

- ✓ 1. What about computer, computer architecture and organization.
- ✓ 2. Computer layer.
- ✓ 3. Computer abstraction.
- ✓ 4. Layer of hardware, software and instruction set.
- ✓ 5. Job of compiler.
- ✓ 6. Do you think that as a CSE student you should have knowledge about Computer Architecture? If yes then list out your thoughts.
- ✓ 7. Suppose we have two implementation of same instruction set architecture. Computer A has a clock cycle time of 250 PS and a CPI of 1.8 for some program, and computer B has a clock cycle time of 500 PS and a CPI of 1.2 for the same program. Which computer is faster and how much?
- ✓ 8. If computer A runs a program in 10 seconds and computer B runs the same
- ✓ 9. program in 15 seconds, how much faster is A than B?
- ✓ 10. Our favorite program runs in 10 seconds on computer A, which has a 4 GHz clock. We are trying to help a computer designer build a computer, B, that will run this program in 6 seconds. The designer has determined that a substantial increase in the clock rate is possible, but this increase will affect the rest of the CPU design, causing computer B to require 1.2 times as many clock cycles as computer A for this program. What clock rate should we tell the designer to target?
- ✓ 11. Suppose we have two implementations of the same instruction set architecture. Computer A has a clock cycle time of 250 ps and a CPI of 2.0 for some program, and computer B has a clock cycle time of 500 ps and a CPI of 1.2 for the same program. Which computer is faster for this program, and by how much?
- ✓ 12. Two different compilers are being tested for a 100 MHz. machine with three different classes of instructions: Class A, Class B, and Class C, which require one, two, and three cycles (respectively). Both compilers are used to produce code for a large piece of software. The first compiler's code uses 5 million Class A instructions, 1 million Class B instructions, and 1 million Class C instructions. The second compiler's code uses 10 million Class A instructions, 1 million Class B instructions, and 1 million Class C instructions
 - i) Which sequence will be faster according to MIPS?
 - ii) Which sequence will be faster according to execution time?