

## Says

What have we heard them say? What can we imagine them saying?

**Thinks** What are their wants, needs, hopes, and dreams?

What other thoughts might influence their behavior?



we center our discussion on the **United States** 

> These spaces are not confined to online worlds

well as a theory of intervention that grows out of our analysis of today's changing social, economic,

Connected learning is realized when a young person is able to pursue a personal interest or passion

This report is a synthesis of ongoing research, design, and implementation of an approach to education called "connected learning

> It advocates for broadened access to learning that is socially embedded, interest-drive.

This report also offers a design and reform agenda, grounded in a rich understanding of child development and learning,

## LEARNING

Clarissa is a 17-year-old aspiring screenwriter, growing up in a working-class household in the San Francisco Bay Area. Her passion is fantasy fiction In the end, she was proud enough of her work to use it in class assignments and in her college applications.

Young people today have the world at their fingertips in ways that were unimaginable just a generation ago.

Clarissa made great strides in her writing, engaging with it in ways that felt more authentic



Edu connect learning center

Short summary of the persona

> Many early educators are gaining significant results in encouraging learning by embracing the use of reflection.

Reflection may be described as "to think quietly and calmly, to express thought and opinion or to form ideas as a result of meditation."

It is not simply a

"technique"

for improving

individual

educational

outcomes

A helpful term to consider when thinking about reflection as a learning tool is metacognition, or rather "to think about thinking."

An important goal in early education is to connect and inspire learning in young children.

## **Feels**

What are their fears, frustrations, and anxieties? What other feelings might influence their behavior?



Does

What behavior have we observed? What can we imagine them doing?

