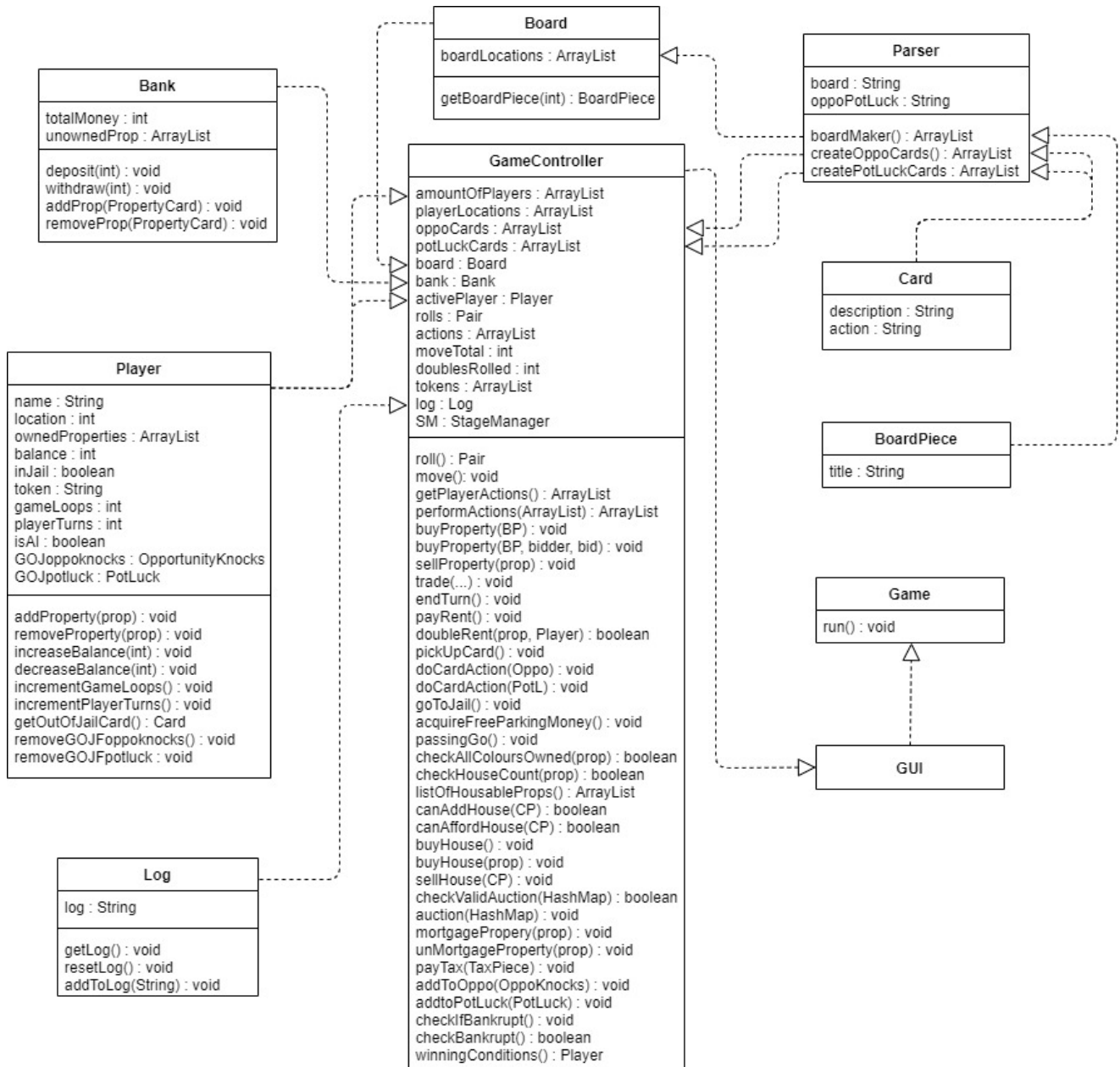
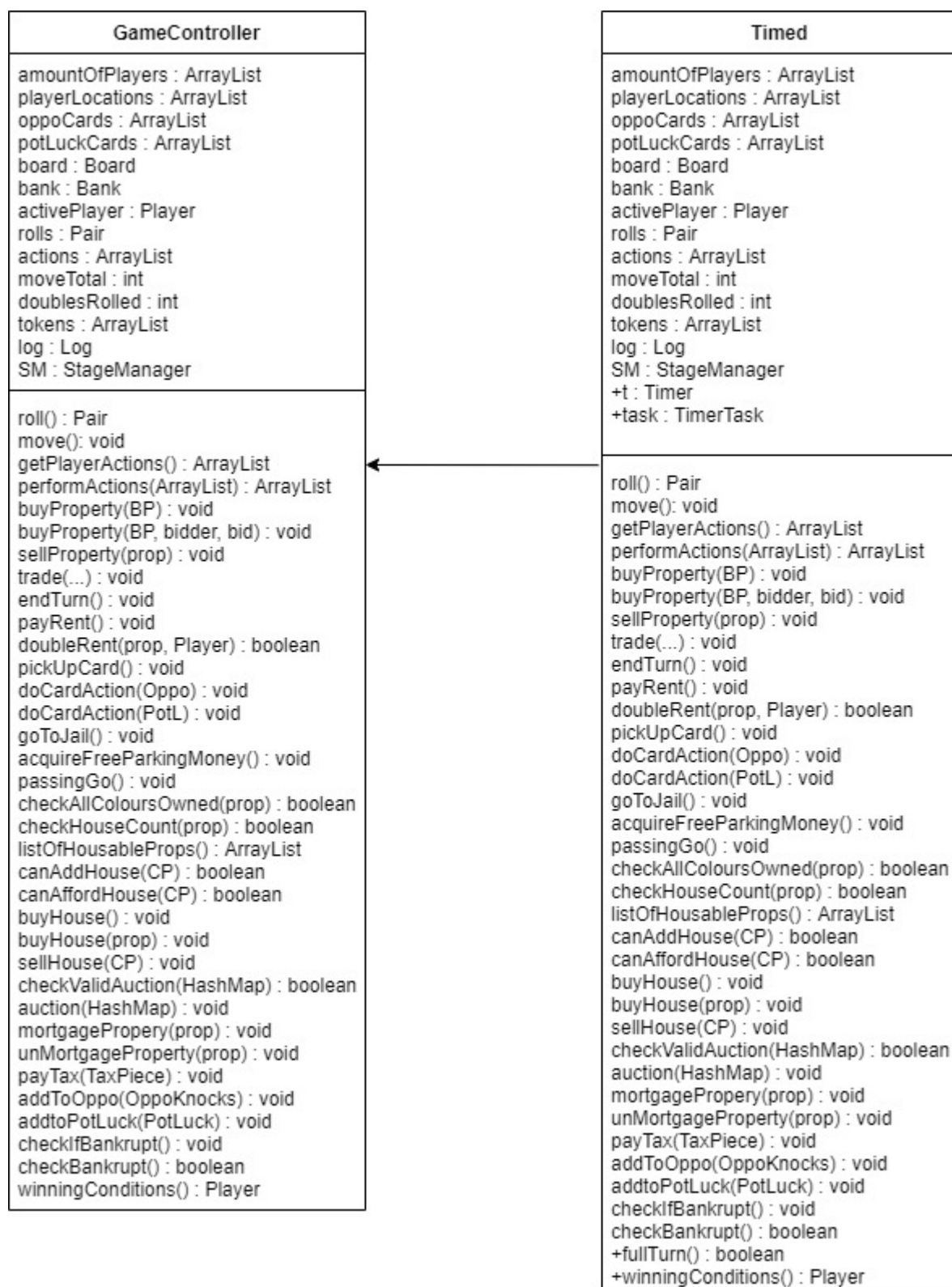


Design Document

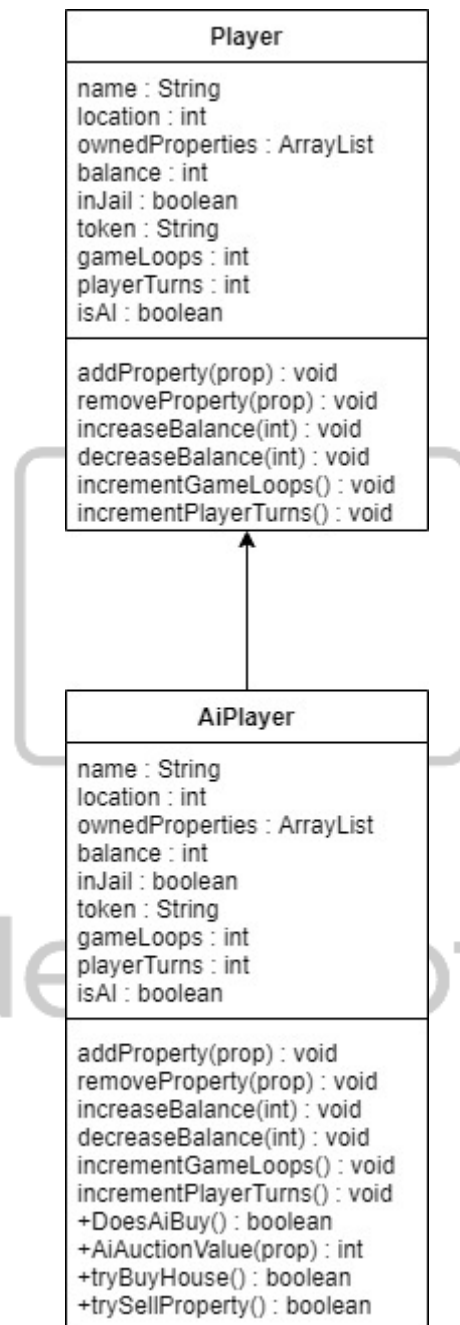
UML



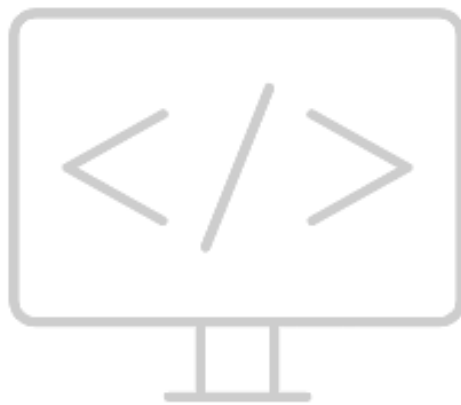
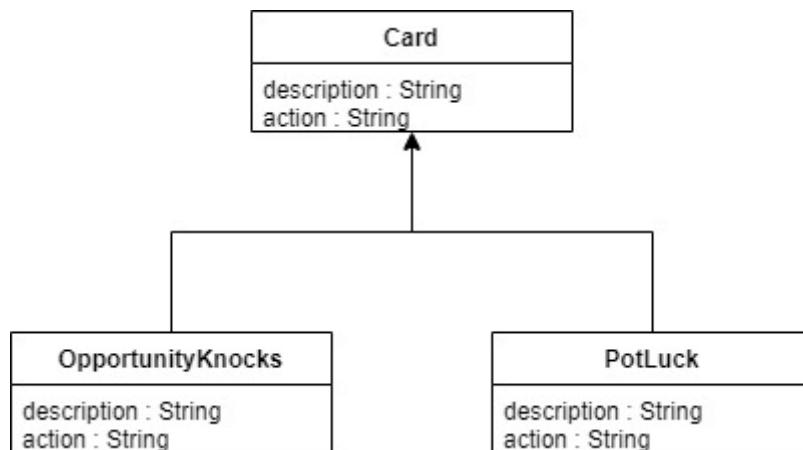
GameController class structure



Player class structure

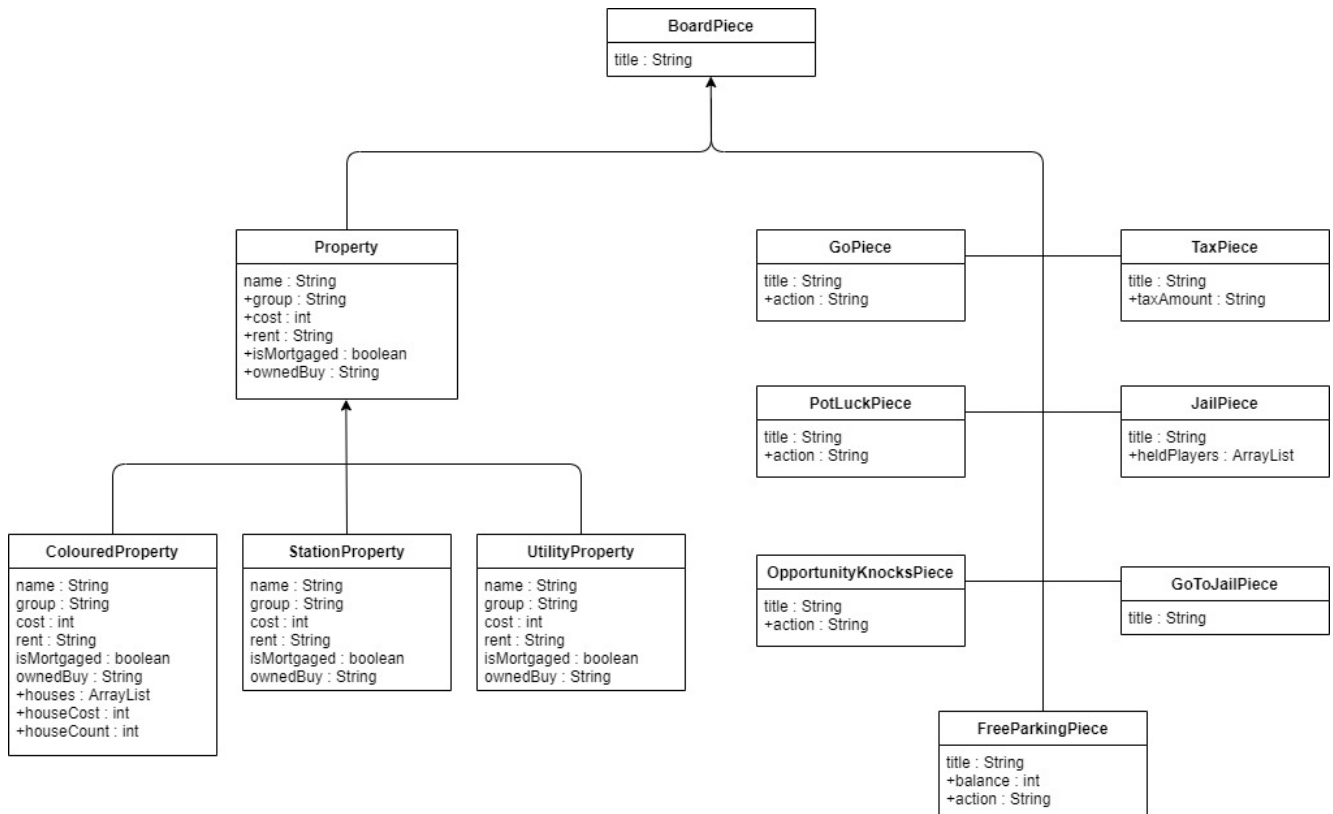


Card class structure



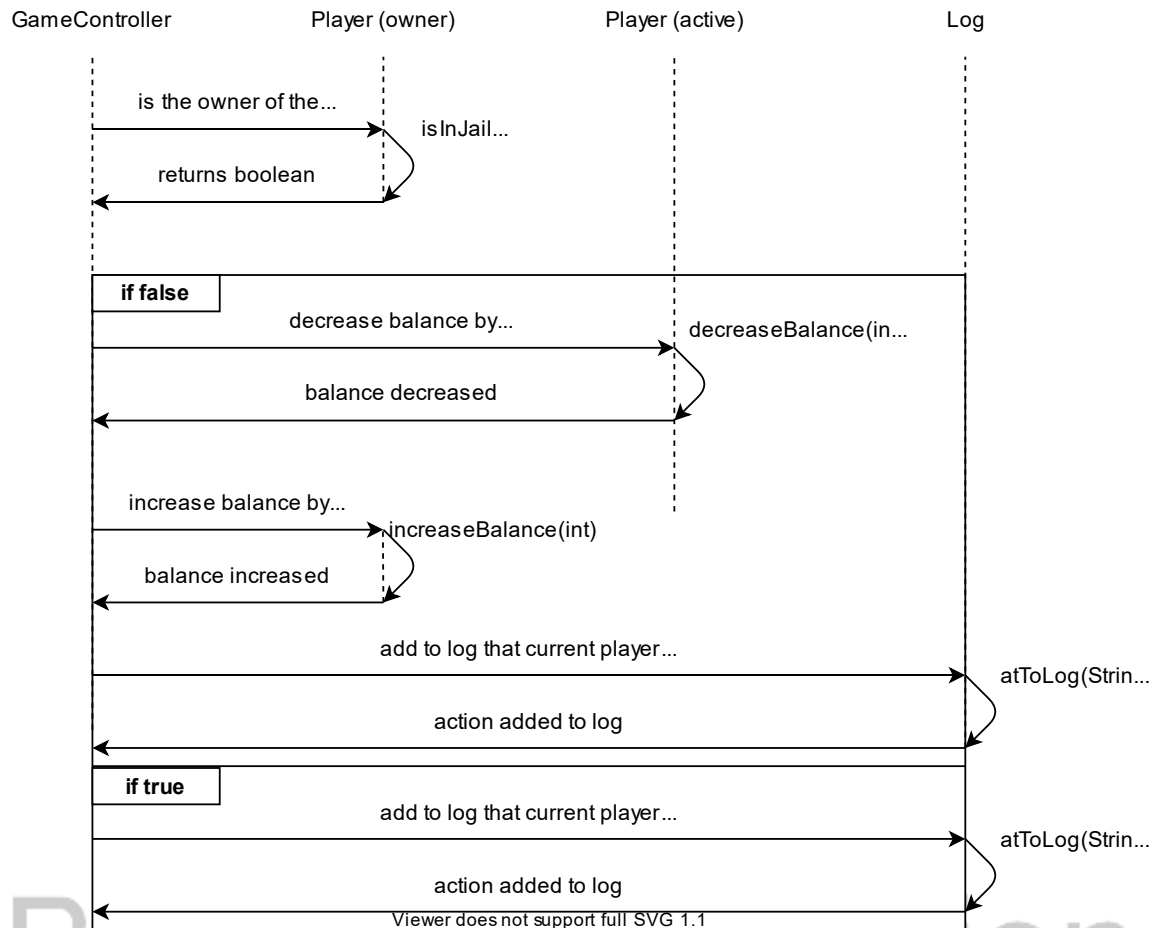
Big Nerd Notation

BoardPiece class structure

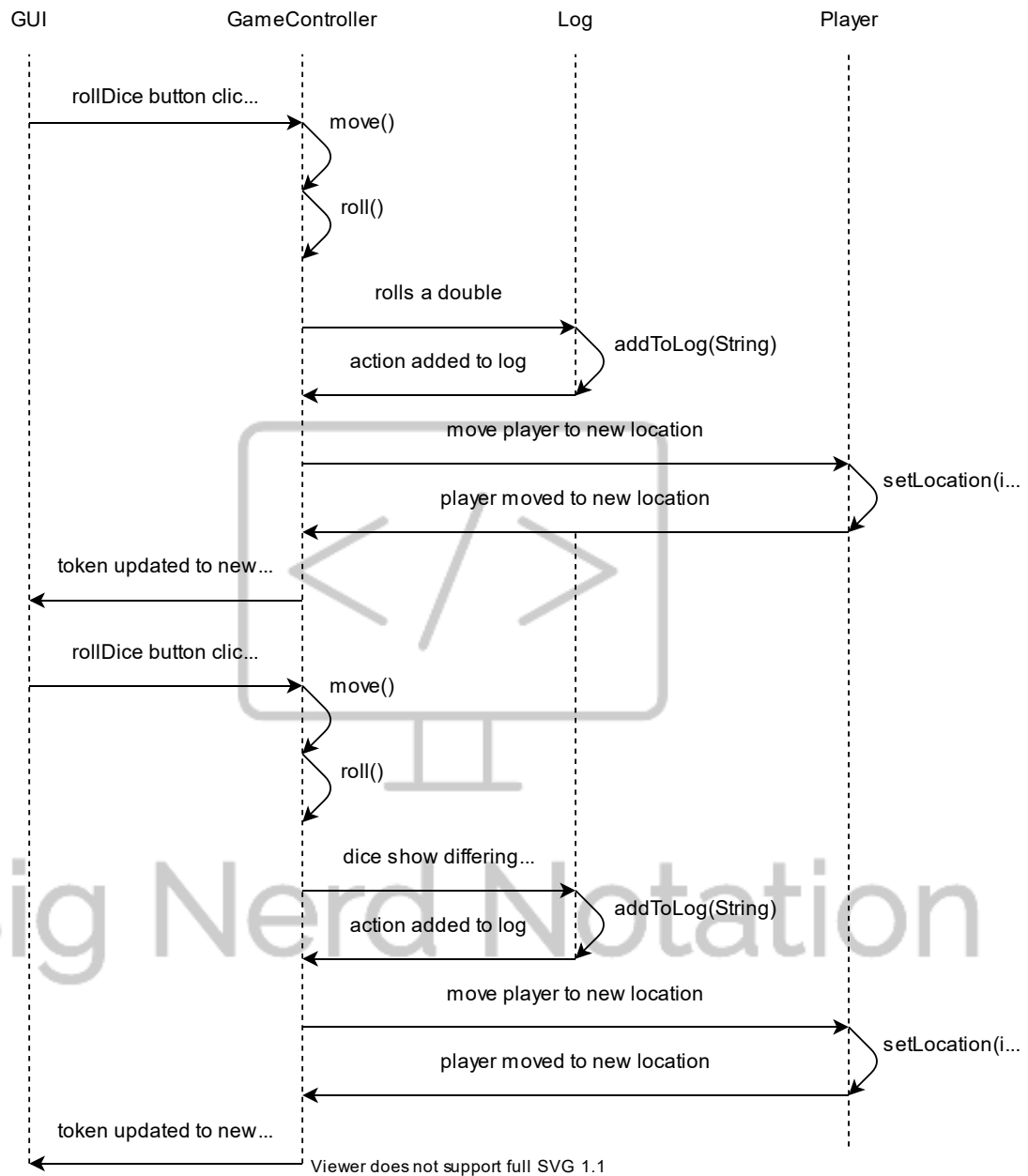


Big Nerd Notation

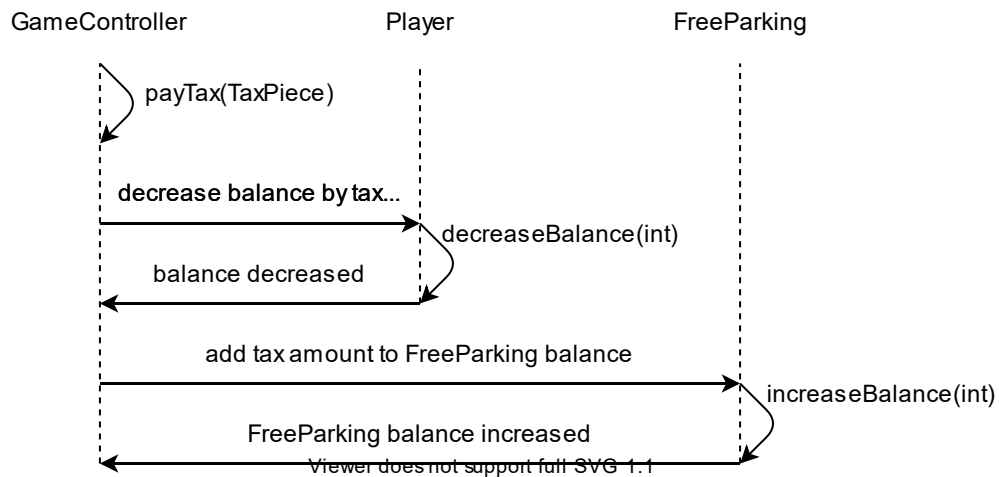
Renting



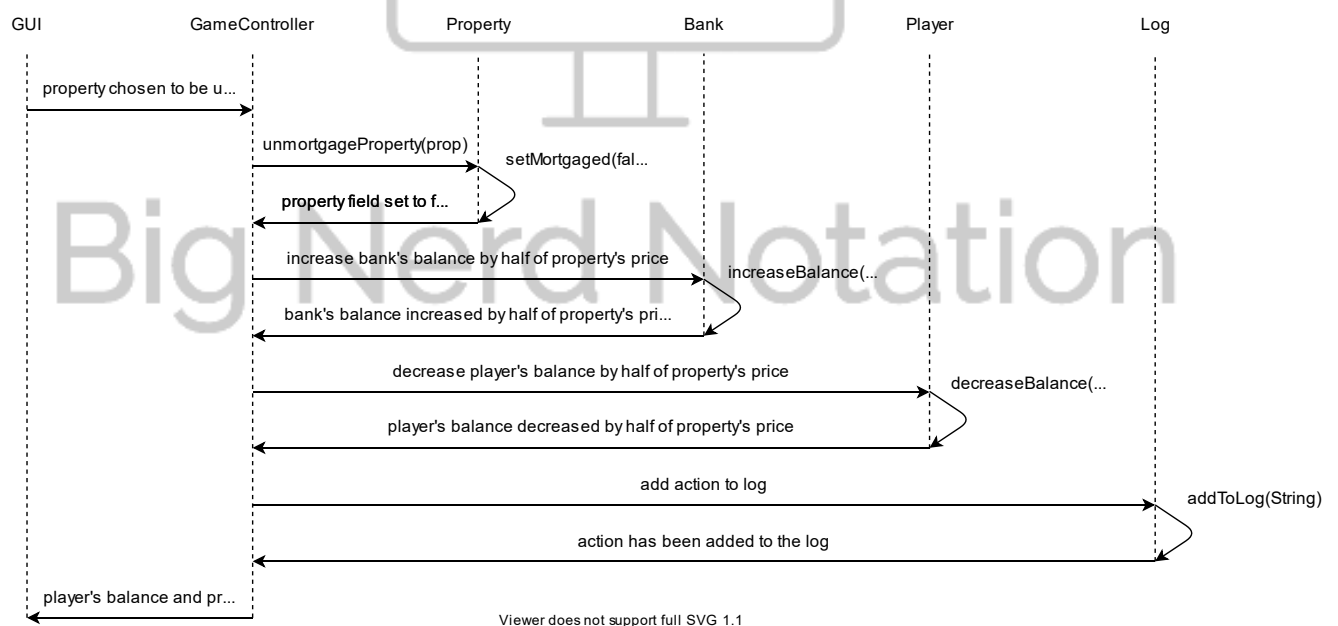
Moving



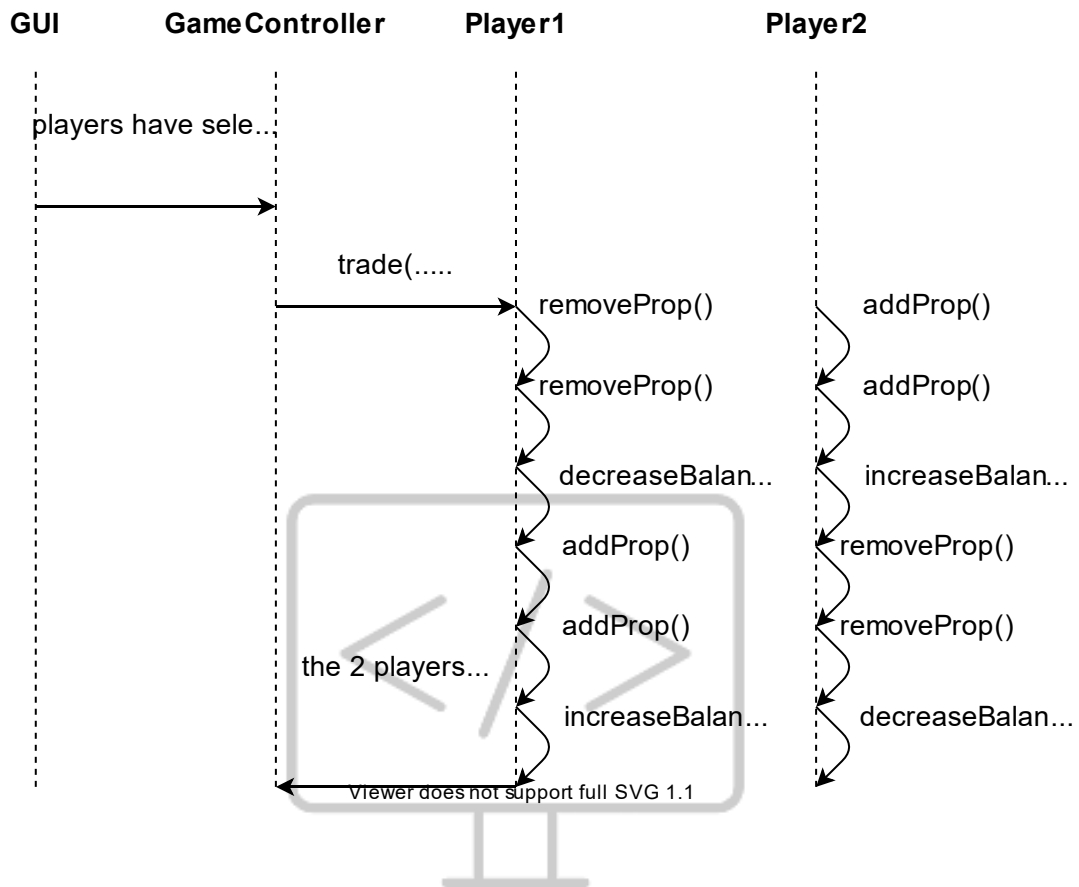
Pay tax



Mortgage property



Trading



Ending turn

