

Results

December 9, 2011

AutoPrelude.hs

Properties

|| plain | simple ind | approx | fixpoint ind |

Summary

|| total | plain | simple ind | approx | fixpoint ind |

Bool.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop_{and_{absorb}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& \ x \ (\ x \ y) = x$				
<i>prop_{and_{assoc}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& \ x \ (\&\& \ y \ z) = \&\& \ (\&\& \ x \ y) \ z$				
<i>prop_{and_{assoccomm}}</i>				
$\&\& \ y \ (\&\& \ x \ z) = \&\& \ x \ (\&\& \ y \ z)$				
<i>prop_{and_{comm}}</i>				
$\&\& \ y \ x = \&\& \ x \ y$				
<i>prop_{and_{complement}}</i>		\checkmark_{fin}		
$\&\& \ x \ (\text{not } x) = \text{False}$				

<i>prop_{distrib}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& (x y) (x z) = x (\&\& y z)$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{idem}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& x x = x$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{identity}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& x (\text{True}) = x$		\checkmark_{fin}		
<i>prop_{zero}</i>				
$\&\& x (\text{False}) = \text{False}$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{demorgan₀}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\&\& (\text{not } x) (\text{not } y) = \text{not } (x y)$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{demorgan₁}</i>		\checkmark_{∞}	\checkmark_{∞}	
$ (\text{not } x) (\text{not } y) = \text{not } (\&\& x y)$				
<i>prop_{not_{false}}</i>	\checkmark_{∞}		\checkmark_{∞}	
$\text{not } (\text{False}) = \text{True}$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{not_{involutive}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\text{not } (\text{not } x) = x$				
<i>prop_{not_{true}}</i>	\checkmark_{∞}		\checkmark_{∞}	
$\text{not } (\text{True}) = \text{False}$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{or_{absorb}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$ x (\&\& x y) = x$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{or_{assoc}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$ x (y z) = (x y) z$				
<i>prop_{or_{assoc_{comm}}}</i>				
$ y (x z) = x (y z)$				

<i>prop_{or_{comm}}</i>				
<code> y x = x y</code>				
<i>prop_{or_{complement}}</i>		\checkmark_{fin}		
<code> x (not x) = True</code>				
<i>prop_{or_{distrib}}</i>		\checkmark_{∞}	\checkmark_{∞}	
<code> (&& x y) (&& x z) = && x (y z)</code>				
<i>prop_{or_{idem}}</i>		\checkmark_{∞}	\checkmark_{∞}	
<code> x x = x</code>				
<i>prop_{or_{identity}}</i>		\checkmark_{∞}	\checkmark_{∞}	
<code> x (False) = x</code>				
<i>prop_{or_{zero}}</i>		\checkmark_{fin}		
<code> x (True) = True</code>				

Summary

	total	plain	simple ind	approx	fixpoint ind
\checkmark_{∞}	15/23	2/15	13/15	15/15	
\checkmark_{fin}	4/23		4/4		

EnvMonad.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop_{app_{assoc}}</i>				
<code>>>== (>>== m f) g e = >>== m (lambda.5 f g) e</code>				
<i>prop_{app_{assocl}}</i>				
<code>>>= (>>= m f) g e = >>= m (lambda.4 f g) e</code>				
<i>prop_{app_{return_{left}}}</i>	\checkmark_{∞}			
<code>>>== f return e = f e</code>				

<i>prop_{appreturn_{left}}</i>	\checkmark_{∞}			
$>>= f \text{ return } e = f e$				
<i>prop_{appreturn_{right}}</i>	\checkmark_{∞}			
$>>= (\text{return } a) f e = f a e$				
<i>prop_{appreturn_{rightl}}</i>	\checkmark_{∞}			
$>>= (\text{return } a) f e = f a e$				
<i>prop_{appreturn_{left}}</i>	\checkmark_{∞}			
$>>= f \text{ returnl } e = f e$				
<i>prop_{appreturn_{leftl}}</i>	\checkmark_{∞}			
$>>= f \text{ returnl } e = f e$				
<i>prop_{appreturn_{rightl}}</i>	\checkmark_{∞}			
$>>= (\text{returnl } a) f e = f a e$				
<i>prop_{appreturn_{rightl}}</i>	\checkmark_{∞}			
$>>= (\text{returnl } a) f e = f a e$				
<i>prop_{assoc}</i>				
$>>= (>>= m f) g = >>= m (\text{lambda.3 } f g)$				
<i>prop_{assocl}</i>				
$>>= (>>= m f) g = >>= m (\text{lambda.2 } f g)$				
<i>prop_{fmap_{comp}}</i>				
$\text{fmap } (. f g) = . (\text{fmap } f) (\text{fmap } g)$				
<i>prop_{fmap_{id}}</i>				
$\text{fmap } \text{id} = \text{id}$				
<i>prop_{fmapl_{comp}}</i>				
$\text{fmapl } (. f g) = . (\text{fmapl } f) (\text{fmapl } g)$				

<i>prop_{fmapl_{id}}</i>				
fmapl id = id				
<i>prop_{fmaplrl_{comp}}</i>				
fmaplrl (. f g) = . (fmaplrl f) (fmaplrl g)				
<i>prop_{fmaplrl_{idl}}</i>				
fmaplrl id = id				
<i>prop_{fmaprl_{comp}}</i>				
fmaprl (. f g) = . (fmaprl f) (fmaprl g)				
<i>prop_{fmaprl_{id}}</i>				
fmaprl id = id				
<i>prop_{return_{left}}</i>	\checkmark_{∞}			
>>= f return = f				
<i>prop_{return_{leftl}}</i>	\checkmark_{∞}			
>>= f return = f				
<i>prop_{return_{right}}</i>	\checkmark_{∞}			
>>= (return a) f = f a				
<i>prop_{return_{rightl}}</i>	\checkmark_{∞}			
>>= (return a) f = f a				
<i>prop_{returnl_{left}}</i>	\checkmark_{∞}			
>>= f returnl = f				
<i>prop_{returnl_{leftl}}</i>	\checkmark_{∞}			
>>= f returnl = f				
<i>prop_{returnl_{right}}</i>	\checkmark_{∞}			
>>= (returnl a) f = f a				

<i>prop</i> _{returnl_{rightl}}	$\sqrt{\infty}$			
<code>>>= (returnl a) f = f a</code>				

Summary

	total	plain	simple ind	approx	fixpoint ind
$\sqrt{\infty}$	16/28	16/16			

Expr.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop</i> _{mirror}		$\sqrt{\infty}$		
<code>e = mirror (mirror e)</code>				
<i>prop</i> _{mirror_{eval}}				
<code>eval e = eval (mirror e)</code>				
<i>prop</i> _{mirror_{size}}				
<code>size e = size (mirror e)</code>				

Summary

	total	plain	simple ind	approx	fixpoint ind
$\sqrt{\infty}$	1/3		1/1		

Fix.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop</i> _{even}				
<code>even x = evenFix x</code>				
<i>prop</i> _{evenSingl}				
<code>evenSingl x = even x</code>				

<i>prop_{evenSinglFix}</i>				
<code>evenSingl x = evenFix x</code>				
<i>prop_{odd}</i>				
<code>odd x = oddFix x</code>				

Summary

|| total | plain | simple ind | approx | fixpoint ind

Functions.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop_{comp_{assoc}}</i>				
<code>. (. f g) h = . f (. g h)</code>				
<i>prop_{comp_{assoc'}}</i>	\checkmark_{∞}			
<code>. (. f g) h a = . f (. g h) a</code>				
<i>prop_{comp_{assocl}}</i>				
<code>... (... f g) h = ... f (... g h)</code>				
<i>prop_{comp_{equal}}</i>				
<code>. = ...</code>				
<i>prop_{curry_{uncurry}}</i>				
<code>id = . curry uncurry</code>				
<i>prop_{dans_{identity}}</i>	\checkmark_{∞}			
<code>const x y = id x</code>				
<i>prop_{dans_{nonidentity}}</i>	\perp			
<code>const y x = id x</code>				

$prop_{left_{id}}$	\checkmark_{∞}			
$. f \ id = f$				
$prop_{left_{idl}}$	\checkmark_{∞}			
$\dots f \ id = f$				
$prop_{malins_{identity}}$	\checkmark_{∞}			
$const \ id \ x \ y = flip \ const \ x \ y$				
$prop_{malins_{identity}'}$	\checkmark_{∞}			
$const \ id = flip \ const$				
$prop_{mikaels_{identity}}$	\checkmark_{∞}			
$id \ f \ x = f \ x$				
$prop_{nonidentity}$	\perp			
$const \ x = id$				
$prop_{right_{id}}$	\checkmark_{∞}			
$. \ id \ f = f$				
$prop_{right_{idl}}$	\checkmark_{∞}			
$\dots \ id \ f = f$				
$prop_{uncurry_{curry}}$				
$id = . \ uncurry \ curry$				
$prop_{uncurry_{equal}}$				
$uncurry = uncurry'$				
$prop_{uncurry_{f_{equal}}}$				
$uncurry \ f = uncurry' \ f$				
$prop_{uncurry_{ftuple_{equal}}}$		\checkmark_{fin}		
$uncurry \ f \ t = uncurry' \ f \ t$				

<i>prop</i> _{uncurry_{f_{unboxed}tuple_{equal}}}	\checkmark_{∞}			
uncurry f (T2 a b) = uncurry' f (T2 a b)				

Summary

	total	plain	simple ind	approx	fixpoint ind
\checkmark_{∞}	10/20	10/10			
\checkmark_{fin}	1/20		1/1		
\perp	2/20	2/2			

FV.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop</i> _{free}				
mem v (freeVars e) = freeIn v e				

Summary

	total	plain	simple ind	approx	fixpoint ind
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Infinite.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop</i> _{concat_{repeat_{cycle}}}				
concat (repeat (: x xs)) = cycle (: x xs)				
<i>prop</i> _{fmap_{comp}}		\checkmark_{∞}		\checkmark_{∞}
fmap (. f g) t = fmap f (fmap g t)				
<i>prop</i> _{fmap_{id}}		\checkmark_{∞}	\checkmark_{∞}	
fmap id t = t				
<i>prop</i> _{fmap_{iterate}}				\checkmark_{∞}
fmap f (iterTree f f x) = iterTree f f (f x)				

<i>prop</i> _{fmap_{left}}		\checkmark_{∞}	\checkmark_{∞}	\checkmark_{∞}
fmap (. id f) t = fmap f t				
<i>prop</i> _{fmap_{map_{toList}}}				
map f (toList t) = toList (fmap f t)				
<i>prop</i> _{fmap_{map_{traverse}}}				
map f (traverse t) = traverse (fmap f t)				
<i>prop</i> _{fmap_{right}}		\checkmark_{∞}	\checkmark_{∞}	\checkmark_{∞}
fmap (. f id) t = fmap f t				
<i>prop</i> _{map_{iterate}}				\checkmark_{∞}
map f (iterate f x) = iterate f (f x)				
<i>prop</i> _{mirror_{involutive}}		\checkmark_{∞}		
mirror (mirror t) = t				
<i>prop</i> _{mirror_{iterate}}			\checkmark_{∞}	\checkmark_{∞}
mirror (iterTree f g x) = iterTree g f x				
<i>prop</i> _{mirror_{traverse_{rev}}}				
reverse (traverse t) = traverse (mirror t)				
<i>prop</i> _{repeat_{cycle_{singleton}}}			\checkmark_{∞}	\checkmark_{∞}
repeat x = cycle (: x ([]))				
<i>prop</i> _{repeat_{iterate}}			\checkmark_{∞}	\checkmark_{∞}
repeat x = iterate id x				
<i>prop</i> _{tail_{repeat}}			\checkmark_{∞}	\checkmark_{∞}
repeat x = tail (repeat x)				

Summary

	total	plain	simple ind	approx	fixpoint ind
\checkmark_{∞}	11/15		5/11	7/11	9/11

Integers.hs

Properties

	plain	simple ind	approx	fixpoint ind
$prop_{add_{assoc}}$				
$+! \ x \ (+! \ y \ z) = +! \ (+! \ x \ y) \ z$				
$prop_{add_{comm}}$				
$+! \ x \ y = +! \ y \ x$				
$prop_{add_{ident_{left}}}$				
$x = +! \ zero \ x$				
$prop_{add_{ident_{right}}}$		\checkmark_{∞}	\checkmark_{∞}	
$x = +! \ x \ zero$				
$prop_{add_{inv_{left}}}$				
$+! \ (neg \ x) \ x = zero$				
$prop_{add_{inv_{right}}}$				
$+! \ x \ (neg \ x) = zero$				
$prop_{mul_{assoc}}$				
$*! \ x \ (*! \ y \ z) = *! \ (*! \ x \ y) \ z$				
$prop_{mul_{comm}}$				
$*! \ x \ y = *! \ y \ x$				
$prop_{mul_{ident_{left}}}$				
$x = *! \ one \ x$				
$prop_{mul_{ident_{right}}}$				
$x = *! \ x \ one$				
$prop_{neg_{involutive}}$				
$x = neg \ (neg \ x)$				

<i>prop_{sign_{assoc}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\star \% s (\star \% t u) = \star \% (\star \% s t) u$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{sign_{ident_{left}}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\star \% s (\text{Pos}) = s$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{sign_{ident_{right}}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\star \% (\text{Pos}) s = s$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{sign_{opposite_{involutive}}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\text{opposite} (\text{opposite } s) = s$		\checkmark_{∞}	\checkmark_{∞}	
<i>prop_{sign_{triple}}</i>		\checkmark_{∞}	\checkmark_{∞}	
$\star \% s (\star \% s s) = s$				

Summary

	total	plain	simple ind	approx	fixpoint ind
\checkmark_{∞}	6/16		6/6	6/6	

IWC.hs

Properties

	plain	simple ind	approx	fixpoint ind
<i>prop_{appAssoc}</i>		\checkmark_{∞}		\checkmark_{∞}
$\text{app } (\text{app } xs \ ys) \ zs = \text{app } xs \ (\text{app } ys \ zs)$				
<i>prop_{binomialTheorems}</i>				
$\text{exp } (S \ x) \ n = \text{sum}' \ (Z) \ n \ (\text{lambda}.0 \ n \ x)$				
<i>prop_{evenEq}</i>				\checkmark_{∞}
$\text{evenm } n = \text{evenr } n$				
<i>prop_{rotateLength}</i>				
$\text{rotate } (\text{len } xs) \ xs = xs$				

<i>prop_{split}</i>				
<code>newSplit x w (len w) = splitList x w</code>				
<i>prop_{sumLemma}</i>				
<code>sum' n m (lambda.1 f g) = plus (sum' n m f) (sum' n m g)</code>				
<i>prop_{sumLemma2}</i>				
<code>sum' n m (lambda.2 f t) = times t (sum' n m f)</code>				

Summary

	total	plain	simple ind	approx	fixpoint ind
\checkmark_{∞}	2/7		1/2		2/2