

AI-MAS Winter Olympics: Crafting Quest 3

Team LordOfTheKeyboard Report

1. Interpreting Results

Section 1 presents a general overview of the results and your team's position on the board. The score in Table 1 is computed by the following rules:

- Each win is worth 2 points. A game is won by the team obtaining the highest score.
- Each draw is worth 1 point. A game is considered a draw if both teams obtain the same score.
- Each lost game is worth 0 points, the losing team being the one obtaining the lowest score.

The testing round featured one-on-one matches, all played on the same map (*map_cq3_v1.cqm*), the one that is currently included in the Crafting Quest 3 SDK. Additional maps will be created for the next testing round and qualifications.

Section 2 shows you the general placement of your team (number many wins, draws and losses).

Section 3 gives you the detailed results of each match outcome.

2. Testing Round #1 Overview

Team Name	W	D	L	Score
T1	10	0	0	20
T2	2	6	2	10
T3	0	8	2	8
LordOfTheKeyboard	0	8	2	8
T5	0	8	2	8
T6	0	6	4	6

Table 1.

3. Individual Match Results

Definitions:

K = Kills
RK = Retaliation Kills
DU = Dead units
Ptower = Placed Towers
Strap = Successful Traps
Ptrap = Placed Traps
KS = Killing Spree
FB = First Blood

Starting Positions:

ULC = Upper Left Corner
LRC = Lower Right Corner

Results:

L = Lose
D = Draw
W = Win

Team LordOfTheKeyboard vs Team T1

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	L	You	0	0	0	4	0	0	0	0	0
		Foe	4	4	0	0	0	0	0	0	0
LRC	L	You	0	0	0	348	0	0	0	0	0
		Foe	348	348	0	0	0	0	0	0	0

Team LordOfTheKeyboard vs Team T2

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	0	0	0	0	0	0	0	0	0
		Foe	0	0	0	0	0	0	0	0	0
LRC	D	You	0	0	0	0	0	0	0	0	0
		Foe	0	0	0	0	0	0	0	0	0

Team LordOfTheKeyboard vs Team T3

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	0	0	0	0	0	0	0	0	0
		Foe	0	0	0	0	0	0	0	0	0
LRC	D	You	0	0	0	0	0	0	0	0	0
		Foe	0	0	0	0	0	0	0	0	0

