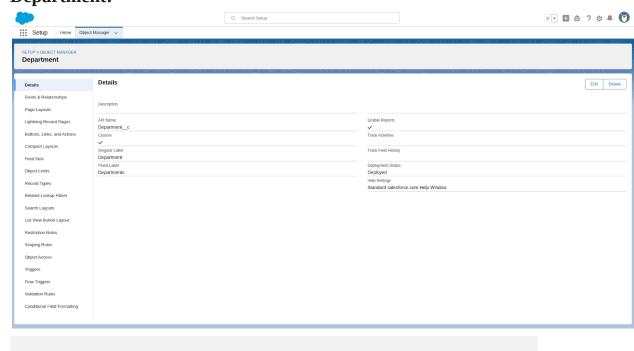
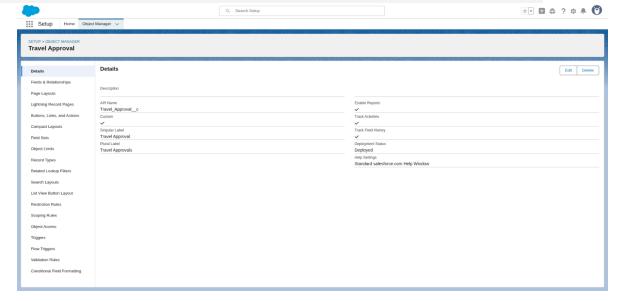
Phase 3: Data Modeling & Relationships

1. Standard & Custom Objects

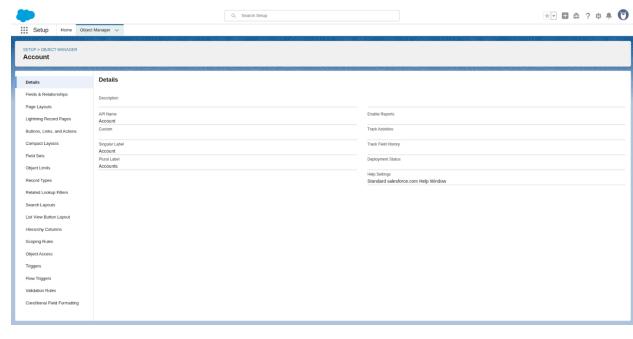
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• Travel Approval:

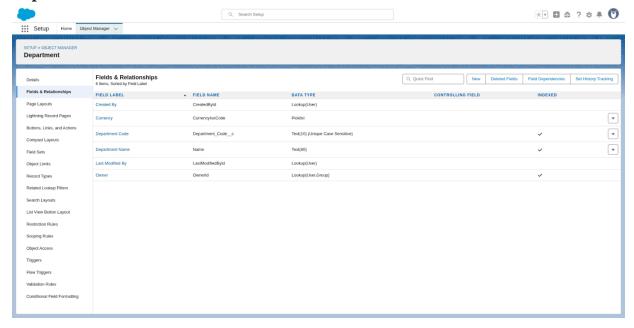


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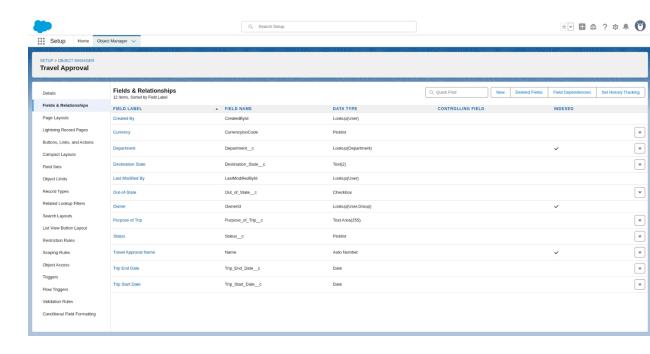


2. Fields

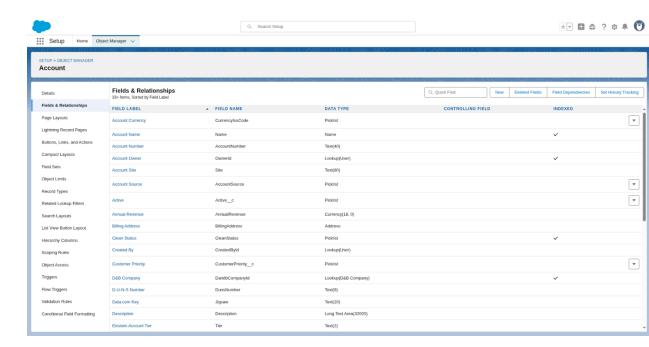
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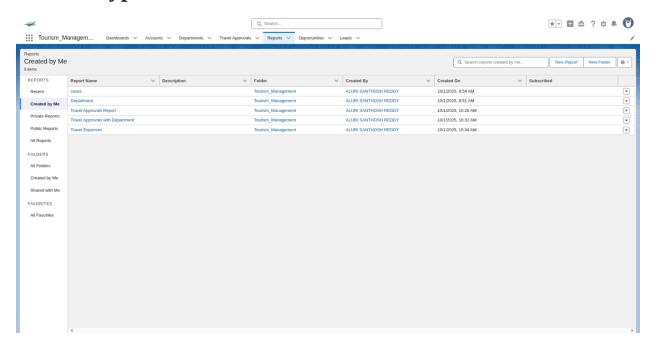
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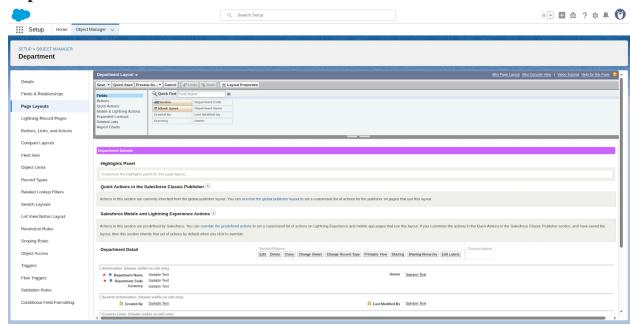


3. Record Types

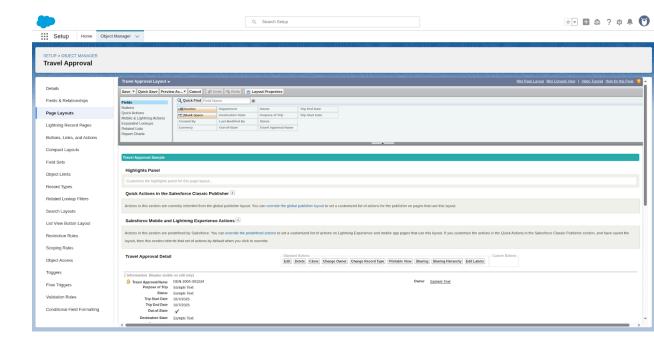


4. Page Layouts

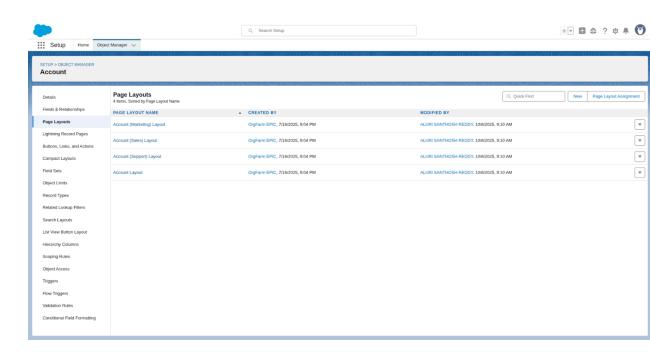
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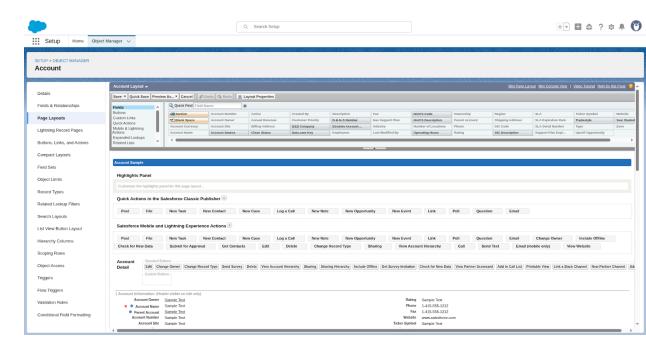


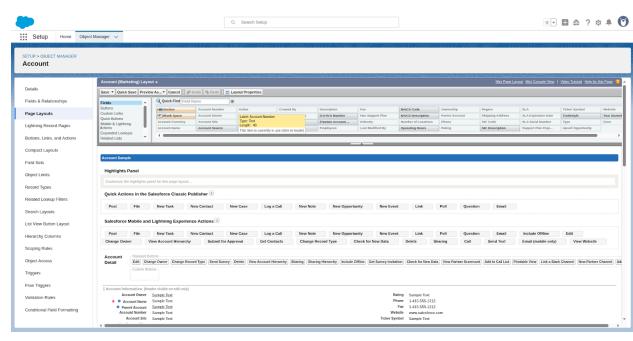
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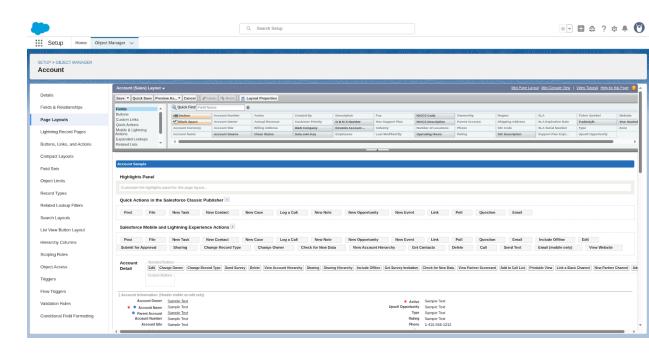


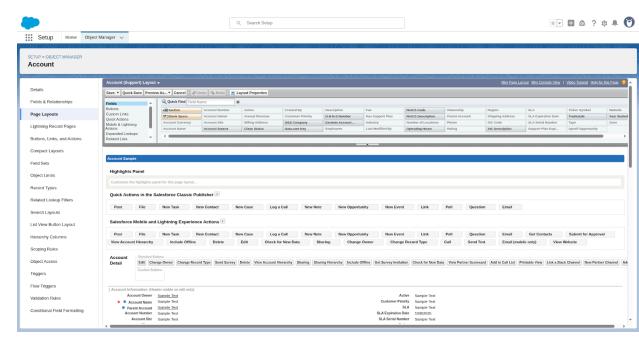
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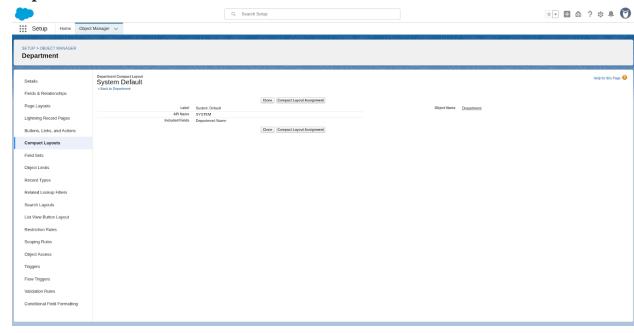






5. Compact Layouts

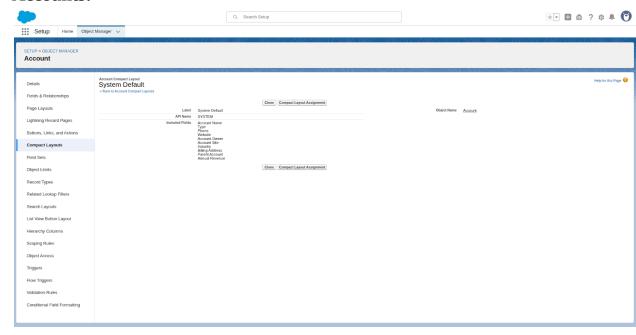
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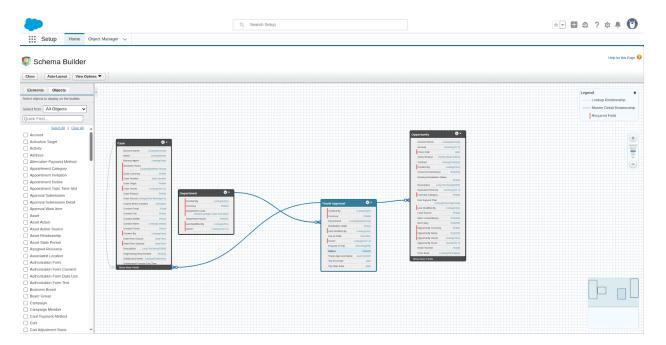
• Travel Approval:



• Accounts:



6. Schema Builder



7. Lookup vs Master-Detail vs Hierarchical Relationships

Lookup Relationships: Link two objects where one doesn't strictly depend on the other (e.g., Tours and Tour Guides). Deleting the "parent" doesn't delete the "child."

Master-Detail Relationships: Create a strong, dependent link where the "detail" record cannot exist without the "master" (e.g., Bookings and Booking Line Items). Deleting the master deletes all associated details.

Hierarchical Relationships: A specialized lookup on a single object, linking records of the same type in a hierarchy (e.g., Employees and their Managers).

8. Junction Objects

Junction objects are essential in a Tourism Management Application for managing many-to-many relationships, such as connecting Tours with Destinations, Users/Travelers with Bookings, and Activities with Packages.

These objects enhance data integrity, reduce redundancy, and provide flexibility for representing and querying complex relationships within the tourism domain, allowing for additional specific attributes for each linked pair.

9. External Objects

No external objects used in this project.