

PART 2

- We can approximate a higher order derivative of $h = [-1, 1]$ by convolving multiple instances of h over itself
 $[-1, 1] \text{ conv } [1, -1] = [1, -2, 1]$
- ?
- g corresponds to a lowpass filter, h corresponds to a band-pass filter, and $g \times h$ corresponds to a band-pass filter. G works as a blurring filter. $G \times h$ amplifies high-frequency differences.
- This yields a 4×4 matrix where all entries are zero.
- Blobs / points
- It can be separated into two instances of $k = [1, -2, 1]$, where $k * k.T = U$
- First we need to compute G_x and G_y for image patch Q . I used a kernel of $[-1, 0, 1]$ because its equivalent and easier to work with.
 I.e. $M = \begin{bmatrix} 144 & -96 \\ -96 & 64 \end{bmatrix}$

$$Q = \begin{bmatrix} 0 & 0 & 2 & 2 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$G_x = \begin{bmatrix} 0 & 2 & 2 & 0 \\ 0 & 2 & 2 & 0 \\ 0 & 2 & 2 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad G_y = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & -2 \\ 0 & 0 & -2 & -2 \end{bmatrix}$$

$$\begin{aligned} \sum f_x &= 12, & \sum f_y &= -8 \\ \sum f_x^2 &= 144 & \sum f_y^2 &= 64 \\ \sum f_x f_y &= -96 \end{aligned}$$

$$M = \begin{bmatrix} 144 & -96 \\ -96 & 64 \end{bmatrix}$$

Scanned with CamScanner

- If both eigenvalues are small, then the area is likely homogeneous. If both are large then the area like is a corner. If one of the eigenvalues is much larger than the other, then this indicates an edge.
- To do this we need to compute the gradient orientations and then construct a histogram over all the orientations. Gradient orientation = $\arctan (G_y/G_x)$

Gradient orientation = $\tan^{-1}\left(\frac{I_y}{I_x}\right)$

$G_y = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & -2 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 2 & -2 & 0 \\ 0 & 0 & -2 & 2 \\ 0 & 2 & 2 & -2 \\ 0 & 0 & -2 & -2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
 $\theta = \begin{bmatrix} 0 & \dots & \dots & \dots \\ 0 & \dots & \dots & \dots \\ 0 & \dots & \dots & \dots \\ 0 & \dots & \dots & \dots \\ 0 & \dots & \dots & \dots \\ 0 & -90 & -90 & -90 \end{bmatrix}$

$\arctan\left(\frac{0}{2}\right) =$ Not Enough Time!
 $\arctan\left(\frac{-2}{2}\right) =$
 $\arctan\left(\frac{\dots}{0}\right) = -\infty$ $\arctan\left(\frac{\dots}{0}\right) = \infty$

~~Histogram~~ Bin = 1 2 3 4 5 6 7 8 9
 Gradient map

Unfortunately I didn't have enough time to compute the gradient orientations + magnitudes, but if I HAD, I would have constructed the histogram by taking the number of recorded angles and recording those in the histogram

- j) SIFT is invariant to scaling, rotation and lightning,
- k) We could attempt to compute the optical flow as the patches are not uniform, though the resulting flow estimate would be crude.