OrderSummaryControl MenuItemSelection <<event>> AddAngryChicen_Click: EventHandler<RoutedEventArgs> <<event>> AddPecosPulledPorkButton_Click: EventHandler<RoutedEventArgs> <<event>> AddCowpokeChilliButton_Click: EventHandler<RoutedEventArgs>
<<event>> AddDakotaDoubleBugrerButton_Click: EventHandler<RoutedEventArgs>
<<event>> AddBakotaDoubleBugrerButton_Click: EventHandler<RoutedEventArgs> <<event>> AddChilliCheeseFriesButton_Click: EventHandler<RoutedEventArgs> <<event>> AddCornDodgersButton_Click: EventHandler<RoutedEventArgs>
<<event>> AddCornDodgersButton_Click: EventHandler<RoutedEventArgs>
<<event>> AddPanDeCampoButton_Click: EventHandler<RoutedEventArgs>
<<event>> AddCowboyCoffeeButton_Click: EventHandler<RoutedEventArgs> BillControl <<event>> AddJerkedSodaButton_Click: EventHandler<RoutedEventArgs> <<event>> AddTexasTeaButton_Click: EventHandler<RoutedEventArgs> <<event>> AddWaterButton_Click: EventHandler<RoutedEventArgs> +DependencyProperty: DenominationProperty{static readonly} <<event>> AddRustlersRibsButton_Click: EventHandler<RoutedEventArgs> +DependencyProperty: QuantityPropertyProperty{static readonly} +Bills Denominations <<get,set>> <event>> AddTexasTripleBurgerButton_Click: EventHandler<RoutedEventArgs> <<event>> AddTrailBurgeButton_Click: EventHandler<RoutedEventArgs> +int Quantities <<get,set>> OrderControl <<event>> OnIncreaseClicked: EventHandler<RoutedEventArgs> **User Control** <<event>>OnDecreaseClicked: EventHandler<RoutedEventArgs> <<event>> ItemSelection_Click: EventHandler<RoutedEventArgs> <<event>> CancelOrder_Click: EventHandler<RoutedEventArgs> <<event>> CompleteOrder_Click: EventHandler<RoutedEventArgs> CoinControl CashRegisterControl +DependencyProperty: DenominationProperty{static readonly} +DependencyProperty: QuantityPropertyProperty{static readonly} <<event>> end_Click: EventHandler<RoutedEventArgs> +Bills Denomination <<get,set>> -string WhatToPay(int, string) +int Quantity <<get,set>> -string PrintCash (double, double, string, string[], double <<event>> OnIncreaseClicked: EventHandler<RoutedEventArgs> <<event>> OnDecreaseClicked: EventHandler<RoutedEventArgs> MainWindow Window AngryChickenCustomization -OrderControl: OrderControl CowPokeChiliCustomization TransactionControl <<event>> Change_Click: EventHandler<RoutedEventArgs> <<event>> Card_Click: EventHandler<RoutedEventArgs> <<event>> Cash_Click: EventHandler<RoutedEventArgs> -string PrintCredit(double, double, string, string[]) ${\bf Dakota Double Burger Customization}$ CowboyCoffeeCustomization PecosPulledPorkCustomization JerkedSodaCustomization TexasTripleBurgerCustomization **TexasTeaCustomization** TrailBurgerCustomization WaterCustomization

ExtensionClass

+FindAncestor{static}(DependencyObject)