system updates the registration and confirms the changes to the user.
Alternative Flow			
2a	The user enters invalid data while editing.	3-A	The system displays an error message: "Please correct the highlighted fields."
3a	The user tries to submit changes that conflict with existing data.	4-A	The system notifies the user of the conflict and prompts for a resolution.

Table 4.17: Display Deliverables

Name		Display Deliverables	
Actors		Students, Supervisors	
Summary		The user shall be able to view the deliverables submitted for their FYP project.	
Pre-Conditions		The user must be logged in to the system.	
Post-Conditions		The system displays the list of submitted deliverables to the user.	
Special Requirements		The deliverables must be displayed in an organized manner, including status updates.	
Basic Flow			
Actor Action		System Response	
1	The user navigates to the deliverables section.	2	The system displays the list of deliverables submitted by the user.
2	The user selects a deliverable to view details.	3	The system shows detailed information about the selected deliverable, including submission date and feedback.
Alternative Flow			
1a	The user navigates to the wrong section or encounters an error.	2-A	The system displays an error message: "Please select the correct section to view deliverables."
2a	The system fails to retrieve the deliverables due to a network issue.	3-A	The system notifies the user: "Unable to retrieve deliverables at this time, please try again later."

4.6 Hardware and Software Requirements

Hardware and Software requirements of the project are:

4.6.1 Hardware Requirements

The following are the hardware requirements for the project:

- Desktop PC/Laptop
- Internet connection

4.6.2 Software Requirements

The following are the software requirements for the project:

- VS Code
- React JS
- MongoDB
- Node JS

4.7 Graphical User Interface

The following are the GUI designs of the FASTGlide system.

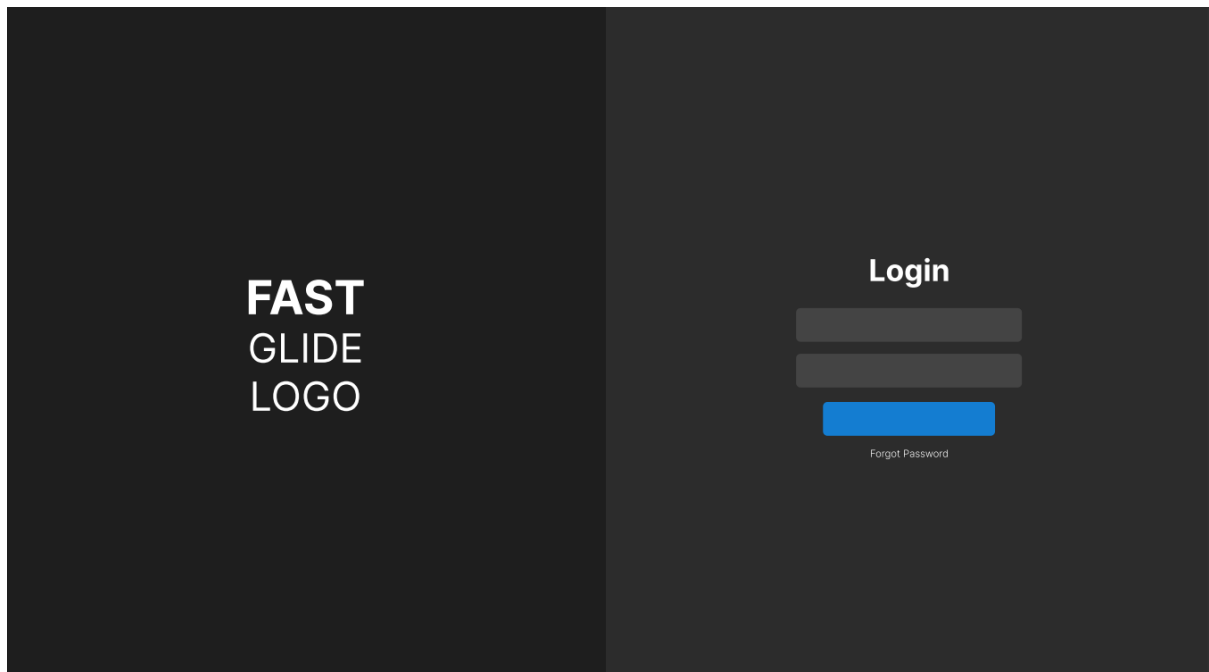


Figure 4.1: Login Page Design

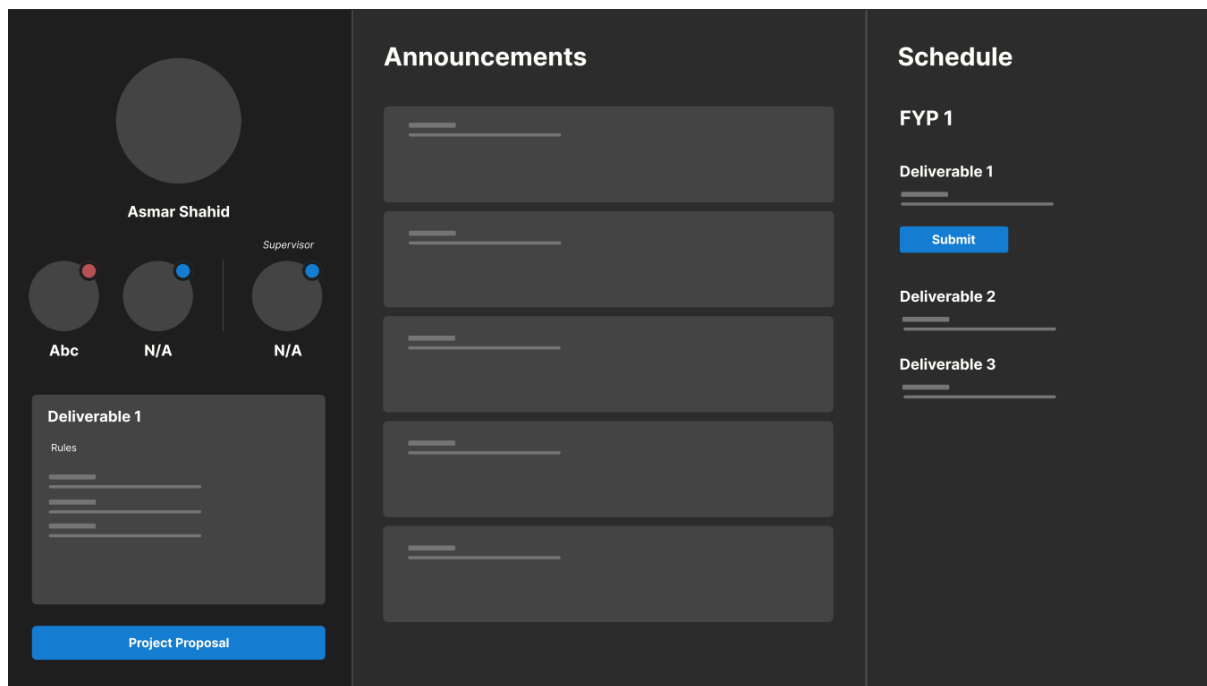


Figure 4.2: Dashboard Interface

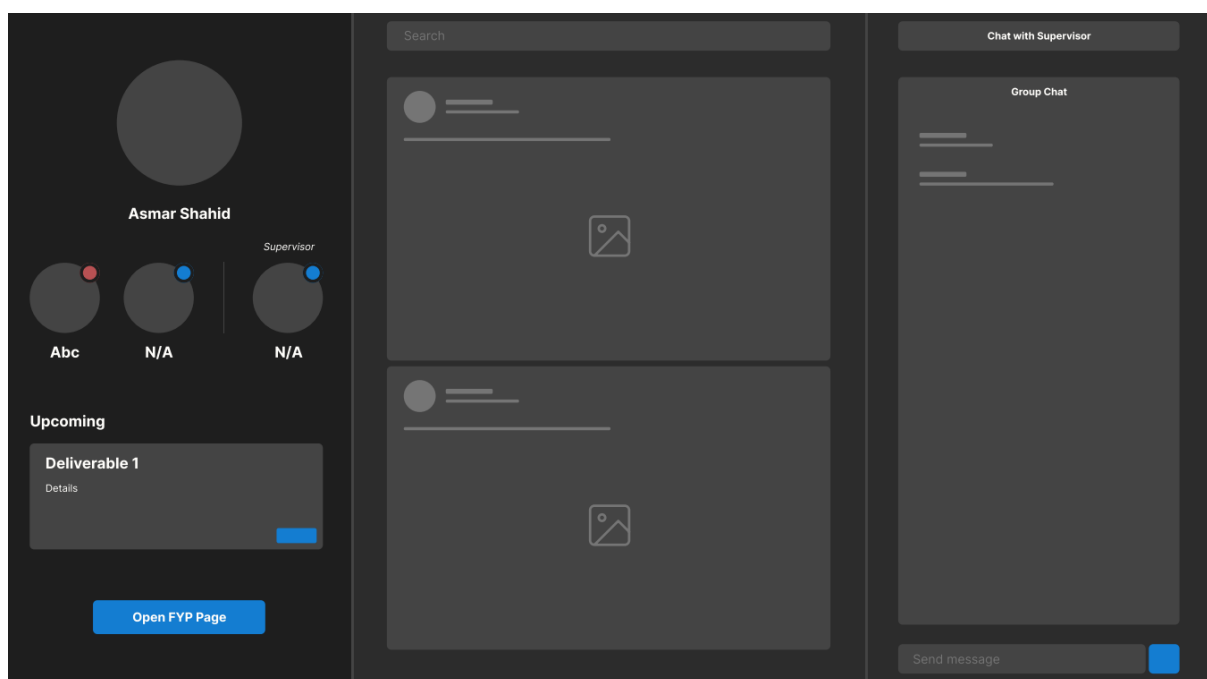
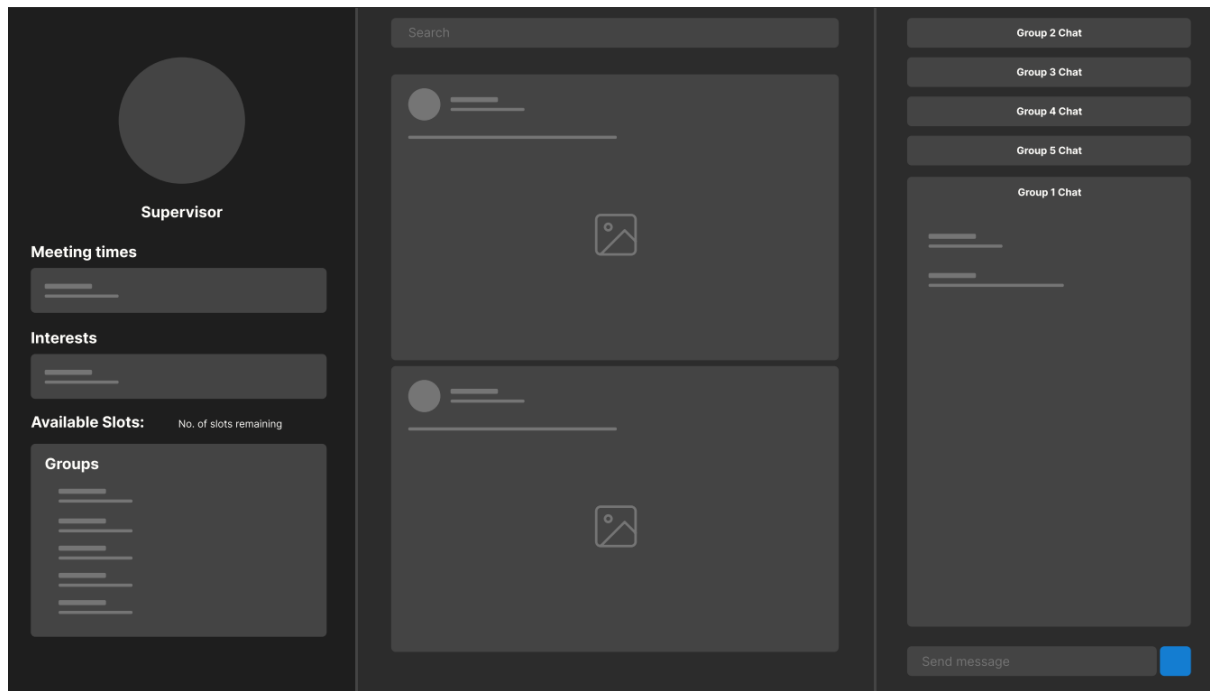


Figure 4.3: Post Creation Page

**Figure 4.4: FYP Group Creation Interface**

4.8 Database Design

4.8.1 ER Diagram

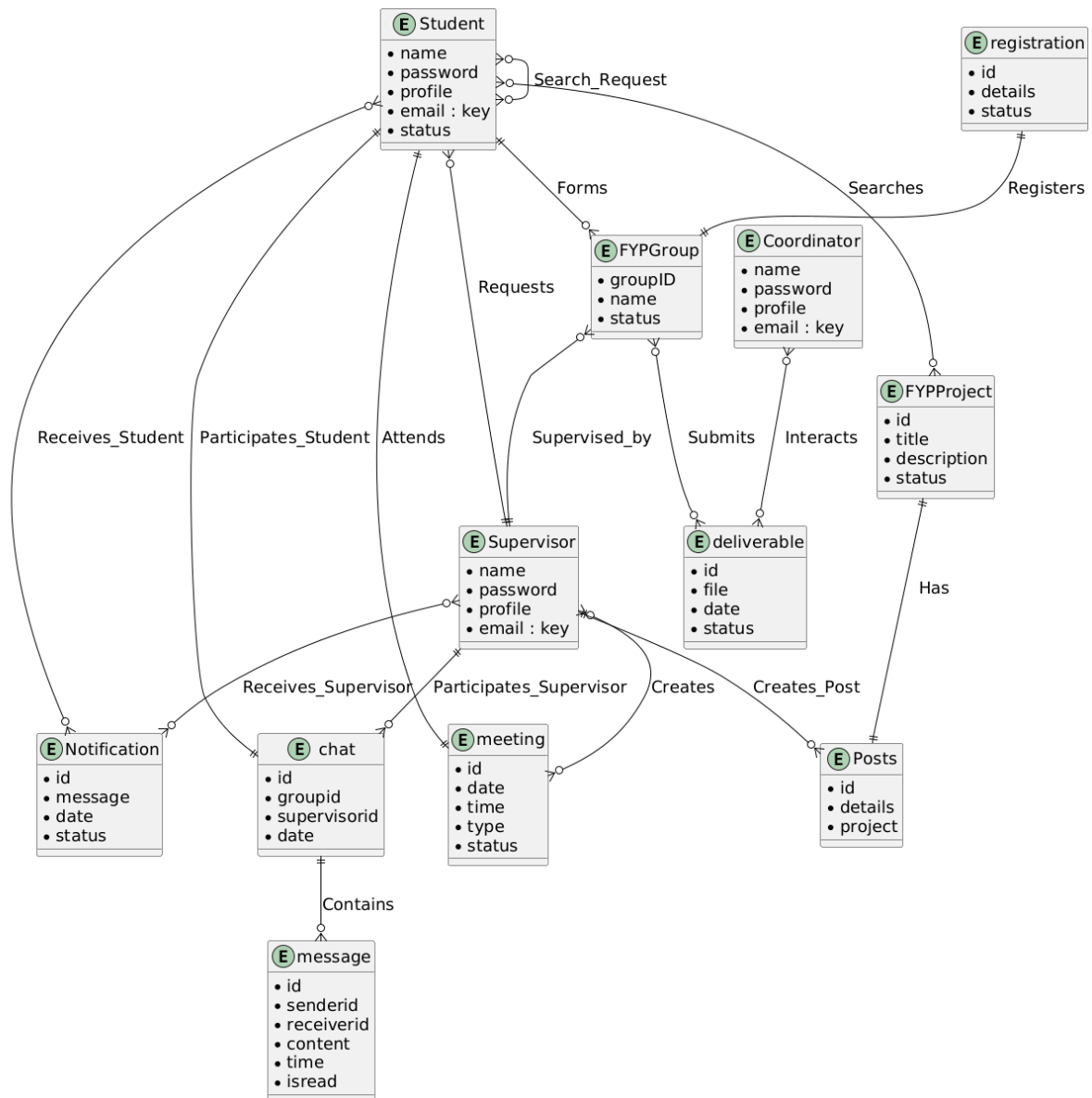


Figure 4.5: Entity Relationship Diagram

4.8.2 Data Dictionary

Table 4.18: Data Dictionary

Entity	Attribute	Data Type	Nullable	Relation To	Relation Type	Description
Student	ID	String	No	Supervisor, FYP Group, FYP Project, Meeting, Chat, Notification	Many to One, Many to Many, Many to One, Many to One, Many to Many	Primary key
	Name	String	No	-	-	Full Name
	Email	String	No	-	-	Email ID
	Status	Boolean	No	-	-	Status
	Profile	Object	No	-	-	Profile Info
	Password	String	No	-	-	Password
Supervisor	ID	String	No	Student, FYP Group, Meeting, Notification, Chat, Posts	One to Many, One to Many, One to Many, Many to Many, One to Many, One to Many	Primary key
	Name	String	No	-	-	Full Name
	Email	String	No	-	-	Email ID
	Password	String	No	-	-	Password
	Profile	Object	No	-	-	Profile Info
	Slots	int	Yes	-	-	Slots
Coordinator	ID	String	No	Deliverable	Many to Many	Primary key
	Name	String	No	-	-	Full Name
	Password	String	No	-	-	Password
	Email	String	No	-	-	Email ID

Continued on the next page

Entity	Attribute	Data Type	Nullable	Relation To	Relation Type	Description
FYP Group	ID	String	No	Student, Supervisor, Registration, Deliverable	One to Many, Many to One, One to One, One to Many	Primary key
	Name	String	No	-	-	Group Name
	Status	Boolean	No	-	-	Status
FYP Project	ID	String	No	Student, Posts	Many to Many, One to One	Primary key
	Title	String	No	-	-	Project Title
	Description	Object	No	-	-	Project Description
	Status	Boolean	No	-	-	Status
Registration	ID	String	No	FYP Group	One to One	Primary key
	Details	Object	No	-	-	Registration Details
	Status	Boolean	No	-	-	Registration Status
Deliverable	ID	String	No	FYP Group, Coordinator	Many to One, Many to Many	Primary key
	File	Pdf	No	-	-	Deliverable File
	Date	Date	No	-	-	Submission Date
	Status	Boolean	No	-	-	Deliverable Status
Chat	ID	String	No	Student, Supervisor, Message	One to Many, Many to One, One to Many	Primary key
	Group ID	Object	No	-	-	Group ID
	Supervisor ID	Object	No	-	-	Supervisor ID
	Date	Date	Yes	-	-	Chat Date

Continued on the next page

Entity	Attribute	Data Type	Nullable	Relation To	Relation Type	Description
Message	ID	String	No	Chat, Student	Many to One, Many to One	Primary key
	Sender ID	Object	No	-	-	Sender ID
	Receiver ID	Object	No	-	-	Receiver ID
	Content	String	No	-	-	Message Content
	Time	Time	No	-	-	Message Time
	Read Status	Boolean	No	-	-	Read Status
Notification	ID	String	No	Student, Supervisor	Many to Many, Many to Many	Primary key
	Content	String	No	-	-	Notification Content
	Date	Date	No	-	-	Notification Date
	Status	Boolean	No	-	-	Notification Read Status
Posts	ID	String	No	Supervisor, FYP Project	Many to One, One to One	Primary key
	Details	String	No	-	-	Post Text
	Project	Object	Yes	-	-	Linked Project
Meeting	ID	String	No	Student, Supervisor	One to Many, Many to One	Primary key
	Time	Time	No	-	-	Meeting Time
	Date	Date	No	-	-	Meeting Date
	Type	String	Yes	-	-	Meeting Type

Continued on the next page

Entity	Attribute	Data Type	Nullable	Relation To	Relation Type	Description
	Status	Boolean	No	-	-	Meeting Status

4.9 Risk Analysis

Risk analysis is an important part of the project to identify factors or risks that may adversely affect the design, implementation, and success of the FASTGlide web application. Below details the main risks that have been pinpointed in the project, their potential effects, and ways to control them:

4.9.1 Data Security Risks

- The web application contains sensitive data such as students' details, supervisors' information, and even the final project submissions. Any compromise to this data could lead to information abuse and violations of rights.
- A data breach could also lead to the loss of users' confidence and result in administrative and legal consequences for the university.

Mitigation:

- Use high-level encryption programming for data transmission processes (HTTPS) and incorporate JSON Web Tokens (JWT) for secure login.
- Implement Role-Based Access Control (RBAC) to restrict access based on user categories (e.g., Students, Supervisors, Coordinators).

4.9.2 System Downtime or Performance Issues

- As the number of users increases, especially during peak times (e.g., final submission deadlines), the system may experience slowdowns or downtime, affecting usability.
- If the system goes down during critical times, such as the final project submission period, it could lead to frustration and missed deadlines.

Mitigation:

- Use performance optimization techniques, such as caching and asynchronous processing, to handle high loads.

4.9.3 File Format and Submission Issues

- Students may occasionally fail to submit valid files, or the files may contain bugs that would impair the web application's core function of validating the format of LaTeX project deliverables.
- Failure to correctly validate the format may result in confusion among stakeholders and delays in project approval.

Mitigation:

- Conduct a thorough testing process of the LaTeX format validation component to ensure the system can effectively detect and flag invalid files.
- Educate students on the requirements for presenting LaTeX deliverables by providing guidance on what is expected and how to format their outputs.
- Offer a "test submission" option for students to verify the formats and composition of their files before final submission.

4.9.4 Integration with University Systems

- Since FASTGlide lacks the ability to query the university's internal databases and systems, issues may arise during integration into the existing network infrastructure, particularly for authentication or communication.
- The dependency on university email for authentication may pose risks if seamless integration is not achieved, or if there are prolonged downtimes of email systems.

Mitigation:

- Implement a robust and independent authentication method using university email addresses, such as through OAuth.
- Design the system with contingency measures to address scenarios where email verification fails or login processes encounter issues.

4.10 Conclusion

The SRS chapter has discussed the main features and the other defining characteristics of the FASTGlide system, which facilitates the Final Year Project (FYP) for students, supervisors and coordinators. The functional requirements specify that the users will be able to use the modules of the system starting from the registration of FYP, completing the communication and submitting the deliverables which

is comprehensive and user friendly. Non-functional requirements, such as performance, scalability, security, and maintainability envision that the system will continue to function well as well as work as intended in the beginning even as time progresses and the number of users increases. All in all, the thorough requirements in this chapter form the basic structure that helps attain the development and the operationalization of the FASTGlide system.

Chapter 5 High-Level and Low-Level Design

This chapter discusses both the high-level and low-level design of FASTGlide, a web-based application aimed at solving the major problem that students face during their FYP process. In this section we will explore different stages involved in the achieving the desired functionality of the application by discussing key design decisions, strategies and tactics.

5.1 System Overview

FASTGlide is a web application, which is developed to ease the FYP (Final Year Project) process for students, supervisors, and coordinators as well. It allows students to look out for an FYP group members, find supervisors, register their projects and finally submit final report. The application helps interact all group members with their supervisors, schedule a meeting (online or physical), and send notifications and requests about project initiatives. In addition, supervisors can share projects, approve group requests, and review submitted works, and coordinators can control how the submissions are made. The application is designed in a way that all future growth targets are reached providing a good flow of use in all components that it presents.

5.2 Design Considerations

This section describes many issues that need to be addressed or resolved before attempting to devise a complete design solution.

5.2.1 Assumptions and Dependencies

The following assumptions and dependencies associated with our web application need to be addressed:

5.2.1.1 User Access to Internet

It is assumed that all users—students, supervisors, and coordinators—will have regular access to a stable internet connection. Since the system is web-based, a reliable internet connection is essential for accessing features such as FYP registration, communication, and notifications.

5.2.1.2 Basic Technological Proficiency

We assume that users will possess basic skills in using computers and the internet. This foundational knowledge will enable them to navigate the system effectively and utilize features like scheduling meetings and communicating with others.

5.2.1.3 Use of University Email

We assume that all users will have active FAST email accounts, which will be utilized for user authentication and communication through the platform. This integration ensures that users can log in with their university credentials and receive notifications and updates related to their FYP activities.

5.2.1.4 Availability of Mobile Devices

We assume that many users may access the system through their mobile devices. Therefore, the app will be designed to be mobile-friendly, ensuring it works effectively on various screen sizes.

5.2.1.5 Meeting Platforms

The system facilitates both online and physical meetings between students and supervisors. For online meetings, it assumes users can integrate commonly used platforms like Zoom, Microsoft Teams, or Google Meet. These platforms should be accessible to users for scheduling and conducting meetings effectively.

5.2.1.6 Browser Compatibility

The app assumes that users will be accessing it through standard web browsers such as Chrome, Firefox, or Safari. Ensuring compatibility across major browsers is crucial for delivering a consistent user experience.

5.2.1.7 Possible and/or Probable Changes in Functionality

The FYP process may change over time, with changes in university requirements or submission procedures. Therefore, the application is designed to be flexible and adaptable to accommodate future changes in the FYP structure or university guidelines.

5.2.2 General Constraints

5.2.2.1 Internet Dependency

A continuous and stable internet connection is required for smooth operation of the application without encountering disruptions that may hinder functionality.

5.2.2.2 Device Compatibility

Device compatibility is necessary for allowing users to have a good experience instead of restricting them to a single device. Therefore, it must function smoothly across different devices such as desktops,

laptops, tablets, and smartphones.

5.2.2.3 Browser Compatibility

In addition to device compatibility, the app should also be browser-compatible for a consistent user experience. It should support major browsers such as Chrome, Firefox, and Safari.

5.2.2.4 User Proficiency

Users are assumed to have basic technological skills, which may limit functionality if users are unfamiliar with web applications.

5.2.2.5 Email Requirements

All users must have valid university email accounts for authentication, which could restrict access for those lacking such accounts.

5.2.2.6 Data Integrity

The system must maintain accurate and up-to-date information regarding users, FYP projects, and deliverable submissions to prevent errors and confusion.

5.2.2.7 Institutional Policies

The web app must comply with the university's policies regarding student data privacy, project submission guidelines, and academic integrity.

5.2.2.8 Load Handling

The web app should be able to handle peak loads during critical times such as registration periods without significant slowdowns or outages.

5.2.3 Goals and Guidelines

When designing FASTGlide, the main goal is to make the FYP process smoother and more manageable for everyone involved—students, supervisors, and coordinators. The system should be intuitive and easy to use, so that users can quickly navigate and engage with its features without confusion. Flexibility and scalability of the platform in addition to its intended use should also be taken into consideration. Future growth may change how university policies or guidelines affect high usage times during activities such as when project registration or submission deadlines are in place. In this domain of sensitive

information pertaining to the student and project, importance of the security of the system also is a higher priority. Lastly, FASTGlide will be designed to work well on any device meaning a responsive application, whether it's a laptop or smartphone, ensuring students can access it anytime, anywhere, without unnecessary barriers.

5.2.4 Development Methods

The project shall be managed by adopting the Scrum methodology. The Scrum project management method is very self-explanatory and flexible. Scrum utilizes short periods of time called sprints with the aim of producing working software through frequent evaluation and modification. A sprint meeting is held every day, focusing on the work that is needed to be completed on that particular day. Additionally, there is a meeting at the end of every sprint to review the work done in that incremental stage of the sprint. Furthermore, a sprint retrospective meeting is carried out before the start of the new sprint to understand what goals or other improvements need to be accomplished in the next sprint.

5.3 System Architecture

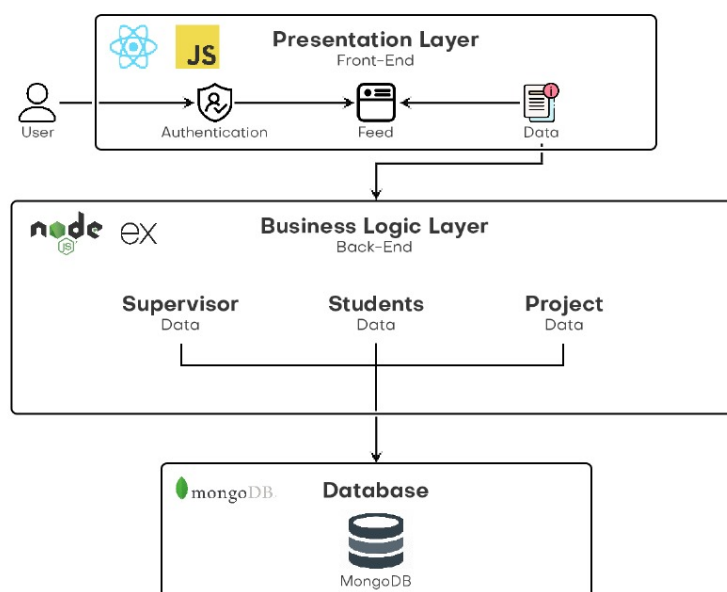


Figure 5.1: High-Level System Architecture Diagram

This section discusses the architecture of our system. The FASTGlide web app is designed using a layered architecture that incorporates client-server architecture. Each layer has a defined role and interacts with other layers to ensure the smooth workflow of our web app's functionality.

The architecture is divided into three main layers:

1. Presentation Layer (Front-End): This layer is built using React and JavaScript, handling the user interface and rendering the app's UI components such as authentication forms, login, user feeds, format checking, communication components, and submission components. Users interact with the system through this layer, performing actions like logging in, searching for FYP groups and supervisors, communicating, checking formats, and submitting deliverables. The Presentation Layer communicates with the backend through API calls to facilitate data operations.

2. Business Logic Layer (Back-End): Utilizing Node.js and Express.js, this layer manages data processing and user requests, including authentication, communication between students and supervisors, FYP registration, scheduling, and format verification of deliverables. It consists of modules for managing supervisor data, student data, FYP project data, registration data, and submissions, ensuring proper handling of user interactions and secure, efficient data processing. For format checking, the backend processes the LaTeX files of deliverables to ensure compliance with the university's formatting guidelines (e.g., margins, font size, section structure, image captions, proper hierarchy). Node.js handles this through libraries or custom scripts that parse LaTeX documents and validate their structure.

3. Database Layer: The system employs a NoSQL database, specifically MongoDB, responsible for storing all web app data, including student profiles, supervisor information, FYP project details, communication logs, and deliverables. MongoDB's flexible document structure allows for easy scaling as the amount of data grows, making it suitable for storing complex, interconnected data like FYP projects and group collaborations.

By integrating these layers, FASTGlide provides a seamless and efficient experience for users while ensuring data integrity and adherence to university guidelines.

5.3.1 Subsystem Architecture

Each of the system's layers contains subsystems that interact with one another to fulfill the system's functionalities. The main subsystems include:

5.3.1.1 Authentication Subsystem

The Authentication Subsystem is responsible for managing user logins using university email accounts. It ensures secure access to the platform through token-based authentication methods, likely utilizing JWT (JSON Web Tokens). This subsystem also handles user registration and password recovery processes, enhancing user management and security.

5.3.1.2 Student, Supervisor, and Project Data Subsystem

This subsystem manages data related to students, supervisors, and FYP projects, facilitating CRUD (Create, Read, Update, Delete) operations on user and project details. It ensures data consistency across the different user types and their associated projects, minimizing errors and ensuring accurate data representation. Additionally, it manages relationships between users and their respective projects, ensuring that information is accessible and organized.

5.3.1.3 Notification and Communication Subsystem

The Notification and Communication Subsystem is responsible for sending notifications to students and supervisors about project updates, meeting requests, and registration statuses. It manages communication between students and their group members, as well as interactions between students and supervisors, facilitating chat-like conversations and meeting scheduling. This subsystem also logs communication history, providing users with an easily accessible record of interactions.

5.3.1.4 Deliverable Submission and Format Subsystem

This subsystem allows students to submit their final project deliverables for review and checks for format verification against established guidelines. It facilitates the submission process by sending these files to coordinators and providing real-time feedback to students if submissions fail to meet the criteria. This proactive feedback mechanism helps students correct errors before final submission, improving the quality of deliverables.

5.3.1.5 File Upload and Processing Workflow

The File Upload and Processing Workflow is designed to efficiently handle LaTeX documents, ensuring they are properly converted or compiled as needed for format verification. This workflow includes the steps of uploading the file to the server, parsing it, and running validation checks to ensure compliance with formatting guidelines. By addressing LaTeX format-specific issues on the back-end, the architecture ensures a thorough, scalable, and flexible validation process that can accommodate future changes to formatting standards.

5.4 Architecture Strategies

The design of the FYP Management App follows several key strategies to ensure scalability, maintainability, and user satisfaction.

5.4.1 Modularity

The architecture is organized into three distinct layers: presentation, business logic, and database. This division promotes modularity, enabling easier maintenance and scalability of the application. Each layer can be developed, tested, and deployed independently, which enhances collaboration among development teams.

5.4.2 RESTful API Design

The application utilizes a RESTful API approach for communication between the front-end and back-end. This design ensures that data requests and responses are handled in a structured manner, which simplifies both development and troubleshooting processes. It adheres to standard HTTP methods (GET, POST, PUT, DELETE), promoting a clear and predictable interface for developers.

5.4.3 Responsive UI

The front-end is designed to be responsive, ensuring the application functions smoothly across a variety of devices, including desktop PCs and smartphones. This responsiveness enhances usability and accessibility, allowing users to engage with the system seamlessly, regardless of their device. Techniques such as fluid grids, flexible images, and CSS media queries are employed to achieve a dynamic layout.

5.4.4 Scalability

MongoDB, a NoSQL database, has been selected for its flexibility and scalability. It can efficiently handle increased data loads as the number of users (students, supervisors, and projects) grows without performance degradation. The schema-less nature of MongoDB allows for easy modifications to the database structure, facilitating future changes and additions to the system.

5.4.5 Security

The architecture incorporates best practices for security, particularly in user authentication and data protection. Secure token mechanisms (such as JWT) are used for authentication, ensuring that user sessions are handled securely. Communication between different layers is protected using HTTPS protocols, and sensitive data stored in the database is encrypted to prevent unauthorized access.

5.4.6 Agile Development

The system architecture supports agile development methodologies, allowing for incremental improvements based on user feedback. This approach fosters a flexible development process, enabling quick

5.6.2 Performance Optimization Tactics

The application is designed to maintain a high level of usability, even with an increasing number of users. To achieve this, the server employs asynchronous execution and caching techniques to reduce server workload and improve response speed. Specific features, such as LaTeX file submissions for deliverables, are optimized to handle simultaneous user interactions, ensuring that the system remains responsive even during heavy transactions.

5.6.3 Tools

FASTGlide utilizes various tools to facilitate the development process and enhance the quality of the final deliverable. For frontend design, ReactJS libraries are employed to create an interactive user interface. The component-based structure of ReactJS promotes code reusability and maintainability, making the application easier to develop and manage over time. On the backend, Node.js and Express.js are used to build a high-performance, scalable server. To address storage needs, we utilize the document-oriented database, MongoDB, which is well-suited for the evolving nature of our data, including student, supervisor, and project information. Throughout the development process, Visual Studio Code IDE is employed as the main software for code writing and management, enhancing workflow with its fast performance and rich features.

5.6.4 Development Tactics

The development process is organized into sprints according to the Scrum methodology, allowing for incremental implementation of functionality. Development is continuously monitored through frequent sprint reviews and retrospectives, ensuring that the project remains on track and that any problems or obstacles are addressed promptly. This agile approach fosters collaboration and adaptability, enabling the team to incorporate user feedback and adjust project priorities as needed.

5.7 Conclusion

This section provides a thorough architectural framework for the construction of the FASTGlide system. The design employs a layered architecture with three levels, namely: presentation, business logic and database, which enhances modularity, scalability and maintainability of the components. The high level design describes structure of the entire system allowing users to interact with the platform seamlessly and it narrows down into the low level how the detailed components, subsystems and data runs. This particular architecture gives the basis of the key functions of the FYP management system, that is, communication between students and supervisors, submissions of deliverables, and progress of students

but at the same time leaves room for future developments and additional features. The design discussed in this chapter provides a sound technical base which makes the system potential and effective during its operations.

Chapter 6 Implementation and Test Cases

This section talks about the development and implementation details of our FASTGlide modules. It mentions different strategies and techniques used to implement the feature of our web app.

6.1 Implementation

The implementation details of our modules are given below.

6.1.1 Authentication module

The Authentication module is a very important part of the FASTGlide. Since FASTGlide is dedicated purely to students and teachers of FAST university only, any external access will be strictly prohibited. Additionally, safeguarding confidential information about students and their FYP projects is paramount, ensuring that no unauthorized users, including unverified students, can access the system. The front end for the login is built using ReactJS, while the back end uses Node.js and Express for handling authentication logic. To prevent unauthorized access, the system employs JSON Web Tokens, a widely used and highly secure method of authentication. Tokens will have a short expiry time to minimize the risk of session hijacking and ensure users reauthenticate frequently. Student and teacher credentials will be preloaded into the database in an encrypted form. Bcryptjs, a JavaScript library for hashing, will be used for passwords, ensuring they are stored securely and resistant to brute force attacks. A unique password generated by script will be sent to teachers and students through email with an alert to change the password immediately for enhancing security. The token will be securely stored in cookies, preventing client-side scripts from accessing sensitive token data.

6.1.2 FYP Management module

Since the main objective of FASTGlide is to streamline the Final Year Project (FYP) process by helping students find supervisors, explore project ideas, and connect with group members.

6.1.2.1 Search Technique

The FYP Portal allows students to search for other students and visit their profile page to see their interests and posts. Similarly, students can also search supervisors and visit their profile page, where they can explore that supervisor's expertise, department, availability, posts and send requests for collaboration. To make the searching process fast and efficient, we have used Redis as an intermediate caching database for storing search results. When a user performs a search for a student or supervisor, an initial database

query is executed, and the results are cached in Redis using a key-value pair, where the search query acts as the key. For subsequent searches with the same query, the system first checks Redis. If the key exists, the cached results are returned instantly, avoiding a direct database query, which is a resource-intensive operation. To ensure data freshness, we have implemented an expiration policy in Redis that automatically deletes cached keys after a certain period. Similarly, for post searches, we use the same caching mechanism. When a user searches for posts based on keywords, relevant posts are fetched from the database and cached in Redis using a key-value format. This helps in reducing the number of database hits and improving search performance.

6.1.2.2 Infinite Scroll and Pagination Implementaion

The main page of the platform features a Wall, where both supervisors and students can create posts. Supervisors typically share project ideas, encouraging students to explore and collaborate on topics of mutual interest. Meanwhile, students can also create posts when they are looking for group members for their projects, making the Wall a dynamic space for academic networking. For searching students, supervisors, and posts, a GET request is sent to the server along with the search query. Since returning large datasets in a single response would be inefficient, we have optimized our queries and employed Redis caching to store frequently searched results. This reduces direct database hits and improves response time.

- To optimize performance and provide a seamless user experience, we have implemented infinite scrolling using React Infinite Scroll on the frontend. Instead of loading all posts at once, new posts are fetched dynamically as the user scrolls down. The frontend fetches the first batch of posts from the server. When the user scrolls to the bottom of the page, a new request is sent to load the next set of posts. The frontend keeps track of whether more posts are available. If there are no more posts, loading stops. While fetching new posts, a loading spinner or animation is displayed to indicate that content is being retrieved.
- On the backend, pagination is implemented to efficiently serve posts. The frontend sends a request with a page number (defaulting to 1). A fixed number of posts (e.g., 10 per request) is retrieved from the database. The response includes posts for the requested page. If no more posts are available, the frontend sets flag to false to stop additional requests.

6.1.2.3 Group Creation

For group creation, we have implemented CRUD (Create, Read, Update, Delete) APIs to manage group-related operations efficiently. Each student has a role field in the Student schema, which is initially set to Leader by default. The leader is responsible for managing the group and handling requests. Following

CRUD operations will be followed by Students:

- **Create (C):** When a student (leader) sends a group request to another student, a notification is generated and sent. This request includes a request message explaining why they want to form a group. **Read (R):** The recipient can view all pending requests in the FYP Groups section, where they can either accept or reject the request. **Update (U):** If the recipient accepts the request, the sender loses their leader role, and the new group is officially formed. The leader can send requests to supervisors for project supervision, remove students from the group and can change the group name as needed. **Delete (D):** If a request is rejected, it is removed from the system. A leader can also remove a group member if necessary.

Each group must have a minimum of 2 and a maximum of 3 students. The coordinators set a limited time frame for students to form groups. Once the deadline passes, group creation is locked, and all groups are submitted for verification. Following CRUD operations will be followed by Supervisors:

- **Create (C):** Leaders send supervision requests to supervisors, along with a request message explaining their project. **Read (R):** Supervisors can view pending requests in a separate section. **Update (U):** Supervisors can either accept or reject group requests. If accepted, the group is officially assigned to the supervisor. **Delete (D):** If a supervisor rejects a request, it is removed from the system.

Each supervisor is limited to supervising only a certain number of groups, ensuring fair distribution of supervision responsibilities.

This CRUD-based approach ensures a structured, flexible, and efficient group formation and supervision process, making it easy for students and supervisors to collaborate seamlessly.

6.1.2.4 Registration

Once a group is formed and linked to a supervisor, the leader can register the group for verification by university management. This ensures that all group details, including student information, are validated before granting access to advanced features. A separate Admin Dashboard will be maintained with following CRUD operations:

Create (C): The leader submits a group registration request via an API. The data is stored in the database with a "Pending" status. **Read (R):** The Admin retrieves group details from the backend via an API to verify the submitted information. **Update (U):** After verification, the Admin updates the group's status to either Approved or Rejected. **Delete (D):** If a group is rejected, the record is marked for revision or deletion.

Admin Dashboard built with role-based access control, allowing only Admins to view and verify group details. Displays a list of all registered groups, their members, and supervisor details. Provides options to approve, reject, or request changes for groups.

Groups are notified of their approval or rejection status through the platform. Rejected groups receive specific feedback to make necessary changes before resubmitting.

6.1.3 Chat module

The Chat module in FASTGlide enables real time communication between students and their supervisors. The Chat module is implemented using WebSockets, which provides full duplex communication channels over a single, long-lived connection. This enables real-time message exchange without the need for continuous page refreshes. A WebSocket client is integrated into the React components using a WebSocket library such as Socket.IO. When a user sends a message, it is emitted to the server, and any responses from the supervisor or group members are immediately received and displayed in the chat window. On the back end, nodejs with Socket.IO is used to handle web socket connections. The server manages multiple chat rooms, where each room corresponds to a specific FYP group or a student-supervisor conversation. When a user logs into the platform, they are connected to their relevant chat rooms based on their active groups or assigned supervisors. The web socket server listens for incoming connections, and when a message is received from a user, it is broadcast to all users in the same chat room. To ensure security, the system uses json web token authentication for validating users before allowing them to join chat rooms. Messages sent within the chat are stored in a MongoDB database to maintain chat history.

6.1.4 Coordinator module

The Coordinator holds the main feature of FASTGlide which is to automate the checking of FYP reports against university formatting guidelines and to ease the administrative burden on faculty while supporting students in producing higher-quality reports.

6.1.4.1 Latex Checking

The LaTeX Report Checking Module in FASTGlide is designed to ensure that student FYP submissions are according to university formatting guidelines. The module utilizes node and express to manage file uploads, and multer library to handle the extraction of ZIP archives containing LaTeX files. Once the ZIP file is extracted, the module checks the LaTeX content for several critical formatting issues, such as verifying that student names are properly listed in the required section, ensuring references in the .bib file follow the correct format, and checking that figures include captions, ensuring they do not

start with "This figure...". The system also verifies that all required figures and signatures are present. Additionally, the LaTeX document is compiled using `pdflatex`, and if compilation fails, the log file is analyzed for errors, providing detailed feedback on the issue. The module also includes functionality to extract student names from the LaTeX content and checks for correct inclusion within specified sections. We are currently using `Regex` for parsing the latex file. There are libraries available as well for parsing like `latex.js` or `TeXParser` that can help break down LaTeX into a more structured representation. We will be using computer vision techniques a library such as `OpenCV` for detecting layout issues like incorrect spacing or margin problems in the compiled PDF along with library `pdf2text` to analyze the spacing and layout in a more programmatic manner. The results and findings will be sent back to client in a response body which will be displayed to user in defined UI.

6.1.4.2 FYP Poster Checking

The Poster Checking Module in FASTGlide is designed to automatically validate whether FYP poster images include all required textual elements such as the university name, supervisor name, and student names. This module is implemented as a Python microservice using `OpenCV` for image processing and `Tesseract OCR` for text extraction. When a poster image is uploaded, it is preprocessed to enhance text recognition accuracy. The extracted text is then scanned using keyword detection and regular expressions to confirm the presence of mandatory details. The system flags any missing or unrecognized elements and sends the results back to the FASTGlide client through a REST API response, providing real-time feedback to students. This automation helps streamline the process of FYP by reducing the load on faculty and coordinators.

6.2 Test case Design and description

All the test cases performed to ensure proper functionality of our system during the testing phase are elaborated below.

Table 6.1: User Login

User Login			
UC-01			
Test Case ID:	1	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Login (1)
Revision History:	None		
Objective:	To check if user is able to login into the system		
Product/Ver/Module:	Wesbite - Login Module		
Environment:	Website is running on any web browser and internet is connected		
Assumptions:	Login button is visible		
Pre-Requisite:	User is registered in the database		
Step No.	Execution description	Procedure result	
	User enters their credentials i.e email and password and clicks login	System takes the user to the home screen.	
Comments: The test case is passed. Our system is working according to our need.			
Passed			

Table 6.2: User Logout

User Logout			
UC-02			
Test Case ID:	2	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Logout (1)
Revision History:	None		
Objective:	To check if the user is able to logout from the system		
Product/Ver/Module:	Website - Logout Module		
Environment:	Website running on any supported web browser with an active session		
Assumptions:	Logout button is visible and active		
Pre-Requisite:	User is logged in to the system		
Step No.	Execution description	Procedure result	
	User clicks on the logout button	System logs out the user and redirects to the login page	
Comments: The test case is passed. Logout functionality works as expected.			
Passed			

Table 6.3: Create Post

Create Post			
UC-03			
Test Case ID:	3	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Create Post (1)
Revision History:	None		
Objective:	To check if the user is able to create a post in the system		
Product/Ver/Module:	Website - Post Module		
Environment:	Website accessed via any supported web browser		
Assumptions:	Post creation interface is available and visible.		
Pre-Requisite:	User is logged in and has posting privileges		
Step No.	Execution description	Procedure result	
	User navigates to the post section, enters content, and clicks on the post button.	The post is successfully created and appears in the feed.	
Comments: The test case is passed. Post creation is functional.			
Passed			

Table 6.4: Send Request

Send Request			
UC-04			
Test Case ID:	4	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Send Request (1)
Revision History:	None		
Objective:	To check if the user is able to send a request		
Product/Ver/Module:	Website - Request Module		
Environment:	Tested on supported web browsers with network connectivity		
Assumptions:	Request button is visible and active.		
Pre-Requisite:	User is logged in		
Step No.	Execution description	Procedure result	
	User selects a target user and clicks on the send request button.	The request is successfully sent.	
Comments: The test case is passed. Request function works as required.			
Passed			

Table 6.5: Accept Request

Accept Request			
UC-05			
Test Case ID:	5	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Accept Request (1)
Revision History:	None		
Objective:	To check if the user is able to accept a received request		
Product/Ver/Module:	Website - Request Module		
Environment:	Accessible via supported web browsers		
Assumptions:	An incoming request is visible in the user interface		
Pre-Requisite:	User has at least one pending request		
Step No.	Execution description	Procedure result	
	User clicks on the accept button next to the incoming request.	The request is accepted and student is added to group.	
Comments: The test case is passed. Request acceptance works correctly.			
Passed			

Table 6.6: Leave Group

Leave Group			
UC-06			
Test Case ID:	6	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Leave Group (1)
Revision History:	None		
Objective:	To check if the user is able to leave an existing group		
Product/Ver/Module:	Website - Group Module		
Environment:	Tested on supported web browsers		
Assumptions:	The group information is visible and accessible.		
Pre-Requisite:	User is currently a member of the group		
Step No.	Execution description	Procedure result	
	User clicks on the leave group button in the group settings.	The student is removed from the group and a notification is sent.	
Comments: The test case is passed. Leave group functionality works well.			
Passed			

Table 6.7: Create Deliverable

Create Deliverable			
UC-07			
Test Case ID:	7	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Create Deliverable (1)
Revision History:	None		
Objective:	To check if the user is able to create a new deliverable in the system		
Product/Ver/Module:	Website - Deliverable Module		
Environment:	Accessible via a supported web browser with network connectivity		
Assumptions:	The deliverable creation interface is visible and operational.		
Pre-Requisite:	User is logged in and has permission to create deliverables		
Step No.	Execution description	Procedure result	
	User navigates to the deliverable section, fills in the required fields, and clicks on the create button.	A new deliverable is created.	
Comments: The test case is passed. Deliverable creation functionality is working as intended.			
Passed			

Table 6.8: Submit Deliverable

Submit Deliverable			
UC-08			
Test Case ID:	8	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Submit Deliverable (1)
Revision History:	None		
Objective:	To verify that the user can successfully submit a deliverable		
Product/Ver/Module:	Website - Deliverable Module		
Environment:	Tested on supported web browsers with active internet connection		
Assumptions:	Submit button is visible and clickable.		
Pre-Requisite:	User has created a deliverable and is logged in		
Step No.	Execution description	Procedure result	
	User reviews the deliverable details and clicks the submit button.	The deliverable is submitted.	
Comments: Submit deliverable function works as expected.			
Passed			

Table 6.9: Edit Profile

Edit Profile			
UC-09			
Test Case ID:	9	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Edit Profile (1)
Revision History:	None		
Objective:	To verify that the user can edit their profile information		
Product/Ver/Module:	Website - Profile Module		
Environment:	Tested on supported web browsers with active internet connection		
Assumptions:	Edit Profile option is accessible from the user dashboard.		
Pre-Requisite:	User is logged in and has an existing profile		
Step No.	Execution description	Procedure result	
	User navigates to their profile, updates the desired fields, and clicks on the save/update button.	The changes are saved and updated profile is displayed.	
Comments: Profile update functionality works as expected.			
Passed			

Table 6.10: Search Students

Search Students			
UC-10			
Test Case ID:	10	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Search Students (1)
Revision History:	None		
Objective:	To verify that the user can search for students within the system		
Product/Ver/Module:	Website - Student Directory Module		
Environment:	Tested on supported web browsers with active internet connection		
Assumptions:	Search functionality is enabled and student records are available.		
Pre-Requisite:	User is logged in		
Step No.	Execution description	Procedure result	
	User enters a student name or teacher name in the search bar and presses enter.	Search results matching the criteria are displayed.	
Comments: The search functionality returns accurate results.			
Passed			

Table 6.11: Check Deliverable Format

Check Deliverable Format			
UC-11			
Test Case ID:	11	QA Test Engineer:	Saad Sohail
Test case Version:	1	Reviewed By:	Abdul Wahab
Test Date:	10-04-2025	Use Case Reference(s):	Check Deliverable Format (1)
Revision History:	None		
Objective:	To verify that the deliverable is checked according to the prescribed format		
Product/Ver/Module:	Website - Deliverable Module		
Environment:	Tested on supported web browsers		
Assumptions:	Deliverable is created and submissions are made.		
Pre-Requisite:	User is logged in as coordinator		
Step No.	Execution description	Procedure result	
	User submits the deliverables individually or in bulk and specifies requirements	The system displays the results.	
Comments: Format validation works as intended.			
Passed			

6.3 Test Metrics

Following is the test case matrix for the test cases which have been performed. It provides important insights related to test cases.

Table 6.12: Functional Tests

Metric	Purpose
Number of Test Cases	11
Number of Test Cases Passed	11
Number of Test Cases Failed	0
Test Case Defect Density	0
Test Case Effectiveness	0

Chapter 7 User Manual

This chapter provides guidelines for the users of our application. This manual shall include instructions for all user roles.

7.1 Admin

This section provides guidelines for common functionalities for admin, such as login, logout, and basic navigation tips.

7.1.1 Login

To log in to FASTGlide, follow these steps:

- Click on the "login" button on the home screen.
- Then enter your username and password and click on Login.

7.1.2 Logout

To end your session, follow the following steps:

- Click the 'Logout' option in the bottom left of the user sidebar.

7.1.3 SignUp

There is no particular signup case for FASTGLide as it's a university portal so the credentials will be provided by university management.

7.1.4 Add Users

To add users into the system, follow these steps:

- Log in into your account.
- From the sidebar, select 'Add Students'.
- The user can manually add users by filling in all the necessary details and clicking the 'Add' button.
- The user can also add number of users by uploading a csv file and then clicking the "Add" button.

7.1.5 Edit Users Information

To add edit users/information in the system, follow these steps:

- Log in into your account.
- From the sidebar, select 'Edit Information'.
- The user can edit any users specific information in the system.
- Fill the necessary information and then click "Save" button.

7.1.6 Deleting Users Information

To delete users from the system, follow these steps:

- Log in into your account.
- From the sidebar, select 'Delete Information'.
- The user can also remove any specific information from the system such as any user or group.

7.2 Coordinator

The following are the steps to follow while using the coordinator module:

7.2.1 Login

To log in to FASTGlide, follow these steps:

- Click on the "login" button on the home screen.
- Then enter your university email and password and click on Login.

7.2.2 SignUp

Coordinators are added to the system by the administrator.

7.2.3 Report Validation

For FYP report checking, follow these steps:

- Log in into your account.
- From the sidebar, select 'Validate Report'
- Either drag/drop the report or click on 'Add' button.

- Click on Submit button to get the results of the report.
- You can also upload multiple files together.

7.2.4 Poster Check

For FYP poster checking, follow these steps:

- Log in into your account.
- From the sidebar, select 'Poster Check'
- Either drag/drop the poster or click on 'Add' button.
- Click on Submit button to get the results of the poster.
- You can also upload multiple files together.

7.3 Student

The following are the steps to follow while using the student module:

7.3.1 Login

To log in to FASTGlide, follow these steps:

- Click on the "login" button on the home screen.
- Then enter your university email and password and click on Login.

7.3.2 SignUp

Students are added to the system by the administrator.

7.3.3 Searching

FASTGlide supports different types of searches, follow these steps:

- Log in into your account.
- A search bar will appear on the top of screen and on the right side bar.
- Click on the search bar on the top and search for the posts.
- Click on the search bar on the right side bar to search for students and supervisor.
- User can toggle between student and supervisor search.

7.3.4 Posts

- Log in into your account.
- After logging into the system, the user will see a post wall on the home page.
- The user can see different posts made by different users by scrolling.
- The user can also create its post by writing in the top section of the page.
- After writing the post the user will press the 'post' button.
- The post will be visible on the wall.

7.3.5 Profile

- Log in into your account.
- The user can edit the profile information by clicking on the user icon appearing on the top left corner of the screen.
- Clicking on the button will open a side bar, where user can edit passwords and skills/interests.
- After updating the information, the user will press the save button which will update the information accordingly.

7.3.6 Group Creation

- Log in into your account.
- The Student can send request for group creation to other students either by responding to the post or by searching and then sending request.
- A request box will appear whenever the student will click on send request button allowing user to send a request message.
- User will type in the message and then click on the send button.
- The requests sent to different students can be viewed in the group section of the app by clicking on the group on left side bar.
- The requests received from students can be viewed in the group section of the app by clicking on the group on left side bar.
- The Student can manage all the group related details in the group section of the app by clicking on the group on left side bar.

- The Leader of the group can also send request to the supervisor in the similar way.
- After confirming all the details the leader can click register button for further approving of the group from admin side.
- after clicking all the details will get lock and user cant make any further changes.

7.3.7 Communication

Following steps are to be taken when interacting with communication part of the FASTGlide:

- Log in into your account.
- Student can talk with group members and supervisor in the Inbox section by clicking on the inbox section on left side bar.
- Inbox section will only be enabled after the user's group has been approved from the admin side.
- Student can talk with other student by clicking on chat and typing message.

7.4 Supervisor

The following are the steps to follow while using the supervisor module:

7.4.1 Login

To log in to FASTGlide, follow these steps:

- Click on the "login" button on the home screen.
- Then enter your university email and password and click on Login.

7.4.2 SignUp

Supervisors are added to the system by the administrator.

7.4.3 Group Management

Follow these steps on interacting with group management:

- Log in into your account.
- Supervisor can manage all the group related tasks in the group section by clicking on the group button on the left side bar.
- Supervisor can see group details.

- Supervisor can remove or accept the supervisor request by clicking on the respective buttons.

7.4.4 Communication

Following steps are to be taken when interacting with communication part of the FASTGlide:

- Log in into the account.
- Supervisor can communicate with FYP groups in the Inbox section by clicking on the inbox section on left side bar.
- Inbox section will only be enabled after the groups have been approved from the admin side.
- Supervisor can talk with students of the groups by clicking on chat and typing the message.

7.4.5 Posts

- Log in into your account.
- After logging into the system, the user will see a post wall on the home page.
- The user can see different posts made by different users by scrolling.
- The user can also create its post by writing in the top section of the page.
- After writing the post the user will press the 'post' button.
- The post will be visible on the wall.

7.4.6 Profile

- Log in into your account.
- The user can edit the profile information by clicking on the user icon appearing on the top left corner of the screen.
- Clicking on the button will open a side bar, where user can edit passwords and skills/interests.
- After updating the information, the user will press the save button which will update the information accordingly.

Chapter 8 Conclusion and Future Work

The web-based application FASTGlide is being developed to make the Final Year Project process easy, providing a platform for students to find supervisors, form groups, and collaborate on projects. In this phase, we have focused primarily on developing the LaTeX module, which aims to automate the checking and validation of LaTeX document formats in accordance with university guidelines. This module addresses key issues faced by evaluators and coordinators who currently must manually check each student's FYP report for common formatting and structural errors. By automating this process, our module helps students identify and correct major mistakes before submission, significantly reducing the workload for evaluators and ensuring that reports adhere to university standards. The current implementation provides and solves the basic validation issues faced for LaTeX documents, such as checking the format for student names, figure captions, and references, using regex and simple parsing techniques. However, this phase has been limited to addressing the most common issues, and we plan to extend the module's capabilities in future phases. The next step will include more rigorous and strict checking mechanisms, ensuring that the LaTeX file complies fully with university guidelines, such as proper spacing, consistent formatting, and accurate citation styles. This will involve integrating advanced LaTeX parsing libraries and employing image processing tools to check for spacing and layout errors, further improving the accuracy and comprehensiveness of the validation. Looking ahead, the FYP-2 phase will focus on completing the remaining functional requirements of the system, including the FYP management module, chat module and authentication module. Additionally, the LaTeX checking module will be enhanced to provide more detailed feedback and automatic correction suggestions for students, enabling a smoother and more efficient submission process. Testing and refinement will be conducted to ensure the system is scalable, robust, and user-friendly. In conclusion, the work completed so far lays a solid foundation for FASTGlide. The LaTeX module addresses critical pain points faced by evaluators and students by automating the document validation process, helping students avoid major errors before submission. Future work will focus on improving the more in depth checking of LaTeX files, aligning them more closely with university guidelines, and further enhancing the system's overall functionality. This will bring us closer to delivering a comprehensive and efficient solution for FYP management and evaluation.

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