

Naomi Hinch
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I am a computer science major looking for a part-time or internship position for summer 2010.

Education:

Stuyvesant High School, New York, NY

- Graduated June 2007

Massachusetts Institute of Technology, Cambridge, MA

- Majoring in Course 6-3, Computer Science and Engineering, with a minor in Theater Arts. Proficient in computer languages Java and Python.
- Expect to graduate in June 2011

Work/Volunteer Experience:

New York City Math Team, September 2006-June 2007

Captain

- Represented Stuyvesant HS and New York City at city-, state-, and national-level competitions.
- Taught common competition topics to sophomore students.

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Educational Studies Program, Cambridge, MA, November 2007 and 2008 (Splash), March 2008 and 2009 (Spark), March-May 2009 (HSSP)

Volunteer Teacher

- Taught classes on a volunteer basis to groups of 20 to 40 middle and high school students. In some cases, worked jointly with a co-teacher on lectures and lesson plans.

New York City Interscholastic Math League, New York City, NY, May 2008-present

Member of Executive Committee; Senior B Contest Coordinator

- In charge of NYCIML Senior B level competition. Duties included contacting question writers, editing and correcting problems, sending drafts of questions to reviewers, and mailing final version of contests to schools.
- Consulted with fellow committee members on administrative issues related to running and oversight of competitions.

One Step Ahead Learning Center, New York City, NY, July-August 2008 and 2009

Teacher, Question Writer

- Tutored a fourth-grade student one-on-one in reading, math and writing.
- Taught weekly math classes for sixth and seventh grade students.
- Wrote sample scrambled paragraph and logical reasoning questions for SHSAT test prep courses.

Flash of Genius LLC, Ithaca, NY, August-September 2008

Writer

- Wrote sample sentences and definitions for Flash of Genius SAT Vocabulary app for the iPhone.

Singapore-MIT GAMBIT Game Lab, Fall/ winter 2009

Programmer (UROP)

- Ongoing
- Working as a programmer on a project to compare the performance of game engines