AI-MAS Winter Olympics: Crafting Quest 3
Team TasmanianDevils Report

1. Interpreting Results

Section 1 presents a general overview of the results and your team's position on the board. The score in Table 1 is computed by the following rules:
- Each win is worth 2 points. A game is won by the team obtaining the highest score.
- Each draw is worth 1 point. A game is considered a draw if both teams obtain the same score.
- Each lost game is worth 0 points, the loosing team being the one obtaining the lowest score.

The testing round featured one-on-one matches, all played on the same map (*map_cq3_v1.cqm*), the one that is currently included in the Crafting Quest 3 SDK. Additional maps will be created for the next testing round and qualifications.

Section 2 shows you the general placement of your team (number many wins, draws and losses).

Section 3 gives you the detailed results of each match outcome.

2. Testing Round #1 Overview

Team Name	W	D	L	Score
T1	10	0	0	**20**
T2	2	6	2	**10**
T3	0	8	2	**8**
T4	0	8	2	**8**
T5	0	8	2	**8**
TasmanianDevils	0	6	4	**6**

Table 1.

3. Individual Match Results

Definitions:

K	= Kills
RK	= Retaliation Kills
DU	= Dead units
Ptower	= Placed Towers
Strap	= Successful Traps
Ptrap	= Placed Traps
KS	= Killing Spree
FB	= First Blood

Starting Positions:

ULC	= Upper Left Corner
LRC	= Lower Right Corner

Results:

L	= Lose
D	= Draw
W	= Win

Team **TasmanianDevils** vs Team **T1**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	L	You	**0**	0	0	9	0	0	0	0	0
		Foe	**9**	9	0	0	0	0	0	0	0
LRC	L	You	**0**	0	0	604*	0	0	0	0	0
		Foe	**604***	604*	0	0	0	0	0	0	0

Team **TasmanianDevils** vs Team **T2**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	L	You	**0**	0	0	1	0	0	0	0	0
		Foe	**1**	1	0	0	0	0	0	0	0
LRC	L	You	**0**	0	0	138*	0	0	0	0	0
		Foe	**138***	138*	0	0	0	0	0	0	0

Team **TasmanianDevils** vs Team **T3**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0
LRC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0

Team **TasmanianDevils** vs Team **T4**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0
LRC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0

Team TasmanianDevils vs **Team T5**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0
LRC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0

Team TasmanianDevils vs **Team T6**

Starting Position	Result	Player	Score	K	RK	DU	PTower	STrap	PTrap	KS	FB
ULC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0
LRC	D	You	**0**	0	0	0	0	0	0	0	0
		Foe	**0**	0	0	0	0	0	0	0	0

[*] This result is not accurate do to a server side error which accounted for kills, even though the attacked unit was already dead in that round.