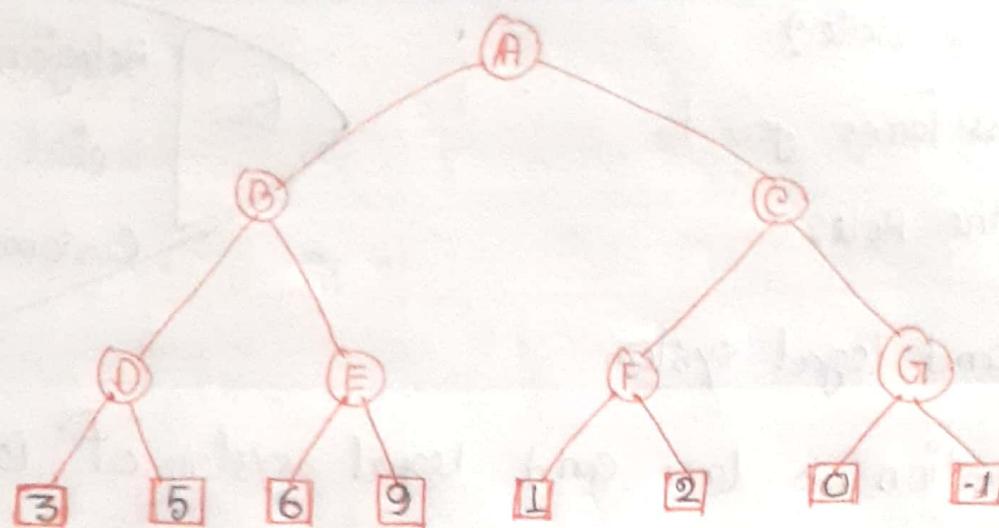


Adversarial Search . game theory

MAX

MIN

MAX



step 1 = here max player start first from node A

where $\alpha = -\infty$, $\beta = +\infty$, these value of alpha & beta passed down to node B where again $\alpha = -\infty$, $\beta = +\infty$, node B passes the same value to its child D.

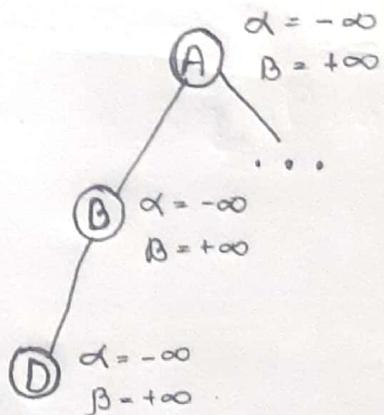
step 2 = For node D,

$$\alpha = \text{MAX}(3, -\infty, 5, -\infty)$$

$$= \text{MAX}(3, 5)$$

$$= 5$$

$$\beta = +\infty$$



Step 3 = for node B, $\alpha = -\infty$,

$$\beta = \text{Min}(5, \infty) = 5.$$

Step 4 = now, alpha & Beta of node B is passed to node E.

Step 5 = for node E,

$$\alpha = -\infty \text{ MAX}((6, -\infty), (9, -\infty))$$

$$= \text{MAX}(6, 9)$$

$$= 9$$

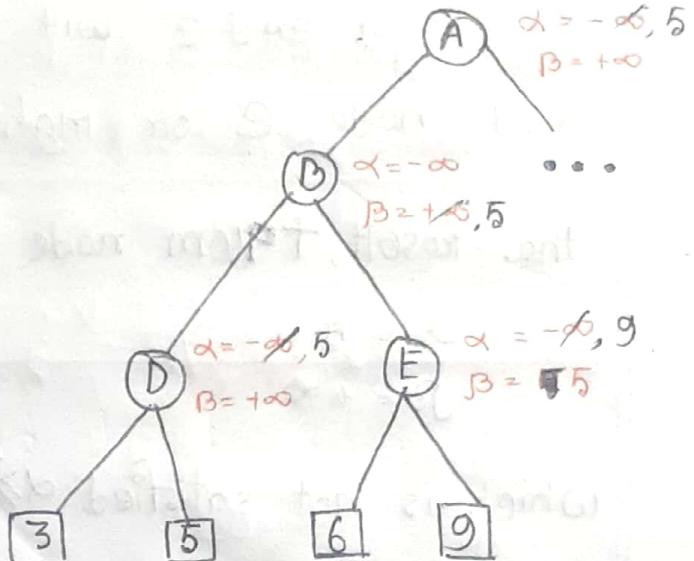
$$\beta = 5$$

which is, $\alpha \geq \beta$.

Step 6 = for

so, right successor of E

will be pruned.

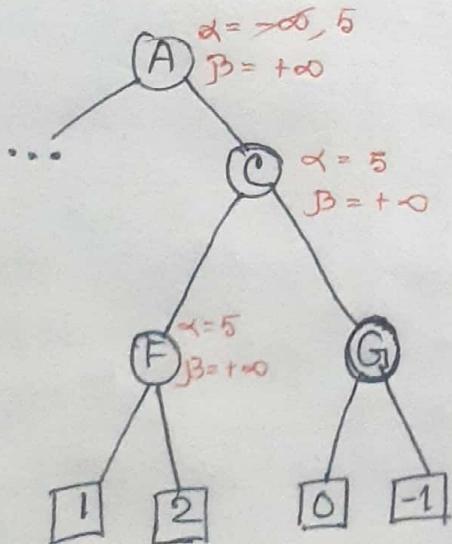


Step - 6 = Now backtrack from Node B to A.

for node A, $\alpha = \text{MAX}(5, -\infty) = 5$,

$$\beta = +\infty$$

now, this α, β values of A passed to node C & F.



Step - 7 = for node F,

$$\alpha = \text{MAX}(1, 2) = 2$$

$$\beta = +\infty$$

but, F already $\alpha = 5$ which is high from $\alpha = 2$.

it's accurate $\alpha \geq \beta$.

so, F value not change.

As same as node G.

so, F, G and e will be pruned.

and node C or right side^{of A} will be pruned.

the result, from node A

$$\alpha = 5,$$

$$\beta = +\infty$$

which is not satisfied $\alpha \geq \beta$

but here $\alpha \leq \beta$.

so, hence has no pruning.

return Path = $(A) \rightarrow (B) \rightarrow (D) \rightarrow [5]$

Question = what do u mean by Zero Sum Game in AI ? Explain with necessary payoff matrix.

Chapter 13 = Reasoning under Uncertainty

Naive Bayes

Conditional Probability

$$P(A, B) = P(A \wedge B) = \frac{P(A|B) \cdot P(B)}{P(B|A) \cdot P(A)}$$

$$P(A \vee B) = P(A) + P(B) - P(A \wedge B)$$

$$P(\text{Not } A) = 1 - P(A)$$

Bayes rule - $P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B)}$

Question 04 =

Frequency & likelihood table-

Height	Male	Fe	$P(Ma)$	$P(Fe)$
6	3	1	$\frac{3}{4}$	$\frac{1}{4}$
5.5	1	1	$\frac{1}{4}$	$\frac{1}{4}$
5	0	2	0	$\frac{2}{3}$

tot.

weight	Ma	Fe	$P(Ma)$	$P(Fe)$
180	2	0	$\frac{2}{3}$	0
170	2	0	$\frac{2}{3}$	0
150	0	2	0	$\frac{2}{3}$
130	0	2	0	$\frac{2}{3}$

Foot size	Ma	Fe	$P(Ma)$	$P(Fe)$
10	3	0	$\frac{3}{4}$	0
8	1	2	$\frac{1}{4}$	$\frac{2}{3}$
6	0	2	0	$\frac{2}{3}$

Fibrelax Ultra Gender Dataset

Person	Height (feet)	Weight (lbs)	Foot size (inches)
Male	6	180	10
Male	6	180	10
Male	5.5	170	8
Male	6	170	10
Fe	5	130	8
Fe	5.5	150	6
Fe	5	130	6
Fe	6	150	8

determine 'Gender' of a person having height 6 feet, weight 130 lbs, foot size 8 inch

Ma	Fe	$P(Ma)$	$P(Fe)$
4	4	$\frac{4}{8}$	$\frac{4}{8}$

Height = 6

Weight = 130

Foot size = 8

$P(\text{Male} | \text{Height}, \text{weight}, \text{footsize})$

$$= \frac{P(\text{Height}=6 | \text{Ma}) \cdot P(\text{weight}=130 | \text{Ma}) \cdot P(\text{foot}=8 | \text{Ma}) \cdot P(\text{Male})}{P(\text{Height}) \cdot P(\text{weight}) \cdot P(\text{foot size}=8)}$$

$$= \frac{\frac{3}{4} \times 0 \times \frac{1}{4} \times \frac{4}{8}}{\frac{4}{8} \times \frac{2}{8} \times \frac{3}{8}}$$

$$= \frac{0}{0} = 0$$

$P(\text{Female} | \text{Height}, \text{weight}, \text{foot size})$

$$= \frac{\frac{1}{4} \times \frac{2}{4} \times \frac{3}{4} \times \frac{4}{8}}{\frac{4}{8} \times \frac{2}{8} \times \frac{3}{8}}$$

$$= \frac{0.03125}{0.0078125}$$

$$= 0.046875$$

$\therefore P(\text{Male}) < P(\text{Female})$

$$\Rightarrow 0 < 0.667\%$$

A

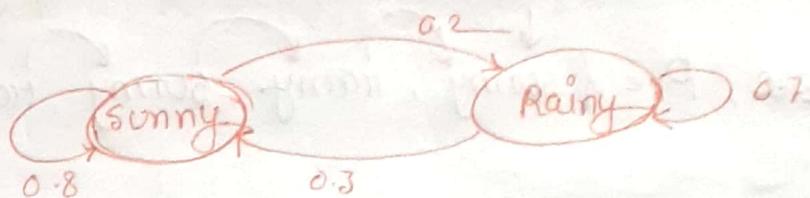
Chapter 13 = Markov Model

* Explain the stationary assumption of M. M with example.

Ans = equations & state diagram

example 01.: state given, {sunny, Rainy}

initial probability = {0.4, 0.6}

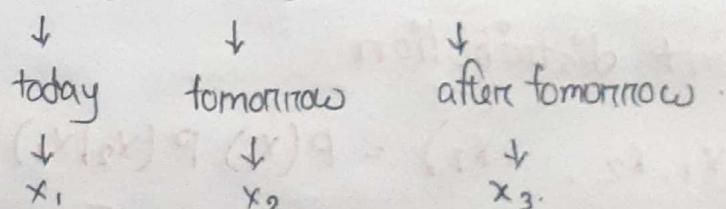


here, transition matrix =

$$\begin{bmatrix} & \text{sunny} & \text{rainy} \\ \text{sunny} & 0.8 & 0.2 \\ \text{rainy} & 0.3 & 0.7 \end{bmatrix}$$

if today is sunny. What is the probability that tomorrow and day after tomorrow will be rainy and raining.

so, $\Omega = \{\text{sunny}, \text{rainy}, \text{rainy}\}$.



$$\therefore P(x_2, x_3 | x_1) = P(x_2 | x_1) \times P(x_3 | x_2)$$

$$= P(\text{rainy} | \text{sunny}) \times P(\text{rainy} | \text{rainy})$$

$$= 0.3 \times 0.7$$

$$= 0.14$$

If a series is given nothing is said that today's weather is given and followed by other elements of the series. What is the probability that the series will happen.

hence, $P = \{ \text{sunny}, \text{rainy}, \text{sunny}, \text{rainy}, \text{rainy} \}$.

$$\begin{aligned} P(S, R, S, R, R) &= P(R|R) \times P(R|S) \times P(S|R) \times P(R|S) \times P(S) \\ &= 0.7 \times 0.3 \times 0.2 \times 0.3 \times 0.4 \\ &= 0.00504. \end{aligned}$$

Markov chain

Friday	Next day	Probability
windy	w	0.5
windy	not w	0.5
not windy	w	0.3
not windy	not w	0.7

windy is 0.5

'Not windy' on 'Sunday' = ?

for next day / sat.

$$P(x_1 = \text{windy})$$

$$= P(x_1 = w | x_0 = w) \times P(x_0 = w) + P(x_1 = w | x_0 = \text{not}) \times P(x_0 = \text{not})$$

$$= 0.5 \times 0.5 + 0.3 \times (1 - 0.5) = 0.5$$

$$= 0.4$$

$$P(x_1 = \text{not windy}) = 1 - P(x_1 = \text{windy}) = 1 - 0.4 = 0.6$$

2 for sunday is windy -

Sat

Sun



$$P(x_2 = \text{windy})$$

$$= P(x_2 = w | x_1 = w) \times P(x_1 = w) + P(x_2 = w | x_1 = \text{not}) \times P(x_1 = \text{not})$$

$$= 0.5 \times 0.4 + 0.3 \times 0.6$$

$$= 0.38$$

$$\therefore P(\text{sunday}, x_2 = \text{not windy})$$

$$= 1 - P(x_2 = \text{windy})$$

$$= 1 - 0.38$$

$$= 0.62$$

	P	B	H
P	0.5	0.6	0
B	0.4	0	0.3
H	0.2	0	0.1

Or

$$P(x_1) = [0, 1, 0]$$

$$\begin{aligned}
 P(x_2 = \text{pizza}) &= P(x_2 = P | x_1 = P) \cdot P(x_1 = P) + \\
 &\quad P(x_2 = P | x_1 = B) \cdot P(x_1 = B) + \\
 &\quad P(x_2 = P | x_1 = H) \cdot P(x_1 = H) \\
 &= 0.5 \times 0 + 0.4 \times 1 + 0.2 \times 0 \\
 &= 0.4
 \end{aligned}$$

$$\begin{aligned}
 P(x_2 = \text{Burger}) &= P(x_2 = B | x_1 = P) \cdot P(x_1 = P) + P(x_2 = B | x_1 = B) \cdot P(x_1 = B) \\
 &\quad + P(x_2 = B | x_1 = H) \cdot P(x_1 = H) \\
 &= 0
 \end{aligned}$$

$$\begin{aligned}
 P(x_2 = \text{hotdog}) &= P(x_2 = H | x_1 = P) \cdot P(x_1 = P) + P(x_2 = H | x_1 = B) \cdot P(x_1 = B) \\
 &\quad + P(x_2 = H | x_1 = H) \cdot P(x_1 = H) \\
 &= 0.3
 \end{aligned}$$

$$\therefore P(x_2) = \frac{[0.4 \quad 0 \quad 0.3]}{P \quad B \quad H}$$

$$\begin{aligned}
 P(x_3 = P) &= P(x_3 = P | x_2 = P) \times P(x_2 = P) + P(x_3 = P | x_2 = B) \times P(x_2 = B) \\
 &\quad + P(x_3 = P | x_2 = H) \times P(x_2 = H) \\
 &= 0.5 \times 0.4 + 0.4 \times 0 + 0.2 \times 0.3 \\
 &= 0.2 + 0 + 0.06 \\
 &= 0.26
 \end{aligned}$$

/ pizza

KRR = knowledge Representation and Reasoning.

□ fuzzy logic □ logic statement □

□ $P \rightarrow Q = (\neg P \vee Q)$

□ satisfiable = some true

□ $P \leftrightarrow Q = (P = Q)$

□ contradiction = no true

□ $P \wedge Q = \text{and}$

□ valid = true

□ $P \vee Q = \text{or}$

□ $0 \vee 0 = 0, 0 \vee 1 / 1 \vee 0 / 1 \vee 1 = 1$

□ $0 \wedge 0 / 0 \wedge 1 / 1 \wedge 0 = 0, 1 \wedge 1 = 1$

Propositional logic (PL)

Fall - 2022 / 46th /

$$\begin{aligned} & \{(P \vee Q) \wedge (\neg R)\} \xrightarrow{\text{B}} (R \vee Q) = A \quad \text{let,} \\ & = \neg(P \vee Q) \wedge (\neg R) \vee (R \vee Q) = A \end{aligned}$$

Solve -

P	Q	R	$\neg R$	$(P \vee Q)$	$\{\neg(P \vee Q) \wedge (\neg R)\}$	$(R \vee Q)$	$\neg B$	$A = \neg B \vee C$
0	0	0	1	0	0	0	1	1
0	0	1	0	0	0	1	1	1
0	1	0	1	1	1	1	0	1
0	1	1	0	1	0	1	1	1
1	0	0	1	1	1	0	0	0
1	0	1	0	1	0	1	1	1
1	1	0	1	1	1	1	0	1
1	1	1	0	1	0	1	1	1

A is satisfiable. cz, for all that interpretation the truth value of the statement is ^{some} true.

2022 / 45th / 5@ = FOPL

David, William and Fiona are members of ESG sports club. Every member of sports club who is not a cricketer is a footballer.

Footballer likes music, and everyone who does not like music is not a cricketer.

David dislikes whatever Fiona likes and likes whatever Fiona dislikes.

William likes music and rain.

Is there any member of the sports club who is a footballer but not a cricketer?

$$D = \text{sc}(\text{David}) ; \text{sc}(\text{William}) ; \text{sc}(\text{Fiona})$$

$$E = \forall x [\text{sc}(x) (\sim \text{cricketer}(x) \rightarrow \text{footballer}(x))]$$

$$F = \forall x [\text{footballer}(x) \rightarrow \text{like}(x, \text{Music})]$$

$$\wedge \forall x [\sim \text{cricketer}(x) \rightarrow \sim \text{like}(x, \text{Music})]$$

$$G = \forall x [\text{likes}(\text{Fiona}, x) \rightarrow \sim \text{likes}(\text{David}, x)]$$

$$\wedge \forall x [\sim \text{likes}(\text{Fiona}, x) \rightarrow \text{likes}(\text{David}, x)]$$

$$H = \text{likes}(\text{William}, \text{music}), \\ \text{likes}(\text{William}, \text{rain})$$

$$I = \exists x [\text{sc}(x) \wedge \text{footballer}(x) \wedge \sim \text{cricketer}(x)]$$

E = Some

A = every

Examples of Predicate logic

~~basic fact~~ Tony, Mike, and John are members of the Alpine Club

~~complex~~ Every member of the Alpine Club who is not a skier is a mountain climber.

- Mountain climbers do not like rain, and anyone who does not like snow is not a skier.
- Mike dislikes whatever Tony likes, and likes whatever Tony dislikes.

~~basic fact~~ Tony likes rain and snow.

- Is there a member of the Alpine Club who is a mountain climber but not a skier?

Solve =

- $AC(Tony); AC(Mike); AC(John)$
- $\forall x (AC(x) \wedge \neg \text{skier}(x) \rightarrow M.\text{climber}(x))$
- $\forall x (M.\text{climber}(x) \rightarrow \neg \{\text{like}(\text{rain})\}) \wedge \forall x (\neg \{\text{Like}(x, \text{snow})\} \rightarrow \neg \{\text{skier}(x)\})$
- $\forall x (\text{likes}(\text{tony}, x) \rightarrow \neg \{\text{likes}(\text{Mike}, x)\}) \wedge \forall x (\neg \{\text{likes}(\text{tony}, x)\} \rightarrow \{\text{likes}(\text{Mike}, x)\})$
- $\exists x [AC(x) \wedge M.\text{climber}(x) \wedge \neg \{\text{skier}(x)\}]$

Fall 2021 | 44th | Q. ① = statements using Predicate logic

- i) Jack likes ice-cream.
- ii) All red apples are delicious.
- iii) Everyone likes someone.
- iv) All black grapes are not sour.
- v) students who are industrious and disciplined will succeed.

Solve: i) likes (Jack, ice-cream).

- ii) $\forall x [A(x) \wedge R(x) \rightarrow \text{delicious}(x)]$
- iii) $\forall x \exists y \text{ likes}(x, y)$
- iv) $\forall x [\neg \text{Graps}(x) \wedge \text{black}(x) \rightarrow \neg (\text{sour}(x))]$
- v) $\forall x [\neg \text{students}(x) \wedge \text{ind.}(x) \wedge \text{disci}(x) \rightarrow \text{Succeed}(x)]$

Fall 2020 | 43 | - 3(b).

given, very good = $[0.012 \quad 0.006 \quad 0.003 \quad 0.988 \quad 0.994]$

find - $= a$

i) extremely good programmer -

ii) more or less good -

Solve - know, good = a

$$\text{very good} = a^2$$

$$\text{extremely good} = a^3$$

$$\text{more or less good} = \sqrt{a} = a^{1/2}$$

$$\text{so, good} = \sqrt{\text{very good}}, a^2$$

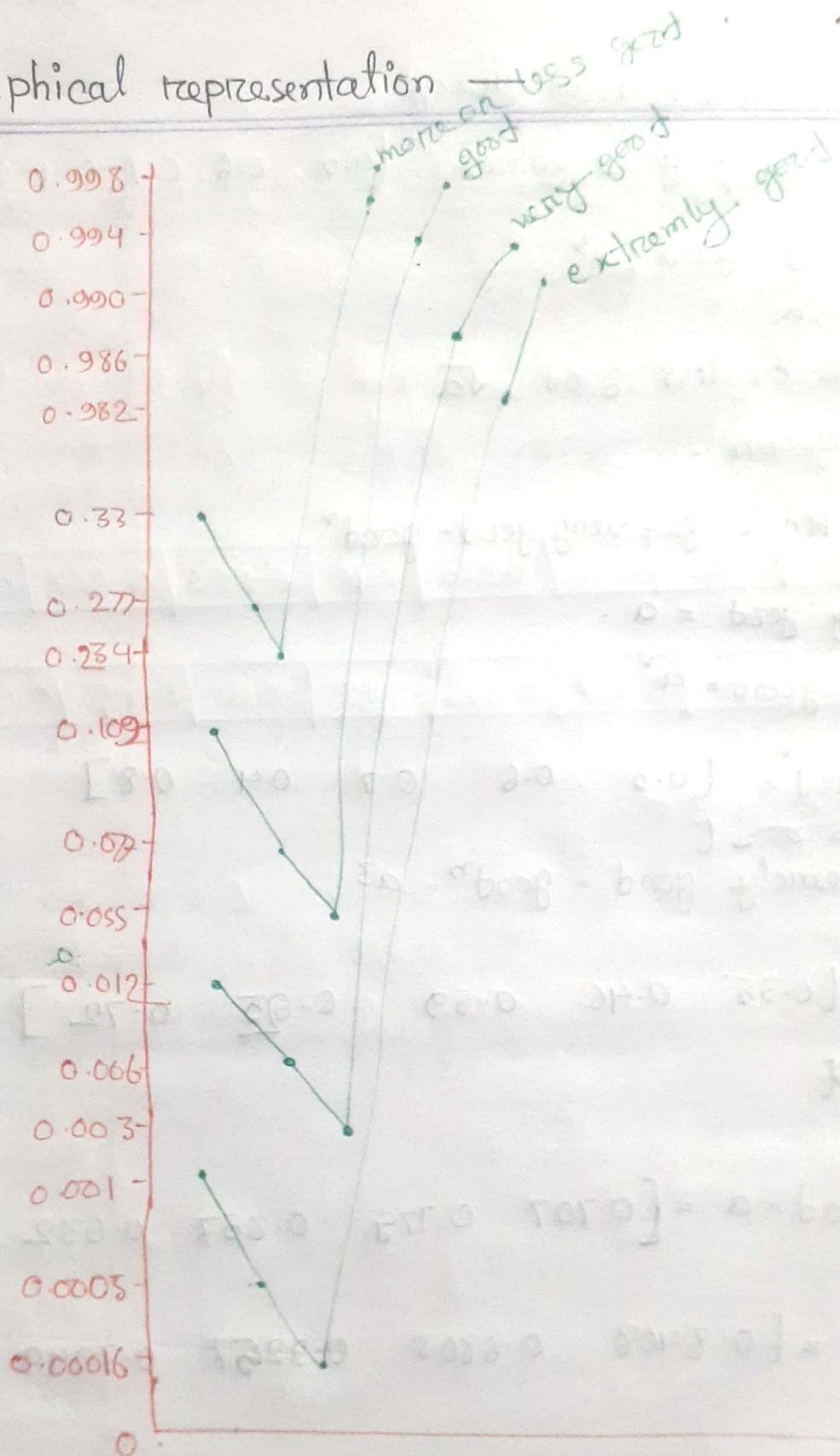
$$a = [\sqrt{0.012} \quad \sqrt{0.006} \quad \sqrt{0.003} \quad \sqrt{0.988} \quad \sqrt{0.994}]$$

$$a = [0.109 \quad 0.077 \quad 0.055 \quad 0.994 \quad 0.997]$$

i) $a^3 = [0.001 \quad 0.0009 \quad 0.00016 \quad 0.982 \quad 0.991]$

ii) $a^{1/2} = [0.33 \quad 0.277 \quad 0.234 \quad 0.997 \quad 0.998]$

graphical representation



Fall 2022 / Ch 1 3 (b) = fuzzy set

$$A = \left[\frac{0.1}{1} + \frac{0.3}{2} + \frac{0.6}{3} + \frac{0.9}{4} + \frac{0.8}{5} + \frac{0.5}{6} + \frac{0.4}{7} + \frac{0.5}{8} \right]$$

$$B = \left[\frac{0.3}{1} + \frac{0.8}{2} + \frac{0.5}{3} + \frac{0.3}{4} + \frac{0.6}{5} + \frac{0.9}{6} + \frac{1.0}{7} + \frac{0.2}{8} \right].$$

calculate: ① Not B ② A OR B ③ {A AND (NOT B)}

Schre

$$A = [0.1 \quad 0.15 \quad 0.2 \quad 0.225 \quad 0.16 \quad 0.083 \quad 0.057 \quad 0.0625]$$

$$B = [0.3 \quad 0.4 \quad 0.167 \quad 0.075 \quad 0.12 \quad 0.15 \quad 1.43 \quad 0.025]$$

① Not B = $[1 - B]$

$$= [1 - 0.3 \quad 1 - 0.4 \quad 1 - 0.167 \quad 1 - 0.075 \quad 1 - 0.12 \quad 1 - 0.15 \quad 1 - 1.43 \quad 1 - 0.025]$$

$$= [0.7 \quad 0.6 \quad 0.833 \quad 0.925 \quad 0.88 \quad 0.85 \quad -0.43 \quad 0.975]$$

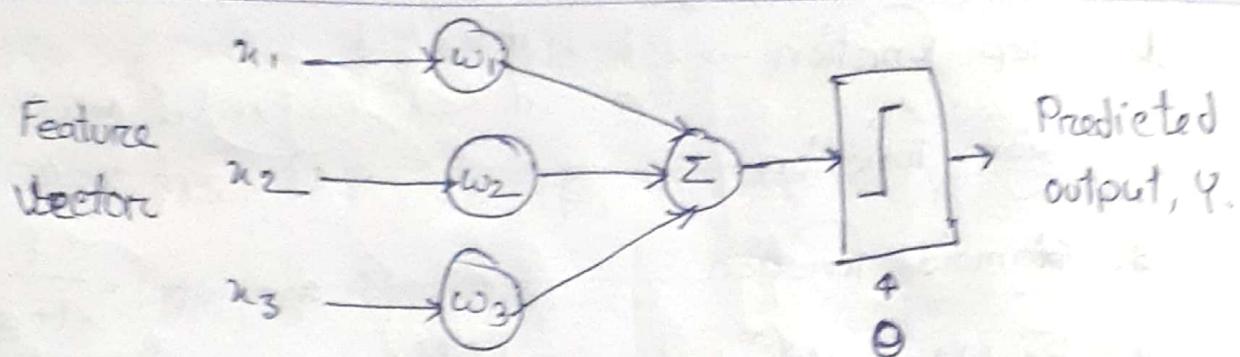
② A OR B = A max B.

$$= [0.3 \quad 0.4 \quad 0.2 \quad 0.225 \quad 0.16 \quad 0.15 \quad 1.43 \quad 0.0625]$$

③ {A AND (NOT B)} = {A min ①}

$$= [0.1 \quad 0.15 \quad 0.2 \quad 0.225 \quad 0.16 \quad 0.083 \quad -0.43 \quad 0.0625]$$

Question 1 (b) - Fall-20 - 43th



Given, $X = [1 \ 1 \ 0] \quad Y_a = 1. \quad \theta = 0.3.$

$w_1 = 0.7, \quad w_2 = 1.0, \quad w_3 = 0.9.$

i) Measure the predicted output using the formula -

$$Y_p = \text{step}((x_1 \times w_1 + x_2 \times w_2 + x_3 \times w_3) - \theta)$$

when $\text{step}(x)$ is the step Activation function

whose value is 1. if it is ≥ 0.5 and

value is 0 if it is < 0.5

ii) Update the weights (w_1, w_2, w_3) using the formula -

$$w_i^{(2)} = (w_i^{(1)} + \alpha \times x_i \times e),$$

where $i = 1, 2, 3$, the learning rate, $\alpha = 0.1$,

and e is the error between the

Actual output Y_a and the

Predicted output Y_p .

Solve - (i)

$$\begin{aligned}Y_p &= \text{step} [(x_1\omega_1 + x_2\omega_2 + x_3\omega_3) - \theta] \\&= \text{step} [(1 \times 0.7 + 1 \times 1.1 + 0 \times 0.9) - 0] \\&= \text{step} [1.8 - 0.3] \\&= \text{step}[1.5]\end{aligned}$$

here, 1.5 is ≥ 0.5

which Activation function value is = 1
so, $\text{step}[1.5] = 1$

(ii) here, Actual output, $Y_a = 1$ ^{Y question}
Predicted output, $Y_p = 1$

$$\therefore \text{Error} = Y_a - Y_p = 1 - 1 = 0.$$

now, update the weights -

$$\omega_1^{(2)} = (\omega_1^{(1)} + \alpha \times x_1 \times \epsilon) = (0.7 + 0.1 \times 1 \times 0) = 0.7$$

$$\omega_2^{(2)} = (\omega_2^{(1)} + \alpha \times x_2 \times \epsilon) = (1.1 + 0.1 \times 1 \times 0) = 1.1$$

$$\omega_3^{(2)} = (\omega_3^{(1)} + \alpha \times x_3 \times \epsilon) = (0.9 + 0.1 \times 0 \times 0) = 0.9$$

here updated weights remain same .

Question - BPNN feature vector, $X = [1, 0]$

desired output, $Y = [0, 1]$

$$y_{b6} \cdot y_{b7} = 0.492$$

threshold value, $\theta_3 = \theta_4 = \theta_5 = 0.2$

learning rate, $\alpha = 0.1$

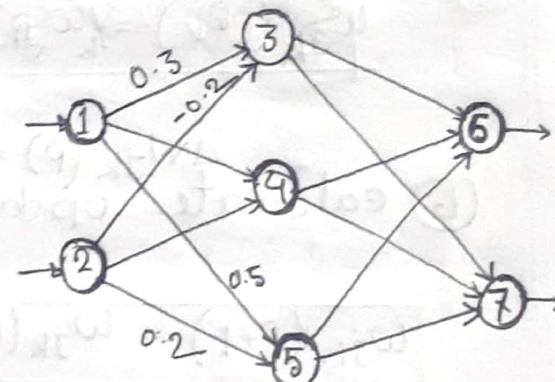
weights, $w_{13} = 0.3$

$w_{14} = -0.5$

$w_{15} = w_{37} = 0.5$

$w_{23} = w_{24} = -0.2$

$w_{25} = 0.2$



$w_{36} = w_{56} = -0.4$

$w_{46} = w_{47} = -0.3$

$w_{57} = 0.1$

- (i) determine the predict output of hidden layer {3, 4, 5}
- (ii) determine the predict output of output layer {6, 7}

Solve -

i) predict output of hidden layer -

$$x_1 = 1, x_2 = 0$$

$$y_3 = \text{sigmoid } [1 \times 0.3 + 0 \times (-0.2) - 0.2]$$

$$= \text{sigmoid } (0.1)$$

$$= \frac{1}{1 + e^{-0.1}}$$

$$= 0.52 \quad \leftarrow$$

$$y_4 = \text{sigmoid } [x_1 \times w_{14} + x_2 \times w_{24} - \theta_4]$$

$$= \text{sigmoid } [1 \times (-0.5) + 0 \times (-0.2) - 0.2]$$

$$= \text{sigmoid } (-0.7)$$

$$= \frac{1}{1 + e^{-0.7}}$$

$$= 0.33 \quad \leftarrow$$

$$y_5 = \text{sigmoid } [1 \times 0.5 + 0 \times 0.2 - 0.2]$$

$$= \text{sigmoid } (0.3)$$

$$= \frac{1}{1 + e^{-0.3}}$$

$$= 0.57 \quad \leftarrow$$

(ii) predict output of output layer —

$$Y_6 = \text{sigmoid} [Y_3 \times w_{36} + Y_4 \times w_{46} + Y_5 \times w_{56} - \theta_6]$$

$$= \text{sigmoid} [0.52 \times (-0.4) + 0.33 \times (-0.3) + 0.57 \times (-0.4) - 0.2]$$

$$= \text{sigmoid} [-0.208 + -0.099 - 0.228 - 0.2]$$

$$= \text{sigmoid} [-0.735]$$

$$= \frac{1}{1 + e^{-0.735}}$$

$$= \boxed{0.324} \quad 4$$

$$Y_7 = \text{sigmoid} [0.52 \times 0.5 + 0.33 \times (-0.3) + 0.57 \times 0.1 - 0.2]$$

$$= \text{sigmoid} [-0.018]$$

$$= \frac{1}{1 + e^{-0.018}}$$

$$= \boxed{0.5045} \quad 4$$