mini-game-webapp/

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├─ index.html

├─ style.css

├─ script.js

└─ sounds/

├─ click.mp3

└─ levelup.mp3

const firebaseConfig = {

apiKey: "YOUR\_API\_KEY",

authDomain: "YOUR\_PROJECT.firebaseapp.com",

databaseURL: "https://YOUR\_PROJECT-default-rtdb.firebaseio.com",

projectId: "YOUR\_PROJECT\_ID",

storageBucket: "YOUR\_PROJECT.appspot.com",

messagingSenderId: "SENDER\_ID",

appId: "APP\_ID"

};

cd mini-game-webapp

git init

git add .

git commit -m "Initial commit - Click Challenge Game"

git branch -M main

git remote add origin https://github.com/<username>/mini-game-webapp.git

git push -u origin main