

# BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI

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Course No: CS F241

Course Title: Microprocessors and Interfacing



## DESIGN ASSIGNMENT- Smart AC System (P2)

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## PROBLEM STATEMENT (P2)

### **Smart AC System**

- This system opens/closes four AC vents based upon the current temperature in the room. The temperature is maintained at a range of 16–35 degrees Celsius.
- The AC vents can be gradually opened / closed. This is done in accordance with the temperature in the room. The room is a fairly large sized room so 4 temperature sensors are placed at different points of the room. Each sensor and AC vent is associated with part of the room.
- It is assumed that the room is broken up into 4 sub-areas each with its own sensor and AC vent.
- **User Interface:** LCD displaying Temperature and a single push button to vary temperature between 16-35 degrees.
- The duration for which the system is ON can be set by the user in minutes ranging from 30 min to 6 hours with a granularity of 30 min. Once the defined time has elapsed, the vents are closed.

## SYSTEM DESCRIPTION

- 1) Intel 8086 microprocessor.
- 2) INPUT:
  - (i) 4 temperature sensors.
  - (ii) 3 push buttons.
- 3) OUTPUT DEVICES:
  - (i) 2 LCDs to display temperature.
  - (ii) 4 motors to open/close AC vents.
- 4) Three 8255 (Programmable Peripheral Interface) chips interfaced to 8086.
  - (i) 8255-A(PORTS\_LCD): Port-A is interfaced to the 8 data lines of LCD driver HD244780. PB0, PB1 and PB2 are connected to the RS, R/W and E of LCD driver, respectively.
  - (ii) 8255-A(ADC\_PORT): Port-A takes input from ADC0808 which is interfaced with the 4 temperature sensors LM35. Port-B is used to control the servo motors. Port-C is used to select the input channel on ADC.
  - (iii) 8255-A(COUNTER\_PORT): Port-A is used to initialize the counter 74LS169. Port-B is used to take the output from the counter. Port-C is used to toggle the push buttons used for varying the temperature and time.
- 5) 8284 clock is used to generate 2.5 MHz clock signal for 8086.
- 6) 8253 is used to generate stepped down time signals for the given problem.  
statement making use of the 2.5MHz clock signal from 8284.
- 7) The motors are operated by Darlington pair.

## **HARDWARE DEVICES**

<b><u>CHIP NUMBER(no of chips)</u></b>	<b><u>CHIP</u></b>	<b><u>USE</u></b>
8086	MICROPROCESSOR	CPU
6116(2)	RAM-2k	Random Access Memory which contains DS,SS
2732(2)	ROM-4K	READ ONLY MEMORY WHICH CONTAINS THE ENTIRE CODE
74LS373(3)	8-BIT LATCH	TO LATCH ADDRESS BUS
74LS245(4)	8-BIT BUFFER	TO BUFFER DATA BUS (BIDIRECTIONAL)
8255(3)	PROGRAMMABLE PERIPHERAL INTERFACE	CONNECTED TO VARIOUS INPUT OUTPUT DEVICES
ADC0808(1)	ANALOG TO DIGITAL CONVERTER	CONVERTS ANALOG VOLTAGE SIGNAL $V_{cc}$ TO DIGITAL FORM
8284(1)	CLOCK TIMER	TO PRODUCE THE STABLE FREQUENCY CLOCK SIGNAL WHICH STEPS THE 8086 EXECUTION OF ITS INSTRUCTIONS IN AN ORDERLY MANNER

Stepper motor(4)  LM 020  HD244780(1)	LCD DISPLAY  LCD DRIVER	FOR OPENING/CLOSING AC VENTS  TO DISPLAY TEMPERATURE  DRIVER FOR LCD
LM35(4)  -----  NPN DARLINGTON AMPLIFIER PAIRS	TEMPERATURE  SENSOR  -----  AMPLIFIERS	TO PRODUCE ANALOG  SIGNAL  -----  TO AMPLIFY THE SIGNAL PROVIDED TO THE MOTORS
74LS138(3)	3-to-8 DECODER	To decide which IC to select for the next operation.
74LS169(1)	4-BIT SYNCHRONOUS  BINARY UP-DOWN COUNTER	To count the number of 30 min periods passed
DC MOTOR(4)	12V MOTOR	CONNECTED TO DARLINGTON PAIR  ARRAY
ULN2003A	DARLINGTON PAIR ARRAY	TO SIMULATE THE OPENING AND CLOSING OF VENTS IN PROTEUS BY  CONNECTING IT TO THE MOTOR

## ADDRESS MAPPING

### **MEMORY ORGANISATION:**

This system uses 4KB of RAM (as 2x2KB chips for even and odd banks respectively) and 8KB of ROM (as 2x4KB chips for even and odd banks respectively). The memory is divided into even and odd banks because 8086 has a 16 bit data bus while memory is byte organised.

#### **ROM-2732(4k / chip)**

ROM1 and ROM2 (Even + Odd): 0x20000 to 0x21FFF

#### **RAM-6116(2k / chip)**

RAM1 and RAM2 (Even + Odd): 0x00000 to 0x00FFF

## I/O MAPPING

#### ❖ 8255-A

- PORT A- 10H
- PORT B – 12H
- PORT C – 14H
- CR - 16H

#### ❖ 8255-B

- PORT A- 20H
- PORT B – 22H
- PORT C – 24H
- CR - 26H

#### ❖ 8255-C

- PORT A- 40H
- PORT B – 42H
- PORT C – 44H
- CR - 46H

#### ❖ TIMER

- COUNTER 1 - 30H
- COUNTER 2 - 32H
- COUNTER 3 - 34H
- CR - 36H

## ASSUMPTIONS

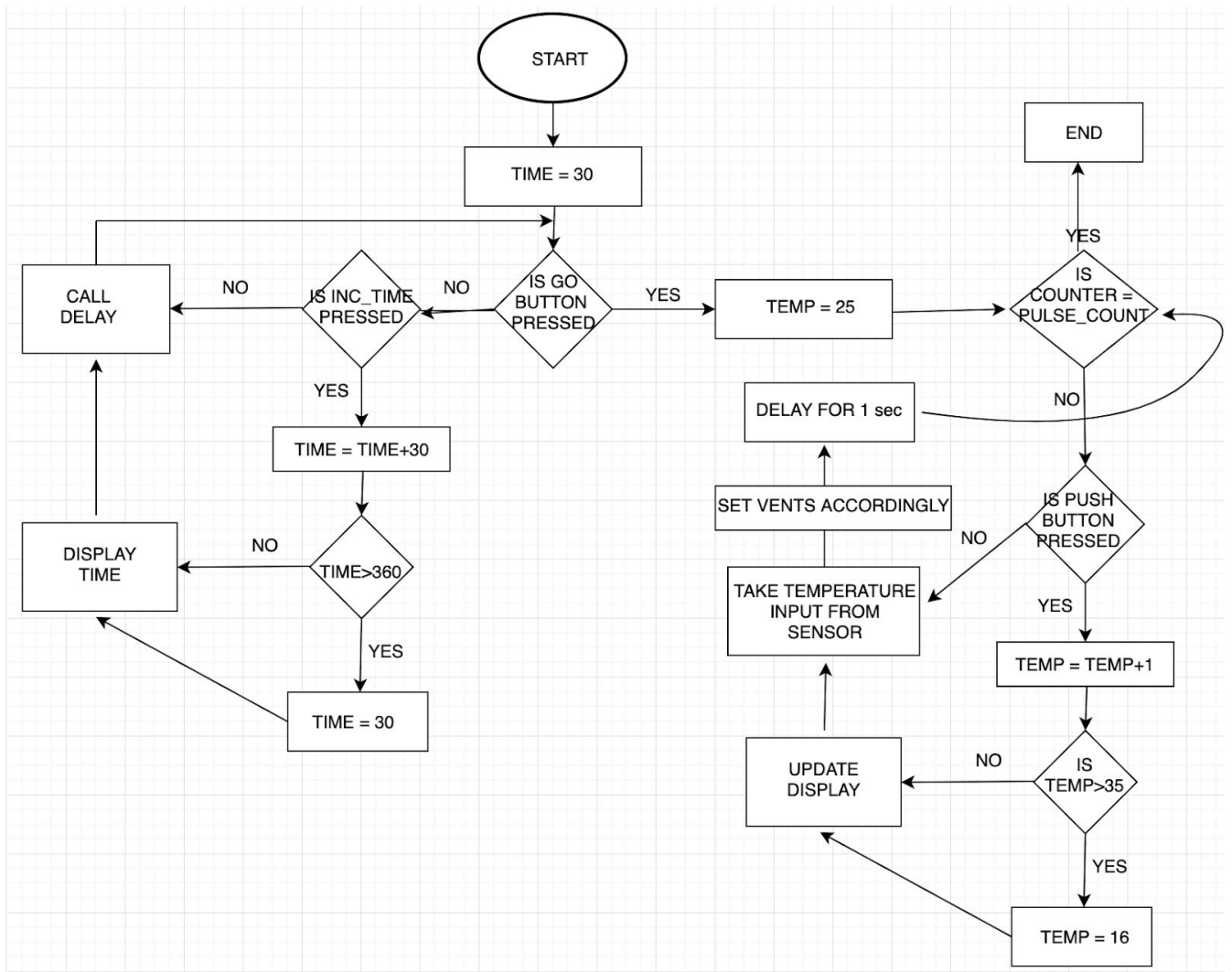
- 1) ALP is already stored in the ROM in executable form.
- 2) The temperatures of all parts of the room are independent of each other, as the room is assumed to be big.
- 3) After system startup, the temperature of each part of the room varies between 16 - 35°C only.
- 4) When all AC vents are completely open room temperature will be 16°C and when all are completely closed, the room temperature will be 35°C.
- 5) Rotation of motor by 90 degree opens/closes the AC vent.
- 6) When the AC is switched off, all the vents are completely closed.
- 7) There exists a mechanism which controls the flaps in such a way that it rotates motor just 90 degrees at once, then to 180 for closing, again to 270 for opening & then to 360 for closing the flap and so on.
- 8) The time of the system is set at the beginning and cannot be changed in the middle of the operation.
- 9) The error in temperature detection is +/- 1 degrees.

## WORKING

- 1) All vents are completely opened upon starting, and the room temperature is 25°C. The duration for which the system is ON has a granularity of 30 minutes.
- 2) There are 3 push buttons. One to set the timer, one to set the temperature and one to increase it.
- 3) By pressing the first push button, the user can set the duration for which the AC system is ON, ranging from 30 minutes to 6 hours, one push increasing the timer by 30 minutes. If the time to be set goes beyond 360 min., it is reset to 30 minutes. By pressing the second push button, user confirms the time entered, and the AC starts working.
- 4) The temperature to be maintained is set ranging from 16°C to 35°C by pressing the third push button, one push increasing the temperature by 1°C. If temperature exceeds 35°C, it is reset to 16°C.
- 4) The temperature as sensed by the sensor is updated after certain interval (approximately 1 sec) This temperature is compared with the temperature required to be set. If there is a difference, the AC valve is opened or closed depending on whether it is higher or lower than the input temperature. (In Proteus, a motor is used to simulate that behavior.)
- 5) The new temperature is displayed whenever the third push button is pressed.
- 6) Updation of either time or temperature takes approximately 0.1 sec.



## FLOWCHART



## COMPLETE ALP

```
#make_bin#
```

```
; BIN is plain binary format similar to .com format, but not limited to 1  
segment;
```

```
; All values between # are directives, these values are saved into a  
separate .binf file.
```

```
; Before loading .bin file emulator reads .binf file with the same file  
name.
```

```
; All directives are optional, if you don't need them, delete them.
```

```
; set loading address, .bin file will be loaded to this address:
```

```
#LOAD_SEGMENT=0500h#
```

```
#LOAD_OFFSET=0000h#
```

```
; set entry point:
```

```
#CS=0500h# ; same as loading segment
```

```
#IP=0000h# ; same as loading offset
```

```
; set segment registers
```

```
#DS=0500h# ; same as loading segment
```

```
#ES=0500h# ; same as loading segment
```

```
; set stack
```

```
#SS=0500h# ; same as loading segment
```

```
#SP=FFFEh# ; set to top of loading segment
```

```
; set general registers (optional)
```

```
#AX=0000h#
```

```
#BX=0000h#
```

```
#CX=0000h#
```

```
#DX=0000h#
```

```

#SI=0000h#
#DI=0000h#
#BP=0000h#

; add your code here
JMP _CODE
;TIMER-1 ADDRESS
CT0 EQU 30H
CT1 EQU 32H
CT2 EQU 34H
CRG EQU 36H
; 8255-1 ADDRESS
PA1 EQU 10H
PB1 EQU 12H
PC1 EQU 14H
CA1 EQU 16H
; 8255-2 ADDRESS
PA2 EQU 20H
PB2 EQU 22H
PC2 EQU 24H
CA2 EQU 26H
; 8255-3 ADDRESS
PA3 EQU 40H
PB3 EQU 42H
PC3 EQU 44H
CA3 EQU 46H
; USER DATA
VENTSTATE DB 0
TEMPDISPLAY DB 25
TIMEDISPLAY DB 03H ; STORES FIRST TWO DIGITS OF TIME

_CODE:
MOV AL, 80H
OUT CA1, AL
;INITIALISE 8255-2
MOV AL, 90H
OUT CA2, AL
;INITIALISE 8255-3
MOV AL, 83H
OUT CA3, AL

```

```

MOV AL,6
CALL RESET_PUSH
;INIT LCD
CALL LCD_INIT
MOV TIMEDISPLAY,3
MOV TEMPDISPLAY,25
MOV AL,01100000B
OUT PC3,AL
CALL TIME_WRITE
    LABEL1:CALL DELAY
        IN AL,PC3
        AND AL,00001010B
        CMP AL,0
        JE LABEL1

        MOV BL,AL
        AND BL,00000010B
        CMP BL,0
        JE CHECK2
        MOV BL,TIMEDISPLAY
        ADD BL,3
        MOV TIMEDISPLAY,BL
        CMP BL,36
        JLE CHECK3
        MOV BL,3
        MOV TIMEDISPLAY,BL

        CHECK3:CALL TIME_WRITE
        CHECK2:
        MOV BL,AL
        AND BL,08H
        CMP BL,0
        CALL RESET_PUSH
        JNE LABEL2

    JMP LABEL1
    LABEL2:CALL RESET_PUSH
    CALL TEMP_WRITE
    CALL TIMER_INIT
    CALL COUNTER_INIT

```

**LABEL3:**

```
IN AL,PB3;CHECK IF OPERATION TIME HAS ELAPSED
AND AL,0FH
MOV AH,0
MOV DL,3
MUL DL
CMP AL,TIMEDISPLAY
JGE EXIT
```

```
IN AL,PC3;CHECK IF TEMPERATURE PUSH BUTTON WAS PRESSED
AND AL,00000100B
CMP AL,0
JE NORMAL;CONTINUE NORMAL FUNCTIONING
;ELSE INCREASE TEMPERATURE AND DISPLAY IT
ADD TEMPDISPLAY,1
CMP TEMPDISPLAY,35
JLE DISPLAY
MOV TEMPDISPLAY, 16
```

**DISPLAY:**

```
CALL TEMP_WRITE
CALL RESET_PUSH
CALL DELAY_SHORT
```

**NORMAL:;**GETS VENTSTATE IN INPUT

```
MOV AL,0
```

**RE:**

```
CALL GET_TEMP;OUTPUTS TEMPERATURE IN CL
MOV CH,0
```

```
PUSH AX
```

```
MOV AX,CX
```

```
MOV CX,100
```

```
MUL CX
```

```
MOV DX,0
```

```
MOV BX,256
```

```
DIV BX
```

```
OUT PC1,AL
```

```
CALL DELAY
```

```
CALL DELAY
```

```

        CMP AL,TEMPDISPLAY
        JG OPEN
        POP AX
        MOV DL,0FEH
        MOV CL,AL
        ROL DL,CL
        AND VENTSTATE,DL
        JMP VENTDONE
        OPEN:POP AX
        MOV DL,01H
        MOV CL,AL
        ROL DL,CL
        OR VENTSTATE,DL
        VENTDONE:
        CALL DELAY
        INC AL
        CMP AL,4
        JNZ RE
        MOV AL,VENTSTATE
        OUT PB2,AL
        CALL DELAY;CALL DELAY OF 20 MILISECOND
        JMP LABEL3

        EXIT:;;;;;CLOSE ALL VENTS ,YOU HAVENT DONE THIS YET
        MOV AL,0
        OUT PB2,AL
        _STOP: JMP _STOP

GET_TEMP PROC NEAR
        ;ASSUMING AL HAS THE SENSOR TO BE SELECTED
        PUSH AX
        PUSH BX
        MOV BL,AL;STORE COPY OF AL
        out PC2, al

        OR al,00100000b;ALE
        out PC2,al

        CALL DELAY_SHORT

```

```
OR a1,00110000b;SOC
out PC2,a1

CALL DELAY_SHORT

AND a1,11011111b;ALE 0
out PC2,a1

CALL DELAY_SHORT

AND a1,11001111b;SOC 0
out PC2,a1

RE1:;WAIT FOR EOC
CALL DELAY_SHORT
IN AL, PC3
AND AL, 01H
CMP AL,0
JZ RE1

CALL DELAY_SHORT

MOV AL,BL;SET OE HIGH
OR AL,00001000B
OUT PC2, AL

CALL DELAY_SHORT

IN AL, PA2;TAKE TEMPERATURE AS INPUT
MOV CL,AL

CALL DELAY_SHORT

MOV AL,BL;SET OE LOW
AND AL,00000111B
OUT PC2,AL

CALL DELAY_SHORT

POP BX
```

```
    POP AX
    RET
GET_TEMP ENDP
```

```
LCD_INIT PROC NEAR
    PUSH AX
    MOV AL, 38H ;INITIALIZE LCD FOR 2 LINES & 5*7 MATRIX
    CALL COMNDWRT ;WRITE THE COMMAND TO LCD
    CALL DELAY ;WAIT BEFORE ISSUING THE NEXT COMMAND
    MOV AL, 0EH ;SEND COMMAND FOR LCD ON, CURSOR ON
    CALL COMNDWRT
    CALL DELAY
    CALL CLS
    MOV AL, 06H ;COMMAND FOR SHIFTING CURSOR RIGHT
    CALL COMNDWRT
    CALL DELAY
    POP AX
    RET
LCD_INIT ENDP
```

```
TIMER_INIT PROC NEAR ;STARTS TIMER SO IT GENERATES PULSES AT EVERY 30
MINUTES
```

```
    PUSH AX; INITIALIZE 1ST COUNTER
    MOV AL,34H
    OUT CRG,AL
    MOV AL,0E8H
    OUT CT0,AL
    MOV AL,03H
    OUT CT0,AL
    ; INIT 2ND COUNTER
    MOV AL,74H
    OUT CRG,AL
    MOV AL,0E8H
    OUT CT1,AL
    MOV AL,03H
    OUT CT1,AL
    ;INIT 3RD COUNTER
    MOV AL,0B4H
    OUT CRG,AL
    MOV AL,94H
```



```

    OUT CT2,AL
    MOV AL,11H
    OUT CT2,AL
    POP AX
    RET
TIMER_INIT ENDP

COUNTER_INIT PROC NEAR
    PUSH AX
    MOV AL,01000000B
    OUT PC3,AL
    MOV AL,0
    OUT PA3,AL
    MOV AL,01100000B
    OUT PC3,AL
    POP AX
    RET
COUNTER_INIT ENDP

DATWRIT PROC NEAR
    PUSH DX ;save DX
    PUSH AX
    OUT PA1, AL ;issue the char to LCD
    MOV AL, 00000101B ;RS=1, R/W=0, E=1 for H-to-L pulse

    OUT PB1, AL ;make enable high
    nop
    nop
    MOV AL, 00000001B ;RS=1,R/W=0 and E=0 for H-to-L pulse
    OUT PB1, AL
    POP AX
    POP DX
    RET
DATWRIT ENDP ;writing on the lcd ends

COMNDWRT PROC NEAR;THIS PROCEDURE WRITES COMMANDS TO LCD
    PUSH AX
    OUT PA1, AL ;SEND THE CODE TO PORT A

```

```

MOV AL, 00000100B ;RS=0,R/W=0,E=1 FOR H-TO-L PULSE
OUT PB1, AL
NOP
NOP
MOV AL, 00000000B ;RS=0,R/W=0,E=0 FOR H-TO-L PULSE
OUT PB1, AL
POP AX
RET
COMNDWRT ENDP

```

;DELAY IN THE CIRCUIT HERE THE DELAY OF 20 MILLISECOND IS  
;PRODUCED

```

DELAY PROC NEAR
    PUSH CX
    MOV CX, 1325 ;1325*15.085 USEC = 20 MSEC
W1:
    NOP
    NOP
    NOP
    NOP
    NOP
    LOOP W1
    POP CX
    RET

```

DELAY ENDP

```

DELAY_SHORT PROC NEAR
    PUSH CX
    MOV CX,10 ;10*15.085 USEC = 150 USEC
Work:
    NOP
    NOP
    NOP
    NOP
    NOP
    LOOP Work
    POP CX
    RET

```

DELAY\_SHORT ENDP

```
RESET_PUSH PROC NEAR
```

```
    PUSH AX
```

```
    MOV AL,00100000B
```

```
    OUT PC3,AL
```

```
    NOP
```

```
    NOP
```

```
    MOV AL,01100000B
```

```
    OUT PC3,AL
```

```
    POP AX
```

```
    RET
```

```
RESET_PUSH ENDP
```

```
TEMP_WRITE PROC NEAR
```

```
    PUSH AX
```

```
    PUSH BX
```

```
    CALL CLS
```

```
    CALL LCD_INIT
```

```
    CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
```

```
    MOV BL, 10
```

```
    MOV AL, TEMPDISPLAY
```

```
    MOV AH,00
```

```
    DIV BL
```

```
    ADD AL, '0' ;DISPLAY TENS OF TEMP
```

```
    CALL DATWRIT ;ISSUE IT TO LCD
```

```
    CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
```

```
    MOV AL, AH
```

```
    ADD AL, '0' ;DISPLAY ONES OF TEMP
```

```
    CALL DATWRIT ;ISSUE IT TO LCD
```

```
    CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
```

```
    POP BX
```

```
    POP AX
```

```
    RET
```

```
TEMP_WRITE ENDP
```

```
TIME_WRITE PROC NEAR
```

```
    PUSH AX
```

```
    PUSH BX
```

```
    MOV AL,0
```

```
    OUT PB1,AL
```

```
    CALL DELAY
```

```

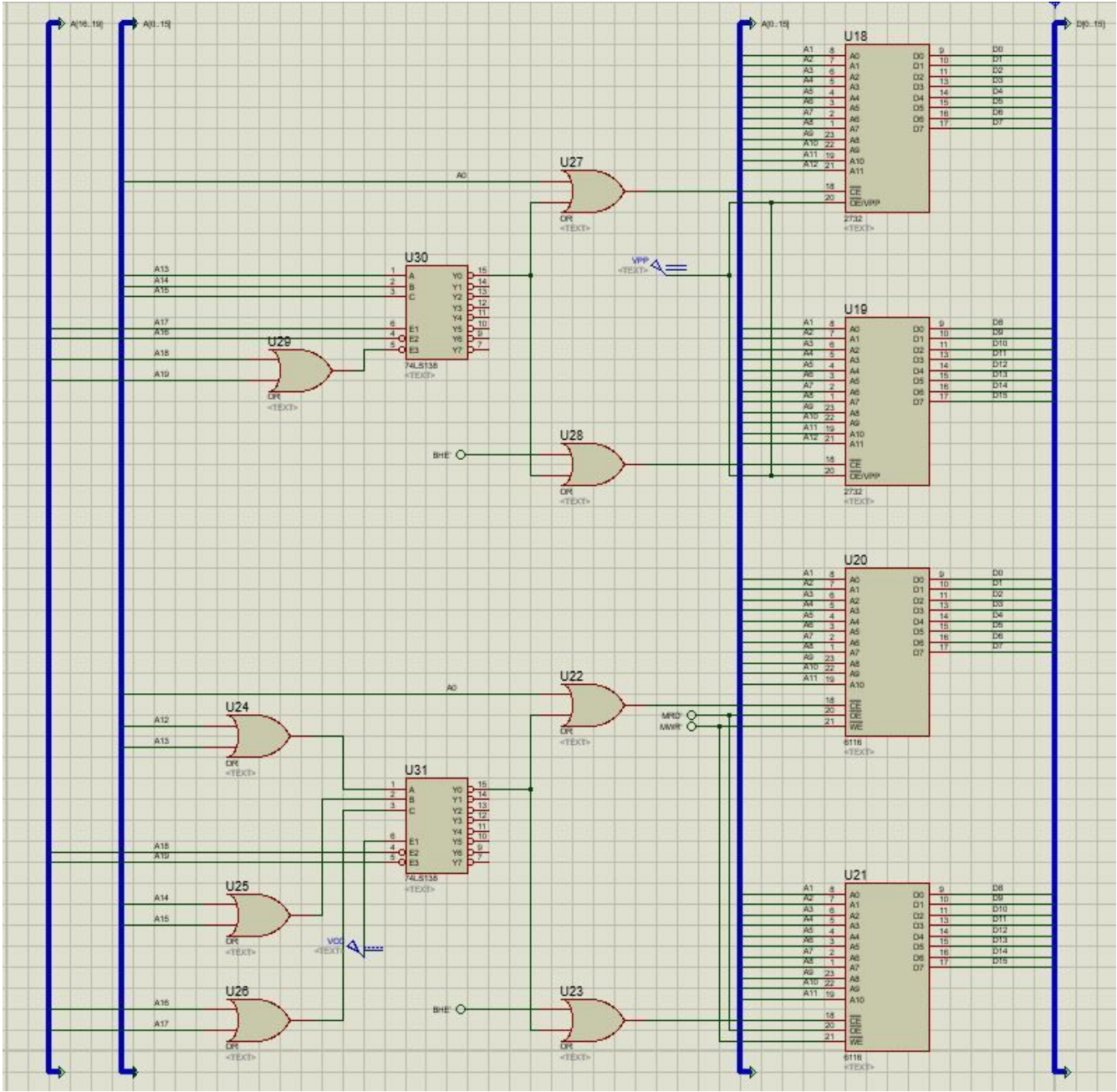
CALL CLS
CALL LCD_INIT
MOV BL, 10
MOV AL, TIMEDISPLAY
MOV AH,00
DIV BL
ADD AL, '0' ;DISPLAY HUNDREDS OF TIME
CALL DATWRIT ;ISSUE IT TO LCD
CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
MOV AL, AH
ADD AL, '0' ;DISPLAY TENS OF TIME
CALL DATWRIT ;ISSUE IT TO LCD
CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
MOV AL, '0' ;DISPLAY ONES OF TEMP
CALL DATWRIT ;ISSUE IT TO LCD
CALL DELAY ;WAIT BEFORE ISSUING THE NEXT CHARACTER
POP BX
POP AX
RET
TIME_WRITE ENDP

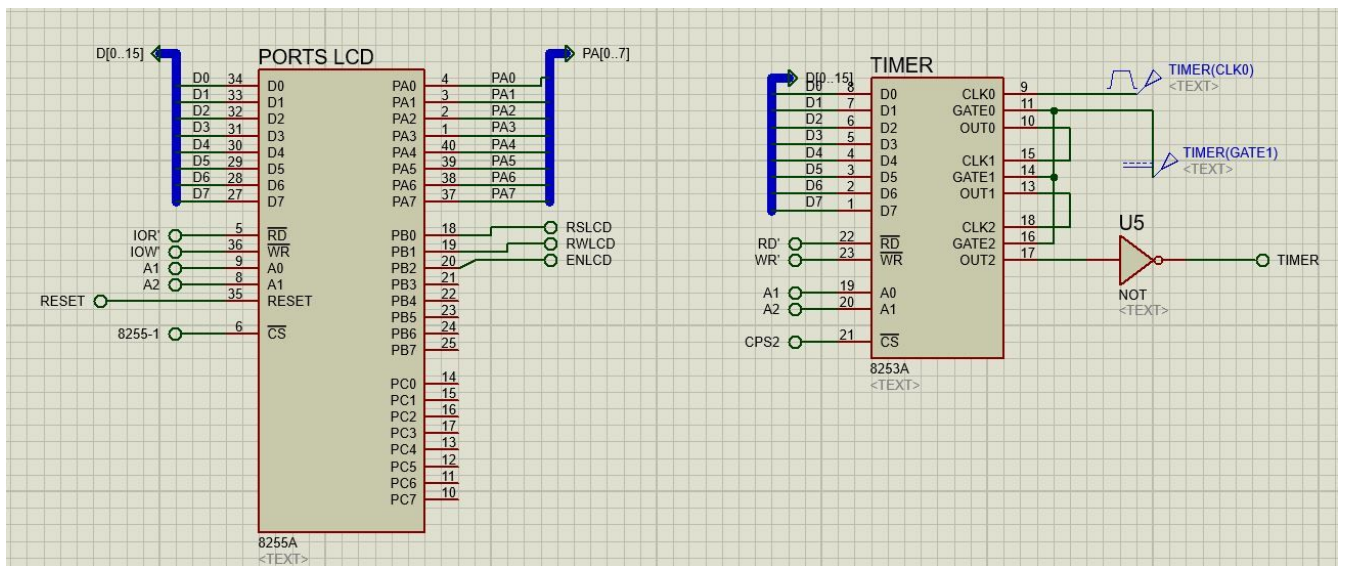
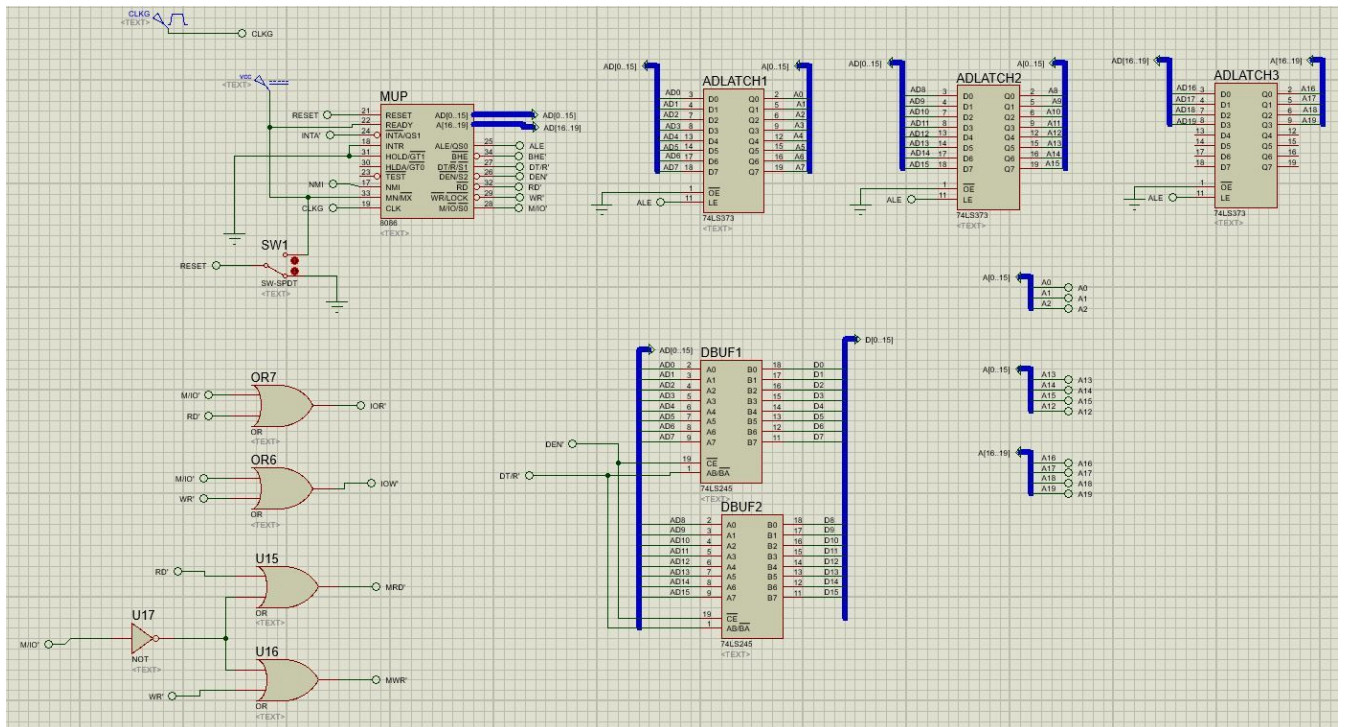
CLS PROC NEAR
    PUSH AX
    MOV AL, 01 ;CLEAR LCD
    CALL COMNDWRT
    CALL DELAY
    POP AX
    RET
CLS ENDP

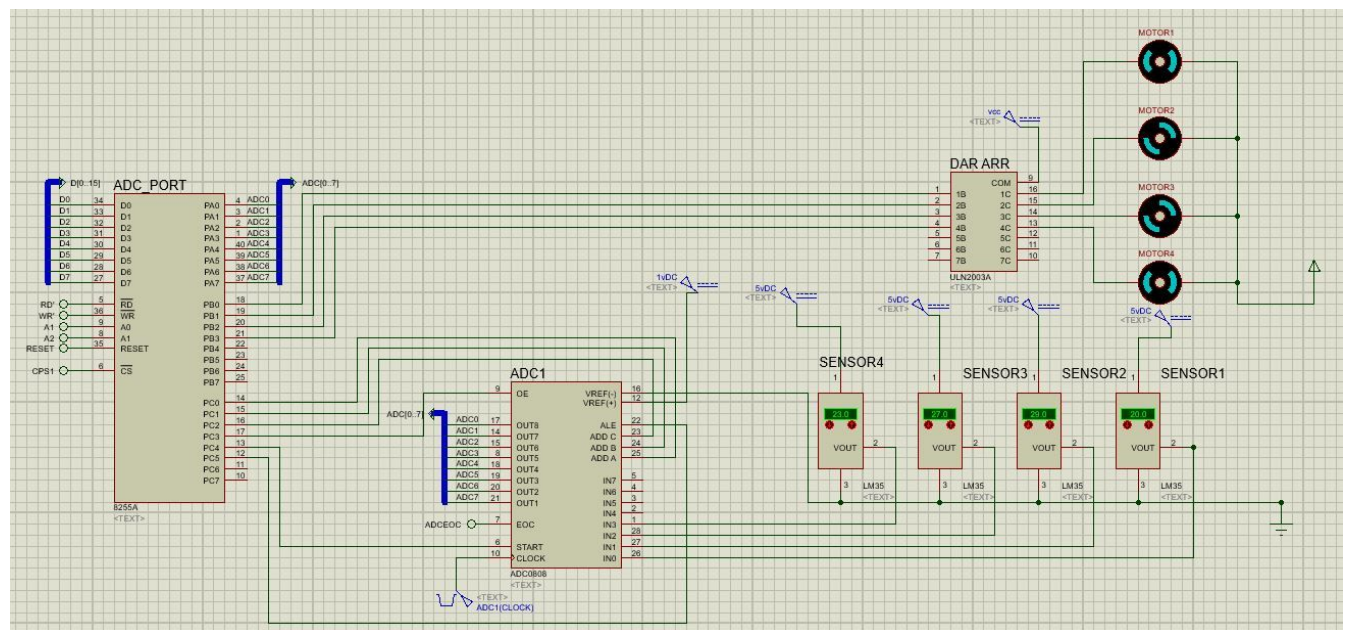
HLT          ; halt!

```

CIRCUIT DIAGRAMS













## REFERENCES

### LM35 (Temperature sensor)

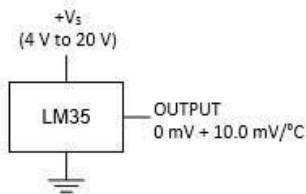
Range:  $-55^{\circ}\text{C}$  to  $150^{\circ}\text{C}$

$V_{in}$ : 4V to 20V

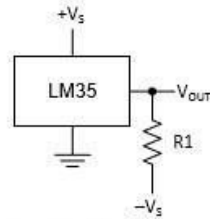
For  $0^{\circ}\text{C}$ : OUTPUT = 0mV

Increment  $10\text{mV}/^{\circ}\text{C}$

**Basic Centigrade Temperature Sensor  
( $2^{\circ}\text{C}$  to  $150^{\circ}\text{C}$ )**



**Full-Range Centigrade Temperature Sensor**



Choose  $R_1 = -V_S / 50\text{ }\mu\text{A}$   
 $V_{OUT} = 1500\text{ mV}$  at  $150^{\circ}\text{C}$   
 $V_{OUT} = 250\text{ mV}$  at  $25^{\circ}\text{C}$   
 $V_{OUT} = -550\text{ mV}$  at  $-55^{\circ}\text{C}$

### ULN2003A (Darlington pair array)

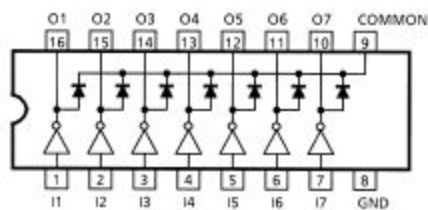
$V_{in} = 30\text{V}$

$V_{out} = 50\text{V}$

Source: Texas Instruments Datasheet

<http://www.ti.com/lit/ds/slrs027o/slrs027o.pdf> accessed on 24th April 2017.

### **Internal Schematic**



### **Pin-out**

