Wireframes

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Why I chose this topic?

Even though we went over the theory of this, it was still unclear to me and some others in my class, from my understanding, regarding what actually went into wireframes.

I explained my topic creating wireframes for a project that I worked on this semester.

Wireframes

Visual guide that represents the skeletal framework of a website

Aim of a wireframe is to provide a visual understanding of a page early in a project to get stakeholder and project team approval before the creative phase gets under way

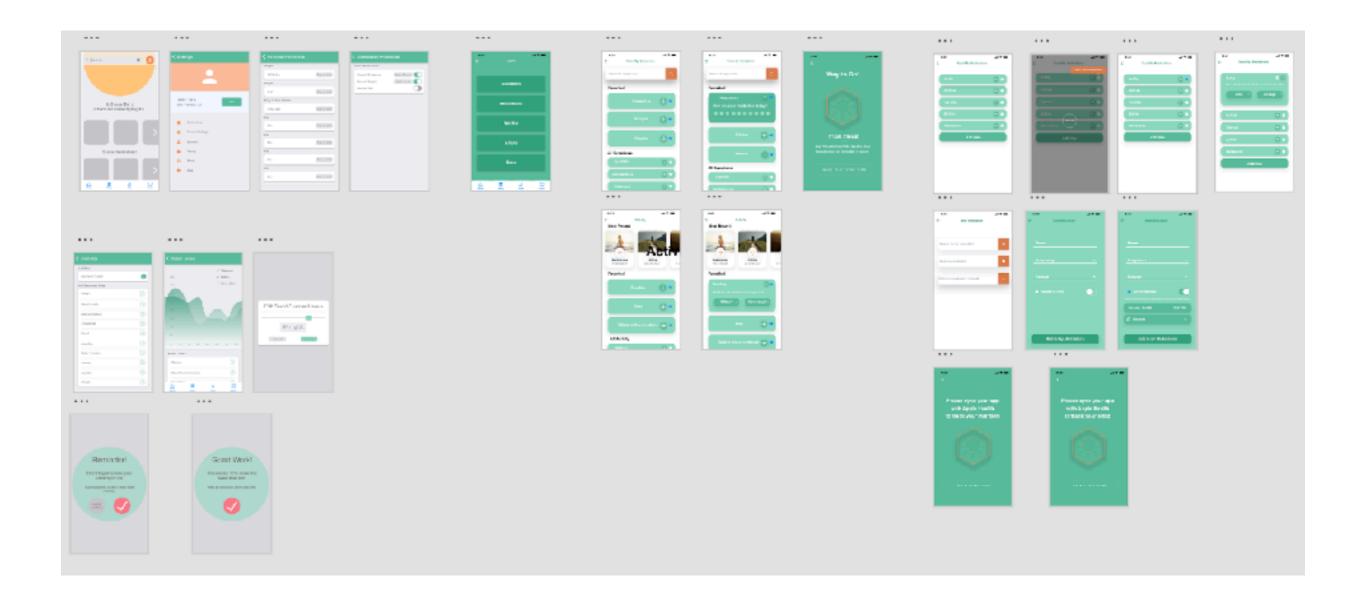
Quicker and cheaper to review and amend the structure of the key pages in a wireframe format

Often used to complete the User Centered Design process, wireframes are also used at the beginning of the design phase

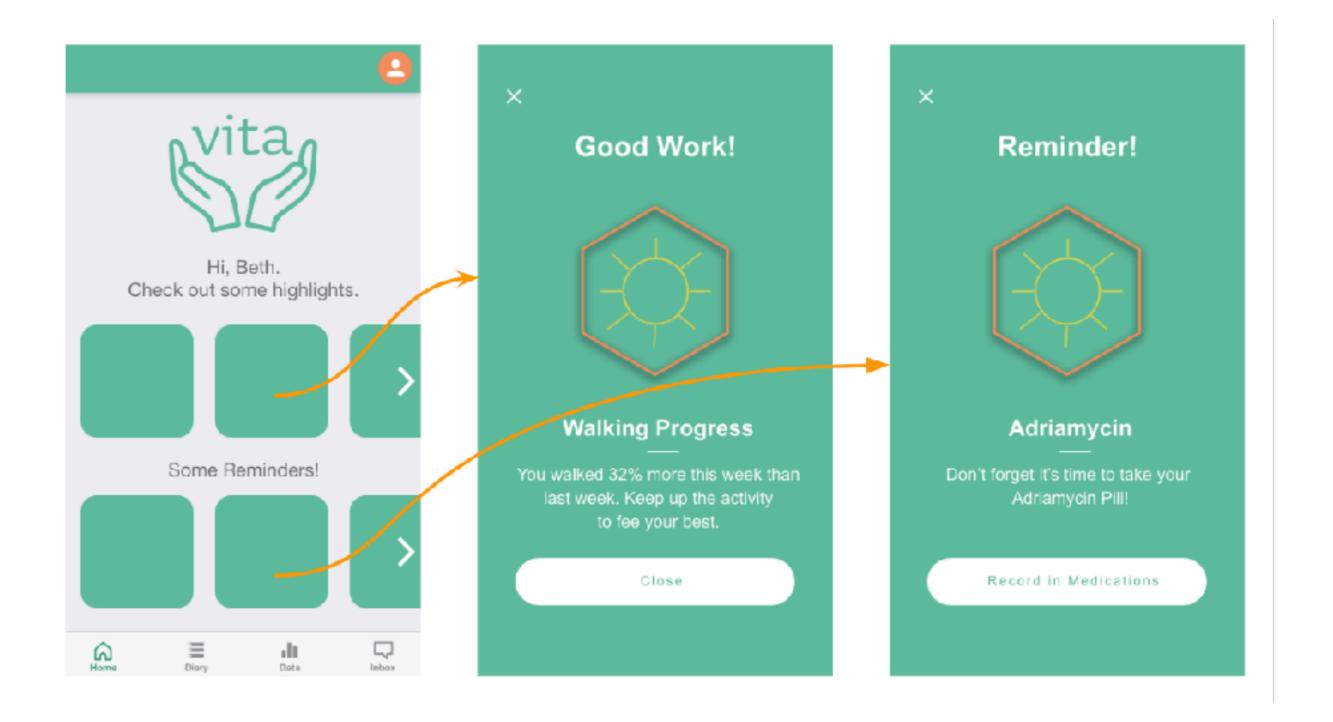
Project Scope

- Allow patients to enter symptoms, medications, etc.
 - OLater: images and videos
 - OLater: suggestions for symptom relief
- Prompt patients to enter data
- Display summary of symptom data
- Focus primarily on interface for patients
 - OLater: interface for doctors
- Start with same interface for all cancers
 - OLater: filters for specific cancers

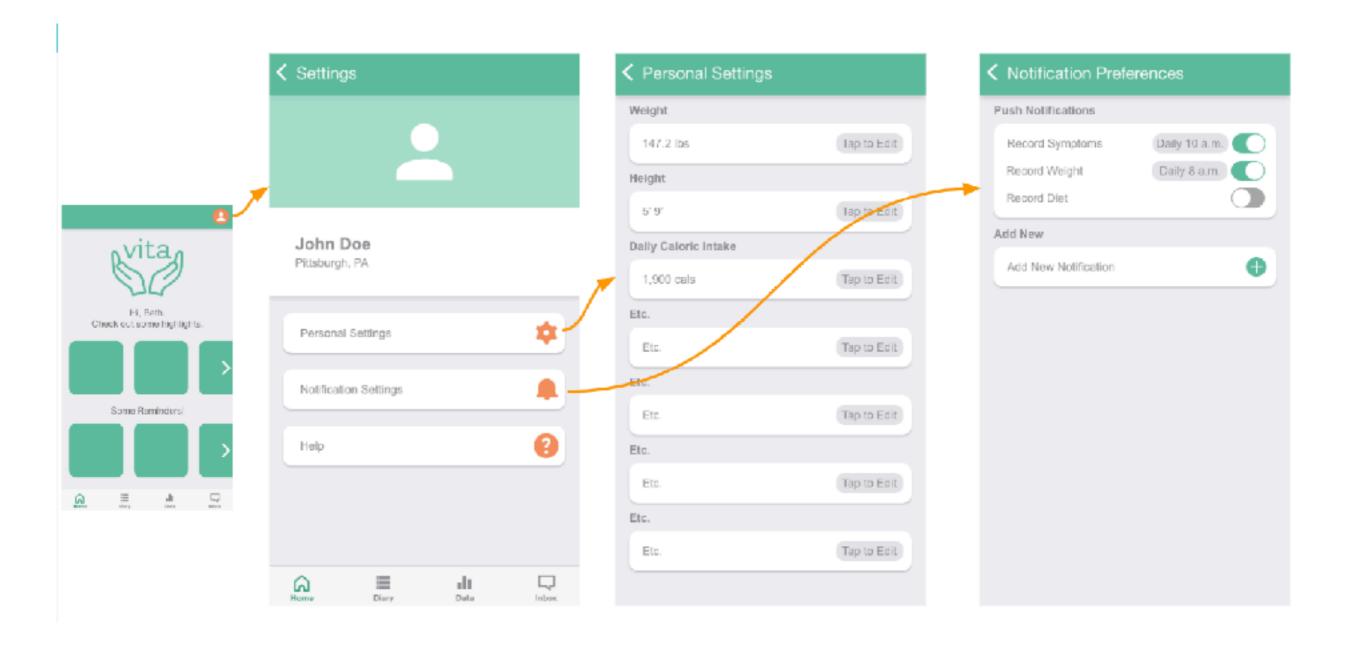
Overall wireframe layout



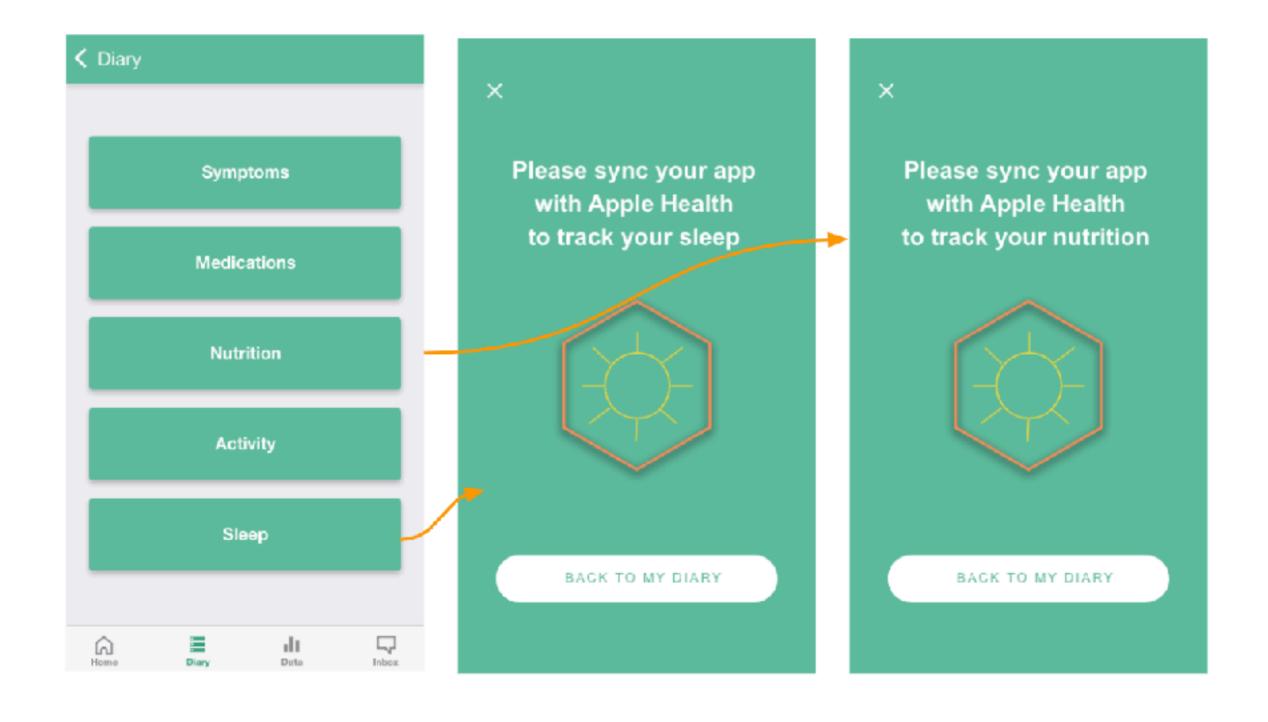
Home Page



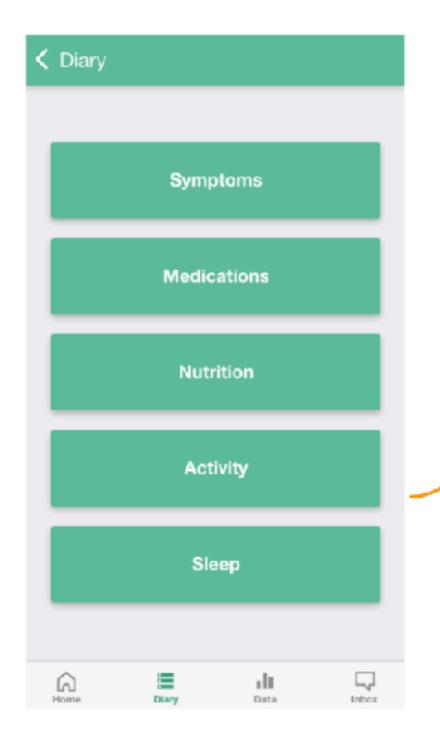
Account Settings Page

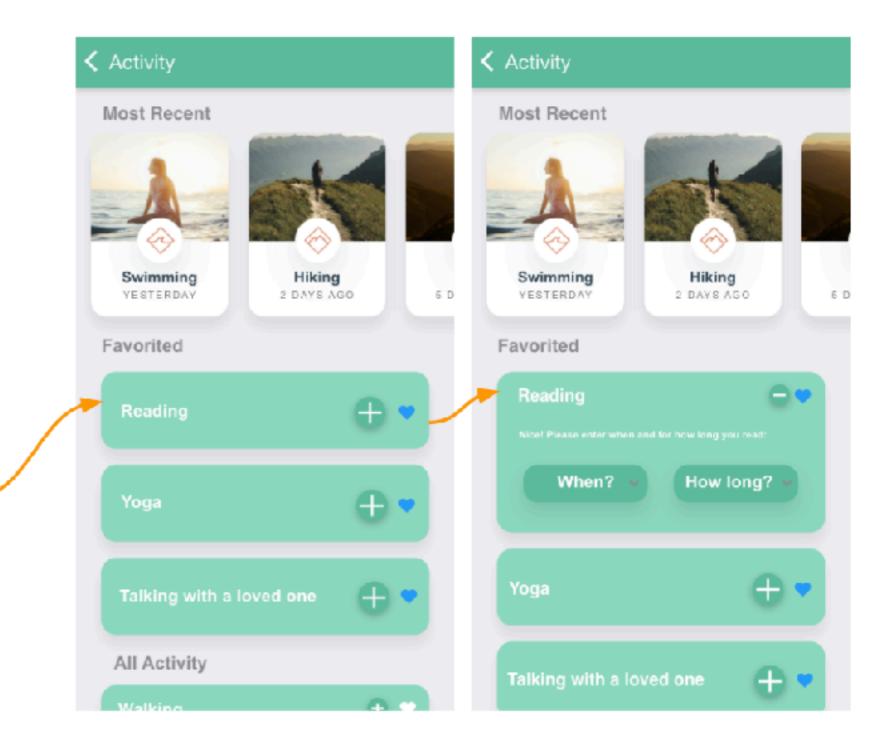


Diary Entering Page

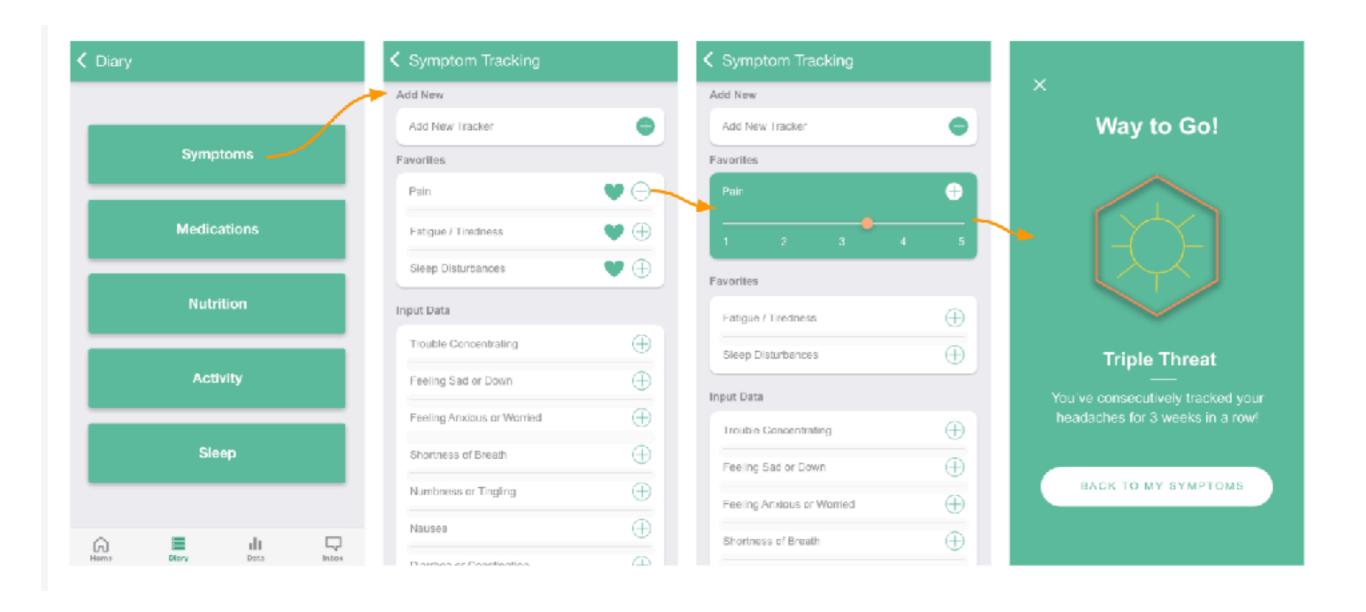


Diary Entering Page

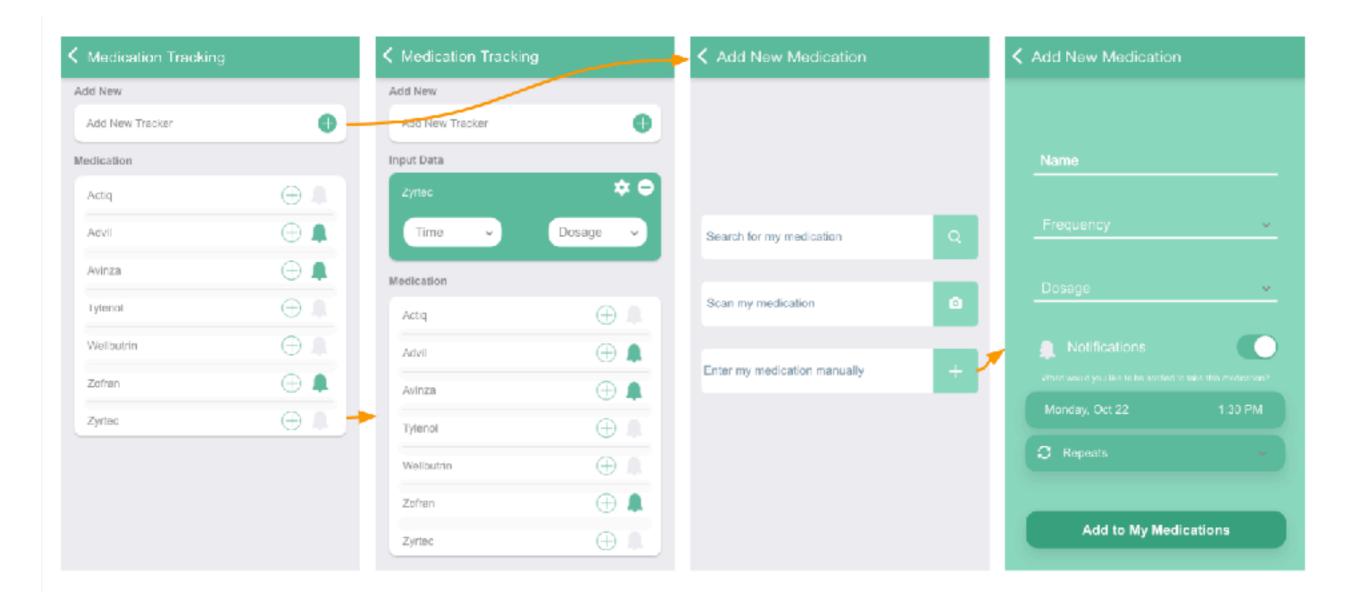




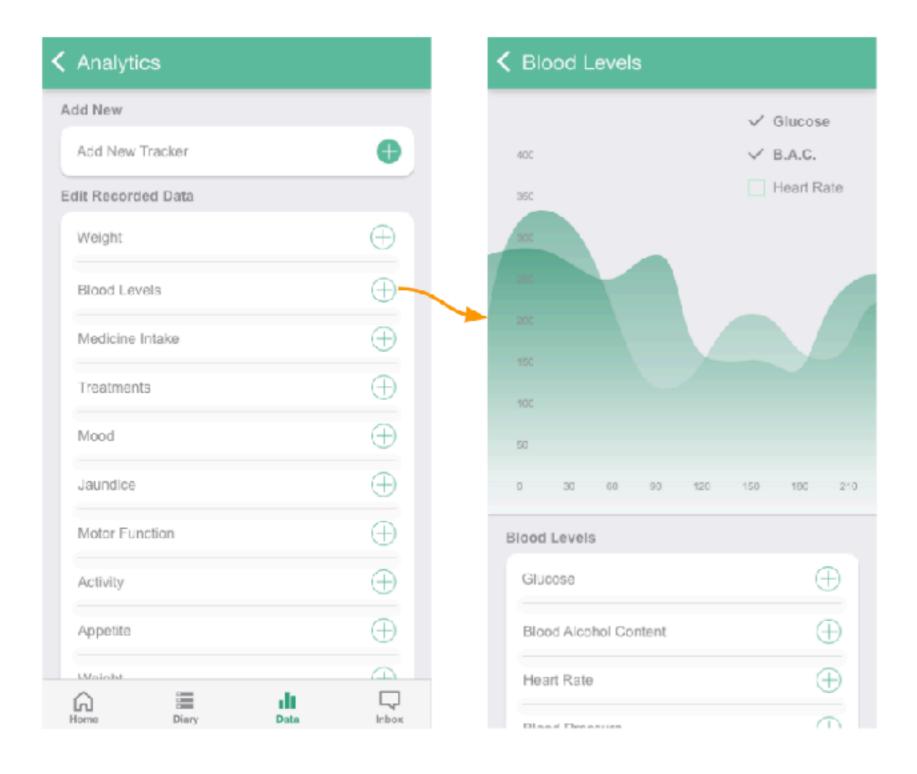
Diary Entering Page



Medication Entering Page



Analytics Page





Wireframes

Useful Evaluation especially when conducting user studies, when getting to the translating design to code stage it is helpful to get feedback because a lot hard to change after already coding.

It is also good to transform your initial ideas of drawing and thoughts into a working prototype.