

# **GSM TEST & GSM NETWORK TIME SYNCHRONIZATION FIXED BY SHAMIM**

```
#include <SoftwareSerial.h>
```

```
//Create software serial object to communicate with SIM800L
```

```
SoftwareSerial mySerial(10, 11); //SIM800L Tx & Rx is connected to Arduino #3  
& #2
```

```
void setup()
```

```
{
```

```
  //Begin serial communication with Arduino and Arduino IDE (Serial Monitor)
```

```
  Serial.begin(9600);
```

```
  //Begin serial communication with Arduino and SIM800L
```

```
  mySerial.begin(9600);
```

```
  Serial.println("Initializing...");
```

```
  delay(1000);
```

```
  mySerial.println("AT"); //Once the handshake test is successful, it will back to  
OK
```

```
  updateSerial();
```

**mySerial.println("AT+CSQ"); //Signal quality test, value range is 0-31 , 31 is the best**

**updateSerial();**

**mySerial.println("AT+CCID"); //Read SIM information to confirm whether the SIM is plugged**

**updateSerial();**

**mySerial.println("AT+CREG?"); //Check whether it has registered in the network**

**mySerial.println("AT+CCLK?"); //Once the handshake test is successful, it will back to OK**

**updateSerial();**

**mySerial.println("AT+CLTS=1"); //Once the handshake test is successful, it will back to OK**

**updateSerial();**

**mySerial.println("AT+CLTS?");**

**updateSerial();**

**mySerial.println("AT&W");**

**updateSerial();**

**mySerial.println("AT+CCLK?");**

**updateSerial();**

**Serial.println("Please Power OFF the System Once...");**

**delay(10000);**

**}**

```
void loop()
```

```
{
```

```
    delay(29000);
```

```
    mySerial.println("AT+CCLK?");
```

```
    updateSerial();
```

```
}
```

```
void updateSerial()
```

```
{
```

```
    delay(1000);
```

```
    while (Serial.available())
```

```
    {
```

```
        mySerial.write(Serial.read());//Forward what Serial received to Software  
Serial Port
```

```
    }
```

```
    while(mySerial.available())
```

```
    {
```

```
        Serial.write(mySerial.read());//Forward what Software Serial received to  
Serial Port
```

```
    }
```

```
}
```