Text Monster Grading Rubric

Student Name: _____ Date: _____

Functional Correctness (Behavior)	Points Earned
Game has three floors	5
User can move `left` or `right`, but not beyond the rooms	10
User can only move `up` or `down` at an appropriate staircase	5
`Grab` adds an item to the users collected items	5
User can only collect 3 items	2
`Help` lists all possible commands	2
Monsters either disappear if user has a sword or defeat the user	5
A sword can only be used once and then it disappears	6
Boss monster needs sword and magic stones to be defeated	5
Prize is blocked by boss monster	5
Sub total	50
Technical Correctness	
Correctly use of lists	15
Correctly appends items to list of users collected items	15
Correctly uses if statements to check items in user's possession	15
Correctly using `or` statements and `and` statements	15
Sub total	60
Total	110

Final Grade

Points Possible	Points Earned	Percentage
110		