

# Data and Control Structures in Python

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# 1.1 INTRODUCTION

- Python is a server-side, interpreted, open-source, non-compiled, scripting language that can be used on its own or as part of another framework (such as django).
- The focus of the presentation is on two fundamental pillars of Python programming which are data structures and control structures.
- Python, known for its simplicity and versatility, provides an array of tools to organize and manipulate data effectively.

- A good knowledge of data and control structures is very important for an efficient code irrespective of your level of programming.
- The next slide would help us to explore data structures and control structures in Python.

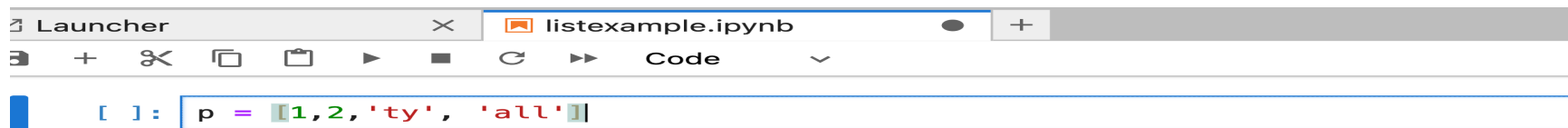
# 1.2 DATA STRUCTURE

- The basic Python data structures are:
  - list
  - Set
  - Tuples
  - dictionary.
- They all have their unique characteristics which enables us to know when to use them.

## 1.2.1 LIST

It is an ordered sequence of items, which is one of the most flexible and frequently used data type in Python.

- The elements of a can be of different data type and the index starts from 0.
- To create a list, we are to use square brackets with elements separated by commas.
- Example is below

A screenshot of a Jupyter Notebook interface. The top bar shows a 'Launcher' tab and a 'listexample.ipynb' tab. Below the tabs is a toolbar with icons for file operations and execution. The main area shows a code cell with the following Python code: 

```
[ ]: p = [1,2,'ty', 'all']
```

# LIST ATTRIBUTES

- Indexed: List are indexed, and it starts with 0

Example: `p = [1, 2, 'ty', 'all']`

if we are to print(`p[2]`)

It would give an output of `ty`

- Ordered: The list are ordered as the items are added, every output of the list remain as stored expect the index value is changed.

Example: `grades = ['A', 'B', 'C']`

`grades.append = ('D')`

It add D to the next index which is 4 without altering the current indexing of variable grades.

# LIST ATTRIBUTES CONTD'

- **Mutable:** the values of a particular index of a list can be changed

Example: `colors = ['red', 'yellow', 'green', 'blue']`

`print(colors[2])` will give output 'green'

`colors[2] = 'black'`

`print(colors)` will give output ['red', 'black', 'green', 'blue']

changing the value of green to black

- **Allows Duplicate:** it does not check for unique values on it own thereby allows duplicate
  - Example: `colors = ['red', 'yellow', 'red', 'green', 'blue']`



# LIST METHODS

- Some of the functions that can be carried out in a list includes:
  - List Length: returns length of a list. E.g.: `print(len(colors))`
  - List index: returns index of a value in a list. E.g.: `colors.index('yellow')`
  - Append to List: allows to append to the next index of a list  
`list.append()`
  - List Extend: processing of merging two list together:  
`list.extend()`
  - `list.insert()`
  - `list.remove()`
  - `list.count(x)`
  - `list.pop()`
  - `list.reverse()` etc

## 1.2.2 SET

- A set is an unordered list of different data types stored in a variable.
  - To create a set, we are to use curly brackets with elements separated by commas.
    - Example: `scores = {40, 50, 45, 70}`  
`print(scores)` would give output of the defined elements above in no particular order
- A set is not indexed there by does not have order of output

# SET ATTRIBUTES

- Not Ordered: set data structure does not have any particular order. When data has been stored in a set everytime it is printed, it comes out in different order
  - Example: scores = {40, 50, 45, 70}, print more than once and check output ordering.
- Cannot be changed: since set values does not have order and it is not indexed after the set data has been created, it can not be changed.
- No Duplicates: at the point of defining a set, if it has duplcates, the set would not give an output with duplicate, it eliminates all duplicates.

# SET METHODS

- `add()`
- `clear()`
- `copy()`
- `difference()`
- `difference_update()`
- `discard()`
- `intersection()`
- `intersection_update()`
- `isdisjoint()`
- `issubset()`
- `issuperset()`
- `pop()`
- `remove()`
- `symmetric_difference()`
- `symmetric_difference_update()`
- `union()`
- `update()`

## 1.2.3 TUPLES

- Tuples are data structure that can store different types of variables in an ordered form and can be index.
- Tuples are written within brackets
  - Examples: `grade = ('A', 'B', 'C')`
- Tuples work with indexing system and starts from 0 just like the list.

# TUPLES ATTRIBUTES

- Indexed: List are indexed, and it starts with 0

Example: `p = (1, 2, 'ty', 'all')`

if we are to `print(p[2])`

It would give an output of `ty`

- Ordered: The list are ordered as the items are added, every output of the list remain.

Example: `grades = ('A', 'B', 'C')`

# TUPLES ATTRIBUTES CONTD'

- Immutable : the values of a particular index of a list cannot be changed
- Allows Duplicate: it does not check for unique values on it own thereby allows duplicate
  - Example: colors = ('red', 'yellow', 'red', 'green', 'blue')

## 1.2.4 DICTIONARY

- Dictionaries are used to store data values of different data or same data type in key: value pairs.
- When creating a dictionary the items of a dictionary is stored in curly brackets.

Example: phisdata = {topic: 'Malaria Infection',  
catrogory: 'article'  
yearofrealse: '2000'}

- The key used to store to variable can be used in retrival of the variable.

Example: `print(phisdata['catgegory'])`



# DICTIONARY ATTRIBUTES

- It is ordered: due to the key pair method of sorting data, it allows the data to always come out in an ordered list
- It can be changed: since the data has key that can be used to reference it, it allows for easy change of data
- It does not allow duplicates

# DICTIONARY METHODS

- clear()
- copy()
- fromkeys()
- get()
- items()
- keys()
- pop()
- popitem()
- setdefault()
- update()
- values()

# CONTROL STRUCTURES

- Control structures can be referred to the process of ordering the system to carrying out set of instructions in a systematic way based on certain conditions.
- Control system can also be explained as the system carrying out set of repititive instructions after which given conditions have been met.
- There two major types of control system:
  - **Selection**
  - **Repetition**

# SELECTION CONTROL

- Selection control system which can also be called decision control system can be used to execute code only if defined conditions are met.
- Types of selection control system includes:
  - If
  - If.....else
  - If.....elif.....else
  - Nested If

a) If statement: The syntax of the ***if statement*** is

*if test expression:*

*body of if statement(s)*

The body of the ***if statement*** starts with an indentation and the first unintended line marks the end of the statement.

```
score = 70
```

```
grade = 'F'
```

```
if score > 70:
```

```
    grade = "A"
```

```
else:
```

```
    grade = 'B'
```

```
print(grade)
```

b) If.....else: The syntax of if.....else is below

If test conditions:

body if condition met

else:

Output if the if is not met

- Example:

```
score = 70
```

```
grade = 'F'
```

```
if score > 70:
```

```
    grade = "A"
```

```
else:
```

```
    grade = 'B'
```

```
print(grade)
```

c) If.....elif.....else: These statement is used after person there are loads of multiple conditions

If test conditions:

body if condition met

else if another condition:

Output if the if is not met

else:

Output if condition not met

```
score = 39
```

```
if score >= 70 and score <= 100:
```

```
    grade = "A"
```

```
elif score > 59 and score <= 69:
```

```
    grade = 'B'
```

```
elif score > 49 and score <= 59:
```

```
    grade = 'C'
```

```
elif score > 44 and score <= 49:
```

```
    grade = 'D'
```

```
else:
```

```
    score = 'F'
```

```
print(grade)
```

- d) Nested If: this is the control statements that checks for an if inside another if

```
score = 39
grade = ""
studentstatus ="n current"
if studentstatus == "current":
    if score >= 70 and score <= 100:
        grade = "A"
    elif score > 59 and score <= 69:
        grade = 'B'
    elif score > 49 and score <= 59:
        grade = 'C'
    elif score > 44 and score <= 49:
        grade = 'D'
    else:
        score = 'F'
else:
    print("not current student")
print(grade)
```



# Repetitive Control Structure

- It is a structure that allows instructions to be passed/executed several time until certain conditions are met.
- There are two types of loop
  - While loop
  - For loop

- a) While loop: it means continue to repetitively carry out instructions until a condition is met. The condition might be just one or combination of different conditions.

Code Sample

```
while condition:  
    code statement(s)
```

- It is very much application to different senerios for example if you want to continue to generate a set of random numbers until you get a number that does not exists in a set of data

Example: print numbers from 1 until modulus of 3 is 2

```
num = 0;  
while num%3 != 2:  
    print(num)  
    num += 1
```

- b) While loop with else: this is a while loop that is halted after a number of repetitive instructions

Code Sample

```
while condition:  
    code statement(s)  
  
else:  
    code statement(s)
```

Example: print module of 3 from 1 to 50

```
num = 0;
```

```
while num < 50 :
```

```
    print(num%3)
```

```
    num += 1
```

```
else:
```

```
    print("maximum Number is ", num)
```

c) For loop: for loops are usually used to loop through a set of variables in form of list or otherwise application to carry out instructions.

Sample of code is

*for var in sequence:*

*code statements(s)*

## *Example*

#Compute the sum of numbers in a list

#Using for loop

lstNum = [1,2,3,4,5]

sum = 0

for var in lstNum

    sum = sum+var

#print the computed sum

print("the sum of the list is ",sum)

# THANK YOU FOR LISTENING



# QUESTIONS