Introduction to Database Systems

Jennie Duggan Winter 2016

Support

- Instructor office hours: Monday 2-4pm in Ford 3.221
- TA hours
 - Peer mentors: Diane Liu, Nevil George, Thurs 5-7pm in T-Lab
 - Grad TA: Dipendra Jha, MW 5-7pm in Wilkinson Lab
- Discussion group
 - Nevil George, Friday 1-2pm, location TBA
- Additional peer mentors: Katherine Lin, Shannon Nachreiner
- Use Piazza

Administrivia

- Grades:
 - 20% problem sets
 - 30% labs
 - 25% midterm
 - 25% final
- See Canvas for more details
- Textbook: Database Management Systems (R. Ramakrishnan, J. Gehrke)

Policies

- Full syllabus on Canvas
- Problem sets & programming assignments due at midnight on specified date
- Individual responsibility to keep up-to-date
 - Pro tip: Canvas is the authoritative info source
- Late days
- Don't cheat!

Why databases?

- Used to be the province of banks and retailers
- Seeing a renaissance from:
 - Web
 - Diversity of data already collected/available
 - Cheap storage!

Class Focus: Relational database management systems (RDBMSs)

Key Database Issues

- Database design and querying
- Data analysis
- Concurrency control
- Scalability and Efficiency

Background

- Ted Codd invented the relational model in the seminal paper "A Relational Model of Data for Large Shared Data Banks"
 - Main concept: relation = a table with rows and columns.
 - Every relation has a schema, which describes the columns.
- Prior 1970, no standard data model.
 - Network model used by Codasyl
 - Hierarchical model used by IMS
- After 1970, IBM built System R as proof-of-concept for relational model and used SQL as the query language.
 SQL eventually became a standard.

Example of a Traditional Database Application

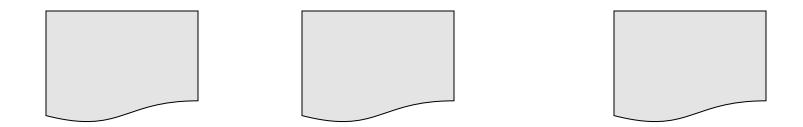
Suppose we are building a system to store the information about:

- students
- courses
- professors
- who takes what, who teaches what

Can we do it without a DBMS?

Sure we can! Start by storing the data in files:

students.txt courses.txt professors.txt



Now write C or Java programs to implement specific tasks

Doing it without a DBMS...

Enroll "Mary Johnson" in "CSE444":

Write a C program to do the following:

Read 'students.txt'
Read 'courses.txt'
Find&update the record "Mary Johnson"

Find&update the record "CSE444"

Write "students.txt"

Write "courses.txt"

Problems without a DBMS...

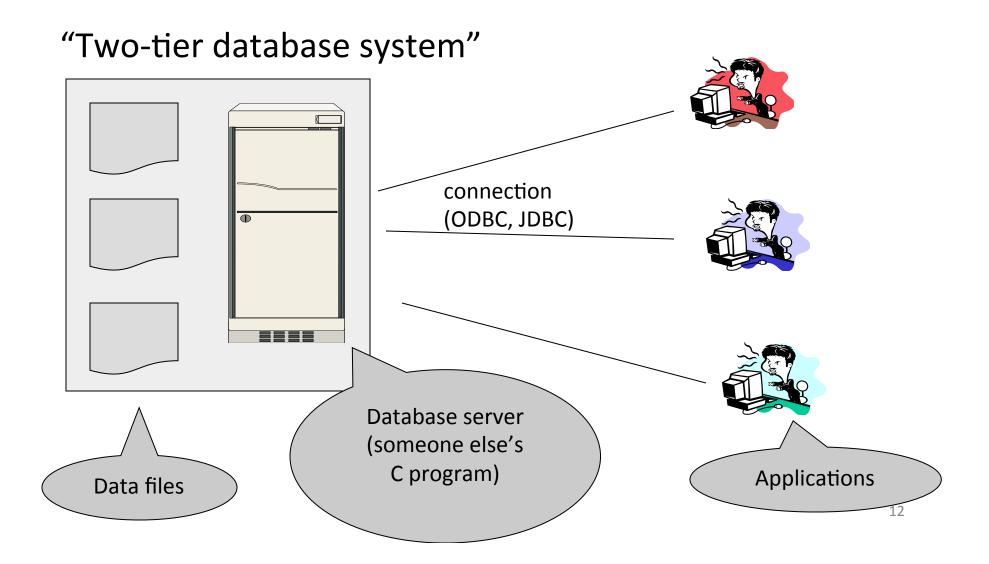
• System crashes:

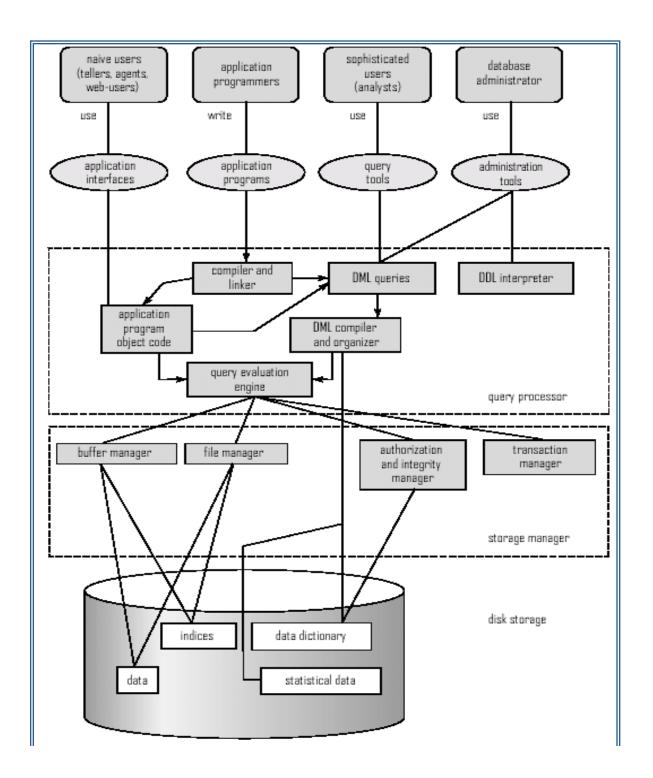
Read 'students.txt'
Read 'courses.txt'
Find&update the record "Mary Johnson"
Find&update the record "CSE444"
Write "students.txt"

Write "courses.txt"

- What is the problem ?
- Large data sets (say 50TB)
 - What is the problem ?
- Simultaneous access by many users
 - Need locks: we know them from OS, but now data on disk; and is there any fun to re-implement them?
- Data- and user-specific access control

Enter a DBMS





Main Advantages of DBMS

- Data independence
- Efficient querying
- Data integrity and security
- Data administration
- Concurrency and crash recovery
- Reduced developer bandwidth

Functionality of a DBMS

The programmer sees SQL, which has two components:

- Data Definition Language DDL
- Data Manipulation Language DML
 - query language

Behind the scenes the DBMS has:

- Query optimizer
- Query engine
- Storage management
- Transaction Management (concurrency, recovery)

Functionality of a DBMS

Two things to remember:

- Client-server architecture
 - Slow, cumbersome connection
 - But good for the data
 - But the DBMS is general and convenient
 - We can do any very specific task faster outside the DBMS

How the User Sees the DBMS

Start with DDL to create tables:

```
CREATE TABLE Students (
Name CHAR(30)
SSN CHAR(9) PRIMARY KEY NOT NULL,
Category CHAR(20)
...
```

Continue with DML to populate tables:

```
INSERT INTO Students VALUES('Charles', '123456789', 'undergraduate') . . . .
```

How the User Sees the DBMS

Tables:

Students:

SSN	Name	Category
123-45-6789	Charles	undergrad
234-56-7890	Dan	grad
	•••	

Takes:

SSN	CID
123-45-6789	CSE444
123-45-6789	CSE444
234-56-7890	CSE142
	•••

Courses:

CID	Name	Quarter
CSE444	Databases	fall
CSE541	Operating systems	winter

 Still implemented as files, but behind the scenes can be quite complex

"data independence" = separate logical view from physical implementation

Another context...

Accounts

accountNo	balance	type
12345	1000.00	savings
67890	2846.92	checking

SELECT balance FROM Accounts WHERE accountNo = 67890; SELECT accountNo
FROM Accounts
WHERE type = 'savings'
AND balance < 0;

Key observation:

- Regardless of the context:
 - university settings
 - banking settings

The "structure" of interacting is the same...

Transactions

Enroll "Mary Johnson" in "CSE444":

```
BEGIN TRANSACTION;
```

INSERT INTO Takes
SELECT Students.SSN, Courses.CID
FROM Students, Courses
WHERE Students.name = 'Mary Johnson' and
Courses.name = 'CSE444'

-- More updates here....

IF everything-went-OK
THEN COMMIT;
ELSE ROLLBACK

If system crashes, the transaction is still either committed or aborted

Transactions

- A *transaction* = sequence of statements that either all succeed, or all fail
- Transactions have the ACID properties:

A = atomicity

C = consistency

I = Isolation

D = durability

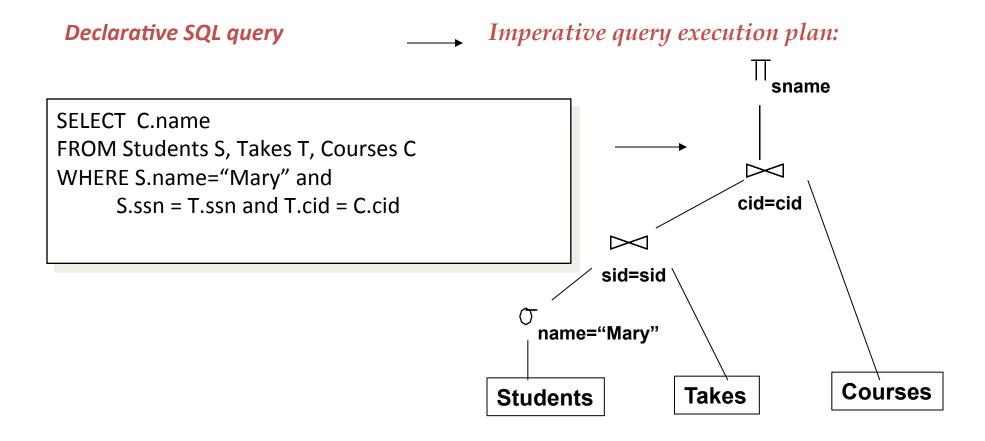
Queries

Find all courses that "Mary" takes

```
SELECT C.name
FROM Students S, Takes T, Courses C
WHERE S.name="Mary" and
S.ssn = T.ssn and T.cid = C.cid
```

- What happens behind the scene ?
 - Query processor figures out how to answer the query efficiently.

Queries, behind the scene



The **optimizer** chooses the best execution plan for a query

People Who Interact With Databases

- Application developers
- Database administrators

Database producers

Alternative Data Models

- Hierarchical
- Object-oriented
- Object-relational
- Semistructured
- Unstructured
- Multidimensional
- Graphs
- ...many more

Conclusions

- DBMSs are everywhere!
- SQL is the lingua franca of data management
 - But this is slowly changing
- Databases enable people to organize and retrieve their data in a general and consistent fashion.