```python
class Player:

    def play(self):

        print("The player is playing cricket.")


class Batsman(Player):

    def play(self):

        print("The batsman is batting.")


class Bowler(Player):

    def play(self):

        print("The bowler is bowling.")


# Testing the Player, Batsman, and Bowler classes

if __name__ == "__main__":
```

```python
player = Player()

player.play()  # Output: The player is playing cricket.


batsman = Batsman()

batsman.play()  # Output: The batsman is batting.


bowler = Bowler()

bowler.play()  # Output: The bowler is bowling
```