ECE 473/573 Fall 2024 - Project 4

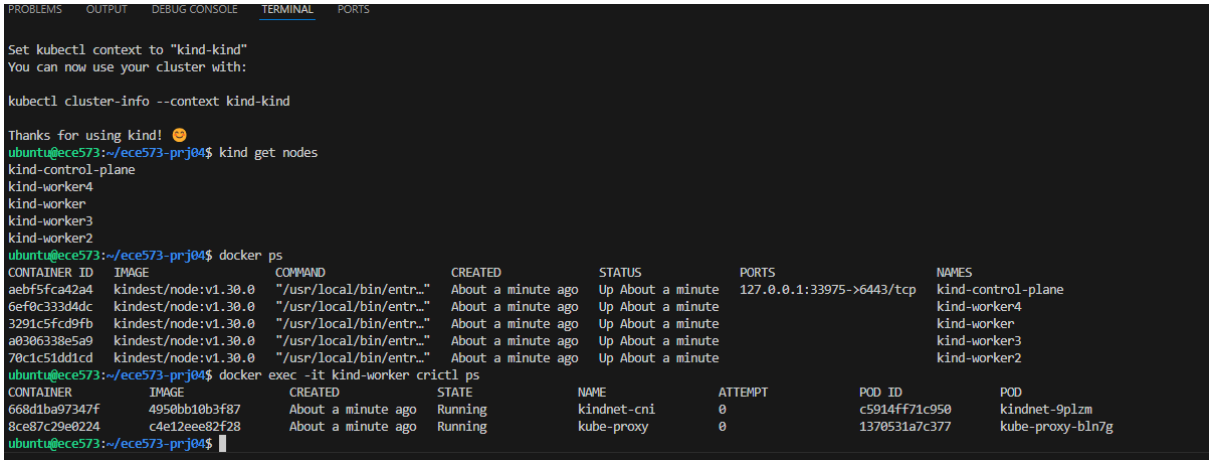
Container Orchestration with Kubernetes

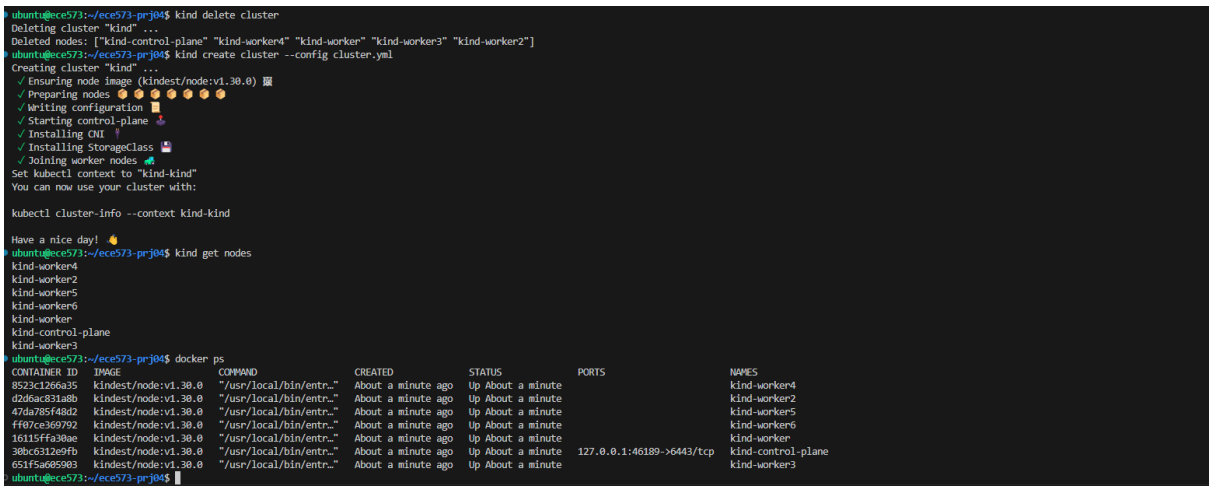
Samman Chouhan

A20561414

II. kind Cluster Setup

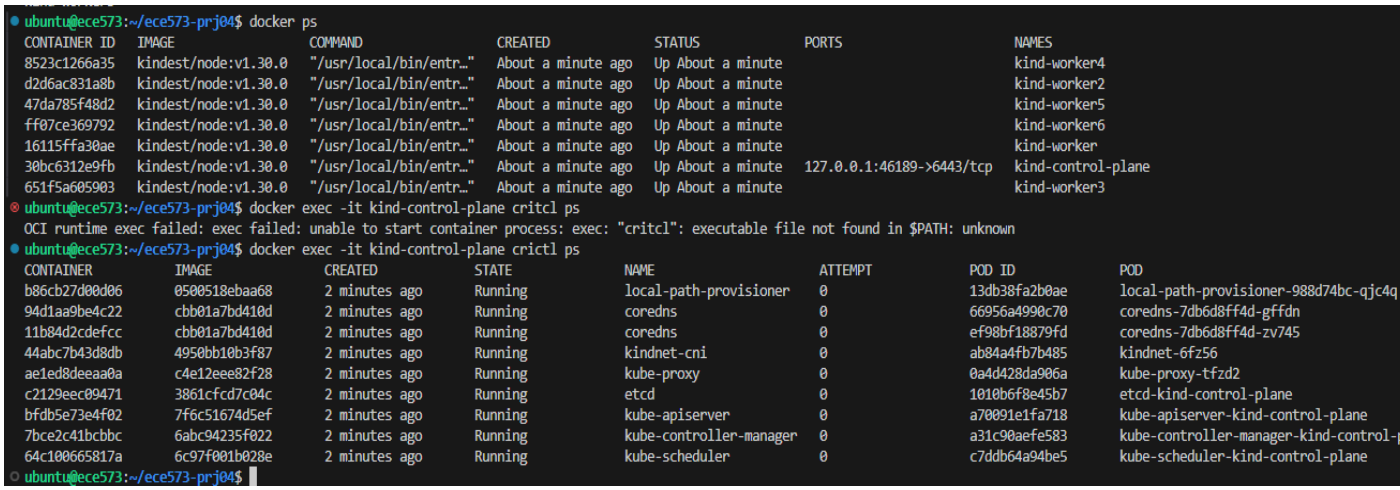
- Modify cluster.yml to include 6 worker nodes. Create the cluster and verify that it is running.





The worker nodes were updated from 4 to 6

- Run **crictl ps** in the control plane node to show K8s containers running inside. Name two K8s control plane components from the list.



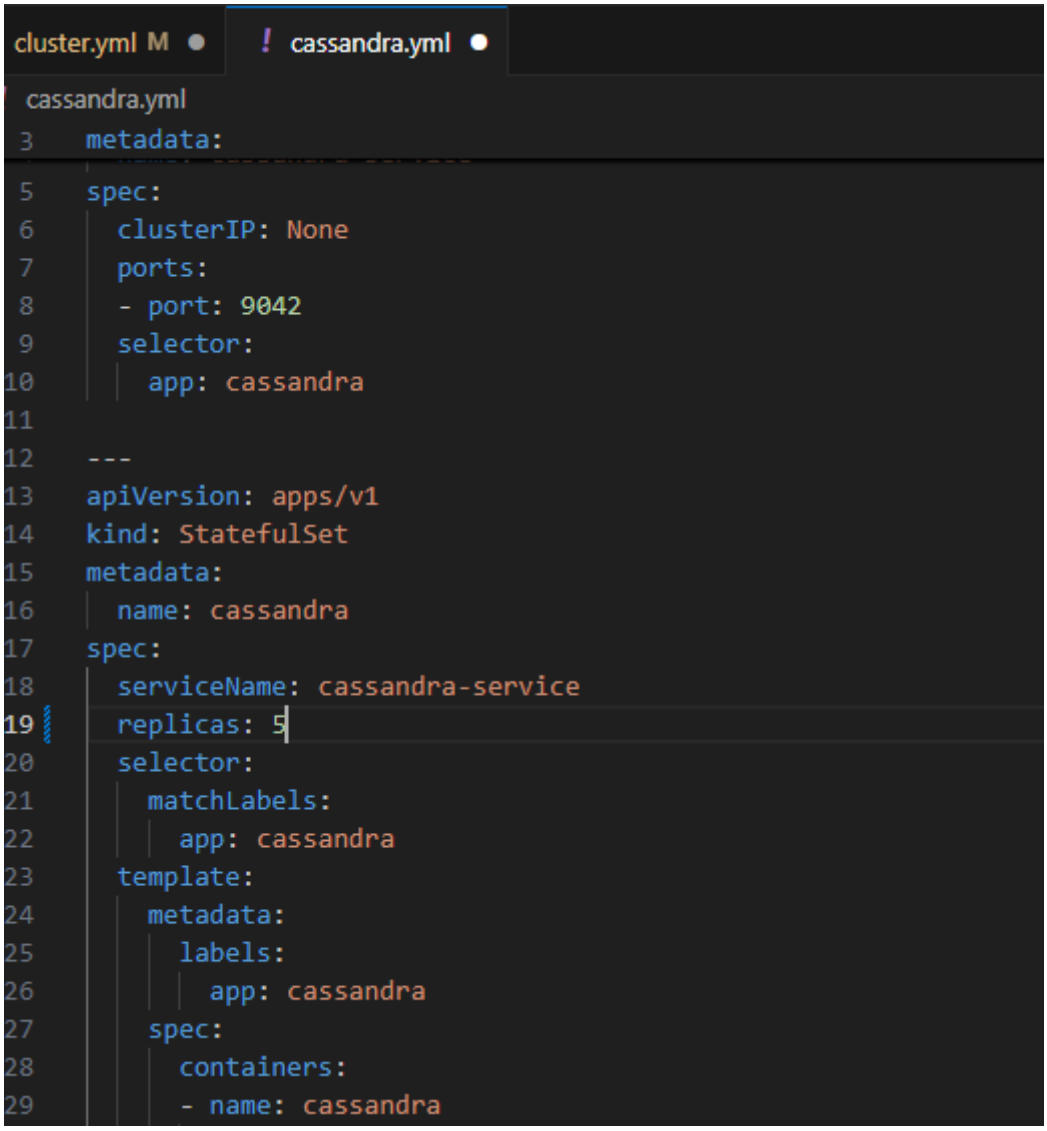
```
ubuntu@ece573:~/ece573-prj04$ docker ps
CONTAINER ID   IMAGE                  COMMAND                  CREATED              STATUS              PORTS                       NAMES
8523c1266a35   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker4
d2d6ac831a8b   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker2
47da785f48d2   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker5
ff07ce369792   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker6
16115ffa30ae   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker
30bc6312e9fb   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute   127.0.0.1:46189->6443/tcp   kind-control-plane
651f5a605903   kindest/node:v1.30.0   "/usr/local/bin/entr…"   About a minute ago   Up About a minute                               kind-worker3
ubuntu@ece573:~/ece573-prj04$ docker exec -it kind-control-plane critcl ps
OCI runtime exec failed: exec failed: unable to start container process: exec: "critcl": executable file not found in $PATH: unknown
ubuntu@ece573:~/ece573-prj04$ docker exec -it kind-control-plane crictl ps
CONTAINER           IMAGE               CREATED             STATE               NAME                      ATTEMPT             POD ID              POD
b86cb27d00d06       0500518ebaa68       2 minutes ago       Running             local-path-provisioner    0                   13db38fa2b0ae       local-path-provisioner-988d74bc-qjc4q
94d1aa9be4c22       cbb01a7bd410d       2 minutes ago       Running             coredns                   0                   66956a4990c70       coredns-7db6d8ff4d-gffdn
11b84d2cdefcc       cbb01a7bd410d       2 minutes ago       Running             coredns                   0                   ef98bf18879fd       coredns-7db6d8ff4d-zv745
44abc7b43d8db       4950bb10b3f87       2 minutes ago       Running             kindnet-cni               0                   ab84a4fb7b485       kindnet-6fz56
ae1ed8deeaa0a       c4e12eee82f28       2 minutes ago       Running             kube-proxy                0                   0a4d428da906a       kube-proxy-tfzd2
c2129eec09471       3861cfcd7c04c       2 minutes ago       Running             etcd                      0                   1010b6f8e45b7       etcd-kind-control-plane
bfdb5e73e4f02       7f6c51674d5ef       2 minutes ago       Running             kube-apiserver            0                   a70091e1fa718       kube-apiserver-kind-control-plane
7bce2c41bcbbc       6abc94235f022       2 minutes ago       Running             kube-controller-manager   0                   a31c90aefe583       kube-controller-manager-kind-control-
64c100665817a       6c97f001b028e       2 minutes ago       Running             kube-scheduler            0                   c7ddb64a94be5       kube-scheduler-kind-control-plane
ubuntu@ece573:~/ece573-prj04$
```

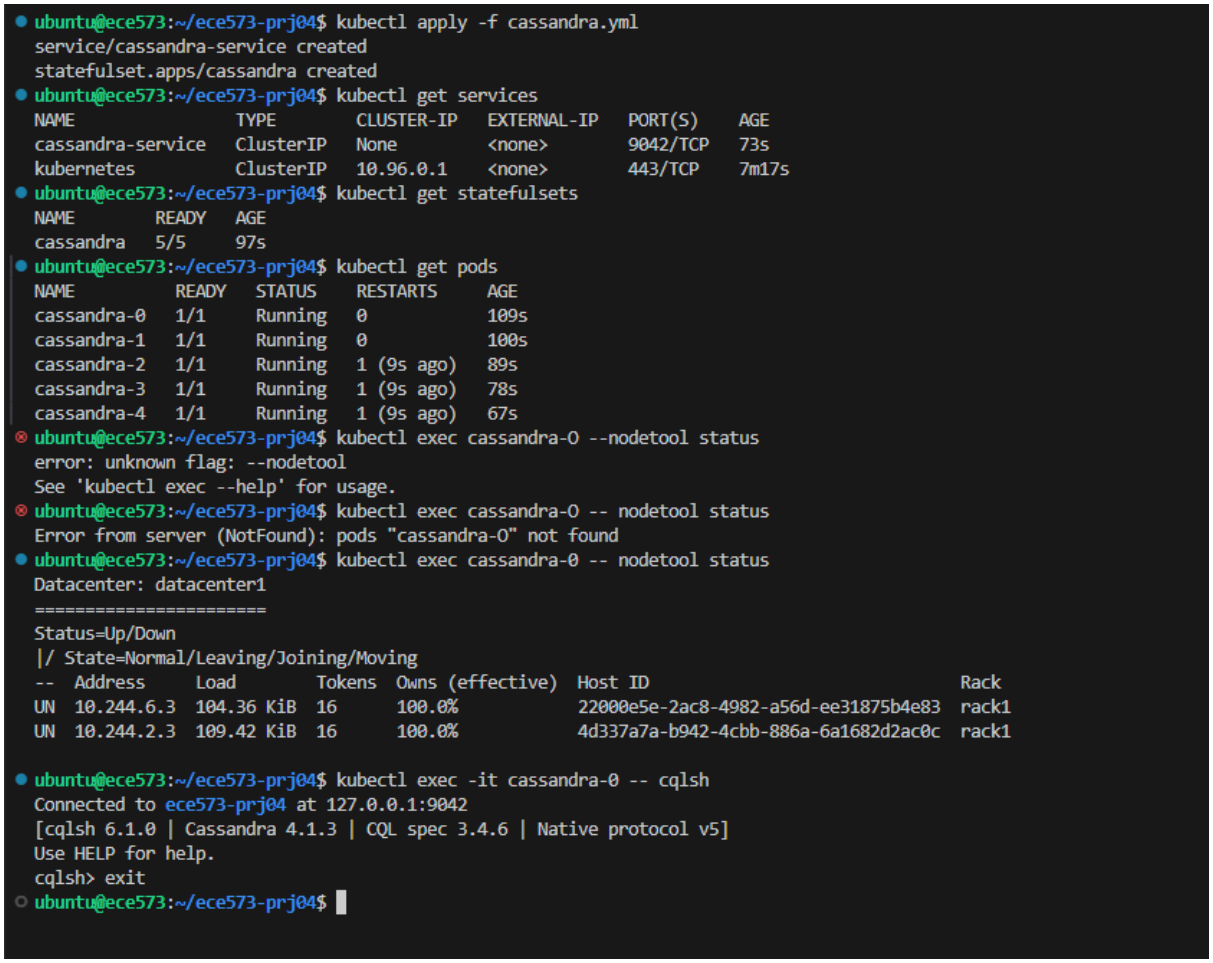
Name - Kindnet-cni

Name – etcd

III. The Cassandra Service

- Modify cassandra.yml to include 5 Cassandra replicas. Create the service and verify that Cassandra is running properly.





- Explain the "resources" section for the cassandra container from cassandra.yml . What are the difference between "limits" and "requests"?

The "resources" section of the cassandra.yml file sets the container's CPU and RAM resources and limitations. This is crucial for controlling resource allocation and scheduling in a Kubernetes cluster. The "resources" section includes two crucial fields: limits and requests.
Limits: Limits specify the maximum CPU and memory resources a container can consume.They serve as an upper limit or constraint on resource utilization.If a container exceeds its limits, Kubernetes may throttle or terminate it to prevent excessive resource consumption.Limits ensure cluster stability and fairness by prohibiting individual containers from monopolizing available resources.

Requests specify the initial CPU and memory resources requested by a container at startup. Kubernetes relies on these resource demands to make scheduling decisions. It assigns the pod to nodes with sufficient resources to meet the requests.The Kubernetes scheduler uses resource requests to ensure pods are assigned to nodes with sufficient resources. In the cassandra.yml file, resource requests are specified as follows:

- Below the "resources" section you will find the section "env" to setup environment variables. Where was the corresponding part for Project 3? Explain the difference between the two.

In Project 3, environment variables such as "env" were not explicitly set in the YAML setup. Instead, the project relied on runtime environment variables or command-line arguments within the Go code. Project 3 used command-line arguments to configure environment variables such as CASSANDRA_CLUSTER_NAME and CASSANDRA_SEEDS, unlike Project 4's configuration file.
The primary distinction between the two projects is the technique to setting environment variables:

Project 3 involved dynamically setting environment variables while running Go client programs in the terminal. To launch the writer or reader programs, you can specify variables such as consistency level and seed node via the command line. These values were supplied as parameters to Go applications, which configured connections to the Cassandra cluster.
In Project 4, the configuration file (YAML) has a "env" section where you can define environment variables for containers in the Kubernetes cluster. The configuration file defines environment variables that can be accessible by Kubernetes cluster components.

- How does the Cassandra service know which Pods are part of the service?

In Kubernetes, services, such as Cassandra, employ labels and selectors to identify which pods belong to their service. Labels are key-value pairs used to identify and categorize items, including pods. Selectors are used to match items to certain labels. Here's how the Cassandra service works:

Pod Labeling: In your StatefulSet configuration, you have defined labels for the Cassandra pods:

template:

metadata:

labels:

app: cassandraT

his labels each Cassandra pod with the key "app" and the value "cassandra."

Service Selector: In your service configuration, you have specified a selector that defines which

pods are part of the service:

selector:

app: cassandra

This selector instructs the Cassandra service to include pods labeled "app: cassandra" within the service.
Matching Labels: The Kubernetes service controller continuously monitors and labels the cluster's pods. Pods labeled "app: cassandra" are considered part of the Cassandra service as they match the service's selector.
So the service knows which pods are included by picking pods with the provided label. This separates the service from individual pod IP addresses, which may vary due to scaling or rescheduling. Labels are used to specify the group of pods included in the service, providing a more flexible approach. The label-based method simplifies managing and scaling services in a dynamic Kubernetes environment.

IV. Build and Deploy an Application

- Correct writer.yml as mentioned above and verify everying is running properly.

- How does the writer deployment connect to the Cassandra service? In particular, where does "cassandra-service.default.svc.cluster.local" come from?

  The writer deployment in your Kubernetes cluster accesses the Cassandra service via the DNS name "cassandra-service.default.svc.cluster.local." Let's look at the DNS name and its origin:
  "cassandra-service": This section of the DNS name indicates the Cassandra service name to which the writer deployment connects. The service name is defined in the "CASSANDRA_SEEDS" environment variable in your writer.yml file.
  "default": This indicates the namespace that contains the Cassandra service. Namespaces are a sensible approach for Kubernetes to organize and separate resources. If you don't specify a namespace for your service, the "default" namespace will be utilized. "svc.cluster.local" is the domain suffix for services within the cluster. Kubernetes automatically resolves DNS for services in the cluster using this domain.
  Kubernetes resolves the fully qualified domain name (FQDN) "cassandra-service.default.svc.cluster.local" to the Cassandra service's IP address. The DNS name is produced automatically based on the service name and namespace, allowing pods in the same Kubernetes cluster to communicate with the

Cassandra service.
To connect to the Cassandra service in a Kubernetes cluster, use "cassandra-service.default.svc.cluster.local" with your service name and default namespace. This FQDN allows pods to interface with services in a consistent and dynamic manner, regardless of their IP addresses.

- We add retrying logic to the writer program in Project 3. Do we need it for Project 4?

The need for retrying logic in the writer program for Project 4 is determined by the project's specific requirements.
In Project 4, you will work with a Kubernetes cluster and deploy services to it. Kubernetes is a container orchestration and management platform with robust reliability and fault tolerance characteristics. These features include automatically restarting failing containers and monitoring service health. Kubernetes supports scaling and load balancing. However, whether you need retrying logic in the writer program depends on the nature of the operations and the specific use case. If you are performing write operations to a database orservice within the Kubernetes cluster and want to ensure that failed writes are retried, you may still need to implement retrying logic in your writer program. It could be necessary in situations where you want to provide additional resilience beyond what Kubernetes offers.
In summary, while Kubernetes provides some level of fault tolerance and reliability, the need for retrying logic in the writer program for Project 4 will depend on the specific requirements and considerations of your project and whether you want to implement custom retry behavior forwrite operations.

V. Stateless Application

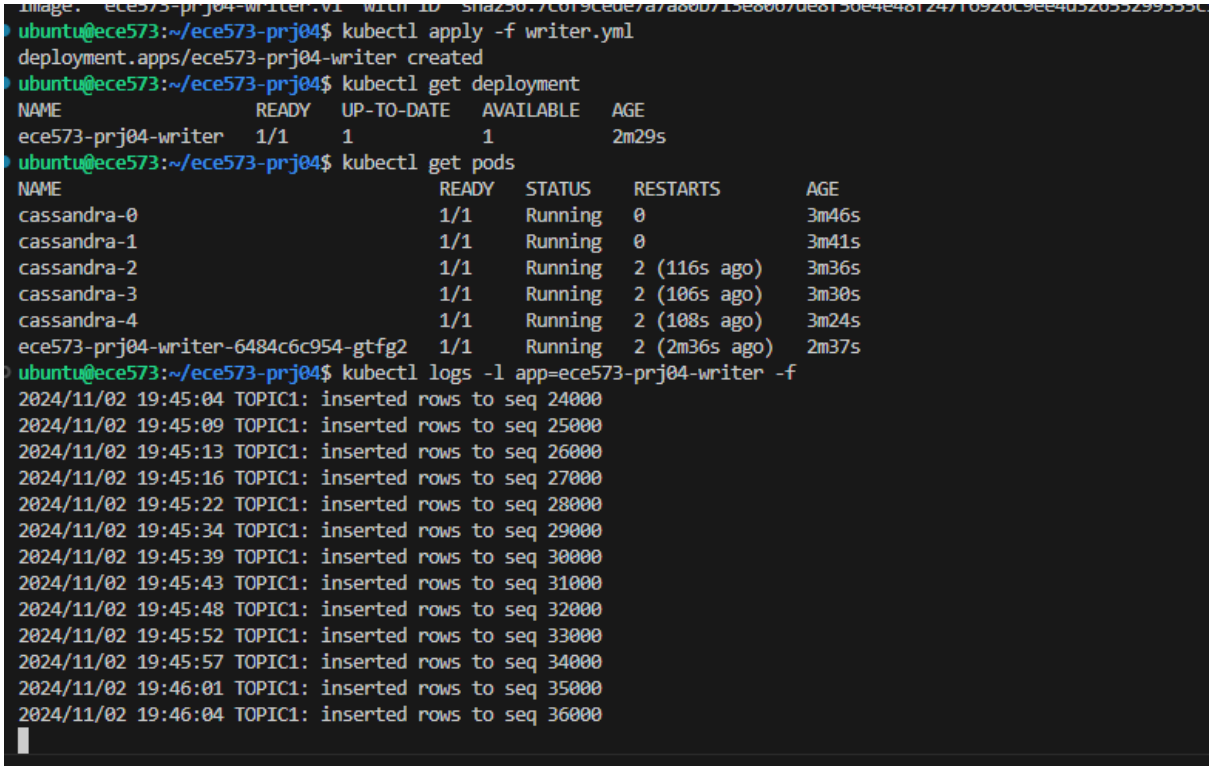
- Modify writer.go as mentioned above and verify everying is running properly. You will need to delete Pods to trigger writer to restart and show log messages indicating lastSeq reading from Cassandra.

```
    log.Printf("Tables ece573.prj04 and ece573.prj04_last_seq ready.")

    // Modify code below to read lastSeq from ece573.prj04_last_seq
    // lastSeq := 0
    var lastSeq int
    query := "SELECT seq FROM ece573.prj04_last_seq WHERE topic = ?"
    if err := session.Query(query, topic).Scan(&lastSeq); err != nil {
        log.Printf("No previous data found for topic %s. Starting from Seq 1.", topic)
        lastSeq = 0
    } else {
        log.Printf("Resuming %s from lastSeq=%d", topic, lastSeq)
    }
```

```
ubuntu@ece573:~/ece573-prj04$ ./build.sh
[+] Building 0.6s (10/10) FINISHED
 => [internal] load build definition from Dockerfile
 => => transferring dockerfile: 483B
 => WARN: FromAsCasing: 'as' and 'FROM' keywords' casing do not match (line 3)
 => WARN: FromAsCasing: 'as' and 'FROM' keywords' casing do not match (line 13)
 => [internal] load metadata for docker.io/library/golang:1.21
 => [internal] load .dockerignore
 => => transferring context: 2B
 => [internal] load build context
 => => transferring context: 5.07kB
 => [build 1/4] FROM docker.io/library/golang:1.21@sha256:4746d26432a9117a5f58e95cb9f954ddf0de128e9d5816886514199316e4a2fb
 => CACHED [build 2/4] COPY . /go/src
 => CACHED [build 3/4] WORKDIR /go/src/writer
 => CACHED [build 4/4] RUN CGO_ENABLED=0 GOOS=linux go build -o writer
 => CACHED [image 1/1] COPY --from=build /go/src/writer/writer .
 => exporting to image
 => => exporting layers
 => => writing image sha256:7c6f9cede7a7a80b713e8067de8f56e4e48f247f6926c9ee4d32655299355c3c
 => => naming to docker.io/library/ece573-prj04-writer:v1

 2 warnings found (use docker --debug to expand):
 - FromAsCasing: 'as' and 'FROM' keywords' casing do not match (line 3)
 - FromAsCasing: 'as' and 'FROM' keywords' casing do not match (line 13)
Image: "ece573-prj04-writer:v1" with ID "sha256:7c6f9cede7a7a80b713e8067de8f56e4e48f247f6926c9ee4d32655299355c3c" found to be already present on all nodes.
ubuntu@ece573:~/ece573-prj04$
```



- What happens if consistency is broken so that the writer doesn't obtain the most recent last seq? Will this cause an issue for the writer?

If consistency is lost and the writer doesn't get the most current last sequence number from the ece573.prj04_last_seq database, they may start with an outdated or inaccurate sequence number. This can affect data integrity and sequence synchronization between the writer and Cassandra database.

Issues that might persist :

Incorrect Resumption: Failure to acquire the most current final sequence number can result in duplicate or skipped entries in the Cassandra database.

Data Inconsistency: The writer's data may not match the sequence in the database. Inconsistencies can arise when data is not written sequentially or synchronized with other system components.

Data loss: Starting from an erroneous sequence number can result in overwriting or missing essential data, resulting to corruption.

To avoid these difficulties, writers should retrieve the last sequence number consistently. To ensure accurate data retrieval, Cassandra queries should use the proper consistency level to represent the most recent database state.
The provided code sets the consistency level based on the CONSISTENCY environment variable. To achieve the correct level of consistency in queries, this variable must be properly configured. Setting CONSISTENCY=QUORUM can improve consistency, but may negatively influence performance.
Maintain data integrity by adjusting your application's setup based on its consistency requirements.